

EXPERIENCE

Product Design(Remote), Mindhouse / Jul 20 - Oct 20

- Mindhouse is a guided meditation studio which recently moved to digital mode, and classes booked live.
- Redesigned the booking experience of live classes by making it easier to find and filter the classes based on user preferences like favorite instructors, language, recommended, etc.
- Conceptualised and redesigned reminders to build daily habits.

Design volunteer, UR Hope / Jun 19

• Designed and deployed a COVID-19 relief platform that helps people find relief for food, health, shelter, etc., and facilitates volunteers with finding tasks around their locality.

UX Design intern, Microsoft / May 19 - Jul 19

- Designed and shipped network threat security for mobile phones used by employees on office 365.
- I interviewed users to find out security awareness and translated insights to the product(Windows Defender).

UI/UX Designer, T.C.S / Jan 17 - Aug 18

2018

- To find out how employees share ideas internally and externally, interviewed stakeholders, employees and conducted FGD's and designed Singapore Airlines ideation platform, a collaborative idea crowdsourcing tool used to find useful ideas for solving problems.
- Designed an intervention to manage team participation of employees in multiple teams for a performance management application, Audited and created a design system that helped lay the foundations for designers and developers for a learning tool.

2017

- Designed click-through prototypes for event booking & management like hackathons on a learning tool used by all employees across TCS.
- Responsible for visual and interaction design approaches for a few other design requirements for multiple tools and created short GIF animations to explain software technologies concepts for a learning platform.

EDUCATION

M.Des in Interaction design, IIT Bombay

7.3 CGPA, June 2020

B.E in Electrical engg, Andhra University

7.3 CGPA, July 2016

Intermediate, A.P State board

90.7%, March 2012

S.S.C, A.P State board

90.8%, May 2010

SKILLS & TOOLS

- User research through contextual inquiry
- Qualitative & Quantitative studies for

Testing ideas & Research

• Strategic thinking through workshops &

User interactions

Designing & Prototyping using tools like
Figma, Sketch, InVision Studio, and Adobe

POSITIONS

Department Placement Coordinator

IDC School of deisgn, IIT Bombay

Student Volunteer

Typoday 2019

Founder

Robotics Club of C.R.R.E

ONLINE PRESENCE

- https://dribbble.com/saianjan
- https://www.behance.net/sai_anjan