

“Design at its best is Human. I love creating amazing experiences and purposeful products which evolve on Human-centered principles. Design is inclusive of Business and Consumers and transparent in the products. I’m currently looking for roles which will leverage my Research, Critical Thinking and Design skills.”

Experience

Microsoft • UX Design Intern

May 19 to Jul 19

Worked with product managers and translated the requirements into refined solutions

IIT Bombay • Teaching Assistant

Aug 18 to Present

Created Interactive web interactions and Guided W3C Accessibility checklist for the web experiences.

IIT Bombay • Dept Placement Coordinator

Jul 19 to Aug 20

Collaborating with the Placement Office and the students and helping students with a fluid placement process and pro bono presentation skills

TCS • UI/UX Designer

Jan 17 to Aug 18

Identify design requirements, define visual and interaction design approaches to various product features and deliver the design solutions to UI Developers with detailed design documents.

Education

M.Des • 2018-20

B.E(E.E.E) • 2016

Intermediate • 2012

S.S.C • 2010

Interests

Accessibility • UX

Research • Design

Thinking • Digital

product design • HCI

Research & Design

Helping VIP use Unfamiliar Interactions

An academic project P2 on helping visually imapired use novel intefaces.

Soundspotting

Connecting communities through Interactive social soundscapes

Co-Cards

An interactive and playful game to address the Taboo of menstruation in high school children.

Note M

A currency note aid to identify and read the currency notes of the New mahatma gandhi series.

E-Vaahan

A Bike sharing Eco solution inside IIT-B Campus

Fresco Play Design System

Atomic design system for Fresco Play

च for Chai

A tea table installation for Typoday 2019

Anjani

Revival of telugu script using a kannada novel lettering

Pinhole

An AR application to tech Camera & Photography

Skills & Tools

User studies • Contextual enquiry • Qualitative Research • Usability • User centered design • User Research • Quantitative Research

Rapid prototyping • Design Language • Design Systems • Low to High Fidelity prototyping • Adaptive Design • Interaction Design • Storytelling • Information Design • Visual Design

HTML5, CSS3 • D3JS • Sketch • Invision • Figma • X Code • Principle • Keynote • Unity • Android Studio