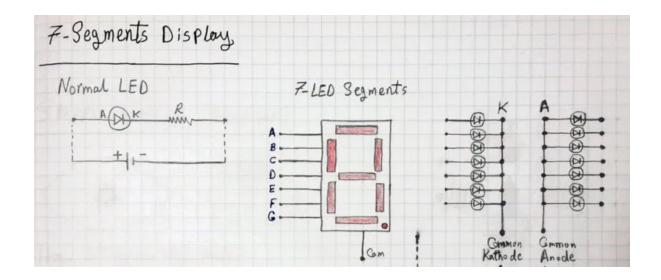


Common Anode



common anode

```
volatile static uint8 t gau8 SevGegPattern[10][7] =
 /* a b c d e f g */
     {0, 0, 0, 0, 0, 0, 1},
                             /* Zero */
                            /* One */
     {1, 0, 0, 1, 1, 1, 1},
     {0, 0, 1, 0, 0, 1, 0},
                            /* Two */
     {0, 0, 0, 0, 1, 1, 0},
                            /* Three */
     {1, 0, 0, 1, 1, 0, 0},
                            /* Four */
     {0, 1, 0, 0, 1, 0, 0},
                            /* Five */
     {0, 1, 0, 0, 0, 0, 0},
                            /* Six */
                            /* Seven */
     {0, 0, 0, 1, 1, 1, 1},
                            /* Eight */
     {0, 0, 0, 0, 0, 0, 0},
     {0, 0, 0, 0, 1, 0, 0}
                            /* Nine */
};
```

