



Efficient Algorithm for “Ear Decomposition”

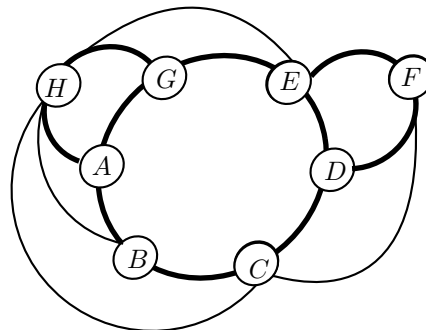
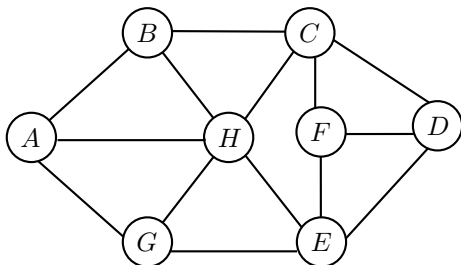


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IIIT Hyderabad

G.Ramakrishna, Sai Charan.R and Sai Harsh.T

IIIT Chittoor, Sri City



Overview

Terminology

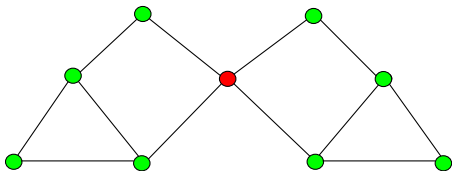
Ear Decomposition Problem

Past Work

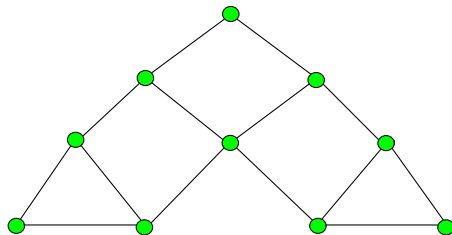
Our Contribution

Experiments

Bi-Connected Graph



————— · 1-Node Connected Graph



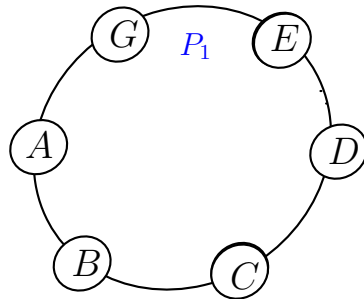
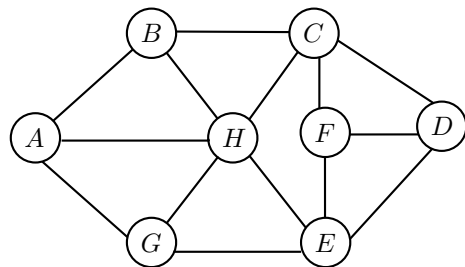
————— · 2-Node Connected Graph
(Bi-Connected Graph)

Ear Decomposition Definition

An ear decomposition of a graph $G = (V, E)$ is partition of E into a sequence (P_0, P_1, \dots, P_k) such that

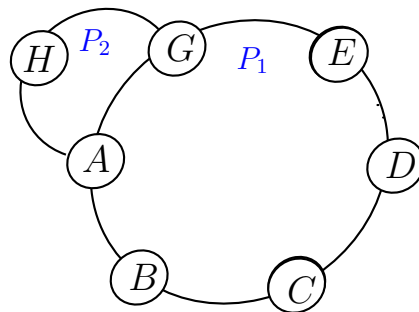
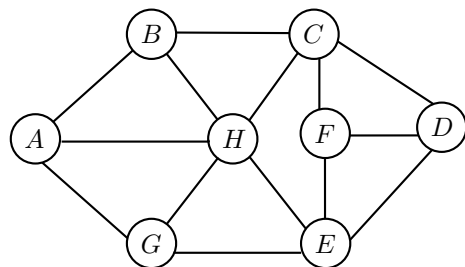
- (i) P_0 is a cycle
- (ii) for each $i \geq 1$, P_i is an ear of $P_0 \cup \dots \cup P_{i-1}$.
- (iii) end points of all the ears P_i , $i \geq 1$, are distinct.

Ear Decomposition



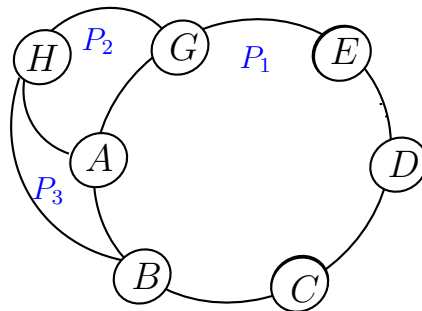
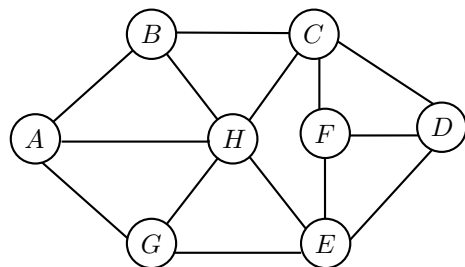
(P_1 ,

Ear Decomposition



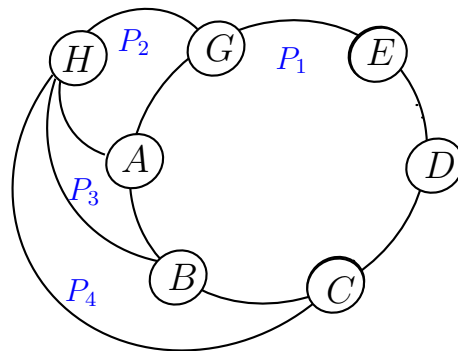
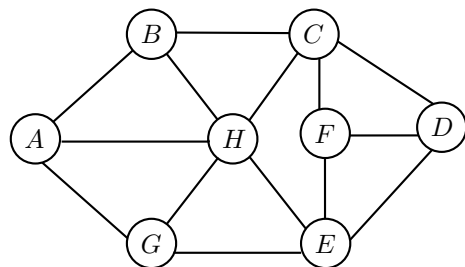
(P_1 , P_2 ,

Ear Decomposition



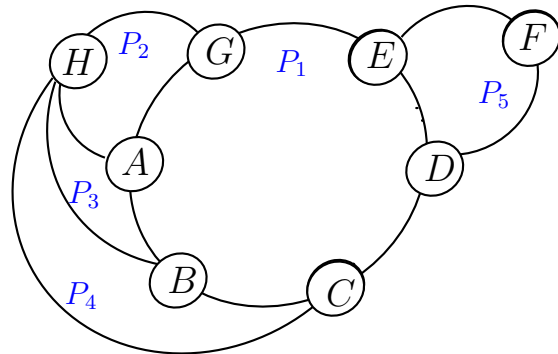
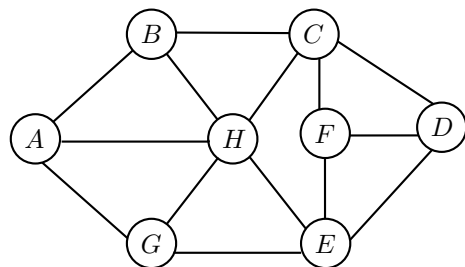
(P_1 , P_2 , P_3 ,

Ear Decomposition



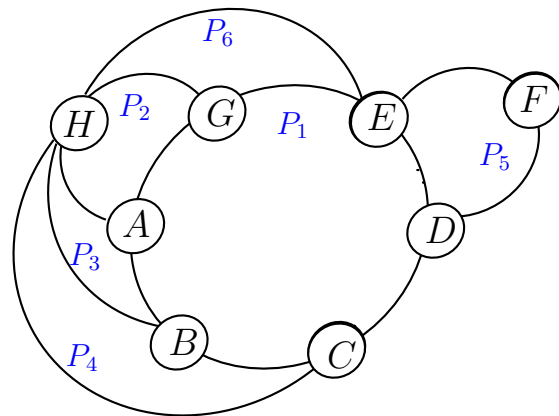
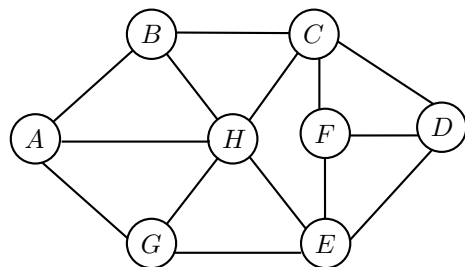
($P_1, P_2, P_3, P_4,$

Ear Decomposition



($P_1, P_2, P_3, P_4, P_5,$

Ear Decomposition



($P_1, P_2, P_3, P_4, P_5, P_6$)

Ear Decomposition Problem

Input: An unweighted bi-connected Graph G

Question: Obtain Ear Decomposition of G ?

Efficiently

Past Work

Lovász's Algorithm

L. Lovász. Computing ears and branchings in parallel. *Found. of Comp. Sci.*, 464-467, 1985.

Schmidt's Algorithm

J. M. Schmidt. A simple test on 2-vertex- and 2-edge-connectivity. *Info. Proc. Lett.*, 113, 241-244, 2013.

Our Contribution

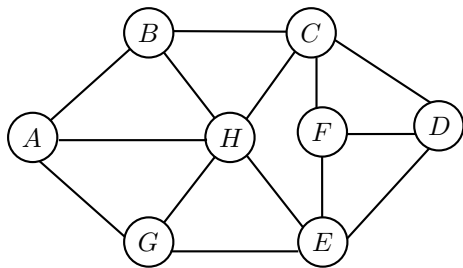
In Theory

An Algorithm that is Asymptotically equivalent to Schmidt's Algorithm

In Practice

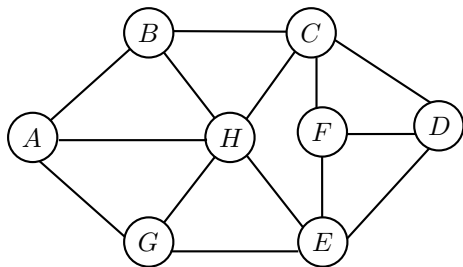
An Algorithm with **2X SpeedUp** w.r.t Schmidt's Algorithm

Schmidt's Algorithm

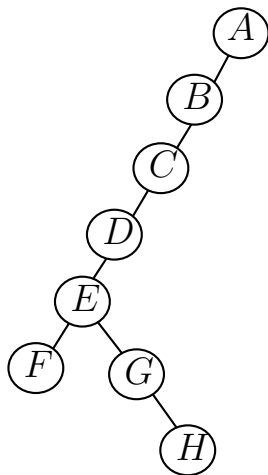


Graph

Schmidt's Algorithm



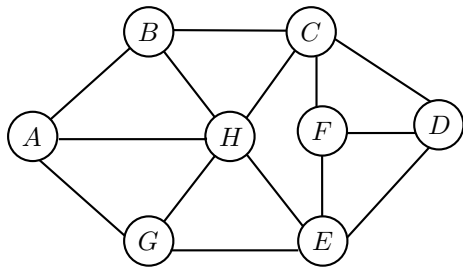
Graph



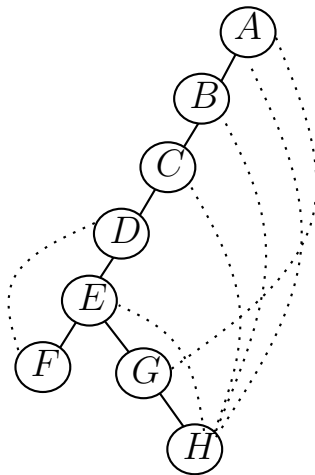
DFS Tree

— Tree Edges

Schmidt's Algorithm



Graph

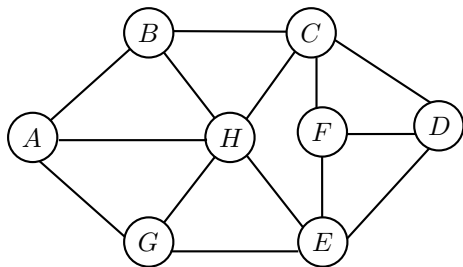


DFS Tree

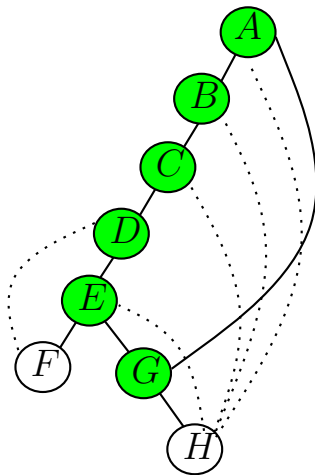
— Tree Edges

..... Non-Tree Edges

Schmidt's Algorithm

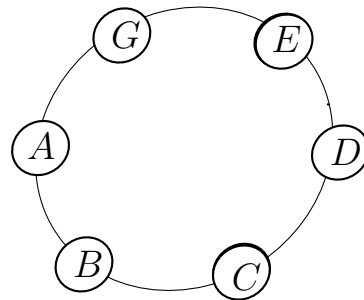


Graph



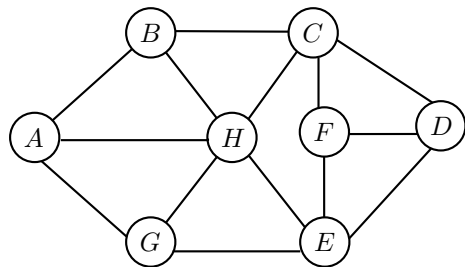
DFS Tree

(P_1 ,

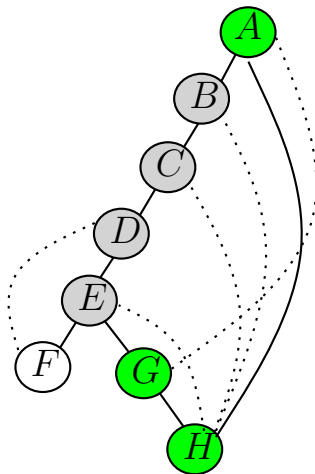


Ear Decomposition

Schmidt's Algorithm

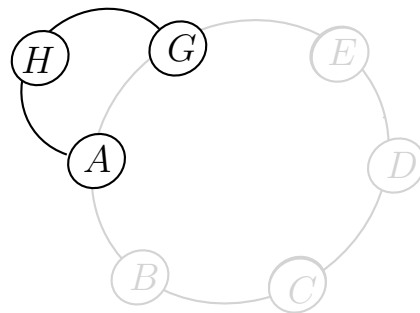


Graph



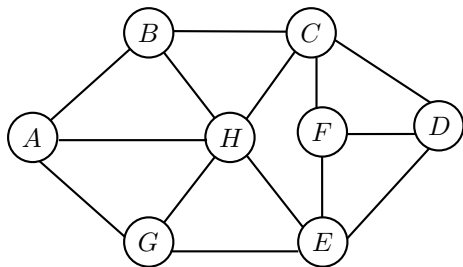
DFS Tree

(P_1 , P_2 ,

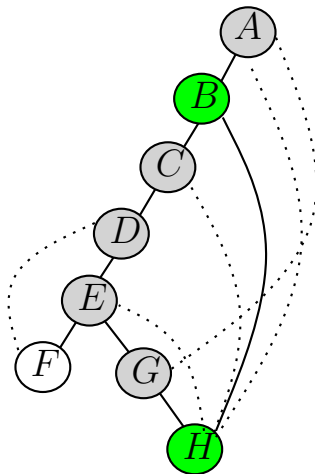


Ear Decomposition

Schmidt's Algorithm

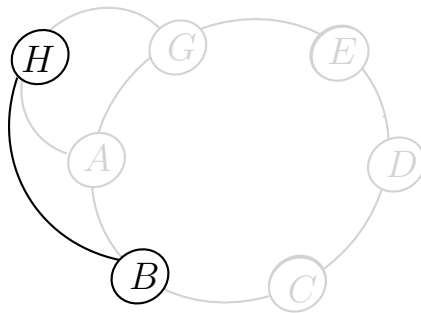


Graph



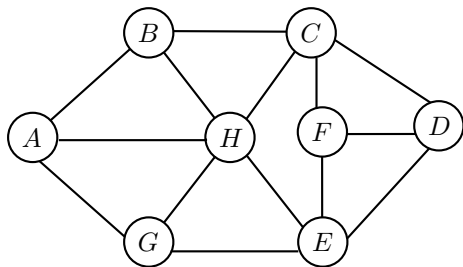
DFS Tree

(P_1 , P_2 , P_3 ,

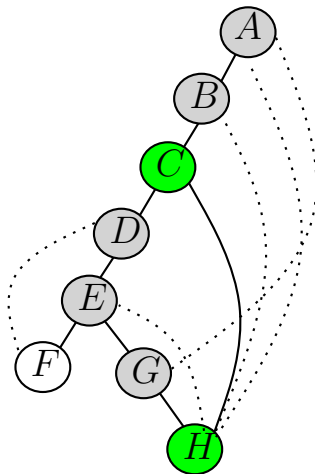


Ear Decomposition

Schmidt's Algorithm

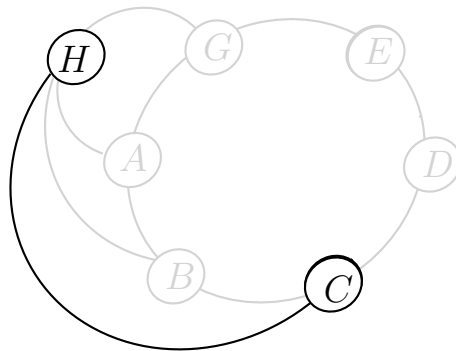


Graph



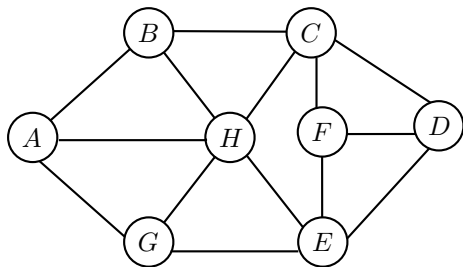
DFS Tree

($P_1, P_2, P_3, P_4,$

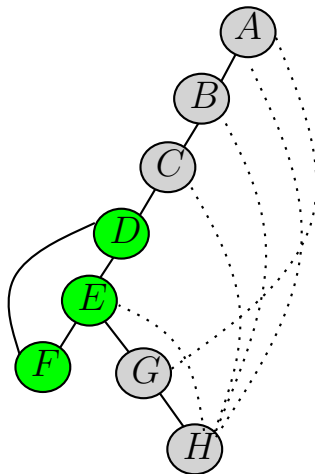


Ear Decomposition

Schmidt's Algorithm

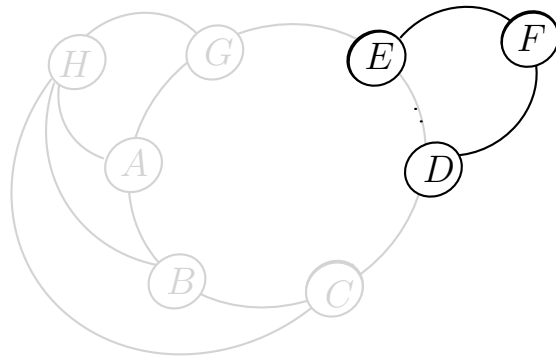


Graph



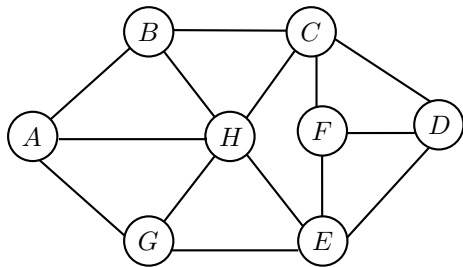
DFS Tree

($P_1, P_2, P_3, P_4, P_5,$

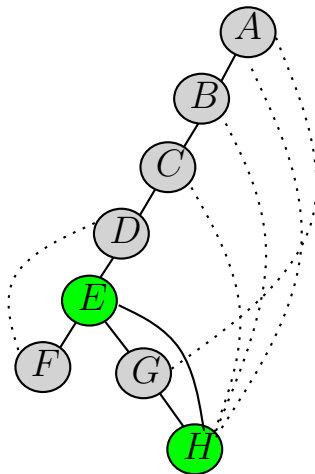


Ear Decomposition

Schmidt's Algorithm

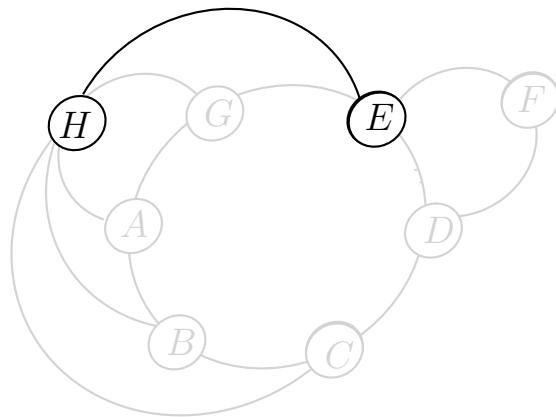


Graph



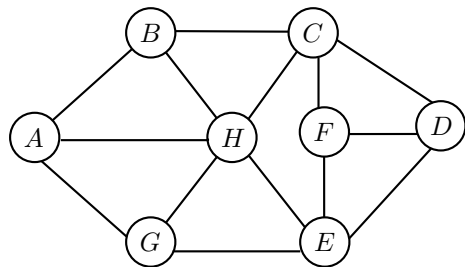
DFS Tree

$(P_1, P_2, P_3, P_4, P_5, P_6)$

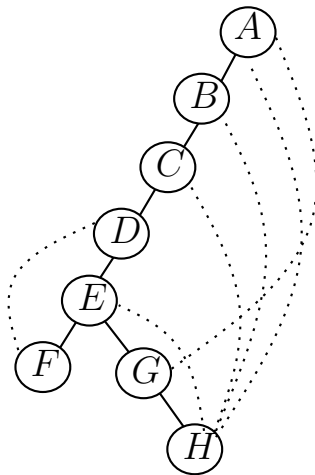


Ear Decomposition

Schmidt's Algorithm

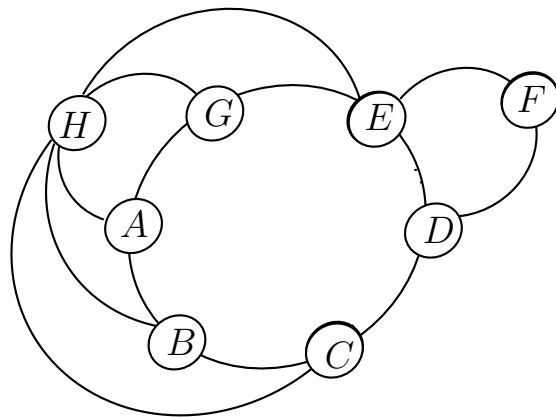


Graph



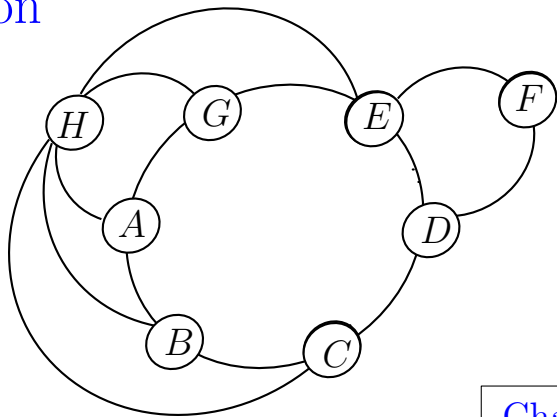
DFS Tree

$(P_1, P_2, P_3, P_4, P_5, P_6)$



Ear Decomposition

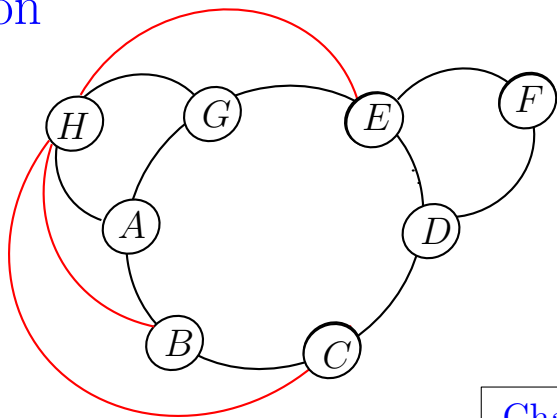
Intusion



Ear Decomposition

Chain	Length
P_1	6
P_2	2
P_3	1
P_4	1
P_5	2
P_6	1

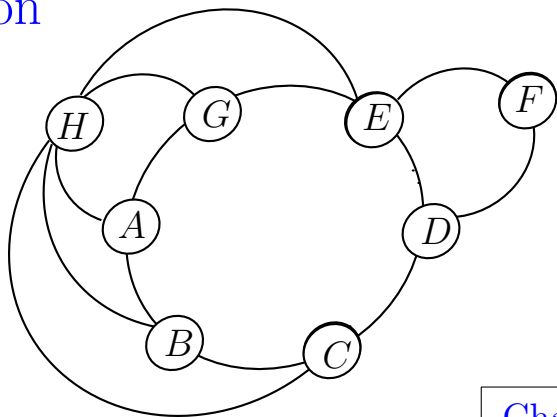
Intusion



Ear Decomposition

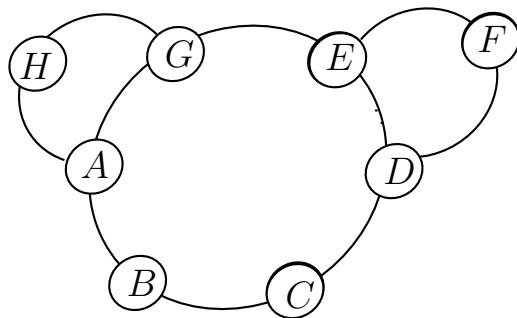
Chain	Length
P_1	6
P_2	2
P_3	1
P_4	1
P_5	2
P_6	1

Intusion



Ear Decomposition
with Trivial Ears

Chain	Length
P_1	6
P_2	2
P_3	1
P_4	1
P_5	2
P_6	1



Ear Decomposition
without Trivial Ears

Lemma

G : *Graph*

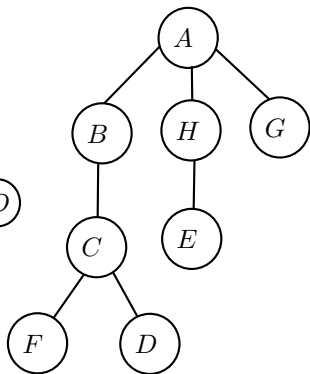
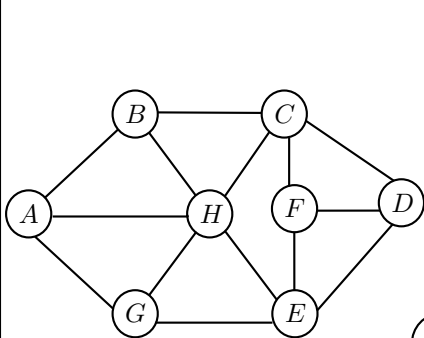
T : *Spanning Tree of G*

F : *Spanning Forest of $G - T$*

$$|BiconnectedComponents(G)| = |BiconnectedComponents(T \cup F)|$$

G. Cong and D. A. Bader. An experimental study of parallel biconnected components algorithms on symmetric multiprocessors. *Inter. Par. and Dist. Proc. Symp*, 2005.

Key Approach

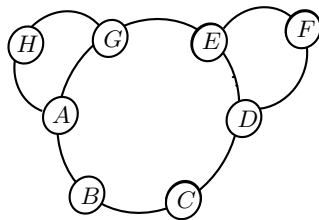
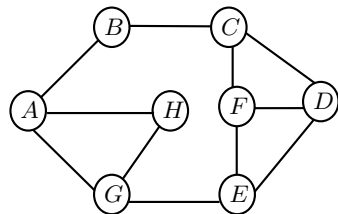


BFS Tree
(T From G)

Construct a
Spanning Forest

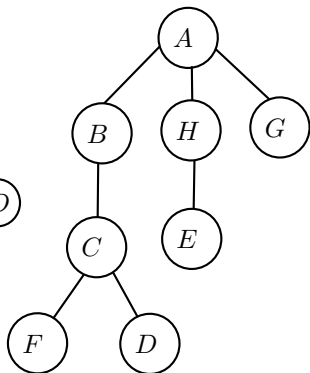
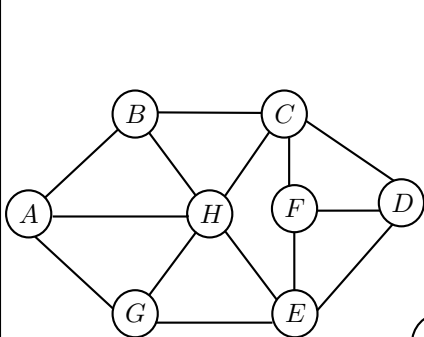
(F From $G - T$)

EarDecomposition($T \cup F$)



Experiment-1

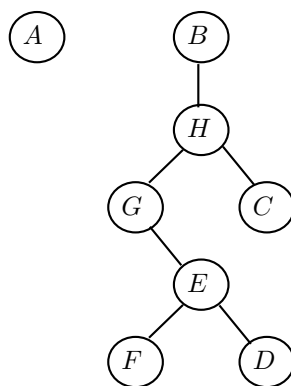
Breadth First or
Depth First Traversals



BFS Tree
(T From G)

$$2m + O(n)$$

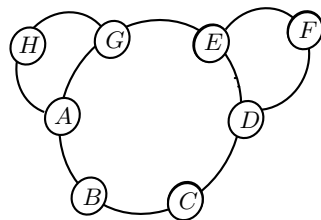
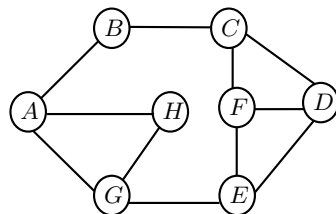
$$4m + O(n)$$



Spanning Forest
(F From $G - T$)

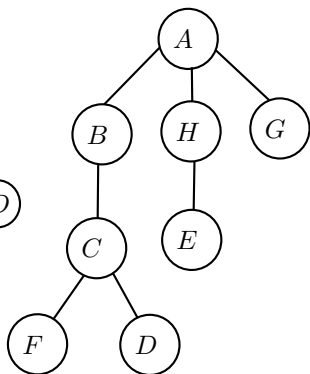
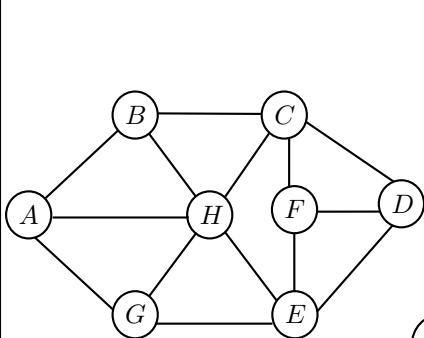
$$2m + O(n)$$

EarDecomposition($T \cup F$)



$$O(n)$$

Experiment-2



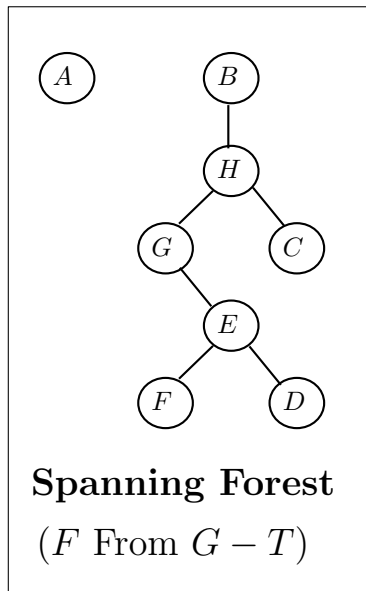
BFS Tree
(T From G)

$$2m + \alpha(n)m + O(n)$$

$$2m + O(n)$$

disjoint – set – forest

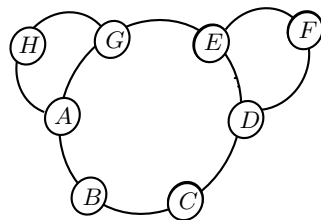
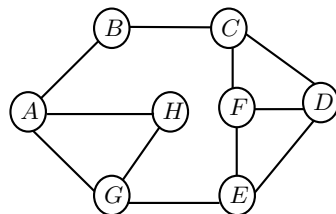
union-by-rank and path-compression



Spanning Forest
(F From $G - T$)

$$m\alpha(n) + O(n)$$

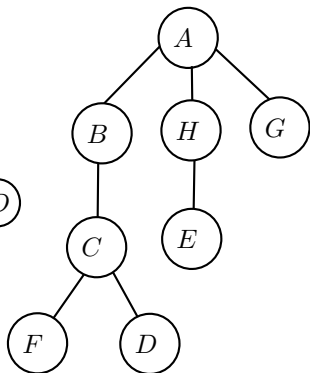
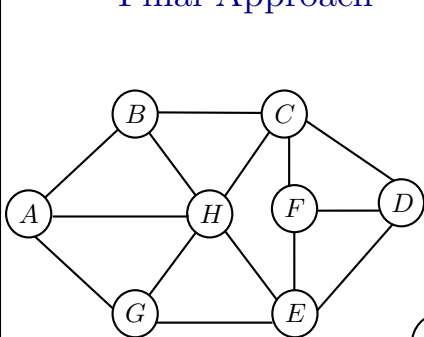
EarDecomposition($T \cup F$)



$$O(n)$$

Experiment-3

Final Approach



BFS Tree
(T From G)

$$2m + O(n)$$

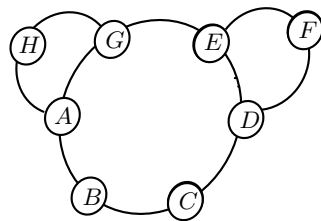
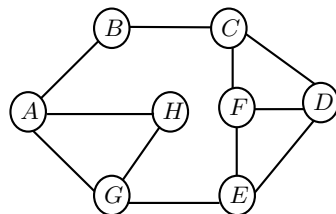
Random Sampling

Random Sampling

Spanning Forest
(F From $G - T$)

$$O(n \log n)$$

EarDecomposition($T \cup F$)



$$O(n)$$

$$2m + O(n \log n)$$

Random Sampling

Theorem

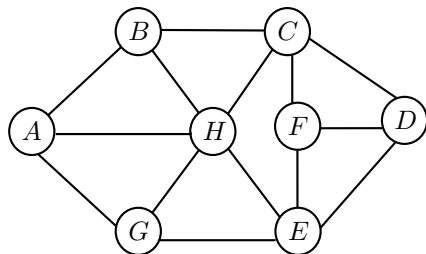
n : number of vertices

$p : \frac{\ln n}{n}$

*A random graph $G(n, p)$ is connected
with very high probability*

P. Erds and A Rnyi. On the evolution of random graphs. *Publ. Math. Inst. Hungar. Acad. Sci*, pages 17-61, 1960.

Random Sampling



Graph (G)

CSR Format of a Graph (G)

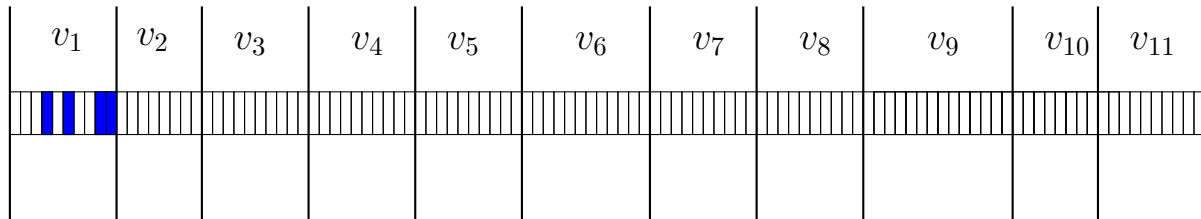
<i>A</i>			<i>B</i>			<i>C</i>			<i>D</i>			<i>E</i>			<i>F</i>			<i>G</i>			<i>H</i>							
<i>B</i>	<i>G</i>	<i>H</i>	<i>A</i>	<i>C</i>	<i>H</i>	<i>B</i>	<i>D</i>	<i>F</i>	<i>H</i>	<i>C</i>	<i>E</i>	<i>F</i>	<i>D</i>	<i>F</i>	<i>G</i>	<i>H</i>	<i>C</i>	<i>D</i>	<i>E</i>	<i>A</i>	<i>E</i>	<i>H</i>	<i>A</i>	<i>B</i>	<i>C</i>	<i>E</i>	<i>G</i>	

Random Sampling

CSR Format of a Dense Graph

[illegible]

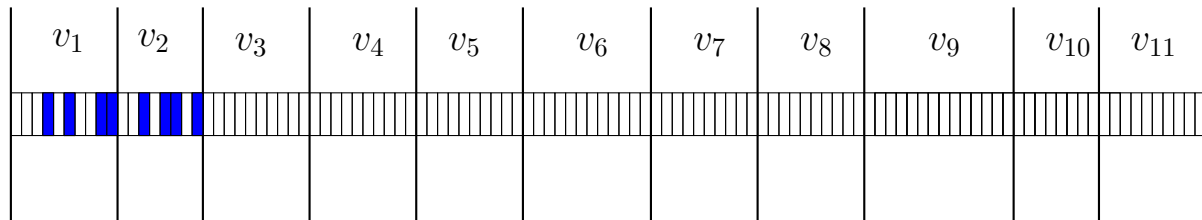
Random Sampling



Here $\log n = 4$

Moving $\log n$ edges of each vertex from G to $T \cup F$

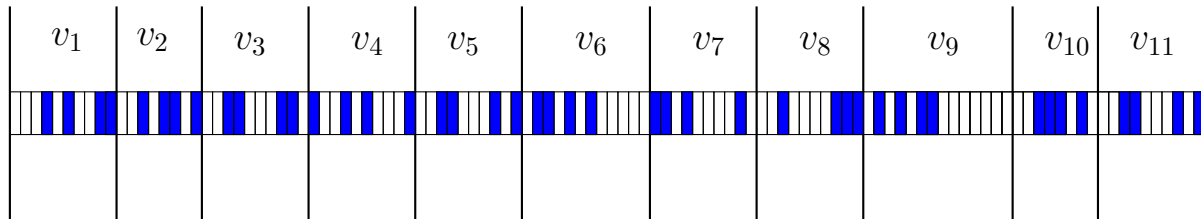
Random Sampling



Here $\log n = 4$

Moving $\log n$ edges of each vertex from G to $T \cup F$

Random Sampling

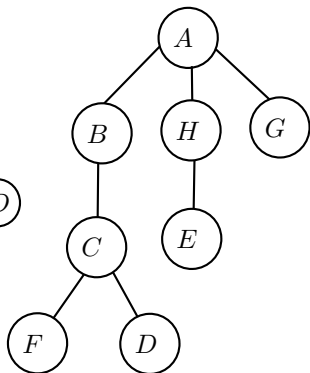
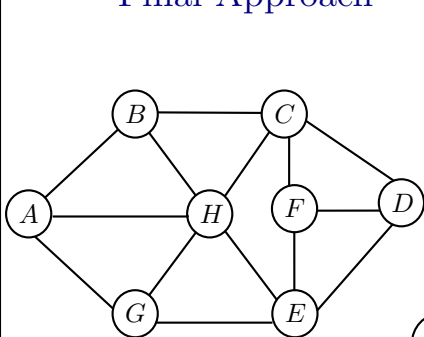


Here $\log n = 4$

Moving $\log n$ edges of each vertex from G to $T \cup F$

Experiment-3

Final Approach



BFS Tree
(T From G)

$$2m + O(n)$$

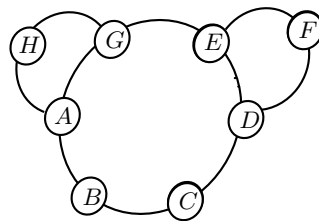
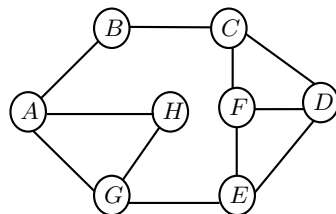
Random Sampling

Random Sampling

Spanning Forest
(F From $G - T$)

$$O(n \log n)$$

EarDecomposition($T \cup F$)



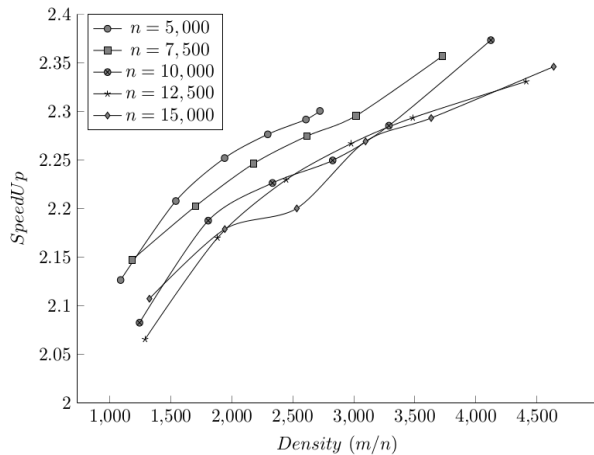
$$O(n)$$

$$2m + O(n \log n)$$

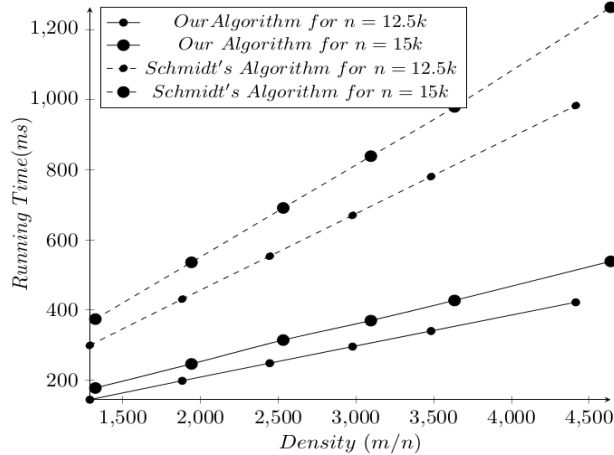
Running Time Comparison

<i>Schmidt's Algorithm</i> : $4m + O(n)$				
	BFS (T)	Spanning Forest (F)	<i>EarDecomposition</i> ($T \cup F$)	Total
Breadth First or Depth First Traversals	$2m + O(n)$	$2m + O(n)$	$O(n)$	$4m + O(n)$
<i>disjoint – set – forest</i> union-by-rank and path compression	$2m + O(n)$	$m\alpha(n) + O(n)$	$O(n)$	$2m + \alpha(n)m + O(n)$
Random Sampling	$2m + O(n)$	$O(n \log n)$	$O(n)$	$2m + O(n \log n)$

Results



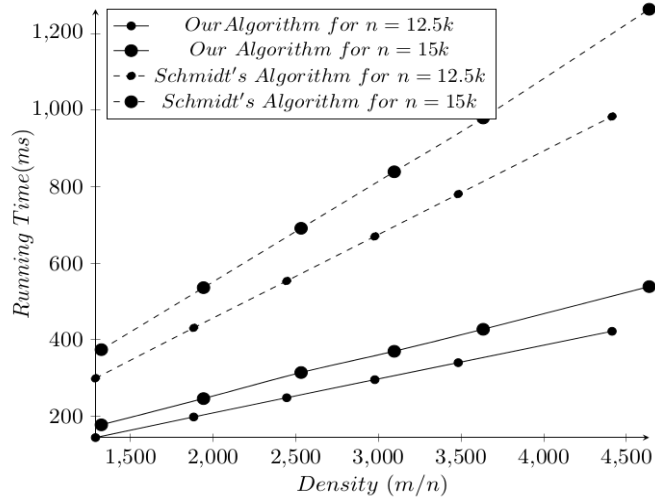
2X Seed Up

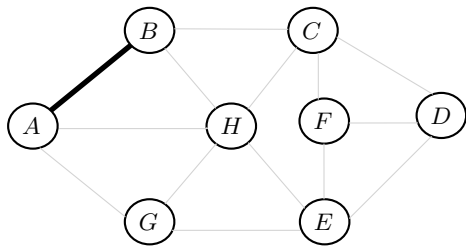
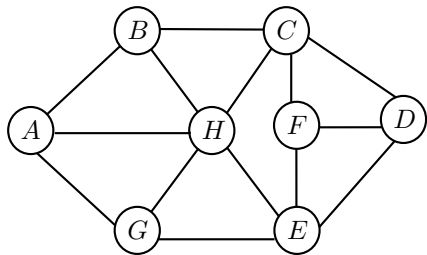


Thank You..!!

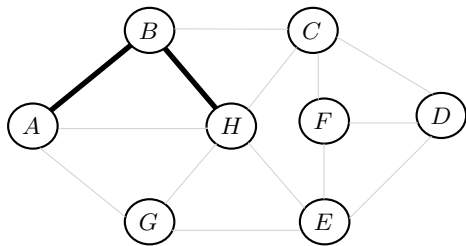
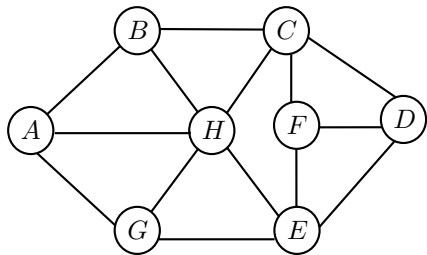
Questions?

Results

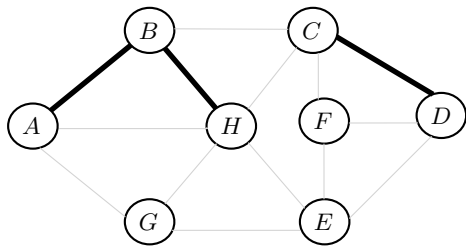
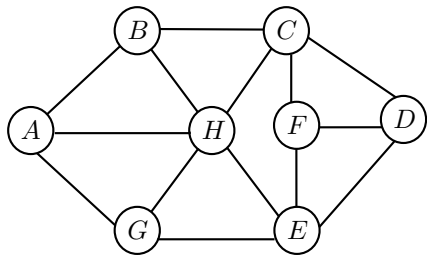




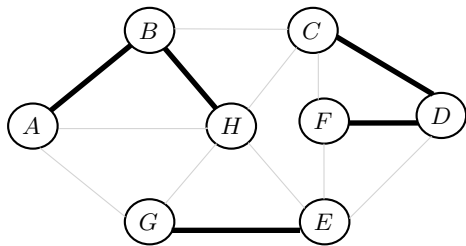
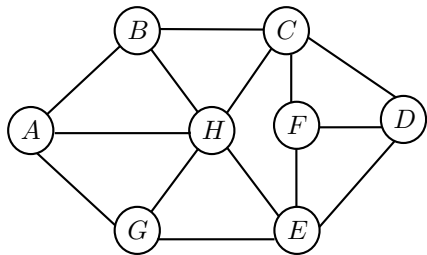
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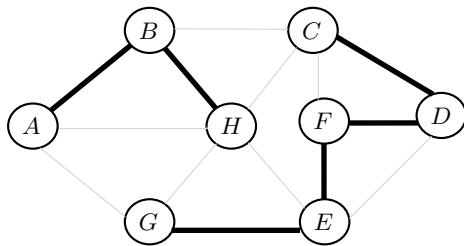
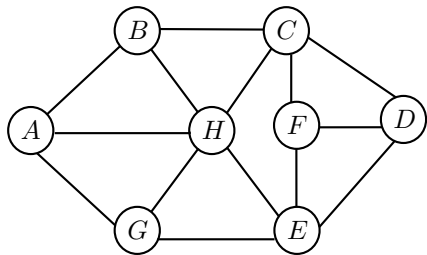
A			B			C				D		E				F			G			H					
B	G	H	A	C	H	B	D	F	H	C	E	F	D	F	G	H	C	D	E	A	E	H	A	B	C	E	G



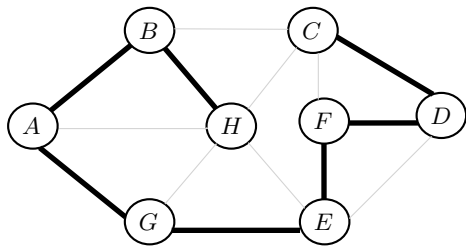
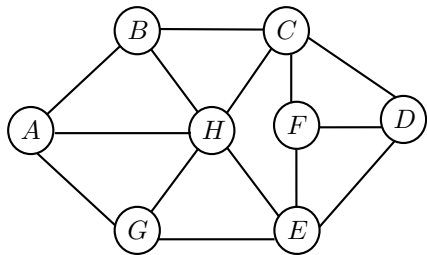
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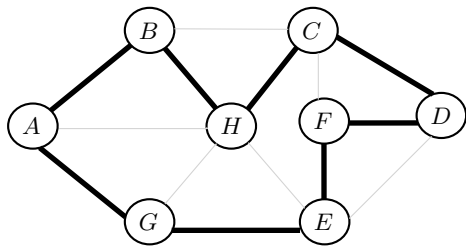
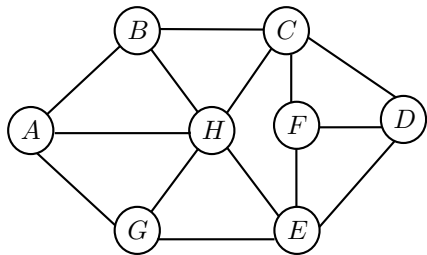
A			B			C				D		E				F			G			H					
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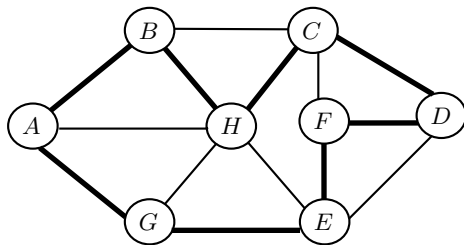
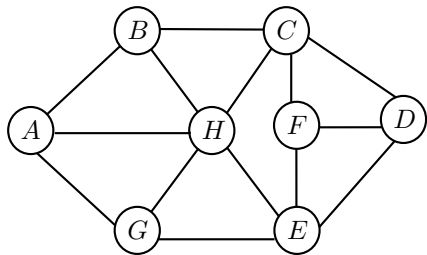
A			B			C				D		E				F		G		H							
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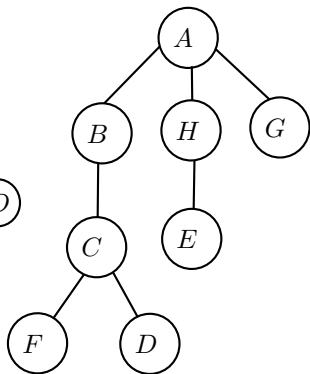
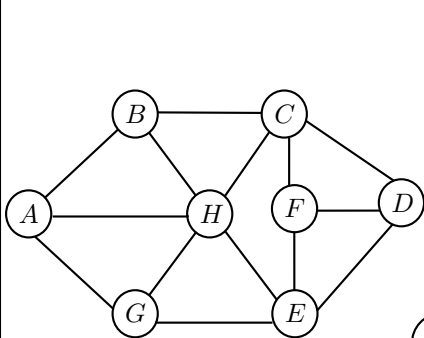
A			B			C				D		E				F		G		H							
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A			B			C				D		E				F		G		H							
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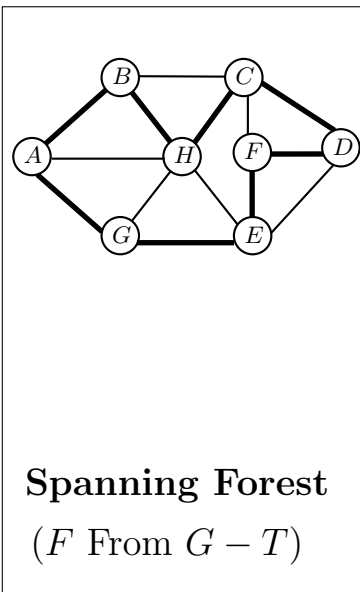
A			B			C				D		E				F			G			H					
B	G	H	A	C	H	B	D	F	H	C	E	F	D	F	G	H	C	D	E	A	E	H	A	B	C	E	G



BFS Tree
(T From G)

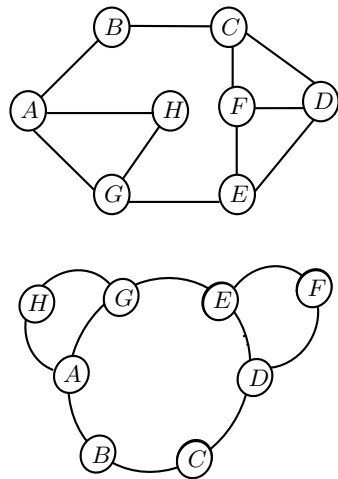
$$2m + O(n)$$

Random Sampling



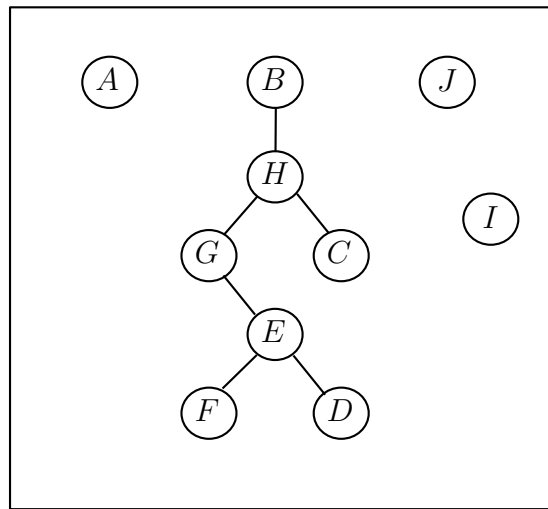
$$m + O(n \log n)$$

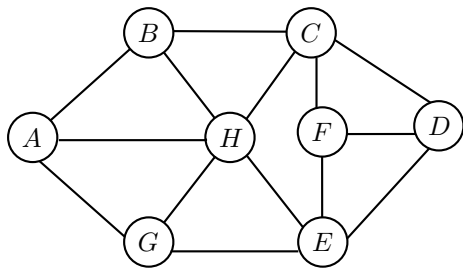
EarDecomosition($T \cup F$)



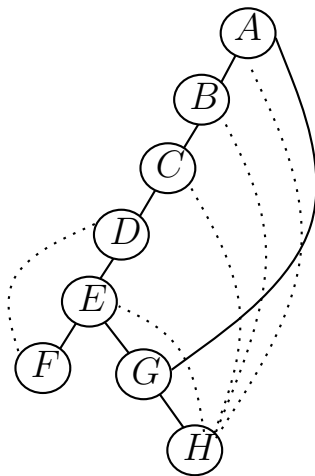
$$O(n)$$

TUF is connected graph with some isolated vertices.



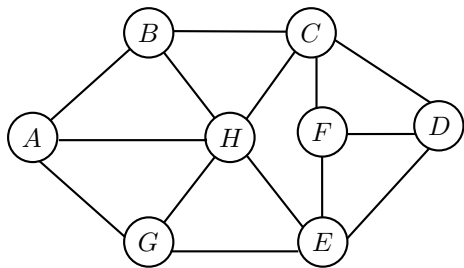


Graph

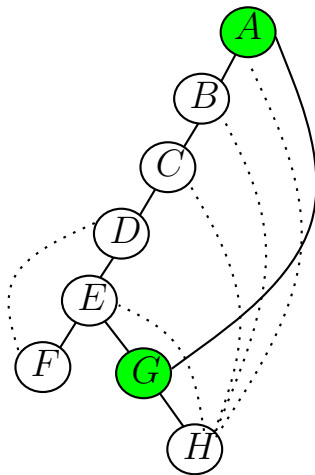


DFS Tree

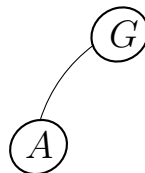
Decomposed Graph



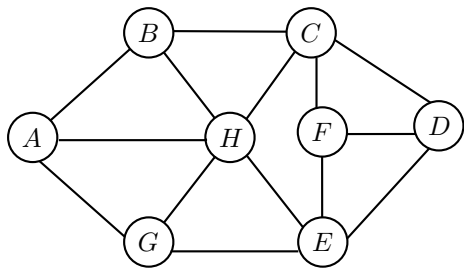
Graph



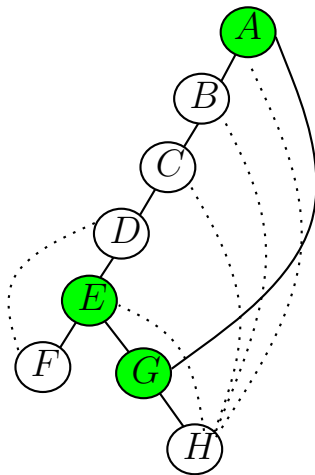
DFS Tree



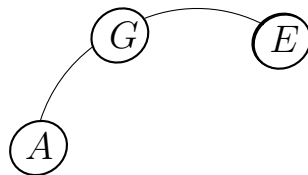
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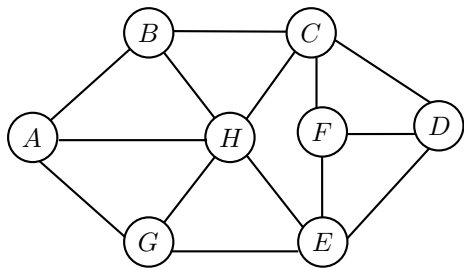
Graph



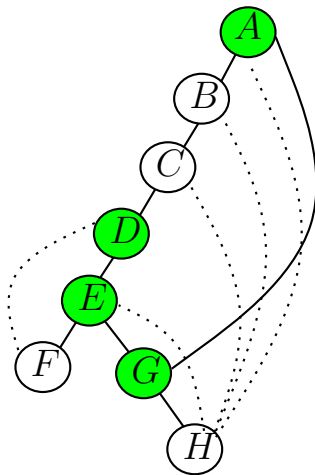
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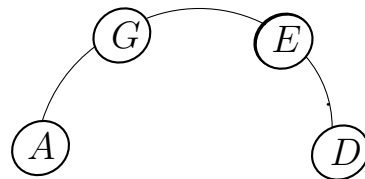
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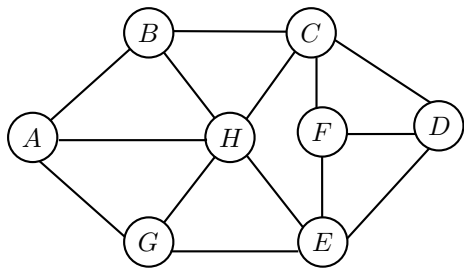
Graph



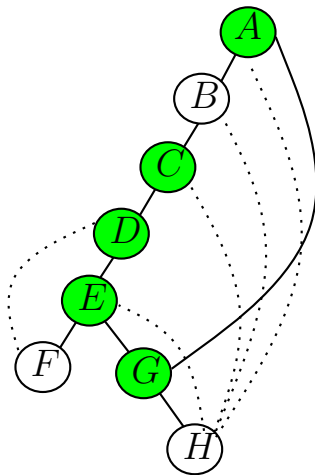
DFS Tree



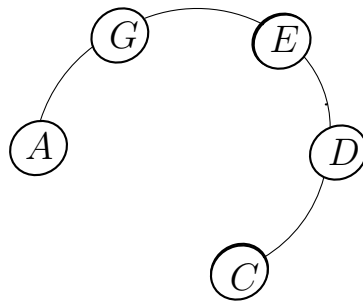
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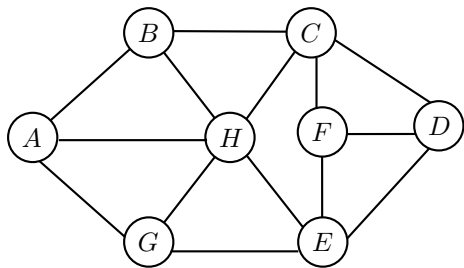
Graph



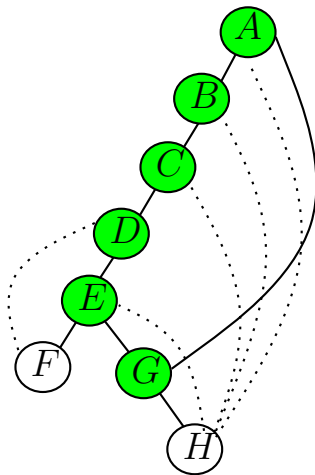
DFS Tree



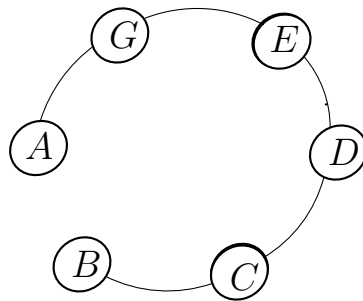
Decomposed Graph



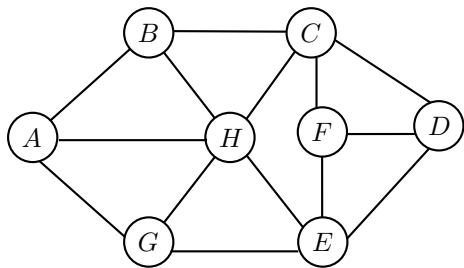
Graph



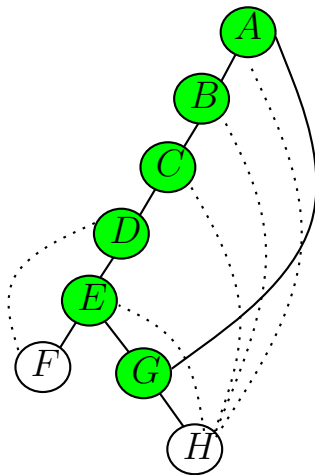
DFS Tree



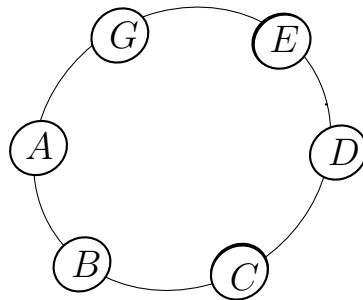
Decomposed Graph



Graph



DFS Tree



Decomposed Graph