

Microeconomic Theory I: A Notebook

With Jonathan Libgober

Sai Zhang

Check the [Github Page](#) of this project, or [email me](#)!

September 8, 2021

HERE WE GO!

This is my learning notebook of Microeconomic Theory I (Course number: ECON601 at USC Economics). As one of the core courses in an economic Ph.D. curriculum, Microeconomic Theory I is beyond important to my research. Therefore, I would love to use this notebook as a commitment mechanism, to document lecture notes, discuss session and office hour intuitions, reading summaries, my personal questions regarding the topics and more. By building a file from scratch, hopefull I could have a more systematic and sophisticated understanding on the content of this course.

I thank Prof. Jonathan Libgober at USC Economics for leading the discussion of the course and providing intuitive ways to understand microeconomic theory. Please check his webpage [here](#), he is such fun.

I also appreciate the time and effort my TA Qitong Wang put into this course, guiding me through discussing sessions and problem sets. When I have questions, he is always there to help.

Following the structure of the course, this notebook will cover three aspects of microeconomic theories: (a) individual decision making, (b) game theory, (c) mechanism design and contract theory. Apart from Jonathan's lecture notes, I will also summarize the reading materials, including: [Mas-Colell et al. \(1995\)](#)'s *Microeconomic Theory*, [Mailath \(2018\)](#)'s *Modelling Strategic Behavior*¹, [Fudenberg and Tirole \(1991\)](#)'s *Game Theory*, [Myerson \(1991\)](#)'s *Game Theory: Analysis of Conflicts*, [Bolton and Dewatripont \(2005\)](#)'s *Contract Theory*, [Mailath and Samuelson \(2006\)](#)'s *Repeated Games and Reputation* and [Osborne and Rubinstein \(1994\)](#)'s *A Course in Game Theory*. Other materials will also be referred to along the way.

Building this notebook is truly a memorable journey for me. I would love to share this review and all the related materials to anyone that finds them useful. And unavoidably, I would make some typos and other minor mistakes (hopefully not big ones). So I'd really appreciate any correction. If you find any mistakes, please send the mistakes to this email address saizhang.econ@gmail.com or start a branch on [Github](#). BIG thanks in advance!

¹Latest version (May 2021) available [here](#).

Contents

I	Individual Decision Making	4
1	Preferences and Choices, Utilities	5
1.1	Preference Relations	6
1.2	Choice Rules	9
1.3	Linking Preferences with Choices	10
1.4	Introducing Utility	13
2	Fundamentals of Consumer Theory	16
3	Lagrange Maximization and Duality	17
4	Monotone Comparative Statics	18
5	Expected Utility and Decisionmaking under Uncertainty	19
6	Aggregation and the Existence of a Representative Consumer	20
7	Producer Theory	21
8	Stochastic Choice	22
II	Game Theory	23
9	Nash Equilibrium and Bayesian Nash Equilibrium	24
10	Rationalizability and DOminant Strategies	25
11	Correlated Equilibrium	26
12	Dynamic Games and Refinements	27
13	Repeated Games/Folk Theorem	28
14	Recursive Methods in Repeated Games	29

III Mechanism Design and Contract Theory	30
15 Arrow's Theorem and Social Choice	31
16 Boundaries of the Firm and Coase's Theorem	32
17 Implementation Concepts	33
18 The Revelation Principle	34
19 Auctions and Optimal Auctions	35
20 Efficient Implementation	36
21 Moral Hazard	37
22 Full Implementation	38
Bibliography	39

Part I

Individual Decision Making

CHAPTER 1

PREFERENCES AND CHOICES, UTILITIES

Contents

1.1	Preference Relations	6
1.2	Choice Rules	9
1.3	Linking Preferences with Choices	10
1.4	Introducing Utility	13

The first chapter summarizes the basic setting of individual decision making: preferences, choices and utilities. The main reference is Chapter 1 of [Mas-Colell et al. \(1995\)](#).

In this chapter, we will focus on 3 domains:

choice	given a set A , what choice from A is made
preference	given alternatives x, y , which does the decision maker prefers
utility	given an object X , how much does the DM likes X (as a number)

The starting point of individual decision problem is a *set of possible (mutually exclusive) alternatives* from which the individual must choose. To model decision making process on this set of alternatives, one can:

- either start from the tastes, i.e., *preference relations* of individuals, and set up the patterns of decision making with preferences
- or, start from the actual actions of individuals, i.e. *choices*, to deduct a pattern of decision making

With this two major approaches in mind, we know what's coming: the *rationality* of preferences and the central assumption of choices, the *Weak Axiom of Revealed Preference (WARP)*. And of course, the two approaches and two basic assumptions are parallel, so we need to figure out how link the (underlying) preferences and (observed) choices.

1.1 Preference Relations

We start from the basic: *weak preference relation*, \succeq .

Definition 1.1.1. A weak preference relation \succeq on a set X is a subset of $X \times X$. If $(x, y) \in \succeq \Rightarrow x$ is at least as good as y , written as $x \succeq y$

A weak preference relation will induce two other types of relations on X :

Definition 1.1.2. With \succeq defined by Def. 1.1.1, we have

- the *strict preference relation*, $>$ can be induced from \succeq as: $x > y \Leftrightarrow x \succeq y \wedge y \not\succeq x$, or in words, x is preferred to y .
- the *indifference relation*, \sim can be induced from \succeq as: $x \sim y \Leftrightarrow x \succeq y \wedge y \succeq x$, or in words, x is indifferent to y .

With the definition of these relations, we now define the central assumption of relations: *rationality*.

Definition 1.1.3. A weak preference relation \succeq is *rational* if it is:

- Complete: $\forall x, y \in X, x \succeq y$ or $y \succeq x$ or both
- Transitive: $\forall x, y, z \in X, x \succeq y \wedge y \succeq z \Rightarrow x \succeq z$

How to understand them? They are both strong assumptions:

- Completeness of \succeq means it is well-defined between any two possible alternatives. From the perspective of an individual, completeness means that she will make choices, and only meditated choices.
- Transitivity of \succeq implies that the decision maker will not have a preference cycle, since whoever has a preference cycle would suffer economically for it¹.

With the definition of rational \succeq in Def. 1.1.3, we can prove the following properties of $>$ and \sim induced by \succeq :

Theorem 1.1.1. If \succeq is rational, then:

- i. $>$ is irreflexive ($x > x$ never holds) and transitive ($x > y \wedge y > z \Rightarrow x > z$)

Proof:

- irreflexive: by Def. 1.1.2, $x > x \Rightarrow x \succeq x \wedge x \not\succeq x$, self contradiction.
- transitive: $x > y \Rightarrow x \succeq y \wedge y \not\succeq x, y > z \Rightarrow y \succeq z \wedge z \not\succeq y$. By transitivity of $\succeq, x \succeq y \wedge y \succeq z \Rightarrow x \succeq z$. If $z \succeq x$, by transitivity of \succeq and $x \succeq y$, we would have $z \succeq y$, contradicting $y > z$. Therefore $x \succeq z \wedge z \not\succeq x \Rightarrow x > z$.

- ii. \sim is reflexive ($x \sim x, \forall x$), transitive ($x \sim y \wedge y \sim z \Rightarrow x \sim z$) and symmetric ($x \sim y \Rightarrow y \sim x$)

¹There are 2 types of violations of transitivity: irrational and mechanical. Irrational violations are easy to understand: decision makers simply do not follow transitivity assumption, many reasons have been raised, including mental account, framing, menu effect, attraction effect, etc. Mechanical violations means that decision makers are "forced" to violate transitivity. One example of this type of violation is aggregation of considerations: decision makers may aggregate several sub-preferences as together to make the choice, leading to violation of transitivity. Another example is when the preference is only defined for differences above a certain level (problem of perceptible differences). See Mas-Colell et al. (1995, Page 7-8), Rubinstein (2012, Page 4-5) for details

Proof:

- reflexive: by completeness of \succeq , $\forall x, x \succeq x \Rightarrow x \sim x$
 - transitive: $x \sim y \Rightarrow x \succeq y \wedge y \succeq x$, $y \sim z \Rightarrow y \succeq z, z \succeq y$, by the transitivity of \succeq , we have $x \succeq z \wedge z \succeq x$, hen $x \sim z$
 - symmetric: $x \sim y \Rightarrow x \succeq y \wedge y \succeq x \Leftrightarrow y \succeq x \wedge x \succeq y \Rightarrow y \sim x$
- iii. $x > y \succeq z \Rightarrow x > z$

Proof: $x > y \Rightarrow x \succeq y \wedge y \not\succeq x$, hence $x > y \succeq z \Rightarrow x \succeq z$. If $z \succeq x$, by transitivity of \succeq , $y \succeq x$, contradicting $x > y$. Therefore, $z \not\succeq x$

We can also directly define a *rational* $>$ (see [Kreps \(1990, Page 19-21\)](#)):

Definition 1.1.4. A strict preference relation $>$ is rational if it is:

- asymmetric: $\nexists x, y \in X$ s.t. $x > y \wedge y > x$
- negatively transitive: $x > y \Rightarrow \forall z \in X \setminus \{x, y\}, x > z \vee z > y \vee$ both.

With Def. 1.1.4 and Def. 1.1.3, we can prove that \succeq is rational iff $>$ is rational:

Theorem 1.1.2. \succeq is rational $\Leftrightarrow >$ is rational, specifically:

- \succeq is complete $\Leftrightarrow >$ is asymmetric
- \succeq is transitive $\Leftrightarrow >$ is negatively transitive

Now we prove this theorem:

Step 1 proof \succeq is rational $\Rightarrow >$ is rational

- **asymmetric**

if $\exists x, y$ s.t. $x > y$ and $y > x$, then by the definition of induced strict preference, the pair x, y must satisfy

$$\begin{cases} x \succeq y \text{ and } y \not\succeq x & (x > y) \\ y \succeq x \text{ and } x \not\succeq y & (y > x) \end{cases}$$

which is, by completeness of rational \succeq , impossible. Therefore, such pair x, y don't exist. $>$ is proved to be asymmetric.

- **negatively transitive**

First, $\forall z \notin \{x, y\}$, by completeness of rational \succeq , the relation between x and z is either $x \succeq z$ or $z \succeq x$. Similarly, the relation between y and z is either $y \succeq z$ or $z \succeq y$.

Second, given $x > y$, x, y satisfies $x \succeq y$ and $y \not\succeq x$.

Also, it is easy to prove that: $x > y \wedge y \succeq z \Rightarrow x > z$, $x > y \wedge z \succeq x \Rightarrow z > y$; and $x > y \wedge z \sim x \Rightarrow z > y$, $x > y \wedge y \sim z \Rightarrow x > z$

Now we have the following scenarios:

1. if $z \succeq x$ and $y \succeq z$, by transitivity of rational \succeq , $y \succeq x$, contradicting the definition of $x > y$. This scenario doesn't exist.
2. if $x \succeq z$ and $y \succeq z$, since $x > y$, with the auxiliary result proved above, we have $x > z$
3. if $z \succeq x$ and $z \succeq y$, since $x > y$, with the auxiliary result proved above, we have $z > y$
4. if $x \succeq z$ and $z \succeq y$, since $x > y$, suppose:

- (a) $z \succeq x$ as well, then $x \sim z$, in this case $z > y$;
 - (b) $z \not\succeq x$, then $x > z$
 - (c) $y \succeq z$ as well, then $y \sim z$, in this case $x > z$
 - (d) $y \not\succeq z$, then $z > y$
- therefore, a complete summary of (a) to (d) would give:

	$z \succeq x$	$z \not\succeq x$
$y \succeq z$	$z > y \ \& \ x > z$	$x > z$
$y \not\succeq z$	$z > y$	$x > z \ \& \ z > y$

Combining all above, we have proved negative transitivity of $>$.

With asymmetry and negative transitivity proved, we've proved that \succeq is rational $\Rightarrow >$ is rational

Step 2 proof $>$ is rational $\Rightarrow \succeq$ is rational.

- Complete: with a rational $x > y$, we know $\nexists x, y$ s.t. $x > y$ and $y > x$ by asymmetry. Therefore, $\forall x, y$, we have two possibilities.
 - $x > y$ and $y \not\succeq x$, which would naturally induce a weak preference $x \succeq y$
 - $y > x$ and $x \not\succeq y$, which would naturally induce a weak preference $y \succeq x$
 therefore, $\forall x, y$, either $x \succeq y$ or $y \succeq x$ completeness of \succeq is proven.
- Transitive: with a rational $x > y$, negative transitivity gives $\forall z \notin \{x, y\}$, either $x > z$, $z > y$, or both. By negative transitivity, we have:
 - $x > z$: following same procedure, we know $x \succeq z$. If:
 - * $y \succeq z$, since $x > z \Rightarrow z \not\succeq x$, by completeness we have $x \succeq z$, thus $x \succeq y \wedge y \succeq z \Rightarrow x \succeq z$
 - * $z \succeq y$, since $x > y \Rightarrow x \not\succeq y$, by completeness we have $x \succeq y$, thus $x \succeq z \wedge z \succeq y \Rightarrow x \succeq y$
 - $z > y$: again, we know $z \succeq y$. If:
 - * $x \succeq z$, since $x > y \Rightarrow y \not\succeq x$, by completeness we have $x \succeq y$, thus $z \succeq y \wedge x \succeq z \Rightarrow x \succeq y$
 - * $z \succeq x$, with $x \succeq y$, suppose $y \succeq z$, this contradicts $z > y$, thus $z \succeq x \wedge x \succeq y \Rightarrow z \succeq y$
 - $x > z$ and $z > y$: again we know $x \succeq z$ and $z \succeq y$. Suppose $y \succeq x$, this contradicts $x > y$, therefore $x \succeq z \wedge z \succeq y \Rightarrow x \succeq y$

In all three scenarios, transitivity is proved.

With completeness and transitivity proved, we've proved that $>$ is rational $\Rightarrow \succeq$ is rational.

Notice that negative positivity in Def. 1.1.4, is logically equivalent to its *contrapositive*: $\exists z \in X \setminus \{x, y\}$ s.t. $x \not\succeq z \wedge z \not\succeq y \Rightarrow x \not\succeq y$. This is precisely why the definition is called negative transitivity.

1.2 Choice Rules

Next, we approach the theory of decision making from choice behavior itself. Formally, choice behavior is represented by means of a *choice structure* $(\mathcal{B}, C(\cdot))$. Now, we define choice structure $(\mathcal{B}, C(\cdot))$:

Definition 1.2.1. A choice structure $(\mathcal{B}, C(\cdot))$ has two ingredients:

- $\mathcal{B} \subset \mathcal{P}(X) \setminus \emptyset$, where $\mathcal{P}(X)$ is the power set of X . This means, every element $B \in \mathcal{B}$ is a subset of X ².
- $C(\cdot)$ is a *choice rule correspondence* that assigns a nonempty set of chosen elements $C(B) \subset B, \forall B \in \mathcal{B}$ ³.

Now we discuss the CORE assumption in this section: the Weak Axiom of Revealed Preference (WARP):

Definition 1.2.2. A choice set $(\mathcal{B}, C(\cdot))$ satisfies WARP if:

- $\forall B, B'$ and $x, y \in B \cap B', x \in C(B), y \in C(B') \Rightarrow x \in C(B')$

Or in words, WARP requires that if x is chosen from some alternatives where y is also available, then there can be NO budget set containing both x and y but only y is chosen.

Following WARP, define the *reveal preference relation* \succeq^* as:

Definition 1.2.3. Given a choice structure $(\mathcal{B}, C(\cdot))$, $x \succeq^* y \Leftrightarrow \exists B \in \mathcal{B}$ s.t. $x, y \in B \wedge x \in C(B)$

In words, x is revealed at least as good as y .

With revealed preference defiend, we can rephrase WARP as: *If x is revealed at least as good as y , then y **cannot** be revealed preferred to x .* Hence, \succeq^* is not symmetric.

One thing to remember is that \succeq^* need not be either complete or transitive. For \succeq^* to be comparable, for a $B \in \mathcal{B}$ and $x, y \in B$, we must have either $x \in C(B)$, $y \in C(B)$ or both.

An example is:

Example 1.2.1. Consider a choice structure $(\mathcal{B}, C(\cdot))$ from $X = \{x, y, z\}$, where $\mathcal{B} = \{\{x, y\}, \{x, y, z\}\}$. Under WARP, $C\{x, y\} = \{x\} \Rightarrow y \notin C\{x, y, z\}$. BUT, we can have $z \in C(\{x, y, z\})$.

This is why the induced preference is called *revealed*: you don't know what else is going on.

There are 3 interesting properties of choice rules to keep in mind:

- Property α : $x \in A \subseteq B, x \in C(B) \Rightarrow x \in C(A)$.
- Property β : $x, y \in C(A), A \subseteq B, y \in C(B) \Rightarrow x \in C(B)$

²The elements $B \in \mathcal{B}$ are so-called *budget sets*. The budget sets in \mathcal{B} should be thought of as an exhaustive listing of all the choice experiments that can be achieved, but it is possible that some subsets of X are not achievable.

³The choice set $C(B)$ can contain a single element, which is the choice among the alternatives in B . BUT, $C(B)$ can contain multiple elements, then elements of $C(B)$ are the *acceptable alternatives* in B .

- Property γ : $x \in C(B_1), x \in C(B_2) \cdots x \in C(B_n) \Rightarrow x \in C(B_1 \cup B_2 \cup \cdots \cup B_n)$

For a rational preference relation \succsim , its induced choice function $C(\cdot, \succsim)$ satisfies the three properties:

- α : For $x \in A \subseteq B, x \in C(B, \succsim), x \succsim y, \forall y \in B$, and $A \subseteq B \Leftrightarrow \forall z \in A, z \in B$, hence $\forall z \in A, x \succsim z \Rightarrow x \in C(A, \succsim)$
- β : For $x, y \in C(A, \succsim), A \subseteq B, y \in C(B, \succsim), x \succsim y$ and $\forall z \in B, y \succsim z$, by transitivity, $\forall z \in B, x \succsim z \Rightarrow x \in C(B, \succsim)$
- γ : $x \in C(B_i, \succsim), i = 1, \dots, n \Rightarrow \forall b_k^i \in B_i, x \succsim b_k^i \Rightarrow \forall b \in \{b_k^i\}, i = 1, \dots, n, x_i \succsim b_i \Rightarrow x \in C(B_1 \cup B_2 \cup \cdots \cup B_n, \succsim)$

With Sen's α and β defined, we have:

Theorem 1.2.1. For a non-empty C , C satisfies α and $\beta \Leftrightarrow C$ satisfies WARP

Now, let's prove this.

- **Sen's α and $\beta \Rightarrow$ WARP:** Suppose $x, y \in A \cap B, x \in C(A), y \in C(B)$. Let $\tilde{A} = A \cap B$, since $\tilde{A} \subset A$ and $\tilde{A} \subset B$, Sen's α gives $x, y \in C(\tilde{A})$. Now we have $\tilde{A} \subset B, y \in C(B), x, y \in C(\tilde{A})$, by Sen's $\beta, x \in C(B)$. Thus, WARP holds.
- **WARP \Rightarrow Sen's α and β :** WARP gives $x, y \in A \cap B, x \in C(B), y \in C(A) \Rightarrow x \in C(A)$, in the special case of $A \subset B$, WARP will be reduced to Sen's α and β .⁴

1.3 Linking Preferences with Choices

Now we have two major approaches of decision making process: preference relations in Section 1.1 and choice rules in Section 1.2, what we need to do is to link them. This linkage will emerge when we examine two central assumptions: **rationality** and **WARP**. So the major question here is:

$$\text{rational} \stackrel{???}{\Leftrightarrow} (\mathcal{B}, C(\cdot)) \text{ satisfies WARP}$$

And the answer is: YES! but not exactly. Now let's dig in.

Rational $\Rightarrow (\mathcal{B}, C(\cdot))$ satisfies WARP

First, **rational $\Rightarrow (\mathcal{B}, C(\cdot))$ satisfies WARP** is a big YES. To prove this, we need to define *induced choice correspondence*:

Definition 1.3.1. Given a **rational** \succsim on X , if the decision maker faces a nonempty subset of alternatives $B \subset X$, by maximizing her preference, she would choose any one of the elements in the *induced choice correspondence*:
 $C^*(B, \succsim) = \{x \in B : x \succsim y, \forall y \in B\}$

The induced choice correspondence $C^*(B, \succsim)$ has an important property:

⁴Another way of proving this is to introduce rationalizing preference relation (Def.1.3.2). In fact, for \mathcal{B} includes all subsets of X of up to 3 elements, $\text{WARP} \Leftrightarrow C$ is rationalizable \Leftrightarrow Sen's α and β are satisfied.

Theorem 1.3.1. if X is finite, $C^*(B, \succsim)$ will be **nonempty**.

A brief proof of this proposition is: If X is finite, B is finite as well. We will prove by induction. Starting from $|B| = 1$, the only element of B is in $C^*(B, \succsim)$. Now suppose $C^*(B, \succsim)$ is nonempty when $|B_n| = n$, let $x^* \in C^*(B_n, \succsim)$; when $|B_{n+1}| = n + 1$, let the $n + 1$ th element y ($\{y\} = B_{n+1} \setminus B_n$). By the completeness of a rational \succsim , either $y \succsim x^*$ or $x^* \succ y$:

- i. $y \succsim x^*$: since $x^* \in C^*(B_n, \succsim) \Rightarrow x^* \succsim x, \forall x \in B_n$. By transitivity of \succsim , $y \succsim x, \forall x \in B_n$. By completeness, $y \succsim y$ as well. Hence, $y \in C^*(B_{n+1}, \succsim)$.
- ii. $x^* \succ y$: since $x^* \in C^*(B_n, \succsim) \Rightarrow x^* \succsim x, \forall x \in B_n$, hence $x^* \succsim x, \forall x \in B_n \cup y \Rightarrow x^* \in C^*(B_{n+1}, \succsim)$

Notice that when B is finite, a stronger condition of \succsim being acyclic and complete is equivalent to an induced choice rule $C^*(B, \succsim) \neq \emptyset$:

Theorem 1.3.2. For a finite B , \succsim is complete and **acyclic** $\Leftrightarrow C^*(B, \succsim) \neq \emptyset$

\succsim is acyclic mean that: $b_1 \succ b_2, b_2 \succ b_3, \dots, b_{n-1} \succ b_n \Rightarrow b_n \not\succ b_1$. An example of transitive but not *acyclic* relations is indifference \sim : $a_1 \sim a_2 \sim \dots \sim a_n \Rightarrow a_n \sim a_1$. A brief proof of Theorem 1.3.2 is:

- i. $\text{acyclic} \Rightarrow C^*(B, \succsim) \neq \emptyset$: Suppose if $C^*(B, \succsim) = \emptyset$, for $b_1 \in B, b_1 \notin C^*(B, \succsim) \Rightarrow \exists b_2$ s.t. $b_2 \succ b_1$. Continue this process, we can generate a sequence of $\dots \succ b_2 \succ b_1$, since B is finite, this sequence must end at b_n . If \succsim is acyclic, $b_1 \not\succ b_n$, this gives $b_n \succ b_1$, which would mean b_n must be in $C^*(B, \succsim)$, contradicting.
- ii. $C^*(B, \succsim) \neq \emptyset \Rightarrow \text{acyclic}$: Suppose \succsim is not acyclic, then there exists $b_1 \succ b_2 \succ \dots \succ b_n \succ b_1$, then for set $B = \{b_1, b_2, \dots, b_n\}$, $\nexists b^*$ s.t. $b^* \succ b_i \forall b_i \in B$, i.e., $C^*(B, \succsim) = \emptyset$.

With induced choice correspondence $C^*(B, \succsim)$ defined and non-emptiness proved, we can then say:

Theorem 1.3.3. If \succsim is a rational preference relation, then the choice structure generated by $\succsim, (\mathcal{B}, C^*(\cdot, \succsim))$, satisfies WARP

We can prove this theorem quite easily: $\forall B, B'$ suppose we have $x, y \in B \cap B'$ and $x \in C^*(B, \succsim), y \in C^*(B', \succsim)$, then $x \succsim a, \forall a \in B$ and $y \succsim b, \forall b \in B'$. Naturally, we have $x \succsim y$ since $y \in B$. By rationality (transitivity) of \succsim , we have $x \succsim y \succsim b, \forall b \in B'$, which means $x \in C^*(B', \succsim)$. This is precisely the definition of WARP

$(\mathcal{B}, C(\cdot))$ satisfies WARP \Rightarrow Rational \succsim

The proof of this direction is more subtle, and is NOT necessarily a yes. Again, we start from a auxiliary definition:

Definition 1.3.2. For a choice structure $(\mathcal{B}, C(\cdot))$, a rational preference relation \succsim **rationalizes** $C(\cdot)$ relative to \mathcal{B} if $C(B) = C^*(B, \succsim), \forall B \in \mathcal{B}$.

In words, if for all budget sets $B \in \mathcal{B}$, the choices generated by a rational \succsim , is just the choice rule $C(\cdot)$, $C(\cdot)$ is rationalized by \succsim . This is, in a sense, constructing an explanation of decision making behavior with preferences.

We already proved that $C^*(B, \succeq)$ satisfies WARP, which means that if a rationalizing preference relation to exist, WARP must be satisfied. However, if WARP is satisfied, a rationalizing preference relation does **NOT** necessarily exist.⁵ Intuitively, more budget sets $B \in \mathcal{B}$ would mean that, to satisfy WARP, choice behavior would be restricted more, and it is easier to be self-contradicting. Therefore, to pin down a rational preference relation to rationalize $C(\cdot)$ relative to \mathcal{B} , we need to put some **restrictions on \mathcal{B}** .

Theorem 1.3.4. If $(\mathcal{B}, C(\cdot))$ is a choice structure that:

- i. WARP is satisfied
- ii. \mathcal{B} includes **all** subsets of X of **up to 3** elements

then there exists a rational preference relation \succeq s.t. $C(B) = C^*(B, \succeq), \forall B \in \mathcal{B}$. And this rational \succeq is the **only** preference relation that can rationalize $(\mathcal{B}, C(\cdot))$.

Now let's prove it, by examining the natural candidate for a rationalizing preference relation: the **revealed preference relation \succeq^*** :

Step 1 Prove that \succeq^* is rational

- Completeness: By (ii) of Def.1.3.2, all binary subsets of X are in \mathcal{B} . Hence, $\{x, y\} \in \mathcal{B}$. For this binary menu, $C(\{x, y\})$ must contain either x or y , therefore, $x \succeq^* y$ or $y \succeq^* x$ or both. Completeness proved.
- Transitivity: $\forall \{x, y, z\} \in \mathcal{B}, C(\{x, y, z\}) \neq \emptyset$. Suppose $x \succeq^* y, y \succeq^* z$, which implies that $x \in C(\{x, y\}), y \in C(\{y, z\})$, we then have three cases for $C(\{x, y, z\})$:
 - a. $x \in C(\{x, y, z\})$, WARP gives that $x \in C(\{x, z\}) \Rightarrow x \succeq^* z$
 - b. $y \in C(\{x, y, z\})$, we have $x \in C(\{x, y\})$. WARP gives $x \in C(\{x, y, z\}) \Rightarrow x \succeq^* z$
 - c. $z \in C(\{x, y, z\})$, we have $y \in C(\{y, z\})$. WARP gives $y \in C(\{x, y, z\})$, and $x \in C(\{x, y\})$, WARP gives $x \in C(\{x, y, z\}) \Rightarrow x \succeq^* z$

Hence, $x \succeq^* y, y \succeq^* z \Rightarrow x \succeq^* z$

Step 2 Prove that \succeq^* rationalizes $C(\cdot)$ on \mathcal{B}

Now, we need to show $\forall B \in \mathcal{B}, C(B) = C^*(B, \succeq^*)$. Logically, this means the revealed preference \succeq^* inferred from $C(\cdot)$ actually generates $C(\cdot)$. Formally, we prove it in 2 steps:

- a. Suppose $x \in C(B)$, which means that $\forall y \in B, x \succeq^* y$ (by Def.1.2.3), hence $x \in C^*(B, \succeq^*)$ (by Def.1.3.1). This proves $C(B) \subseteq C^*(B, \succeq^*)$
- b. Suppose $x \in C^*(B, \succeq^*)$, which means that $\forall y \in B, x \succeq^* y$ (by Def.1.3.1). Therefore, $\forall y \in B$, there must exist a set $B_y \in \mathcal{B}$ s.t. $x, y \in B_y \Rightarrow x \in C(B_y)$. Since $C(B) \neq \emptyset$, suppose $z \in C(B)$, since $x \in C(B_z)$, WARP implies that $x \in C(B)$. This proves $C^*(B, \succeq^*) \subseteq C(B)$

Together, we have $C(B) = C^*(B, \succeq^*)$.

Step 3 Prove \succeq^* is the unique choice

Since \mathcal{B} includes all two-element subsets of X , the choice behavior in $C(\cdot)$ completely determines the pairwise preference relations over X of any rationalizing

⁵A simple example is: $X = \{x, y, z\}, \mathcal{B} = \{\{x, y\}, \{y, z\}, \{x, z\}\}$. Since \mathcal{B} contains 3 binary menus, the choice structure $C(\{x, y\}) = \{x\}, C(\{y, z\}) = \{y\}, C(\{x, z\}) = \{z\}$ vacuously satisfy WARP. But, this choice structure cannot be rationalized since it contradicts transitivity.

preference.

Now, it is **proved!** Notice that the main assumption(restriction) here is \mathcal{B} **includes all subsets of X of up to 3 elements**, this gives completeness, which is fundamental.

Two things to keep in mind

We have proved the twoway links of preferences and choices:

- Rational $\succeq \Rightarrow (\mathcal{B}, C^*(\cdot, \succeq))$ satisfies WARP (see Thm.1.3.3)
- A WARP-satisfying, up-to-3-element $(\mathcal{B}, C(\cdot))$ can be uniquely rationalized by a rational \succeq (see Thm.1.3.4)

However, there are still something to keep in mind.

First, for a given choice structure $(\mathcal{B}, C(\cdot))$, there may be **more than one** rationalizing preference relation \succeq in general. Here is the simplest example: For $X = \{x, y\}$, $\mathcal{B} = \{\{x\}, \{y\}\}$ and the choice structure $C(\{x\}) = \{x\}$, $C(\{y\}) = \{y\}$. In this case, **ANY** relation preference relation of X can rationalize $C(\cdot)$. This is related to both Def.1.3.2 and (ii) of Thm.1.3.4. Thm.1.3.4 gives that if \mathcal{B} contains **ALL binary** menus of X , then there could be at most one rationalizing preference relation.

Second, the restriction for $\text{WARP} \Rightarrow \text{rational } \succeq$, namely \mathcal{B} containing all subsets of up to 3 elements, is too strong. For many economic problems, we will not consider all possible subsets, or limit ourselves to up-to-3-element ones. A strengthened version of WARP will be introduced later for that purpose.

Finally, up till now, we define a rationalizing preference as one: $C(B) = C^*(B, \succeq)$ (Def.1.3.2). A common alternative would be to require only $C(B) \subset C^*(B, \succeq)$: if $C(B)$ is a **subset** of the most preferred choices generated by \succeq , i.e., $C^*(B, \succeq)$. This will allow indifferences to be more than the situation of anything might be picked. And it is empirically intuitive in a sense that observed choices will never fully reveal decision makers' entire preferencing maximizing choice set. Naturally, $C(B) \subset C^*(B, \succeq)$ is weaker than $C(B) = C^*(B, \succeq)$. But $C(B) \subset C^*(B, \succeq)$ has an interesting property: the all-indifferent preference will be able to rationalize *any* choice behavior. Therefore, when $C(B) \subset C^*(B, \succeq)$ is used, you would always need to put some additional restrictions on the rationalizing preference relation for the specific economic context.

1.4 Introducing Utility

Now, with preferences and choices defined, and the linkage between the two established, we need to transfer these concepts into math for analytic studies. This is exactly why utility functions are introduced: to assign a number and rank the elements in X according to preferences.

Definition 1.4.1. A function $u : X \rightarrow \mathbb{R}$ is a *utility function representing relation* \succeq if $\forall x, y \in X, x \succeq y \Leftrightarrow u(x) \geq u(y)$

Notice that a utility function representing a preference relation \succeq is NOT unique. **Rank-preserving** is the only requirement, hence, any strictly increasing function $f :$

$\mathbb{R} \rightarrow \mathbb{R}$, $v(x) = f(u(x))$ will also represent \succsim as $u(\cdot)$. The logic is quite straight forward: for $x, y \in X$ and $u(\cdot)$ represents \succsim , then $x \succsim y \Leftrightarrow u(x) \geq u(y)$, for a strictly increasing $f(\cdot)$, $u(x) \geq u(y) \Leftrightarrow f(u(x)) \geq f(u(y)) \Leftrightarrow v(x) \geq v(y)$, hence $v(\cdot)$ represents \succsim as well. The major requirement here is **strictly increasing** $f(\cdot)$.

Two concepts to keep in mind:

1. **Ordinal** properties of utility functions: the **invariant** properties of $u(\cdot)$ across all of its strictly increasing transformations $f(u(\cdot))$. Ranking (i.e. the preference represented by utility functions) is ordinal.
2. **Cardinal** properties of utility functions: the **variant** properties of $u(\cdot)$ across all of its strictly increasing transformation $f(u(\cdot))$. Numerical values associated with the alternatives in X (i.e. the magnitude of the differences between alternatives) is cardinal.

The central theorem of utility functions is closely linked to rationality:

Theorem 1.4.1. A preference relation \succsim can be represented by a utility function $\Rightarrow \succsim$ is rational

The proof is

- *Completeness.* Since $u(\cdot)$ represents preference relations between alternatives, and $u : X \rightarrow \mathbb{R}$, thus $\forall x, y \in X$, either $u(x) \geq u(y)$ or $u(y) \geq u(x)$. By Def.1.4.1, we have either $x \succsim y$ or $y \succsim x$, hence \succsim is complete.
- *Transitivity.* For $x \succsim y, y \succsim z$. By Def.1.4.1, $u(x) \geq u(y), u(y) \geq u(z)$, hence $u(x) \geq u(z) \Rightarrow x \succsim z$.

What about the other way? It is true, subject to some prerequisites:

Theorem 1.4.2. \succsim is rational and X is **finite** \Rightarrow there is a utility function representing \succsim .

The major prerequisite here is X being **finite**. The proof is done by induction: Suppose there are N elements in X :

- When $N = 1$, any number could be assigned to that element as its utility.
- Suppose a rational \succsim on $X = x_1, x_2, \dots, x_{N-1}$ could be represented by a utility function $u(\cdot)$. Without losing generality, we can assume $u(x_1) \leq u(x_2) \leq \dots \leq u(x_{N-1})$. For the N th element x_N , by the rationality of \succsim , we have three scenarios:
 - i $\forall i \in 1, \dots, N-1, x_N \succsim x_i$: by Def.1.4.1, $u(x_N) \geq u(x_i)$.
 - ii $\forall i \in 1, \dots, N-1, x_i \succsim x_N$: $u(x_N) \leq u(x_i)$.
 - iii $\exists i, j \in 1, \dots, N-1, i \neq j, x_j \succsim x_N \succsim x_i$: $u(x_j) \geq u(x_N) \geq u(x_i)$. By completeness and transitivity, x_1, x_2, \dots, x_{N-1} can be "divided" by x_N , meaning that for $I = \{i : x_N \succsim x_i\}$ and $J = \{j : x_j \succsim x_N\}$, $I \cup J = \{1, \dots, N-1\}$. Note that we have assumed the index as the ranking, hence let $i^* = \max I, j^* = \min J, i^* + 1 = j^*$, hence we must have $u(x_i) \leq u(x_{i^*}) \leq u(x_N) \leq u(x_{j^*}) \leq u(x_j)$

In all 3 scenarios, $u(\cdot)$ represents \succsim on $X = \{x_1, \dots, x_{N-1}, x_N\}$ as well.

With this induction, we prove Thm.1.4.2⁶.

⁶Another way of proof is: Start with $x \in X$, Step1: define $W_x = \{y : y \prec x\}$, Step2: W_x is either empty or not, if not empty, pick $\tilde{x} \in W_x$, repeat till Step3: define $u(a) = 0$ if $a \sim x^{stop}$ where x^{stop} is the

“lower bound” of the utility. With this process, we can generate a utility function for any finite set X that is rational

CHAPTER 2

FUNDAMENTALS OF CONSUMER THEORY

CHAPTER 3

LAGRANGE MAXIMIZATION AND DUALITY

CHAPTER 4

MONOTONE COMPARATIVE STATICS

CHAPTER 5

EXPECTED UTILITY AND DECISIONMAKING UNDER UNCERTAINTY

CHAPTER 6

AGGREGATION AND THE EXISTENCE OF A REPRESENTATIVE CONSUMER

CHAPTER 7

PRODUCER THEORY

CHAPTER 8

STOCHASTIC CHOICE

Part II

Game Theory

CHAPTER 9

NASH EQUILIBRIUM AND BAYESIAN NASH EQUILIBRIUM

CHAPTER 10

RATIONALIZABILITY AND DOMINANT STRATEGIES

CHAPTER 11

CORRELATED EQUILIBRIUM

CHAPTER 12

DYNAMIC GAMES AND REFINEMENTS

CHAPTER 13

REPEATED GAMES/FOLK THEOREM

CHAPTER 14

RECURSIVE METHODS IN REPEATED GAMES

Part III

Mechanism Design and Contract Theory

CHAPTER 15

ARROW'S THEOREM AND SOCIAL CHOICE

CHAPTER 16

BOUNDARIES OF THE FIRM AND COASE'S THEOREM

CHAPTER 17

IMPLEMENTATION CONCEPTS

CHAPTER 18

THE REVELATION PRINCIPLE

CHAPTER 19

AUCTIONS AND OPTIMAL AUCTIONS

CHAPTER 20

EFFICIENT IMPLEMENTATION

CHAPTER 21

MORAL HAZARD

CHAPTER 22

FULL IMPLEMENTATION

BIBLIOGRAPHY

- Patrick Bolton and Mathias Dewatripont. *Contract Theory*, volume 1. The MIT Press, 2005. URL <https://ideas.repec.org/b/mtp/titles/0262025760.html>.
- Drew Fudenberg and Jean Tirole. *Game Theory*. MIT Press, 1991.
- David M. Kreps. *A Course in Microeconomic Theory*. Princeton University Press, 1990.
- George J Mailath. *Modeling Strategic Behavior: A Graduate Introduction to Game Theory and Mechanism Design*, volume 6. World Scientific, 2018.
- George J. Mailath and Larry Samuelson. *Repeated Games and Reputations: Long-Run Relationships*. Oxford University Press, 2006. URL <https://ideas.repec.org/b/oxp/obooks/9780195300796.html>.
- Andreu Mas-Colell, Michael Dennis Whinston, et al. *Microeconomic theory*, volume 1. New York: Oxford university press, 1995.
- Roger B. Myerson. *Game Theory: Analysis of Conflict*. Harvard University Press, 1991. ISBN 9780674341166. URL <http://www.jstor.org/stable/j.ctvjsf522>.
- Martin J. Osborne and Ariel Rubinstein. *A Course in Game Theory*. The MIT Press, 1994. URL <https://ideas.repec.org/b/mtp/titles/0262650401.html>.
- Ariel Rubinstein. *Lecture Notes in Microeconomic Theory: The Economic Agent - Second Edition*. Princeton University Press, rev - revised, 2 edition, 2012.