

$$\text{ans 1) a) speedup (s)} = \frac{1}{(1-p) + \frac{p}{n}}$$

$p \rightarrow$ parallel part
 sequential part (given) = 40% = 0.4.
 $p = 1 - \text{sequential part} = 0.6.$

$$\Rightarrow S = \frac{1}{0.4 + \frac{0.6}{n}} ; \quad \text{Lt}_{n \rightarrow \infty} \frac{0.6}{n} = 0$$

$$\Rightarrow S(\text{max. possible}) = \frac{1}{0.4} = \underline{\underline{2.5}}$$

$$\text{b) } \cancel{\text{the}} S'_n = \frac{1}{\frac{(1-p) + \frac{p}{n}}{k}} ; \quad S_n = \frac{1}{(1-p) + \frac{p}{n}}$$

here, it is given that $p = 1 - \frac{30}{100} = 0.7$
 and as sequential part of S'_n is speedup by k it becomes $\left(\frac{1-p}{k}\right).$

$$\text{Now, } S'_n > 2 S_n$$

$$1-p + \frac{p}{n} > 2 \left(\frac{1-p}{k} + \frac{p}{n} \right)$$

$$\Rightarrow 0.3 + \frac{0.7}{n} > \frac{0.6}{k} + \frac{1.4}{n}$$

$$\Rightarrow 0.3 - \frac{0.7}{n} > \frac{0.6}{k}$$

$$\Rightarrow k > \frac{0.6}{\left(0.3 - \frac{0.7}{n}\right)}$$

c) given, $s' = 2s$

where, $s = \frac{1}{1-p + \frac{p}{n}}$, $s' = \frac{1}{\frac{1-p}{3} + \frac{p}{n}}$.

since in s' , there was a speedup of factor 3,
time taken would be $\frac{1}{3}$ times that of original

$$\Rightarrow 1-p + \frac{p}{n} = \frac{2-2p}{3} + \frac{2p}{n}.$$

$$\Rightarrow \frac{1}{3}(1-p) = \frac{p}{n}.$$

$$\Rightarrow n - np = 3p \Rightarrow p(3+n) = n$$

$$\Rightarrow p = \frac{n}{3+n}.$$

2) a) Mutual Exclusion.

Assume that the Peterson tree lock doesn't satisfy mutual exclusion. This means that at some time t , two threads have gotten access to the CS. In this case, in the binary tree of Peterson locks there is some ~~node~~ (node) which allowed two different threads to pass. as of time t .

But, we ~~already~~ already know that Peterson 2-process algo satisfies mutual exclusion so our assumption gave us a contradiction. Hence, Peterson tree lock satisfies mutual exclusion.

Starvation free

Let us assume starvation exists, then a thread (p) is stuck at the line where busy waiting happens. ~~this~~ Let this occur at lowest level from the ~~top~~ bottom.

Now each node is a peterson 2 process lock. Let this node be locked by (q) which made p to be stuck. But at some point of time, ~~q~~ as we already know each node individually is starvation free, ~~and~~ q will enter CS eventually & while exited allow p to proceed because of the property of starvation free of peterson 2-process lock. But this is contradiction that p is stuck forever. Hence it is starvation free.

Also, lower bound for waiting would be: Let i is total level of 2^i nodes in binary tree.

A thread has to wait for its sibling to gain access to CS before proceeding. So, by recurrence:

$$f(i) = f(i-1) + \underbrace{f(i-1)}_{\text{for sibling}} + 1$$

Also $f(2) = 1$ (as we know peterson 2-process lock is starvation free)

$$f(i) = 2^{i-2} + 2^{i-2} - 1$$

\Rightarrow on solving, we get $f(i) \sim O(n) @ O(2^i)$

As we found a bound, it is starvation free.

starvation free implies deadlock free

3) When there is no contention, the algorithm is ~~not~~ indeed fast as,

" $x == i$ " when thread executes #10.

which lets thread into CS without the need for taking lock which is usually ~~but~~ time taking.

But on ~~some~~ contention, this algorithm violates mutual exclusion.

Let us say two threads A and B are trying to get access to CS.

If both of the threads A and B executes all statements till 8. only (no one executes 9 yet), then at this point variable x contains either "A" or "B". $\frac{1}{2}$ thread ID. (the last one to execute #7).

After they both execute #9, the variable "y" similar to previous case will have either "A" or "B" thread ID which doesn't matter to us anyway.

But at #10, ~~the~~ ~~the~~ without loss of

generality assume x has thread A's ID.

A will ~~again~~ skip #11 and go into the CS.

B will execute #11 and attain the lock. But ~~if~~ now, there is no guarantee that A has exited CS, so now both A and B are in CS. Mutual exclusion is violated.