Task-2: Traceroute Protocol Behavior

- 1. Run the following commands to trace the route to a given destination (e.g., www.google.com):
- a. On Windows: tracert www.google.com

```
C:\Users\katta>tracert www.google.com
Tracing route to www.google.com [142.250.77.68]
over a maximum of 30 hops:
                2 ms
       3 ms
                         8 ms
                               10.7.0.5
                               172.16.4.7
                5 ms
                         5 ms
 2
       2 ms
                         7 ms
 3
       5 ms
                4 ms
                               14.139.98.1
                         2 ms
 4
                5 ms
                               10.117.81.253
       3 ms
 5
                               10.154.8.137
      15 ms
               11 ms
                        10 ms
 6
      14 ms
               10 ms
                        11 ms 10.255.239.170
 7
      13 ms
               10 ms
                        11 ms 10.152.7.214
 8
      10 ms
               15 ms
                        11 ms 72.14.204.62
 9
      18 ms
               13 ms
                        12 ms 142.251.76.27
 10
      19 ms
               40 ms
                        12 ms 142.250.238.199
11
      12 ms
               15 ms
                        12 ms bom07s27-in-f4.1e100.net [142.250.77.68]
Trace complete.
C:\Users\katta>
```

b. On Linux: traceroute www.google.com

```
revathi@revathilaptop:~$ traceroute www.google.com
traceroute to www.google.com (142.251.42.228), 30 hops max, 60 byte packets

1 revathi_laptop.mshome.net (192.168.176.1) 1.640 ms 1.585 ms 1.537 ms

2 10.7.0.5 (10.7.0.5) 6.078 ms 5.949 ms 5.493 ms

3 172.16.4.7 (172.16.4.7) 3.059 ms 4.807 ms 4.760 ms

4 14.139.98.1 (14.139.98.1) 7.230 ms 7.099 ms 7.082 ms

5 10.117.81.253 (10.117.81.253) 5.654 ms 4.803 ms 4.788 ms

6 10.154.8.137 (10.154.8.137) 10.205 ms 11.262 ms 10.550 ms

7 10.255.239.170 (10.255.239.170) 11.155 ms 10.843 ms 10.883 ms 8

10.152.7.214 (10.152.7.214) 10.845 ms 10.768 ms 10.749 ms

9 72.14.204.62 (72.14.204.62) 11.380 ms 11.356 ms 11.336 ms

10 ***

11 142.250.62.152 (142.250.62.152) 13.915 ms 142.250.238.196 (142.250.238.196) 16.695 ms 172.253.77.20 (172.253.77.20) 12.023 ms

12 192.178.110.198 (192.178.110.198) 22.296 ms 192.178.110.206 (192.178.110.206) 21.331 ms 142.250.214.107 (142.250.214.107) 13.502 ms

13 142.250.209.71 (142.250.209.71) 13.469 ms pnbomb-aw-in-f4.1e100.net (142.251.42.228) 17.159 ms 142.250.226.135 (142.250.226.135) 13.510 ms

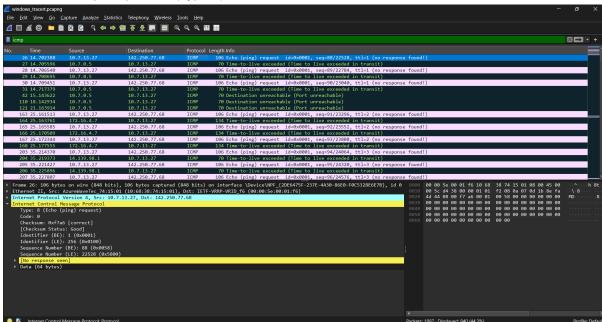
revathi@revathilaptop:~$

■
```

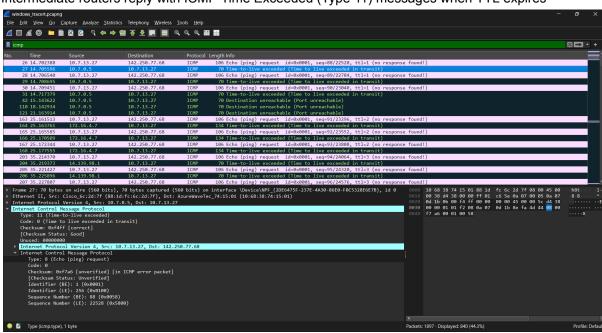
- 2. Capture the network traffic during both executions using Wireshark or tcpdump.
- 1. What protocol does Windows tracert use by default, and what protocol does Linux traceroute use by default?
- a. On Windows: tracert www.google.com

Windows tracert uses the **ICMP protocol** by default. It sends ICMP Echo Request packets (Type 8) toward the destination. Intermediate routers reply with ICMP Time Exceeded (Type 11) messages when TTL expires, and the final destination replies with an ICMP Echo Reply (Type 0). Applying the filter icmp in Wireshark shows outgoing ICMP Echo Request packets and incoming ICMP Time Exceeded / Echo Reply packets.

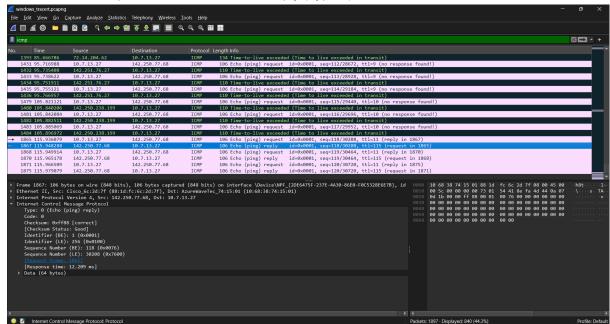
ICMP Echo Request packets (Type 8)



Intermediate routers reply with ICMP Time Exceeded (Type 11) messages when TTL expires



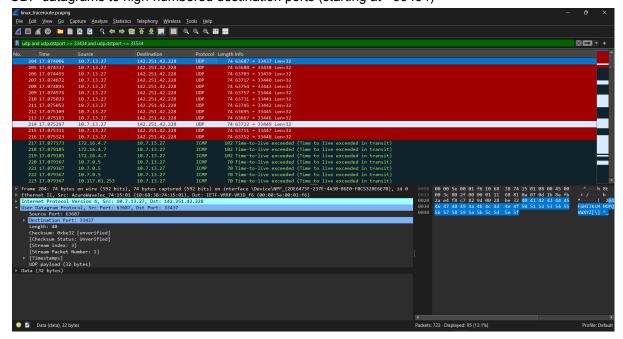
Final destination replies with an ICMP Echo Reply (Type 0)



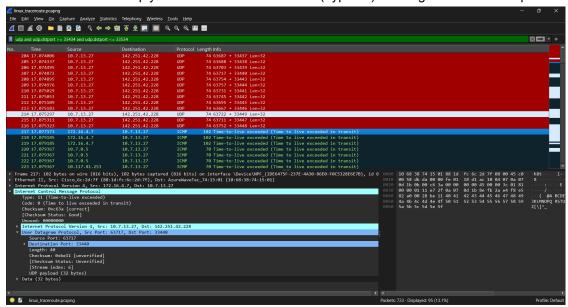
b. On Linux: traceroute www.google.com

Linux traceroute uses the **UDP protocol** by default. It sends UDP datagrams to high-numbered destination ports (starting at 33434). Intermediate routers reply with ICMP Time Exceeded (Type 11) messages when TTL expires, and the final destination responds with ICMP Port Unreachable (Type 3, Code 3) since those ports are closed. In Wireshark, the filter "udp and udp. dstport >= 33434 and udp. dstport <= 33534" shows the UDP probes with destination ports 33434, 33435, etc.

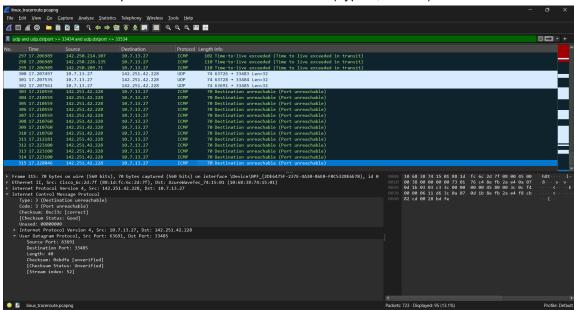
UDP datagrams to high-numbered destination ports (starting at >33434)



Intermediate routers reply with ICMP Time Exceeded (Type 11) messages when TTL expires



Final destination responds with ICMP Port Unreachable (Type 3, Code 3)



2. Some hops in your traceroute output may show ***. Provide at least two reasons why a router might not reply.

```
revathi@revathilaptop:-$ traceroute www.google.com
traceroute to www.google.com (142.251.42.228), 30 hops max, 60 byte packets
1 revathi_laptop.mshome.net (192.168.176.1) 1.640 ms 1.585 ms 1.537 ms
2 10.7.0.5 (10.7.0.5) 6.078 ms 5.949 ms 5.493 ms
3 172.16.4.7 (172.16.4.7) 3.059 ms 4.807 ms 4.760 ms
4 14.139.98.1 (14.139.98.1) 7.230 ms 7.089 ms 7.082 ms
5 10.117.81.253 (10.117.81.253) 5.654 ms 4.803 ms 4.788 ms
6 10.154.8.137 (10.154.8.137) 10.255 ms 11.262 ms 10.550 ms
7 10.255.239.170 (10.255.239.170) 11.155 ms 10.843 ms 10.803 ms
8 10.152.7.214 (10.152.7.214) 10.845 ms 10.768 ms 10.749 ms
9 72.14.204.62 (72.14.204.62) 11.380 ms 11.356 ms 11.336 ms
10 ***
11 142.250.62.152 (142.250.62.152) 13.915 ms 142.250.238.196 (142.250.238.196) 16.695 ms 172.253.77.20 (172.253.77.20) 12.023 ms
12 192.178.110.198 (192.178.110.198) 22.296 ms 192.178.110.206 (192.178.110.206) 21.331 ms 142.250.214.107 (142.250.226.135) 13.510 ms
revathi@revathilaptop:-$

□ ***
1 142.250.209.71 (142.250.209.71) 13.469 ms pnbomb-aw-in-f4.1e100.net (142.251.42.228) 17.159 ms 142.250.226.135 (142.250.226.135) 13.510 ms
revathi@revathilaptop:-$
□
```

I spotted the *** at hop 10 while using traceroute. That means your probes timed out because no ICMP response was received. Based on networking fundamentals and traceroute behavior, these might be the reasons:

ICMP Replies Are Blocked by Firewall/ACL: Many routers (especially in ISP backbones or within Google's network) are configured to drop or rate-limit ICMP responses for security and performance reasons. So even though packets pass through, the router does not send back the expected ICMP *Time Exceeded* message.

Router is Busy or Deprioritizes TTL-Expired Responses: Routers prioritize forwarding actual traffic over generating ICMP error messages. The router may not generate an ICMP reply if it is heavily loaded. Traceroute probes are low-priority control traffic, so routers often ignore them to conserve resources.

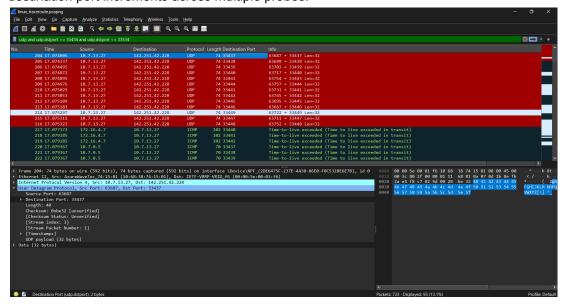
In addition to firewalls blocking ICMP and routers deprioritizing responses, some routers may apply ICMP rate-limiting (to avoid DoS attacks), or the reply may be lost due to asymmetric routing. This also results in *** in traceroute output.

3. In Linux traceroute, which field in the probe packets changes between successive probes sent to the destination?

In Linux traceroute (default UDP mode), the **UDP destination port** field changes between successive probes. Traceroute starts with a base port (by default,≥33434) and increments it (33435, 33436, ...) for each probe.

- This ensures that when the destination host receives the probe, it replies with an ICMP
 Destination Unreachable Port Unreachable message (since no application listens to those high-numbered ports).
- Routers along the path generate ICMP Time Exceeded messages when the TTL expires, and the unique destination port allows traceroute to correctly match each ICMP reply to the probe that triggered it.
- Note: the TTL value increases per hop, whereas the UDP destination port changes between probes. This combination lets traceroute discover intermediate hops and correlate replies with the right probe packet.

In the screenshot below, I added the UDP.dstport column in Wireshark, showing how the UDP destination port increments across multiple probes.



4. At the final hop, how is the response different compared to the intermediate hop?

- Intermediate hops: Routers send ICMP Time Exceeded (Type 11, Code 0) when a probe's TTL reaches zero. This indicates the probe expired before reaching the destination. In Wireshark, filter with icmp. Type == 11 and show one packet with ICMP Time Exceeded (Screenshot added in Q1).
- Final hop (Linux traceroute, UDP probes): Destination host sends ICMP Destination Unreachable Port Unreachable (Type 3, Code 3) because the UDP probe reaches the host but is sent to a high, unused port. Filter ICMP.type == 3 && icmp.code == 3, highlight the packet, and show source IP = final hop (Screenshot added in Q1).
- Final hop (Windows tracert, ICMP probes): Destination host sends ICMP Echo Reply (Type 0), since Windows sends ICMP Echo Requests. Filter ICMP.type == 0 and show Echo Reply from the final hop (Screenshot added in Q1).

5. Suppose a firewall blocks UDP traffic but allows ICMP — how would this affect the results of Linux traceroute vs. Windows tracert?

Linux traceroute (default UDP mode): If the firewall blocks UDP traffic, the UDP probes from traceroute will be dropped. Intermediate routers may still generate ICMP Time Exceeded (Type 11) messages so that the first few hops can appear. However, the final destination will not send the expected ICMP Port Unreachable (Type 3, Code 3) reply.

Result: traceroute output shows *** for the later hops and fails to resolve the destination. In Wireshark, filtering with ICMP.type == 3 && icmp.code == 3 confirms no Port Unreachable messages.

Windows tracert (ICMP mode): Since Windows tracert uses **ICMP Echo Requests** (Type 8) by default, and ICMP is allowed through the firewall, it still works normally. The final destination responds with an **ICMP Echo Reply** (Type 0).

Result: tracert completes successfully. In Wireshark, filtering with ICMP.type == 0 shows the Echo Reply packet (as seen in the Q1 screenshots where tracert generated Echo Requests and got Echo Replies).