

**WEEK-1**

(1) Write a C program to implement stack using array.

**PROGRAM:**

```
#include<stdio.h>
#include<conio.h>
#define max 10
int stack[max],top=-1;
void push(int x)
{
    if(top==max-1)
        printf("stack overflow\n");
    else
        stack[++top]=x;
}
void pop()
{
    int x;
    if(top==-1)
        printf("stack underflow\n");
    else
    {
        x=stack[top];
        top--;
        printf("deleted element : %d\n",x);
    }
}
void display()
{
    int i;
    if(top==-1)
        printf("stack underflow");
    else
    {
        printf("stack elements : ");
        for(i=0;i<=top;i++)
            printf("%d ",stack[i]);
    }
}
void main()
{
    int choice,ele;
    clrscr();
    do{
```

```

printf("\n1.push\n2.pop\n3.display\n4.exit\n");
printf("enter your choice :");
scanf("%d",&choice);
switch(choice)
{
    case 1: printf("enter element to be pushed : ");
            scanf("%d",&ele);
            push(ele);
            break;
    case 2: pop();
            break;
    case 3: display();
            break;
}
}while(choice!=4);
getch();
}

```

**INPUT/OUTPUT :**

```

1.push
2.pop
3.display
4.exit
enter your choice :1
enter element to be pushed : 2

```

```

1.push
2.pop
3.display
4.exit
enter your choice :2
deleted element : 2

```

```

1.push
2.pop
3.display
4.exit
enter your choice :3
stack elements : 1
1.push
2.pop
3.display
4.exit
enter your choice :

```

```

2.pop
3.display
4.exit
enter your choice :1
enter element to be pushed : 1

```

```

1.push
2.pop
3.display
4.exit
enter your choice :1
enter element to be pushed : 2

```

```

1.push
2.pop
3.display
4.exit
enter your choice :2
deleted element : 2

```

```

1.push
2.pop
3.display
4.exit
enter your choice :

```