DevOps: Development + Operations

DevOps is a practice that allows single team to manage the entire application development life cycle that is development, testing, deployment and monitoring

(Or)

DevOps is a process or culture that helps organizations to deliver applications and services faster

(Or)

DevOps is a set of practices, principles and tools that aim to enhance the collaboration and communication between software development (DEV) and IT Operations (OPS) teams.

Development Without DevOps Culture:

- · Release and deploy mismatch
- Unpredictable issues
- Blame game
- · Lack of Monitoring

Development with DevOps Culture:

- · Streamlined deliveries
- · Team work collaboration
- Continuous Monitoring and Feedback

What needs to done?

Developer:

- Use system with little or no waiting time
- Use system with updated

Operations:

- Systems should be up and running most of the time
- System required for easy administration
- Effective monitoring and feedback systems should be established

What DevOps is Not:

- DevOps is not a role, person or organization
- DevOps is not a separate team
- DevOps is not a product or tool
- DevOps is not about just writing scripts or implementing tools

What does DevOps do?

- · Integrates developers and operations team
- Improve collaboration and productivity by
 - i. Automating infrastructure
 - ii. Automating workflows
 - Continuously measuring application performance

Skills for DevOps Engineer:

Skills	Description
Tools	 Version Control System – Git Continuous integration – Jenkins Containerization – Docker / Kubernetis Configuration Management – Puppet / Ansible Monitoring – Nagios / Grafana
Networking Skills	General network skills – establishing connection between the containers / port forwarding / container orchestration
Other Skills	 People Skills Process Skills Customer Skill and Empathy Cloud Awareness

DevOps Life Cycle:

Plan: (Jira, Trello, Tridenti's)

First Stage of DevOps cycle , where you can plan , track , visualize and summarize your project before working / starting it .

Code: (Git, Big bucket, Gitlab)

Second stage of DevOps cycle where the developer write their code .

Build: (Maven, Gradle, Ant, Jenkins)

Build is a pre-release version and is defined by build number, rather than by a release number.

Test: (Selenium, SonarQube, JMeter)

Process of executing automated tests as part of the software delivery pipeline in order to obtain feedback on the business risks associated with a software release a rapidly as possible.

Release: (Bamboo, Gitlab, Travis CI)

This Phase helps to integrate code into a shared repository using which you can detect and locate errors quickly and easily .

Deploy: (AWS, Ansible, Chef, Kubernetis)

Manage and maintain development and deployment of software system and servers in my computational environment.

Monitor: (Nagios, Sensu, Splunk)

It ensures that the application is performing as designed and the environment is stable .

• It quickly determines when a service is unavailable and understand the issues .