Zhenghao He | Software Engineer

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Technical Skills

- o Languages: TypeScript, JavaScript, Python, HTML, CSS, C++, C, OpenGL ES, MATLAB, LATEX, SQL, Bash
- Web Development: React, React Query, Redux, Webpack, Babel, Node.js, GraphQL, WebGL, Gatsby.js, Firebase, AWS Amplify, Storybook, styled-components, Algolia, Less, Bootstrap, jQuery, Cypress, Jest, Mocha

Work Experience

• Senior Software Engineer, Instacart Inc.

Vancouver, Canada June 2021 - Present

- Joined the Pick-up team and worked on the Retailer Platform Portal an enterprise dashboard where the retailers
 manage their catalogs, pick-up staffing and scheduling, as well as to view analytics around various business
 metrics, built with an array of technologies: TypeScript, React, Styled-Components, GraphQL, and Apollo
- Led a team of 3 engineers to build a robust test suite by incorporating up-to-date test tooling Jest, React Testing Library, Cypress while rewriting the legacy codebase from React 15 to 17 to improve the developer experience and cleaning up the tech debt, resulting in total bundle size decreased by 35% and client error rate decreased from 9% to 0.1% so the team could support future initiatives more confidently and scalably
- Front End Engineer, Amazon Web Services, Inc.

Vancouver, Canada June 2020 - May 2021

- Joined AWS IoT team, and worked on migrating a legacy **Angular** monolithic codebase into multiple **React** packages owned by separate service teams with split pipelines and deployment bundles by adopting a **multi-tenant**, **micro-frontend architecture**
- Independently developed and delivered 3 different modules in AWS IoT Console with scalable, high quality and well-tested (90% test coverage) code written in TypeScript and React with an array of technologies such as Redux, React Query, Single-spa, Jest, Cypress, Formik, React Testing Library
- Took full ownership for everything I built from end to end including building full continuous delivery AWS CDK pipelines along with various AWS infrastructures, implementing alarmed canaries with Puppeteer to monitor and protect user experience, and participating in an oncall rotation to perform maintenance and operational tasks
- Developed and maintained an internal **headless UI library** with **TypeScript**, **React**, **Storybook** that are extensible to all customer use cases and have been adopted by 3 tenant teams, 10 developers within the organization, resulting in de-duplicating network requests, reducing loading time by 50%, and dropping lines of code by 35%
- Software Engineer, Arista Networks, Inc.

Vancouver, Canada Nov 2019 - May 2020

- Collaborated with a team of 7 engineers to build an upcoming new product UI: CloudVision Topology, which
 monitors data center networks' hierarchy and performance by using TypeScript, React, Less.js, WebSockets
- Independently developed the first custom **ESlint plugin** on our team, by exploring **abstract syntax trees (AST)** in **JavaScript**, to enforce our own conventions on import statements with autofix, which has been integrated into the code review build system used by the team
- o **Software Engineer Intern**, Arista Networks, Inc.

Vancouver, Canada Sept 2018 - Dec 2018

- Worked on CloudVision, a single-page web app written in JavaScript, React, Redux, Less.js, WebSockets

Recent Projects and Open Source Contributions

zhenghao.me

May 2020

- Designed and built my own blogs by following the JAMStack architecture, using React, Gatsby.js, GraphQL, Styled-Components, served by Netlify for continuous deployment
- Real-Time 3D Graphics with WebGL

Feb 2019

(https://github.com/PacktPublishing/Real-Time-3D-Graphics-with-WebGL-2/pull/6)

- Fixed bugs related to incorrectly calculated surface normals and buffer-bindings, and refactored part of the code base from a **WebGL2** textbook's GitHub repository

Education

 Bachelor of Science in Computing Science Simon Fraser University, BC, Canada Sept 2016 – Sept 2019