

Register No:

Experiment No:

Date:

| S. No        | Component         | Max. Marks                          | Marks Secured |
|--------------|-------------------|-------------------------------------|---------------|
| 1            | Preparedness      | 2                                   | 2             |
| 2            | Viva-Voce         | 2                                   | 2             |
| 3            | Experiment        | 3                                   | 3             |
| 4            | Analysis & Record | 3                                   | 3             |
| <b>Total</b> |                   | <b>10</b>                           | <b>8</b>      |
| <b>Date</b>  |                   | <b>Signature of the Lab teacher</b> |               |

Experiment - I

**AIM:** write a program in c to display the 'n' terms of even natural numbers and their sum.

**Program:**

```
#include<stdio.h>
void main(){
    int number, evennumber, sum=0;
    printf(" enter a number");
    scanf("%d", &number);
    printf(" the even numbers are");
    for(int i=1; i<=number; i++){
        evennumber = i*2;
        printf("%d\n", evennumber);
        sum = sum + evennumber;
    }
}
```

3

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printf("the sum of the above even numbers is =  
3 %d", sum);

Output of program:

Method of finding sum of even numbers.

Odd number handling and  
odd number generation method.

Method of finding sum of odd numbers.

Odd number handling and  
odd number generation method.

Method of finding sum of all numbers.

Odd number handling and  
odd number generation method.

Method of finding sum of even numbers.

Odd number handling and  
odd number generation method.

Method of finding sum of odd numbers.

Odd number handling and  
odd number generation method.

Method of finding sum of all numbers.

Output:

Enter a number

10

the even numbers are :

2

4

6

8

10

12

14

16

18

20

the sum of the above even numbers is = 110

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Aim: Write a program in c to display the reverse of a given positive number.

program:

```
#include<stdio.h>
void main(){
    int number, reversenumber=0, remainder;
    printf(" enter a number");
    scanf("%d", &number);
    printf(" the original number is : %d",
           number);
    while(number!=0 && number>0){
        remainder = number%10;
        reversenumber = reversenumber*10
                      + remainder;
        number = number/10;
    }
    printf(" the reverse number is : %d",
           reversenumber);
```

Output: enter a number

1234567

the original number is: 1234567

the reverse number is: 0

enter a number

0

the original number is: 0

the reverse number is: 0

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11/11/2023

Aim: Write a C program to check whether a given number is an Armstrong number or not.

Program:

```
#include <stdio.h>
void main(){
    int number, originalNumber, count=0,
        result=0, remainder;
    printf("enter a number");
    scanf("%d", &number);
    originalNumber = number;
    while (originalNumber != 0){
        remainder = originalNumber % 10;
        result = result + pow(remainder,
                             count);
        originalNumber = originalNumber / 10;
    }
    if (result == number){
        printf("the number is an Armstrong number");
    }
    else{
        printf("the number is not an Armstrong number");
    }
}
```

## Output:

To enter a number, click on the input field:

153

the number is an armstrong number

enter a number

123

123 the number is not an armstrong number

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Aim: Write a C program to calculate factorial of a given number.

Program:

```
#include<stdio.h>
void main(){
    int number, factorialOfNumber = 1;
    printf(" enter a number");
    scanf("%d", &number);
    if (number > 0){
        for (int i=1; i<=number; i++){
            factorialOfNumber = factorialOfNumber
                                * i;
        }
        printf(" the factorial of a given
               number %d is %d", number,
               factorialOfNumber);
    }
}
```

Output:

enter a number 10

the factorial of a given number 10, is  
3628800

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|       | Total             | 10         |                              |
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## Experiment - II

AIM:

Write a C program to print multiplication of 2 square matrix.

Program:

```
#include<stdio.h>
void main(){
    int arr[2][2], brr[2][2], c[2][2], i, j,
        k;
    printf("enter the elements of matrix1\n");
    for (i=0; i<2; i++) {
        for (j=0; j<2; j++) {
            scanf("%d", &arr[i][j]);
        }
    }
    printf("enter the element of matrix2\n");
    for (i=0; i<2; i++) {
```

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```
for(j=0 ; j<2 ; j++) {
```

Scnf ("%d", &brr[i][j]);

三

```
for(i=0; i<2; i++) {
```

for (j=0; j<2; j++) {

$$c[i][j] = 0;$$

for (k=0; k<2; k++) {

$$c[i][j] = c[i][j] + arr[i][k] *$$

3: El síntesis [desque] es brr[k][j];

3

```
printf(" the product of two matrix is: \n");  
for (i=0; i<2; i++) {
```

```
for(j=0; j<2; j++) {
```

```
printf("%d[%d]", c[i][j]);
```

3

printf("\\n");

3

3

Output:

enter the elements of matrix 1:

1  
2  
3  
4

and next go to another

enter the elements of matrix 2:

1  
2  
3

for writing different thing of mapping 3 to show the product of two matrices:

7 10  
15 22

and [a][d] > [c][d] and [c][c] no. 35

{A}

(and 10 more 40 additional code written) Using

{C++(cout << i) < 0}

{C++(C(i>i > i) < 0) < 0}

((E)(E) > 0 & & B(b)(c)) < 0

{E}

{E}

similar to matrix 2 but in a different

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Aim: write a c program to print transpose of a given matrix

Program:

```
#include <stdio.h>
void main() {
    int a[2][3], i, j;
    printf(" enter the elements into an
array");
    for(i=0; i<2; i++) {
        for(j=0; j<3; j++) {
            scanf("%d", &a[i][j]);
        }
    }
    printf(" the original entered matrix is:");
    for(i=0; i<2; i++) {
        for(j=0; j<3; j++) {
            printf("%d\n", a[i][j]);
        }
    }
    printf(" after the transposing matrix
is:");
    for(i=0; i<3; i++) {
        for(j=0; j<2; j++) {
            printf("%d\n", a[j][i]);
        }
    }
}
```

Output:

enter the elements into an array

10

20

30

40

50

60

the original entered matrix is :

10

20

30

40

50

60

{[after] the transposing matrix is :

10

40

20

50

30

60

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| B. No | Component         | Max. Marks | Marks Secured                |
|-------|-------------------|------------|------------------------------|
| 1     | Preparedness      | 2          |                              |
| 2     | Viva-Voce         | 2          |                              |
| 3     | Experiment        | 3          |                              |
| 4     | Analysis & Record | 3          |                              |
|       | Total             | 10         |                              |
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### Experiment - III

a) AIM: Write a program in C to check whether a given number is prime number or not using the function.

Program:

```
#include<stdio.h>
int isPrime(int num){
    if (num <= 1) {
        return 0;
    }
    for (int i = 2; i <= num/2; i++) {
        if (num % i == 0) {
            return 0;
        }
    }
    return 1;
}
```

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```
int main() {
    int number;
    printf("Enter a number:");
    scanf("%d", &number);
    if (isPrime(number)) {
        printf("%d is a prime number.\n",
               number);
    } else {
        printf("%d is not a prime number.\n",
               number);
    }
    return 0;
}
```

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b) Aim: Write a recursive program which computes the nth fibonacci number, for appropriate values of n.

Program:

```
#include<stdio.h>
int fibonacci(int n){
    if (n <= 1){
        return n;
    }
    else{
        return fibonacci(n-1) + fibonacci(n-2);
    }
}

int main(){
    int n;
    printf("Enter the value of n: ");
    scanf("./d", &n);
    if (n < 0){
        printf("please enter a non-negative
               integer.\n");
    }
    else{
        printf("The ./dth fibonacci
               number is: ./d\n", n,
               fibonacci(n-1));
    }
}
```

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3  
return 0;

3

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c) Aim: Write a program in c to add numbers using call by reference.

Program:

```
#include<stdio.h>
void addNumbers(int *a, int *b, int *result){
    *result = *a + *b;
}

int main(){
    int num1, num2, sum;
    printf("Enter the first number:");
    scanf("%d", &num1);
    printf("Enter the second number:");
    scanf("%d", &num2);
    addNumbers(&num1, &num2, &sum);
    printf("Sum of %d and %d is: %d\n", num1, num2, sum);
    return 0;
}
```

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| 2            | Viva-Voce         | 2                                   |               |
| 3            | Experiment        | 3                                   |               |
| 4            | Analysis & Record | 3                                   |               |
| <b>Total</b> |                   | <b>10</b>                           |               |
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### EXPERIMENT - 4

9a AIM: Write recursive programs for the following

a) Write recursive and non recursive C program for calculation of Factorial of an integer.  
Program:

Recursive:

```
#include<stdio.h>
int recursiveFactorial(int n){
    if (n == 0 || n == 1){
        return 1;
    }
    else{
        return n*recursiveFactorial(n-1);
    }
}
int main(){
    int num;
    printf("Enter a non-negative integer:");
}
```

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```
scanf ("%d", &num);
if (num < 0) {
    printf ("Factorial is not defined for negative numbers.\n");
}
else {
    printf ("Recursive factorial of %d is : %d\n", num, recursiveFactorial(num));
}
return 0;
```

→ write only non-Recursive

Non - Recursive Approach :

```
#include <stdio.h>
int nonRecursiveFactorial(int n) {
    int factorial = 1;
    for (int i = 1; i <= n; i++) {
        factorial *= i;
    }
    return factorial;
}
```

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```
int main() {
    int num;
    printf("Enter a non-negative integer:");
    scanf("%d", &num);
    if (num < 0) {
        printf("Factorial is not defined.\n");
    }
    else {
        printf("Non-recursive Factorial of %d is %d\n", num, nonRecursiveFactorial(num));
    }
    return 0;
}
```

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b) Aim: Write a recursive and non-recursive C program for calculation of GCD(n, m)

Program:

```
#include <stdio.h>
int recursiveGCD(int n, int m){
    if(m == 0){
        return n;
    }
    else{
        return recursiveGCD(m, n % m);
    }
}

int main(){
    int num1, num2;
    printf("Enter two non-negative integers:");
    scanf("%d %d", &num1, &num2);
    if(num1 < 0 || num2 < 0){
        printf("GCD is not defined for negative numbers.\n");
    }
    else{
        printf("Recursive GCD of %d is %d\n", num1, num2, recursiveGCD(num1, num2));
    }
}
```

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return 0;

y

Non-Recursive:

#include &lt;stdio.h&gt;

int nonRecursiveGCD(int n, int m){

while(m != 0){

int temp = m;

m = n % m;

n = temp;

y

return n;

y

int main(){

int num1, num2;

printf("Enter 2 non-negative integers:");

scanf("%d %d", &amp;num1, &amp;num2);

if(num1 &lt; 0 || num2 &lt; 0){

printf("GCD is not defined.\n");

y else{

printf("Non-Recursive GCD of %d and %d is: %d\n", num1, num2,

nonRecursiveGCD(num1, num2));

y return 0;

y

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| 3     | Experiment        | 3                            |               |
| 4     | Analysis & Record | 3                            |               |
|       | Total             | 10                           |               |
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## Experiment - 5

**AIM:** Write a c program that implement stack  
(it's operations) using arrays.  
program:

```
#include<stdio.h>
#include<conio.h>
int stack[5];
int top = -1;
void push(){
    int x;
    printf("Enter data");
    scanf("%d", &x);
    if(top == 4){
        printf("Stack Overflow");
    }
    else{
        top++;
        stack[top] = x;
    }
}
```

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```
void pop() {
    int item;
    if (top == -1) {
        printf("Stack is underflow");
    } else {
        item = stack[top];
        top--;
        printf("The popped item is %d", item);
    }
}
```

```
void peek() {
    if (top == -1) {
        printf("Stack is empty");
    } else {
        printf("%d", stack[top]);
    }
}
```

```
void display() {
    int i;
    for (i = top; i >= 0; i--) {
        printf("%d", stack[i]);
    }
}
```

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```
void isfull() {
```

```
    if (top == 4) {
```

```
        printf("Stack overflow");
```

```
        printf("Stack is full");
```

```
    } }
```

```
void isempty() {
```

```
    if (top == -1) {
```

```
        printf("Stack Underflow");
```

```
        printf("Stack is empty");
```

```
    } }
```

```
void main() {
```

```
    int ch = 0;
```

```
    do {
```

```
        printf("Enter your choice 1: push 2: pop  
            3: peek 4: display 5: isfull  
            6: isempty");
```

```
        scanf("%d", &ch);
```

```
        switch(ch) {
```

```
            case 1: push();  
            break;
```

```
            case 2: pop();  
            break;
```

```
            case 3: peek();  
            break;
```

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```
case 4: display();
    break;
case 5: isfull();
    break;
case 6: isempty();
    break;
default: printf("Invalid choice");
y
y while(ch!=0);
getch();
y
```

b)

Write C program that implement stack (it's operation) using Linked Lists.

program:

```

struct node{
    int data;
    struct node *link;
};

struct node *top = 0;

void push(){
    int x;
    printf("Enter x value");
    scanf("%d", &x);
    struct node *newnode;
    newnode = (struct node *) malloc(sizeof(struct node));
    newnode->data = x;
    newnode->link = top;
    top = newnode;
}

void display(){
    struct node *temp;
    temp = top;
    if (top == 0){
        printf("List is empty");
    }
    else {
        while (temp != 0){
            printf("%d", temp->data);
            temp = temp->link;
        }
    }
}

```

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```
g
y
void peek(){
    if (top == 0){
        printf("Stack is empty");
    }
    else{
        printf("top element is %d", top->data);
    }
}
void pop(){
    Struct node *temp;
    temp = top;
    if (top == 0){
        printf("Stack is empty");
    }
    else{
        printf("The popped element is %d", top->data);
        top = top->link;
        free(temp);
    }
}
void main(){
    int ch=0;
    do{
        printf("Enter choice 1:push 2:pop
               3:peek 4:display");
        scanf("%d",&ch);
    }
}
```

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```
switch(ch){  
    case 1: push();  
    break;  
    case 2: pop();  
    break;  
    case 3: peek();  
    break;  
    case 4: display();  
    break;  
    default: printf("Invalid choice");  
}  
while(ch!=0)  
getch();  
}
```

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|       | Total             | 10                           |               |
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### Experiment - 6

**AIM:** Write a C program that uses stack operations to convert infix expression into postfix expression.

**Program:**

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <ctype.h>
#define MAX_Size 100

struct Stack{
    int top;
    unsigned capacity;
    char *array;
};

struct Stack *createStack(unsigned capacity){
    struct Stack *stack = (struct Stack*) malloc(sizeof(struct Stack));
    stack->capacity = capacity;
    stack->top = -1;
    stack->array = (char *) malloc(stack->
        capacity * sizeof(char));
    return stack;
}
```

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```
int isFull(Struct stack* stack)
    return stack->top == stack->capacity - 1;
}

int isEmpty(Struct stack * stack) {
    return stack->top == -1;
}

void push(Struct Stack * stack, char item) {
    if(isFull(stack)) {
        printf("Stack Overflow\n");
        return;
    }
    stack->array[++stack->top] = item;
}

char pop(Struct stack * stack) {
    if (isEmpty(stack)) {
        printf("Stack Underflow\n");
        return 0;
    }
    return stack->array[stack->top -];
}

char peek(Struct stack * stack) {
    if (isEmpty(stack)) {
        return 0;
    }
}
```

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```
return *stack ->array[stack ->top];
}
int precedence(char op){
    if(op == '+' || op == '-')
        return 1;
    else if(op == '*' || op == '/')
        return 2;
    return 0;
}
char *infixToPostfix(char *infix){
    Struct Stack *stack = createStack(MAX_SIZE);
    int i, k;
    char * postfix = (char *) malloc(strlen(infix) * sizeof(char));
    if (!postfix)
        printf("Memory allocation failed\n");
    exit(EXIT_FAILURE);
}
for(i=0, k=-1; infix[i]; i++)
{
    if (isalnum[infix[i]]))
    {
        postfix[++k] = infix[i];
    }
    else if (infix[i] == '(')
    {
        push(stack, infix[i]);
    }
    else if (infix[i] == ')')
    {
        pop(stack);
        k++;
    }
}
```

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```
while(! isEmpty(stack) && peek(stack)! = 'C') {
    postfix[++K] = pop(stack);
}
if(! isEmpty(stack) && peek(stack)! = 'C') {
    printf("Invalid expression\n");
    exit(EXIT_FAILURE);
}
else {
    pop(stack);
}
else {
    while(! isEmpty(stack) && precedence(inf-
        ix[i]) <= precedence(peek(stack))) {
        postfix[++K] = pop(stack);
    }
    push(stack, infix[i]);
}
while(! isEmpty(stack)) {
    postfix[++K] = pop(stack);
}
postfix[++K] = '0';
return postfix;
}
int main() {
    char infix[MAX_SIZE];
```

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```
printf("Enter an infix expression:");
fgets(infix, sizeof(infix), stdin);
infix [strcspn (infix, "\n")] = '\0';
char * postfix = infixTOpostfix(infix);
printf("Postfix expression: %.s\n", postfix);
return 0;
```

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b) Write C program that implement Queue (it's operations using arrays.

```
#define N 5
int queue[N];
int front = -1;
int rear = -1;
void enqueue(int x){
    if(rear == N-1){
        printf("Queue Overflow");
    }
    else if(front == -1 && rear == -1){
        front = rear = 0;
        queue[rear] = x;
    }
    else{
        rear++;
        queue[rear] = x;
    }
}
void dequeue(){
    if(front == -1 && rear == -1){
```

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```
printf("Queue Underflow");
}
else if (front == rear) {
    front = rear = -1;
}
else {
    printf("%d", queue[front]);
    front++;
}
void display() {
    if (front == -1 && rear == -1) {
        printf("Queue is empty");
    }
    else {
        for (int i = front; i < rear + 1; i++) {
            printf("%d", queue[i]);
        }
    }
}
void peek() {
    if (front == -1 && rear == -1) {
        printf("Queue is empty");
    }
    else {
        printf("%d", queue[front]);
    }
}
```

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- Q) Write C program that implements Queue (i.e operations)  
using linked list

```
struct node{  
    int data;  
    struct node *next;  
};  
  
struct node *front = 0;  
struct node *rear = 0;  
  
void enqueue(int x){  
    struct node *newnode;  
    newnode = (struct node *) malloc(sizeof(struct  
    node));  
    newnode->data = x;  
    newnode->next = 0;  
    if(front == 0 && rear == 0){  
        front = rear = newnode;  
    }  
    else{  
        rear->next = newnode;  
        rear = newnode;  
    }  
}  
  
void main(){  
    enqueue(5);  
    enqueue(0);  
    enqueue(-3);  
    display();  
    dequeue();  
    peek();  
}
```

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## Experiment - 7

**AIM:** Write a c program that uses functions to create a singly linked list and perform various operations on it.

**program:**

```

struct node{
    int data;
    struct node *next;
};

void creation_of_linkedlist(){
    int choice=1;
    struct node *head, *newnode, *temp;
    head=0;
    while(choice!=0){
        newnode=(struct node *) malloc(sizeof
                                         (struct node));
        printf("Enter data");
    }
}

```

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```
scanf (".").d", &newnode → data);
newnode → next = 0;
if (head == 0){
    head = newnode;
    temp = newnode;
}
else{
    temp → next = newnode;
    temp = temp → next;
    printf ("Do you want to enter another
            node say(1|0)");
}
```

```
Scanf (".").d", &choice);
```

```
y
```

```
y
```

```
void insertion_at_begining (){
```

```
Struct node *head, *newnode;
```

```
newnode = (Struct node *) malloc (sizeof(Struct
                                node));
```

```
printf ("Enter data for first &node");
```

```
Scanf (".").d", &newnode → data);
```

```
newnode → next = head;
```

```
head = newnode;
```

```
y
```

```
void insertion_at_pos(){
    int pos;
    Struct node *newnode, *temp, *head;
    newnode = (Struct node *) malloc(sizeof(Struct node));
    printf("Enter position you want to insert");
    scanf("%d", &pos);
    if (pos > count) {
        printf("Invalid position");
    }
    else {
        temp = head;
        int i=1;
        while (i < pos - 1) {
            temp = temp->next;
            i++;
        }
        printf("Enter data");
        scanf("%d", &newnode->data);
        newnode->next = temp->next;
        temp->next = newnode;
    }
}
```

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```
void insertion_at_end()
```

```
struct node *head, *newnode, *temp;
newnode = (struct node *) malloc (sizeof (struct node));
printf ("Enter data for last node");
scanf ("%d", &newnode->data);
temp = head;
while (temp->next != NULL) {
    temp = temp->next;
}
temp->next = newnode;
```

```
void deletion_at_beg()
```

```
Struct node *temp;
temp = head;
head = head->next;
free(temp);

```

```
void deletion_at_pos()
```

```
int pos, i=1;
temp = head;
printf ("Enter position you want to
        delete");
scanf ("%d", &pos);
while (i < pos - 1) {
```

r No:

Experiment No :

Date:

```
temp = temp → next;  
i++;  
y
```

```
nextnode = temp → next;  
temp → next = nextnode → next;  
free(nextnode);
```

y

```
void del  
void deletion_at_end() {
```

```
struct node *temp, *prevnode;  
temp = head;  
while (temp → next != null) {  
    prevnode = temp;  
    temp = temp → next;
```

y

```
if (temp == head) {
```

```
    head = 0;
```

```
    free(temp);
```

y

```
else {
```

```
    prevnode → next = null;
```

```
    free(temp);
```

y

y

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Date:

```
void display(){
```

```
    int count=0;
```

```
    temp = head;
```

```
    while (temp != 0) {
```

```
        printf ("%d", temp->data);
```

```
        temp = temp->next;
```

```
        count++;
```

```
y
```

```
    printf ("%d", count);
```

```
z
```

```
void main() {
```

```
    creation_of_linked_list();
```

```
    insertion_at_beginning();
```

```
    insertion_at_pos();
```

```
    insertion_at_end();
```

```
    deletion_at_beg();
```

```
    deletion_at_pos();
```

```
    deletion_at_end();
```

```
    display();
```

```
y
```

Register No:

Experiment No:

Date:

| S. No | Component         | Max. Marks                          | Marks Secured |
|-------|-------------------|-------------------------------------|---------------|
| 1     | Preparedness      | 2                                   |               |
| 2     | Viva-Voce         | 2                                   |               |
| 3     | Experiment        | 3                                   |               |
| 4     | Analysis & Record | 3                                   |               |
|       | <b>Total</b>      | <b>10</b>                           |               |
| Date  |                   | <b>Signature of the Lab teacher</b> |               |

## Experiment - 8

a) AIM: Write a C program that use both recursive and non-recursive functions to perform Linear Search for a Key value in a given list.

```
#include<stdio.h>
int linearSearch(int arr[], int n, int key){
    for(int i=0; i<n; i++){
        if(arr[i] == key){
            return i;
        }
    }
    return -1;
}
int recursivelinearsearch(int arr[], int key, int
                           index, int size){
    if(index >= size){
        return -1;
    }
    if(arr[index] == key){
        return index;
    }
    return recursivelinearsearch(arr, key, index+1,
                                size);
}
```

Ex No:

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Date:

```
int main()
{
    int arr[] = {3, 5, 2, 8, 9, 1, 13};
    int key = 8;
    int size = sizeof(arr)/sizeof(arr[0]);
    int result = linearSearch(arr, size, key);
    if(result != -1)
        printf(" Non-recursive linear search:
                Element %d found at index %d\n",
               key, result);
    else
        printf(" Non-recursive linear search:
                Element %d not found\n", key);
    result = recursiveLinearSearch(arr, key, 0, size);
    if(result != -1)
        printf(" Recursive linear search: Element
               %d found at index %d\n", key,
               result);
    else
        printf(" Recursive linear search: Element
               %d not found\n", key);
    return 0;
}
```

Register No:

Experiment No : \_\_\_\_\_ Date: \_\_\_\_\_

b) Write C program that use both recursive and non-recur-sive function to perform binary search for a key value in given list.

```
#include<stdio.h>
int binarysearch(int arr[], int left, int right, int key){
```

```
    while(left <= right) {
```

```
        int mid = left + (right - left)/2;
```

```
        if(arr[mid] == key) {
```

```
            return mid;
```

```
        if(arr[mid] < key) {
```

```
            left = mid + 1;
```

```
        }
```

```
        result = 1;
```

```
    else {
```

```
        right = mid - 1;
```

```
    }
```

```
    return -1;
```

```
int recursivebinarysearch(int arr[], int left, int right, int key){
```

```
    if(left <= right) {
```

```
        int mid = left + (right - left)/2;
```

```
        if(arr[mid] == key) {
```

```
            return mid;
```

```
        if(arr[mid] < key) {
```

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```
return recursivebinarysearch(arr, mid+1, right, key);
} else {
    return recursivebinarysearch(arr, left, mid-1, key);
}
}
return -1;
}

int main(){
    int arr[] = {1, 2, 3, 4, 5, 6, 7, 8, 9};
    int key=7;
    int size = sizeof(arr)/sizeof(arr[0]);
    int result = binarysearch(arr, 0, size-1, key);
    if(result != -1){
        printf(" Non-recursive binary search:
Element %d found at index %d
\n", key, result);
    } else {
        printf(" Non-recursive binary search:
Element %d not found\n",
key);
    }
    result = recursivebinarysearch(arr, 0, size-1, key);
    if(result != -1){
        printf(" Recursive binary search: Eleme-
nt %d found at index %d \n", key, result);
    }
}
```

er No:

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else{

printf ("Recursive binary search: Element %d not found\n",  
key);

}

return 0;

}

| Register No: | Experiment No:    | Date:                        |               |
|--------------|-------------------|------------------------------|---------------|
| S. No        | Component         | Max. Marks                   | Marks Secured |
| 1            | Preparedness      | 2                            |               |
| 2            | Viva-Voce         | 2                            |               |
| 3            | Experiment        | 3                            |               |
| 4            | Analysis & Record | 3                            |               |
|              | Total             | 10                           |               |
| Date         |                   | Signature of the Lab teacher |               |

a) AIM: Write a C program to store a polynomial expression in memory using linked list and perform polynomial addition.

```
#include<stdio.h>
#include<stdlib.h>
struct Term{
    int coefficient;
    int exponent;
    struct Term *next;
};
```

```
struct Term *createTerm(int coefficient, int exponent){
    struct Term *term = (struct Term *) malloc(sizeof(struct Term));
    if(!term){
```

```
        printf("Memory allocation failed\n");
        exit(EXIT_FAILURE);
    }
```

```
    term->coefficient = coefficient;
    term->exponent = exponent;
```

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term → next = NULL;  
return term;

void insertTerm(struct Term \* poly, int Coefficient, int exponent) {

Struct Term \* newTerm = createTerm(Coefficient, exponent);  
if (\*poly == NULL) {  
 \*poly = newTerm;

struct Term \* temp = \*poly;  
 while (temp → next != NULL) {  
 temp = temp → next;

}  
 temp → next = newTerm;

void displayPolynomial(struct Term \* poly) {  
 if (poly == NULL) {

printf("polynomial is empty\n");

} else {

while (poly != NULL) {

printf("(%.d x ^ %.d)", poly → coefficient, poly → exponent);

if (poly → next != NULL) {

printf("+");

}  
 poly = poly → next;

}  
 printf("\n");

struct Term \* addPolynomials(struct Term \* Poly1,

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```
struct Term* poly2){\n    struct Term* result = NULL;\n    while (poly1 != NULL && poly2 != NULL){\n        if (poly1->exponent > poly2->exponent){\n            insertTerm(&result, poly1->coefficient,\n                       poly1->exponent);\n            poly1 = poly1->next;\n        } else if (poly1->exponent < poly2->exponent){\n            insertTerm(&result, poly2->coefficient,\n                       poly2->exponent);\n            poly2 = poly2->next;\n        } else {\n            int sumCoefficients = poly1->coefficient +\n                poly2->coefficient;\n            insertTerm(&result, sumCoefficients,\n                       poly1->exponent);\n            poly1 = poly1->next;\n            poly2 = poly2->next;\n        }\n        while (poly1 != NULL){\n            insertTerm(&result, poly2->coefficient,\n                       poly1->exponent);\n            poly1 = poly1->next;\n        }\n    }\n}
```

```
while (poly2 != NULL) {
```

```
    insertTerm(&result, poly2->coefficient, poly2->  
              exponent);
```

```
    poly2 = poly2->next;
```

g

```
return result;
```

```
void freePolynomial (Struct Term * poly) {
```

```
    Struct Term * temp;
```

```
    while (poly != NULL) {
```

```
        temp = poly;
```

```
        poly = poly->next;
```

```
        free(temp);
```

g g

```
int main() {
```

```
    Struct Term * poly1 = NULL;
```

```
    Struct Term * poly2 = NULL;
```

```
    Struct Term * result = NULL;
```

```
    insertTerm (&poly1, 3, 4);
```

```
    insertTerm (&poly1, -2, 3);
```

```
    insertTerm (&poly1, 5, 2);
```

```
    insertTerm (&poly1, 2, 4);
```

```
    insertTerm (&poly2, 1, 3);
```

```
    insertTerm (&poly2, -3, 1);
```

```
    printf ("First polynomial : ");
```

```
    displayPolynomial (poly1);
```

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```
printf("Second Polynomial:");
displayPolynomial(poly2);
result = addPolynomials(poly1, poly2);
printf("Result of polynomial addition:");
displayPolynomial(result);
freePolynomial(poly1);
freePolynomial(poly2);
freePolynomial(result);
return 0;
```

3

b) Write a recursive C program for traversing a binary tree in preorder, inorder and postorder.

```
#include<stdio.h>
#include<stdlib.h>
```

```
Struct Node{
    int data;
    Struct Node* left;
    Struct Node* right;
};
```

```
Struct Node* createNode(int data){
```

```
Struct Node* newnode=(Struct node*)malloc(sizeof(Struct Node));
```

```
if(!newnode){
```

```
printf("Memory allocation failed\n");
```

```
exit(EXIT_FAILURE);
```

3

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Date:

```
newnode->data = data;  
newnode->left = null;  
newnode->right = null;  
return newnode;
```

y  
void preOrderTraversal(Struct Node \* root){

if (root != NULL) {

printf(" %d", root->data);

preOrderTraversal (root->left);

preOrderTraversal (root->right);

y

void inOrderTraversal(Struct Node \* root){

if (root != NULL) {

inOrderTraversal (root->left);

printf(" %d", root->data);

inOrderTraversal (root->right);

y

void postOrderTraversal(Struct Node \* root){

if (root != NULL) {

postOrderTraversal (root-> left);

postOrderTraversal (root-> right);

printf(" %d", root->data);

y

```
int main() {
```

```
    struct Node *root = CreateNode(1);
```

```
    root->left = CreateNode(2);
```

```
    root->right = CreateNode(3);
```

```
    root->left->left = CreateNode(4);
```

```
    root->left->right = CreateNode(5);
```

```
    printf(" Preorder traversal:");
```

```
    preorderTraversal(root);
```

```
    printf("\n");
```

```
    printf("Inorder traversal:");
```

```
    inorderTraversal(root);
```

```
    printf("\n");
```

```
    free(root->left->left);
```

```
    free(root->left->right);
```

```
    free(root->left);
```

```
    free(root->right);
```

```
    free(root);
```

```
    return 0;
```

```
}
```

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Date:

| S. No | Component         | Max. Marks                          | Marks Secured |
|-------|-------------------|-------------------------------------|---------------|
| 1     | Preparedness      | 2                                   |               |
| 2     | Viva-Voce         | 2                                   |               |
| 3     | Experiment        | 3                                   |               |
| 4     | Analysis & Record | 3                                   |               |
|       | <b>Total</b>      | <b>10</b>                           |               |
|       |                   | <b>Signature of the Lab teacher</b> |               |
| Date  |                   |                                     |               |

a) AIM: Write a C program that implements bubble sort, to sort a given list of integers in ascending order.

```
#include<stdio.h>
```

```
void bubbleSort(int arr[], int n){
    for (int i=0; i<n-1; i++) {
        int swapped=0;
        for (int j=0; j<n-i-1; j++) {
            if (arr[j] > arr[j+1]) {
                int temp = arr[j];
                arr[j] = arr[j+1];
                arr[j+1] = temp;
                swapped = 1;
            }
        }
        if (swapped == 0)
            break;
    }
}
```

```
int main() {
```

```
    int arr[] = {64, 25, 12, 22, 11};
```

```
int n = sizeof(arr) / sizeof(arr[0]);
printf("Original array:");
for (int i = 0; i < n; i++) {
    printf("%d", arr[i]);
}
printf("\n");
bubbleSort(arr, n);
printf("Sorted array:");
for (int i = 0; i < n; i++) {
    printf("%d", arr[i]);
}
printf("\n");
return 0;
}
```

- b) Write a C program that implements quick sort, to sort a given list of integers in ascending order.

```
#include <stdio.h>
void swap(int *a, int *b) {
    int temp = *a;
    *a = *b;
    *b = temp;
}
int partition(int arr[], int low, int high) {
    int pivot = arr[high];
    int i = low - 1;
```

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Date:

```
for(int j=low; j<=high-1; j++) {  
    if(arr[j] <= pivot) {  
        i++;  
        swap(&arr[i], &arr[j]);  
    }  
    swap(&arr[i+1], &arr[high]);  
    return(i+1);  
}  
void quicksort(int arr[], int low, int high) {  
    if(low < high) {  
        int pi = partition(arr, low, high);  
        quicksort(arr, low, pi-1);  
        quicksort(arr, pi+1, high);  
    }  
}  
int main() {  
    int arr[] = {10, 7, 8, 9, 1, 5};  
    int n = sizeof(arr) / sizeof(arr[0]);  
    printf("Original array:");  
    for (int i = 0; i < n; i++) {  
        printf("%d", arr[i]);  
    }  
    printf("\n");  
    quicksort(arr, 0, n-1);  
    printf("Sorted array:");  
}
```

Register No.:

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Date:

```
for(int i=0; i<n; i++) {  
    printf("%d", arr[i]);
```

}  
printf("\n");

return 0;

3

d) Write a c program that implements merge sort, to sort a given list of integers in ascending order.

```
#include <stdio.h>  
#include <stdlib.h>  
void merge(int arr[], int l, int m, int r) {  
    int i, j, k;  
    int n1 = m - l + 1;  
    int n2 = r - m;  
    int L[n1], R[n2];  
    for(i=0; i<n1; i++) {  
        L[i] = arr[l+i];  
    }  
    for(j=0; j<n2; j++) {  
        R[j] = arr[m+1+j];  
    }  
    i = j = 0;  
    k = l;  
    while (i<n1 && j<n2) {  
        if (L[i] <= R[j]) {  
            arr[k] = L[i];  
            i++;  
        } else {  
            arr[k] = R[j];  
            j++;  
        }  
        k++;  
    }  
    while (i<n1) {  
        arr[k] = L[i];  
        i++;  
        k++;  
    }  
    while (j<n2) {  
        arr[k] = R[j];  
        j++;  
        k++;  
    }  
}
```

```
y else {
```

```
    arr[k] = R[j];
```

```
    j++;
```

```
y
```

```
k++;
```

```
y
```

```
while(i < n1) {
```

```
    arr[k] = L[i];
```

```
    i++;
```

```
    k++;
```

```
y
```

```
while(j < n2) {
```

```
    arr[k] = R[j];
```

```
    j++;
```

```
    k++;
```

```
y
```

```
y
```

```
void mergesort(int arr[], int l, int r) {
```

```
    if (l < r) {
```

```
        int m = l + (r - l) / 2;
```

```
        mergesort(arr, l, m);
```

```
        mergesort(arr, m + 1, r);
```

```
        merge(arr, l, m, r);
```

```
y y
```

```
int main() {
```

```
    int arr[] = {12, 11, 13, 5, 6, 7};
```

Experiment No: \_\_\_\_\_ Date: \_\_\_\_\_

```
int n = sizeof(arr)(sizeof(arr[0]));
printf ("Original array:");
for(int i=0; i<n; i++){
    printf ("%d", arr[i]);
}
printf ("\n");
mergesort (arr, 0, n-1);
printf ("Sorted array:");
for(int i=0; i<n; i++){
    printf ("%d", arr[i]);
}
printf ("\n");
return 0;
}
```