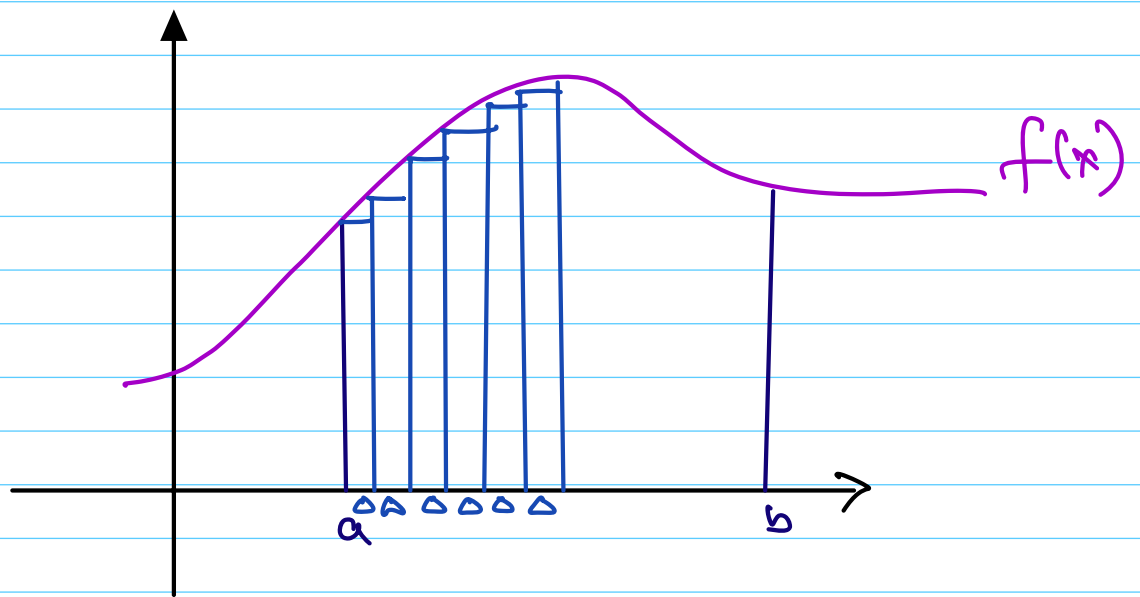


LEC 11: Singularity Functions

Unit Step, Impulse, Dirac Delta.

Fundamental theorem of calculus:



$$\int_a^b f(x) dx = F(a) - F(b)$$

$$\text{Area} \approx f(a)\Delta + f(a+\Delta)\Delta + \dots + f(b-\Delta)\Delta$$

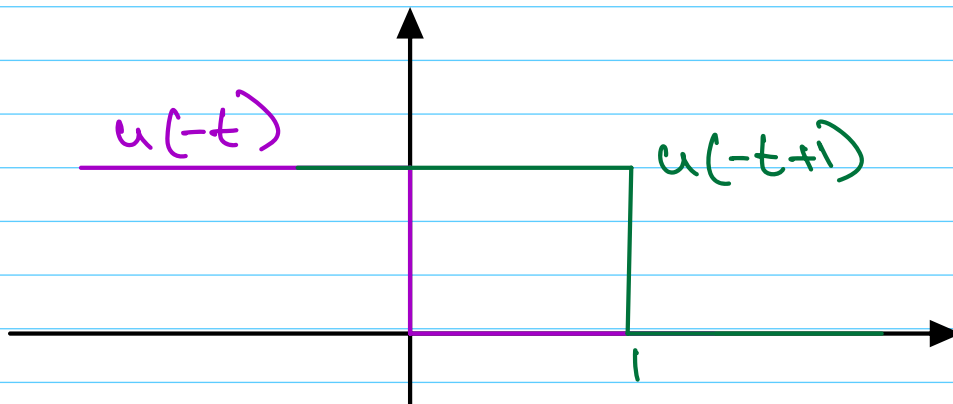
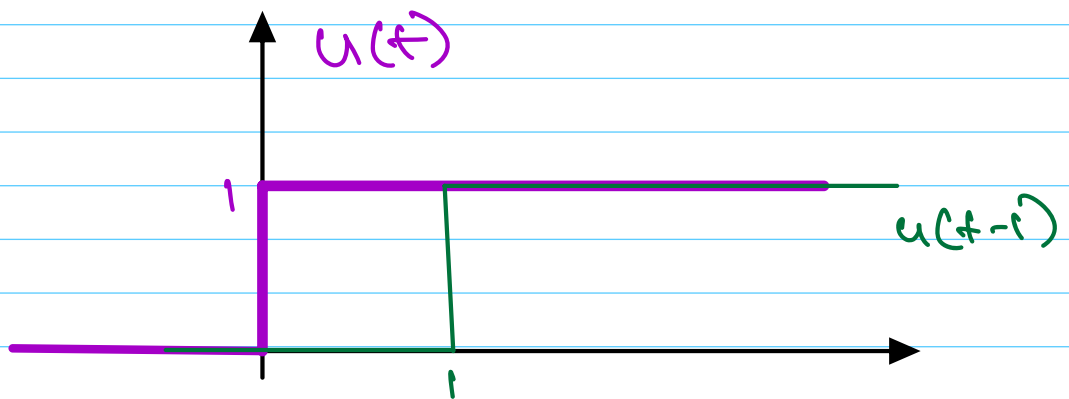
$$f(x) = \frac{dF(x)}{dx}$$

$$\begin{aligned}
 \text{Area} \approx & \frac{F(a+\Delta) - F(a)}{\Delta} \cdot \Delta + \frac{F(a+2\Delta) - F(a+\Delta)}{\Delta} \cdot \Delta \\
 & + \dots + \frac{F(b) - F(b-\Delta)}{\Delta} \cdot \Delta
 \end{aligned}$$

$$\text{Area} \approx \frac{F(b) - F(a)}{\Delta} \cdot \Delta$$

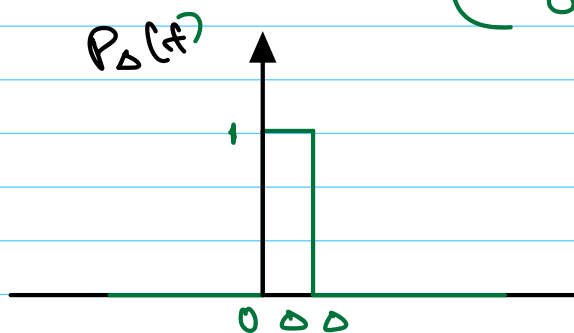
$$\begin{aligned}
 \text{in limit} \quad \text{Area} &= \lim_{\Delta \rightarrow 0} \frac{F(b) - F(a)}{\Delta} \cdot \Delta \\
 &= F(b) - F(a)
 \end{aligned}$$

Unit Step Function:



Pulse function:

$$P_{\Delta}(t) = \begin{cases} 0 & t \leq 0 \\ 1 & 0 \leq t < \Delta \\ 0 & \Delta \leq t \end{cases}$$



$$P_{\Delta}(t) = u(t) - u(t - \Delta)$$

Let's scale Pulse function with $\frac{1}{\Delta}$

$$\Rightarrow \frac{1}{\Delta} P_{\Delta}(t) \quad \text{area} = 1 \text{ always}$$

Dirac delta:

$$\delta(t) = \lim_{\Delta \rightarrow 0} \frac{1}{\Delta} P_{\Delta}(t)$$

$$\delta(t) = \begin{cases} \infty & t = 0 \\ 0 & t \neq 0 \end{cases}$$

$$\int_{-\infty}^{\infty} \delta(t) dt = 1 \quad (\text{area})$$

$$\Rightarrow 1 = \int_{-\infty}^{+\infty} \delta(t) dt = \int_{0^-}^{0^+} \delta(t) dt$$

$$\Rightarrow \int_{-\infty}^t \delta(t') dt' = \begin{cases} 0 & t < 0 \\ 1 & t \geq 0 \end{cases}$$

$$\Rightarrow \int_{-\infty}^t \delta(t') dt' = u(t)$$

integral of Dirac Delta is unit step

$$\Rightarrow \frac{d}{dt} u(t) = \delta(t)$$

Similarly $\frac{d}{dt} u(t-a) = \delta(t-a)$

let's P is a differentiator operator.

Operator : function in $t \longrightarrow$ function in t

Operator: $f \longrightarrow g$

Transform: $f(t) \longrightarrow F(t)$

function: $t \longrightarrow f(t)$

$$P : \frac{d}{dt} \Rightarrow P(x) = \frac{dx}{dt}$$

$$\frac{1}{p} : \int_0^t \Rightarrow \frac{1}{p} [f(x)] = \int_0^t f(x) dx$$

Shifting Property:

$$\int_{-\infty}^{+\infty} f(t') \delta(t' - t) dt'$$

$\Rightarrow \delta(t' - t)$ on t' axis is
0 at all time & ∞ at $t' = t$

$$\Rightarrow \delta(t' - t) = \begin{cases} 0 & t' \neq t \\ \infty & t' = t \end{cases}$$

$$\Rightarrow \int_{-\infty}^{+\infty} f(t') \delta(t' - t) dt = \int_{t^-}^{t^+} f(t) \delta(t' - t) dt$$

$$= f(t) \int_{t'}^{t'} \delta(t'-t) dt$$

$$= f(t) \cdot 1$$

\Rightarrow

$$\int_{-\infty}^{+\infty} f(t') \delta(t'-t) dt = f(t)$$

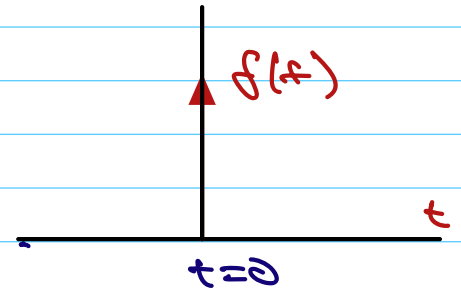
Shifting Property

BASically The impulse function goes and takes the value of that function $f(t')$ at that point t .

LEC 12

①

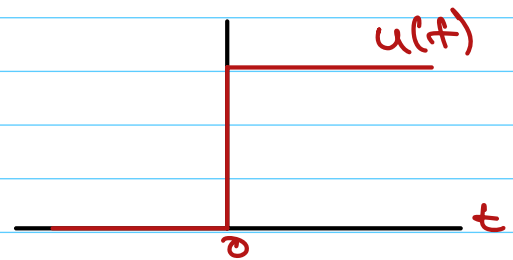
$$f(t) = \begin{cases} +\infty & t=0 \\ 0 & t \neq 0 \end{cases}$$



②

$$\frac{1}{p} [f(t)] = u(t)$$

$$u(t) = \begin{cases} 1 & t \geq 0 \\ 0 & t < 0 \end{cases}$$



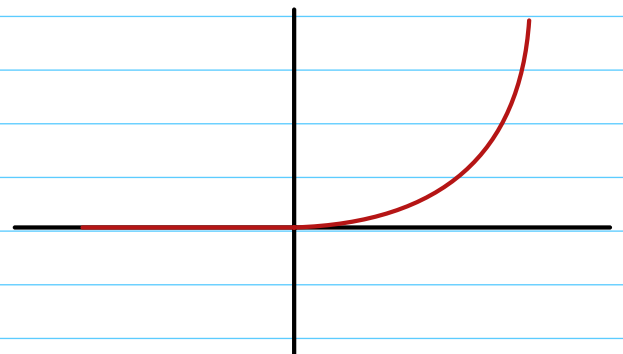
③

$$\frac{1}{p} (u(t)) = \begin{cases} t & t \geq 0 \\ 0 & t < 0 \end{cases}$$
$$g(t) = t \cdot u(t)$$

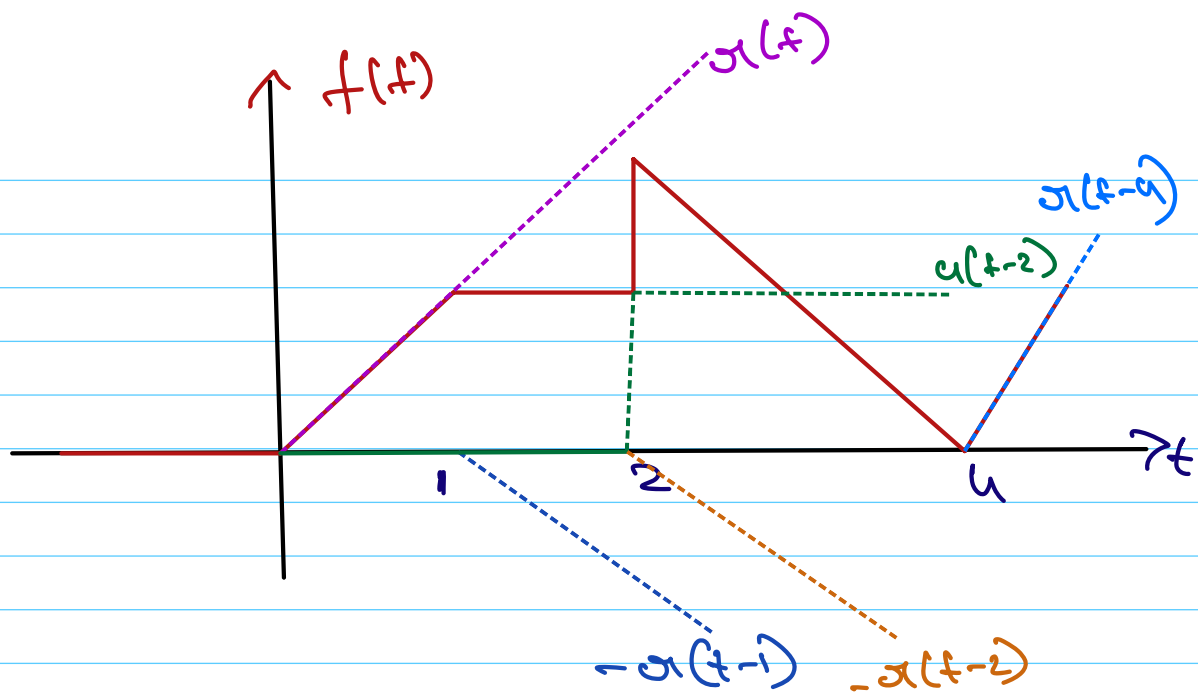


④

$$\frac{1}{p} (g(t)) = \begin{cases} t^2 & t \geq 0 \\ 0 & t < 0 \end{cases}$$



مثال:



would I be able to describe this function in terms of singularity function?

$$f(t) = u(t) - u(t-1) + u(t-2) - u(t-4)$$

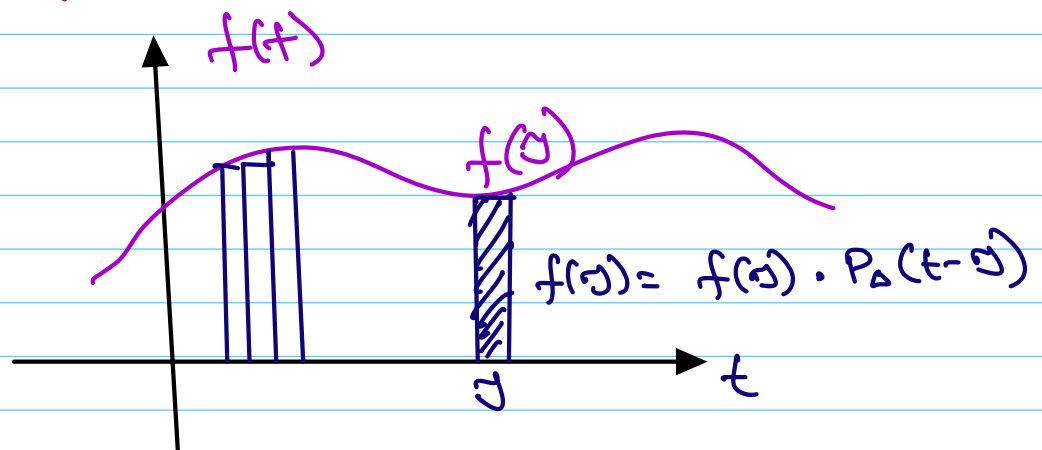
why are we writing in this way?
(because of superposition)

⇒ if we have linear system, then we can reduce the input signal into

Smaller function (summation of smaller functions) to the response that we know

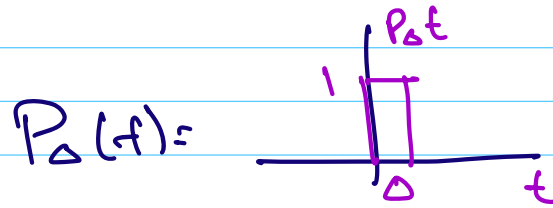
* it is easier to determine g then we can write overall response to the input or sum of the response.

What if we have a arbitrary function $f(t)$?



Can we approximate this function with a summation of singularity function.
(may be with dirac-delta function)

Let's break it down to summation of pulse functions



$$f(t) = f(t) \cdot P_{\Delta}(t - \tau)$$

(this basically describes one box)

* we can put these boxes next to each other and approximate this function.

$$f(t) \approx \sum_{n=-\infty}^{+\infty} f(n\Delta) \cdot P_{\Delta}(t - n\Delta)$$

$f(n\Delta)$ is like a look up table

$n\Delta$	$f(n\Delta)$	look up table of function values
$n = 0$	$f(0) = 1$	
$n = 1$	$f(\Delta) = 2.5$	
$n = 2$	$f(2\Delta) = 4.37$	
\vdots	\vdots	

$$f(t) \approx \sum_{n=-\infty}^{+\infty} f(n\Delta) \cdot \frac{1}{\Delta} P_{\Delta}(t-n\Delta) \Delta$$

$$f(t) = \lim_{\Delta \rightarrow 0} \sum_{n=-\infty}^{+\infty} f(n\Delta) \cdot \frac{1}{\Delta} P_{\Delta}(t-n\Delta) \cdot \Delta$$

$$f(t) = \int_{-\infty}^{+\infty} f(\tau) \delta(t-\tau) d\tau$$

(shifting property)

↑
we have actually decomposed into
continuous sample points

$$f(t) = \int_{-\infty}^{+\infty} f(\tau) \delta(t-\tau) d\tau$$

↑

this is nothing but a look up table
(continuous look-up table)

(this is not a function, this is the
value of function at time t)

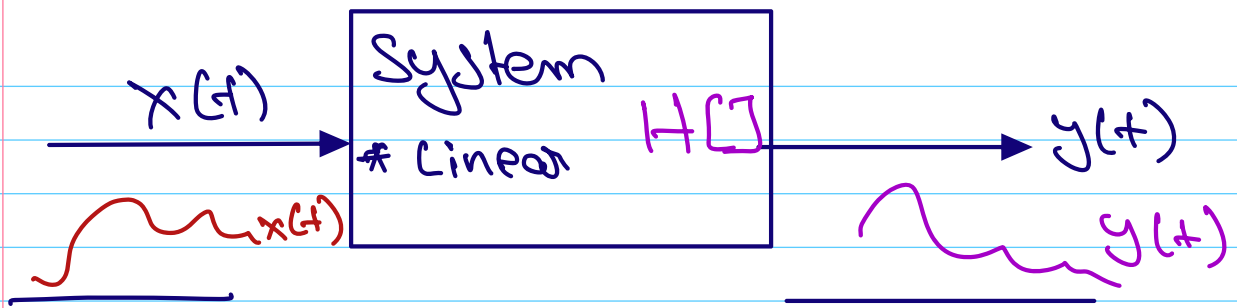
\Rightarrow the delta's at different time formed a BASIS.

\Rightarrow delayed impulses are the BASIS function's (Trivial BASIS)

\Rightarrow so, we can write any function $f(t)$ as this sum of all the delayed impulses.

\Rightarrow which means, we can show any function by knowing exactly the value of any point in time.

arbitrary function $= x(t) =$ Linear combination
of delayed impulses
 $\delta(t-\tau)$



Operator $H[]$, which defines system

$$y(t) = H[x(t)]$$

where we can decompose $x(t)$ into
linear combination of delayed impulses

$$x(t) = \int_{-\infty}^{\infty} x(\tau) \delta(t - \tau) d\tau$$

Continuous loop up table

$$y(t) = H[x(t)]$$

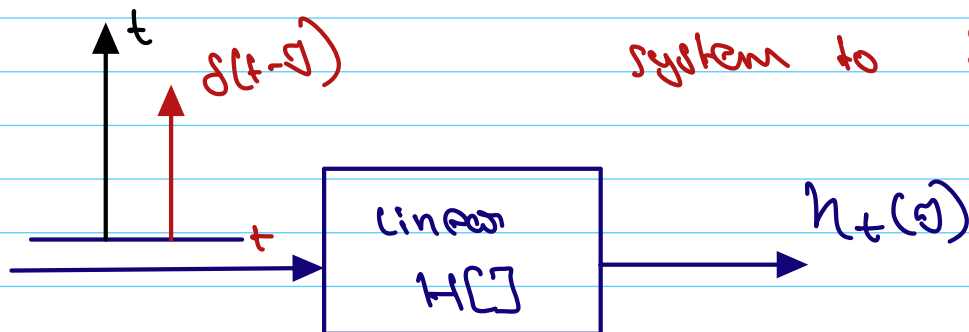
$H[]$: Linear operator
(Linear system)

\Rightarrow if we have linear system, then we can use superposition.

$$y(t) = H[x(t)] = H\left[\int_{-\infty}^{+\infty} x(\tau) \delta(t-\tau) d\tau\right]$$

$$= \int_{-\infty}^{+\infty} x(\tau) \underbrace{H[\delta(t-\tau)]}_{\text{(Linearity)}}$$

Response to a delayed
impulse i.e., response of the
system to $\delta(t-\tau)$

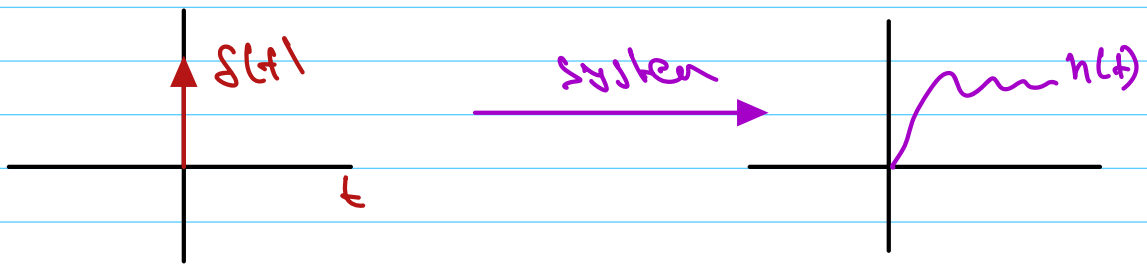


\Rightarrow $h_t(\tau)$ is the impulse response of the system

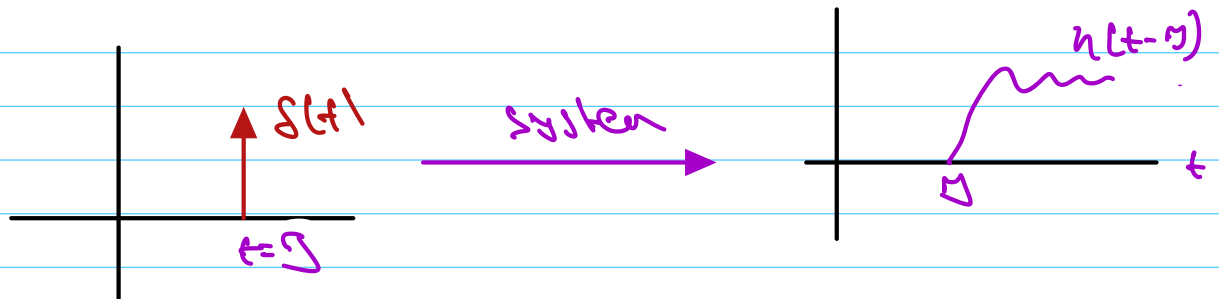
$$\Rightarrow y(t) = \int_{-\infty}^{+\infty} x(\tau) \underbrace{h(t, \tau)}_{\text{superposition integral}} d\tau$$

impulse response of $\tau = t$

if the system is time invariant



then



$$y(t) = \int_{-\infty}^{+\infty} x(\tau) h(t-\tau) d\tau$$

only depends on $t-\tau$ (difference of time)

Shifting \Rightarrow $x(t) =$

$$\int_{-\infty}^{+\infty} x(\tau) \delta(t-\tau) d\tau$$

Properties

Superposition \Rightarrow $y(t) =$

$$\int_{-\infty}^{+\infty} x(\tau) h(t, \tau) d\tau$$

integral

when $H[\delta(t-\tau)] = h(t, \tau)$

Linear System \Rightarrow

Linear Time invariant

$$y(t) = \int_{-\infty}^{+\infty} x(\tau) h(t-\tau) d\tau$$

Convolution
integral

$$= (h * x)(t)$$

so for LTI system's, it's allow's us to find the response of a system to any arbitrary input $x(t)$ as long as we know its response to impulse

* if we know $h(t, \tau)$, Impulse response; we know everything about the system.