

Computer Science 491/691

Malware Analysis

Homework 3

Assigned: March 4, 2019

Due: March 11, 2019

Submitted by

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How to turn this in for grading: You can edit your answers right into this file. Email it to the TAs as described in class. Make sure your name appears in the body of the document.

Hint: Chapters 4 and 6 of your Practical Malware Analysis textbook are very useful references!

Part 1

start:

```
PUSH    EBP
MOV     EBP, ESP
MOV     EDI, [EBP+arg_0]
XOR     EAX, EAX
MOV     ECX, 0xFFFFFFFF // ECX = -1 || the register is filled with 1's -VE value
REPNE   SCASB // Search EDI for 0 || Finds the length of arg_0
NEG     ECX // ECX = 1 || +VE value
MOV     EAX, ECX
MOV     ESI, [EBP+arg_0]
MOV     EDI, [EBP+arg_4]
REP     MOVSB // Copy ESI to EDI
MOV     ESP, EBP
POP     EBP
RET     // Returns the value stored in EAX - length of the string
```

1.1) In a few sentences, explain what this function does.

In short this is the assembly code that copies copy one string to another (arg_0 to arg_4) it also has the length of the string stored in EAX register.. The value that the function returns is copy of the string (arg_4).

1.2) Write a function in C that is equivalent to the assembly above.

```
int func1(char* arg_0, char* arg_4) {
    while ( ECX != 0 ) // REPNE SCASB;
    {
        if( EDI == 0 ) // byte in AL = 0
            ZF = 0;
        if( DF == 0 )
            EDI++;
        else
            EDI--;
        ECX--;
        if( ZF == 0 ) break; // if zero is encountered in EDI, we exit while loop, we get the
length of the string because 0 typically indicates null terminator.
    }
    EDI = ESI; // copy arg_0 to arg_4
    EAX = ECX;
}

int func1(char* arg_0, char* arg_4) {
    arg_4 = arg_0;
}
```

1.3) Let arg_0 be a pointer to the null-terminated string "C:\Windows\System32\" and let arg_4 be a pointer to an empty buffer.

What is the value of the buffer pointed to by arg_4 when the function completes? What value does the function return?

arg_4 points to the null terminator. The function returns copy of the string, which is "C:\Windows\System32\"

Part 2

```
start:
    PUSH    EBP
    MOV     EBP, ESP
    MOV     ECX, [EBP+arg_0] // *arg_0 character pointer
    MOV     ESI, [EBP+arg_4] // arg_4 integer
    MOV     [EBP+var_1], 0 // var_1=0 possible integer
    JMP     loc_2
loc_1:
    MOV     EAX, [EBP+var_1] // defines the position
    ADD     EAX, ECX // moves to the required position
    MOV     EDX, byte ptr [EAX] // EDX acts as a pointer to char at EAX
    XOR     EDX, ESI
    MOV     [EAX], DL
    ADD     [EBP+var_1], 0x1 // var_1++;
loc_2:
    MOV     EAX, [EBP+var_1]
    CMP     byte ptr [ECX + EAX], 0 // while condition
    JNZ     loc_1
    MOV     ESP, EBP
    POP     EBP
    RETN
```

2.1) In a few sentences, explain what this function does.

The function simply XORs the given string (arg_0) with the given integer value (arg_4) and converts the string to something meaningful that the malware can use to perform specific functions.

2.2) Write a function in C that is equivalent to the assembly above.

```
int func2(char* arg_0, int arg_4) {
    int var_1;
    while( [ECX+EAX] != 0 )
    {
        EDX = arg_0[var_1];
        EDX = EDX^arg_4;
        var_1++;
    }
}
```

2.3) Let arg_0 be a pointer to the null-terminated string

"\xa7\xa4\xe2\xaf\xcf\xd2\xc6\xf1\xe1\xe3\xf3\xcc\xaf\xd8\xef\xdb\xf1\xe1\xa3\xa7\xaf\xe6\xa1\xd7\xd7\xae\xff\xe5\xfc\xe4\xa0\xc5\xdb\xe1" and let arg_4 be the integer 0x96.

What is the value of the string pointed to by arg_0 when the function completes? What value does the function return?

The value pointed by arg_0 is a null pointer. The value that the function return is 12t9YDPgwueZ9NyMgw519p7AA8isjr6SMw.

Part 3

```
start:
    PUSH    EBP
    MOV     EBP, ESP
    MOV     EDX, [EBP+arg_0] // character pointer
    MOV     ESI, [EBP+arg_4] // character pointer
    MOV     EDI, 0x1A // EDI = 26
    XOR     EAX, EAX // EAX = 0
loc_1:
    MOV     ECX, byte ptr [EDX]
    MOV     EBX, byte ptr [ESI]
    SUB     ECX, EBX // difference between arg_0 and arg_4
    SUB     ECX, EAX
    MOV     [EDX], cx
    SHR     ECX, 0x10 // clear the left side of the register
    AND     ECX, 0x1
    MOV     EAX, ECX
    INC     EDX // EDX++
    INC     ESI // ESI++
    DEC     EDI // DEC--
    TEST    EDI, EDI // EDI!=0
    JNZ     loc_1
loc_2:
    XOR     EAX, EAX
    MOV     ESP, EBP
    POP     EBP
    RETN
```

3.1) In a few sentences, explain what this function does.

The function takes two strings as input (arg_0 and arg_4) and finds the difference between them and returns a meaningful string that the malware will use to perform/connect to a function/URL. It is converting the hex string (arg_0) to a char string with another string (arg_4) and key to decipher it.

3.2) Write a function in C that is equivalent to the assembly above.

```
int func3(char* arg_0, char* arg_4) {
    char* result;
    int i = 26, j=0;
    while ( i !=0) {
        result[j] = arg_0[j] - arg_4[j];
        j++;
        i--;
    }
}
```

3.3) Let `arg_0` be a pointer to the null-terminated string
"`\xe8\xee\xdc\xa0\xe1\xda\xe1\xcd\xde\xdd\xc2\xdc\x02\x94\xca\xd7\xd7\x9a\xd0\xe9\xef\x01\xe2\x01\xcf\x01\x0a`" and let `arg_4` be a pointer to the null-terminated string
"`qwertyuiopasdfghjklzxcvbnm`".

What is the value of the string pointed to by `arg_0` when the function completes?

The value pointed by `arg_0` is "`x0a`". The function returns the value
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** I made efforts in converting the assembly to C and the C program not the exact equivalent
but it mimics what is happening in the assembly program.