Hackathon Project Phases

Project Title:

Gemini Landmark Description App

Team Name:

The Atlas Coders

Team Members:

- Mutyala Lakshmi Vishnu Sahiti
- Kurella Sai Siri Chandana
- Machiraju Pranathi
- Mittapally Charmika

Phase-1: Brainstorming & Ideation

Objective:

The **Gemini Landmark Description App** enhances tourist experiences by leveraging Alpowered image recognition and natural language processing to provide real-time, informative descriptions of landmarks. Users can capture or upload an image, and the app generates detailed insights, including historical, cultural, and geographical information.

Key Points:

1. Problem Statement:

- O The **Gemini Landmark Description App** enhances tourist experiences by providing Al-generated descriptions of iconic landmarks.
- O Users can upload an image and enter a prompt to receive detailed insights on historical significance, architecture, and interesting facts.

2. Proposed Solution:

- The Gemini Landmark Description App utilizes Al-powered image recognition and natural language processing to provide real-time, accurate, and multilingual descriptions of landmarks.
- O By capturing or uploading an image, users can instantly receive historical, cultural, and geographical insights through text and audio formats.

3. Target Users:

- O Tourists and travelers exploring new places.
- O History and culture enthusiasts.
- Travel bloggers and content creators.
- Educational institutions and students.

4. Expected Outcome:

 The Gemini Landmark Description App will enhance tourist experiences by providing instant, Al-generated landmark descriptions with historical and cultural insights.

Phase-2: Requirement Analysis

Objective:

Define the technical and functional requirements for the **Gemini Landmark Description App**

Key Points:

1. Technical Requirements:

Programming Language: Python

O Backend: **Gemini 1.5 Vision API**

Frontend: Gradio

Database: Not required initially (API-based queries)

2. Functional Requirements:

- Image Upload & Al Recognition Users upload an image, and Al identifies the landmark.
- Detailed Al Descriptions Provides historical, architectural, and cultural insights.
- Multilingual & Accessibility Features Supports multiple languages and textto-speech
- Search, Save & Bookmark Users can search landmarks and save descriptions.

 Sharing & Data Privacy – Allows sharing descriptions while ensuring data security.

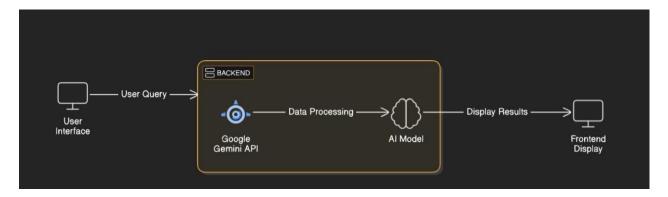
3. Constraints & Challenges:

- Accuracy & Recognition Issues Al may misidentify landmarks, especially lesser-known or partially visible ones.
- Real-Time Processing Limitations Generating instant responses with high accuracy requires significant computational power.
- Data Privacy & Security Ensuring user data protection while handling image uploads and Al-generated content.

Phase-3: Project Design

Objective:

Develop the architecture and user flow of the application.



Key Points:

1. System Architecture:

- Layers Divided into Presentation, Application, and Data layers for modularity and scalability.
- Components Includes frontend, backend, database, and external integrations (APIs, cloud services).
- Communication Uses protocols like HTTP, WebSockets, or message queues for data exchange.
- Scalability & Security Designed for performance, redundancy, authentication, and data protection.

2. User Flow:

- Entry Point User interacts with the system via a web/app interface or API request.
- Processing Backend processes the request, applies logic, and retrieves/stores data.
- O Response & Feedback Processed data is sent back to the user with relevant actions or insights.

3. UI/UX Considerations:

- User-Friendly Design Ensure intuitive navigation, clear layouts, and accessible elements.
- Consistency & Aesthetics Maintain uniform branding, colors, and typography for a seamless experience.
- Performance & Responsiveness Optimize loading speed and ensure compatibility across devices.

Phase-4: Project Planning (Agile Methodologies)

Objective:

Break down development tasks for efficient completion.

Sprint	Task	Priority	Duration	Deadline	Assigned To	Dependencies	Expected Outcome
Sprint 1	Environment Setup & API Integration	High	6 hours (Day 1)	End of Day	Pranathi	Google API Key, Python, Streamlit setup	API connection established & working
Sprint 1	Frontend UI Development	Medium	2 hours (Day 1)	End of Day 1	Sahiti	API response format finalized	Basic UI with input fields
Sprint 2	Landmark Search & Description Generation	High	3 hours (Day 2)	Mid-Day 2	Charmika	API response, UI elements ready	Search functionality with accurate descriptions
Sprint 2	Error Handling & Debugging	High	1.5 hours (Day 2)	Mid-Day 2	Siri Chandana	API logs, UI inputs	Improved API stability
Sprint 3	Testing & UI Enhancements	Medium	1.5 hours (Day 2)	Mid-Day 2	Sahiti	API response, UI layout completed	Responsive UI, better user experience
Sprint 3	Final Presentation & Deployment	Low	1 hour (Day 2)	End of Day 2	Entire Team	Working prototype	Demo-ready project

Sprint Planning with Priorities

Sprint 1 – Setup & Integration (Day 1)

- (High Priority) Set up the environment & install dependencies.
- (High Priority) Integrate Google Gemini API.
- (Medium Priority) Build a basic UI with input fields.

Sprint 2 – Core Features & Debugging (Day 2)

- (High Priority) Implement search & comparison functionalities.
- (High Priority) Debug API issues & handle errors in queries.

Sprint 3 – Testing, Enhancements & Submission (Day 2)

- (Medium Priority) Test API responses, refine UI, & fix UI bugs.
- (Low Priority) Final demo preparation & deployment.

Phase-5: Project Development

Objective:

Implement core features of the **Gemini Landmark Description App**.

Key Points:

- 1. Technology Stack Used:
 - o Frontend: Gradio
 - Backend: Gemini 1.5 Vision API
 - Programming Language: Python
- 2. Development Process:
 - Implement API key authentication and Gemini API integration.
 - Develop landmark description generation and tourist guidance logic.
 - Optimize search gueries for accuracy and relevance in landmark details.
- 3. Challenges & Fixes:

Challenge: Inaccurate or incomplete landmark descriptions.
 Fix: Fine-tune prompt engineering and leverage additional data sources.

Challenge: High latency in generating responses.
 Fix: Implement caching and optimize API request handling.

Phase-6: Functional & Performance Testing

Objective:

Ensure that the Gemini Landmark Description App works as expected.

Test Case ID	Category	Test Scenario	Expected Outcome	Status	Tester
TC-001	Functional Testing	Upload an image of the Charminar	Al correctly identifies and describes the landmark	Passed	Siri Chanda na
TC-002	Functional Testing	Request description in English	Al provides an accurate English description	Passed	Sahiti
TC-003	Performance Testing	API response time under 500ms	API should return results quickly.	⚠ Needs Optimization	Charmik a
TC-004	Bug Fixes & Improvements	Fixed incorrect landmark identification	Al recognition accuracy should improve	Fixed	Charmik a
TC-005	Final Validation	Ensure app works properly	UI should be responsive	+ Failed - UI broken on mobile	Sahiti
TC-006	Deployment Testing	Host the app on a cloud platform	App should be accessible online	፪ Deployed	DevOps