

**Aim:**

Write a program to copy last n characters from file-1 to file-2.

- open a new file "TestDataFile1.txt" in write mode
- write the content onto the file
- close the file
- open an existing file "TestDataFile1.txt" in read mode
- open a new file "TestDataFile2.txt" in write mode
- read the number of characters to copy
- set the cursor position by using fseek()
- copy the content from existing file to new file
- close the files
- open the copied file "TestDataFile2.txt" in read mode
- read the text from file and print on the screen
- close the file

**Source Code:**Copy.c

```
#include<stdio.h>
#include<string.h>
void stringReverse(char[]);
void main(){
    FILE *fp,*fn;
    int num,i;
    char ch,data[100];
    fp = fopen("TestDataFile1.txt","w+");
    printf("Enter the text with @ at end : ");
    while((ch=getchar())!='@'){
        putc(ch,fp);
    }
    putc(ch,fp);
    fclose(fp);
    fp = fopen("TestDataFile1.txt","r");
    fn = fopen("TestDataFile2.txt","w+");
    int n;
    i=0;
    printf("Enter number of characters to copy : ");
    scanf("%d",&n);
    fseek(fp, -n-2, 2);
    ch=fgetc(fp);
    while(ch!='@'){
        ch=fgetc(fp);
        putc(ch,fn);
    }
    fputc('\0',fn);
    fclose(fp);
    fclose(fn);
    printf("Copied text is : ");
    fp = fopen("TestDataFile2.txt","r");
    while((ch=fgetc(fp))!='@'){
        putchar(ch);
```

```
}  
printf("\n");  
fclose(fp);  
}
```

### Execution Results - All test cases have succeeded!

Test Case - 1
User Output
Enter the text with @ at end : We should not give up and we should not allow the problem to defeat us@
Enter number of characters to copy : 15
Copied text is : em to defeat us

Test Case - 2
User Output
Enter the text with @ at end : You have to dream before Your dreams can come true@
Enter number of characters to copy : 20
Copied text is : dreams can come true