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import time

def start_game():
    print("Welcome to the Mystical Forest Adventure!")
    time.sleep(1)
    print("You find yourself at the edge of a dense forest.")
    time.sleep(1)
    print("Your goal is to find the hidden treasure.")
    time.sleep(1)
    print("Let the adventure begin!\n")
    time.sleep(1)
    choose_path()

def choose_path():
    print("You have two paths ahead of you:")
    time.sleep(1)
    print("1. Take the narrow path to the left.")
    time.sleep(1)
    print("2. Enter the dark cave on the right.")
    time.sleep(1)

    while True:
        user_input = input("Enter your choice (1 or 2): ")

        if user_input == '1':
            narrow_path()
            break
        elif user_input == '2':
            dark_cave()
            break
        else:
            print("Invalid input. Please enter 1 or 2.")

def narrow_path():
    print("\nYou chose the narrow path.")
    time.sleep(1)
    print("As you walk further, you come across a stream.")
    time.sleep(1)
    print("Do you:")
    time.sleep(1)
    print("1. Cross the stream using a fallen log.")
    time.sleep(1)
    print("2. Follow the stream downstream.")

    while True:
        user_input = input("Enter your choice (1 or 2): ")

        if user_input == '1':
            print("\nYou successfully cross the stream.")
            time.sleep(1)
            print("You continue deeper into the forest.")
            time.sleep(1)
            treasure_room()
            break
        elif user_input == '2':
            print("\nYou follow the stream downstream.")
            time.sleep(1)
            print("You encounter a group of friendly forest creatures.")
            time.sleep(1)
            print("They lead you to the treasure!")
            time.sleep(1)
            print("Congratulations! You found the hidden treasure.")
            break
        else:
            print("Invalid input. Please enter 1 or 2.")

def dark_cave():
    print("\nYou enter the dark cave.")
    time.sleep(1)
    print("You can hear strange noises echoing from the depths.")
    time.sleep(1)
    print("Do you:")
    time.sleep(1)
    print("1. Venture further into the cave.")
    time.sleep(1)
    print("2. Decide it's too risky and turn back.")
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while True:
    user_input = input("Enter your choice (1 or 2): ")

    if user_input == '1':
        print("\nYou venture further into the cave.")
        time.sleep(1)
        print("You get lost in the darkness and never find your way out.")
        time.sleep(1)
        print("Game Over.")
        break
    elif user_input == '2':
        print("\nYou decide to turn back.")
        time.sleep(1)
        choose_path()
        break
    else:
        print("Invalid input. Please enter 1 or 2.")

def treasure_room():
    print("\nYou arrive in a room with a glowing treasure chest!")
    time.sleep(1)
    print("You've found the hidden treasure.")
    time.sleep(1)
    print("Congratulations! You are victorious.")

# Start the game
start_game()
```