

Developer - Phase 2

You have 48 hours to complete the test from the moment you receive the email.

In this test you will have to:

- Design and develop distributed applications using the MERN stack (MongoDB, Express.js, React, Node.js).
- Optimize performance and scalability in high-load environments.
- Manage asynchronous communications and event-driven architectures.
- Implement resilience mechanisms in the management of unreliable external services.
- Clearly document architectural and technical decisions.

The test is in English.

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saivinay023@gmail.com

Project Overview

Scenario

You are tasked with creating a **notification management platform** for email and/or SMS notifications, consisting of the following components:

1. Notification Collector

 An API service built with Express.js that receives notification requests and queues them for processing.

2. Processor Service

 A Node.js worker that reads notifications from the queue, processes them, and sends them to an external simulated service.

3. Dashboard

 A web application built with Vue, Svelte, Angular, or React to monitor the status of notifications (sent, failed, queued), with filtering and search functionality.

Provided Repository

You will start from a provided repository that includes the following **Docker architecture**. The software components must be implemented, except for the external simulated service, which is already provided:

- MongoDB and Redis for data persistence and queue management.
- Notification Collector (/api): Receives requests and places them in a Redis queue.
- **Processor Service** (/processor): Processes notifications from the queue and sends them to the external service.
- **Dashboard** (/dashboard): A React interface for monitoring notification status.
- Mock API (/mock-api): A simulated external service with predefined errors and timeouts.

Before starting development, review the repository structure to understand the separation of services: api for handling incoming requests, processor for managing notification processing, and dashboard for monitoring. The mock-api simulates unreliable external services. You are expected to work within this architecture without modifying the mock-api logic.

Simulated External Service

The project includes an already implemented simulated external service (mock-api) with the following behavior:

- 30% chance of returning a 429 (rate limit) error.
- 5% chance of returning to 500 (server error) .
- 20% of requests will result in a 5-second timeout .

⚠ You must integrate this service in a resilient manner without modifying its internal logic.

%Technical Requirements

- Docker, Node.js, MongoDB, Redis.
- **REST API** with **Express.js** and input validation (eg, using **Joi** or **Zod**).
- Asynchronous communication using **Redis queues** .
- Error handling for unreliable external services (circuit breaker, retry logic, exponential backoff).
- Dashboard with WebSocket or Server-Sent Events (SSE) for real-time updates.
- Optimize the system to handle at least 240 requests per minute .



Step 1: Environment Setup

- 1. Fork the <u>provided repository</u>: git@github.com:tractiongroup/flawed-messaging-node.git.
- 2. Clone the repository locally and set up the Docker environment.
- 3. Ensure all services (MongoDB, Redis, mock-service) are running correctly.
- 4. Test the mock API with the following command:

bash

```
curl -X POST http://localhost:1337/send
-H "Content-Type: application/json"
-d "
```

Step 2: Main Tasks

Fix Docker & Configuration

• Resolve any configuration issues in Docker (ports, networking, environment variables).

API Implementation

• Implement the **POST** endpoint:

/api/v1/notifications

- Accepts a JSON payload with the following fields:
 - type: email or SMS
 - recipient : recipient address/number
 - message : notification content
 - campaign_id: UUID
- · Validate the incoming data.

• Queue the request in **Redis** .

Processor Service

- Read notifications from the gueue and send them to the mock external service .
- Implement resilient error handling :
 - Retry logic with exponential backoff .
 - Circuit breaker for managing persistent failures.

Dashboard

- A simple **one-page** interface (no login required).
- Implement WebSocket or SSE for real-time updates on notification statuses.
- Add filters for **notification type** and **status** (sent, failed, queued).
- **Design is not a priority**; focus on functionality.

Step 3: Performance Optimization

- Perform load testing (using tools like Artillery or k6) to ensure the system can handle at least 240 requests per minute.
- Monitor resource usage (CPU, memory) and optimize response times.
- Implement a logging system (eg, Winston or Pino).

Step 4: Documentation

- Update README.md with:
 - Detailed instructions for setting up the environment.
 - Description of the implemented features.
 - Explanation of the technical choices made for resilience and performance optimization.
- Create a SOLUTION.md file with:
 - A list of bugs fixed and the debugging methods used.
 - Explanation of optimization strategies adopted.
 - Reflections on potential future improvements.

Evaluation Criteria

| Category | What We're Looking For |
|-----------------|---|
| Docker | Correct configuration of distributed environments, container networking, environment variables. |
| Code Quality | Clear, modular code, proper error handling, appropriate use of middleware and libraries. |
| Performance | System optimization for high loads, efficient use of resources (DB, cache, queues). |
| Resilience | Implementation of retry logic, advanced error handling (circuit breakers, timeouts). |
| Scalability | System's ability to handle high request volumes without performance degradation. |
| Problem Solving | Methodical debugging approach (log analysis, profiling tools, testing). |
| IU | Responsive, functional dashboard with real-time updates. |
| Documentation | Comprehensive and clear explanations of the development process and technical decisions. |

? Questions?

For technical questions, please contact **Enrico**:

E enrico@tractiongroup.it / **** +39 328 779 3580

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