

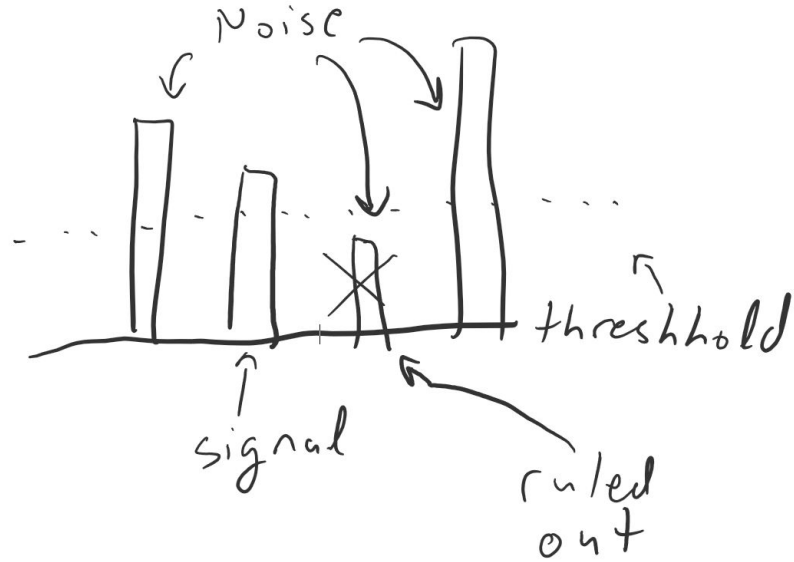


IoTTeam

Joseph Liba, Jamal Davis, Sai Vineeth

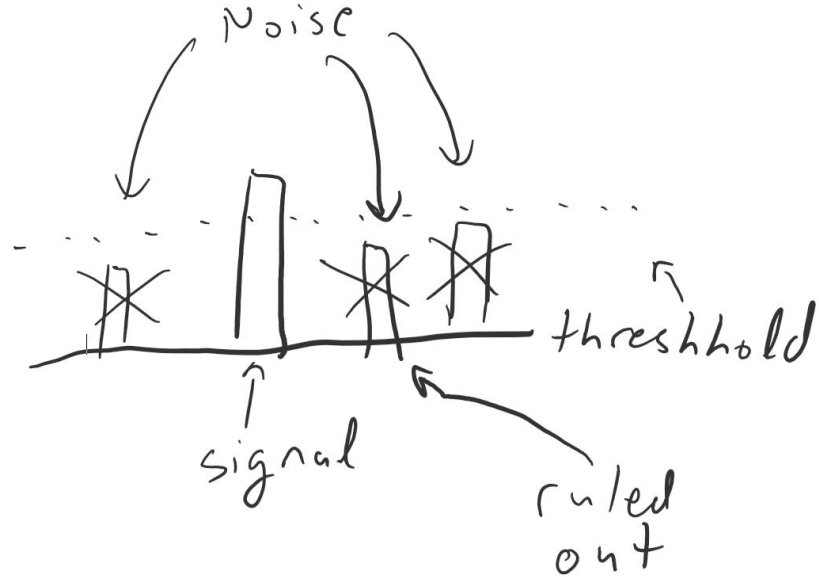
Robust FFT

- Jamal suggested we wait for a **repeat** reading for **robustness**.
- **Rule out frequencies** that drastically change in magnitude



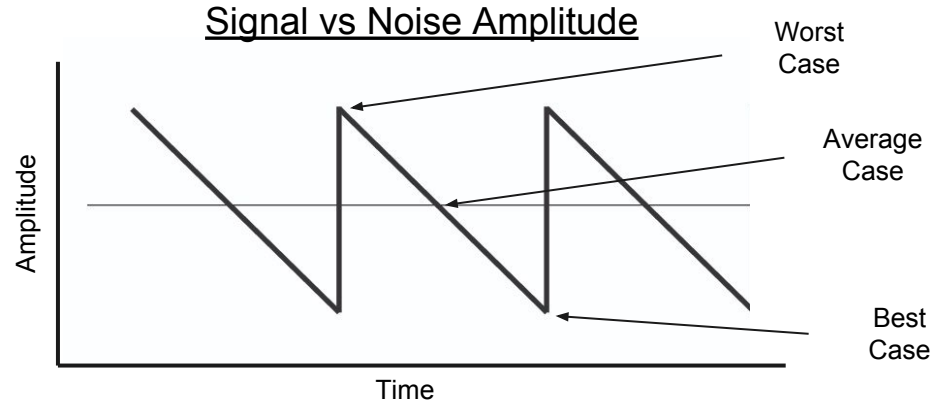
Robust FFT

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Robust FFT

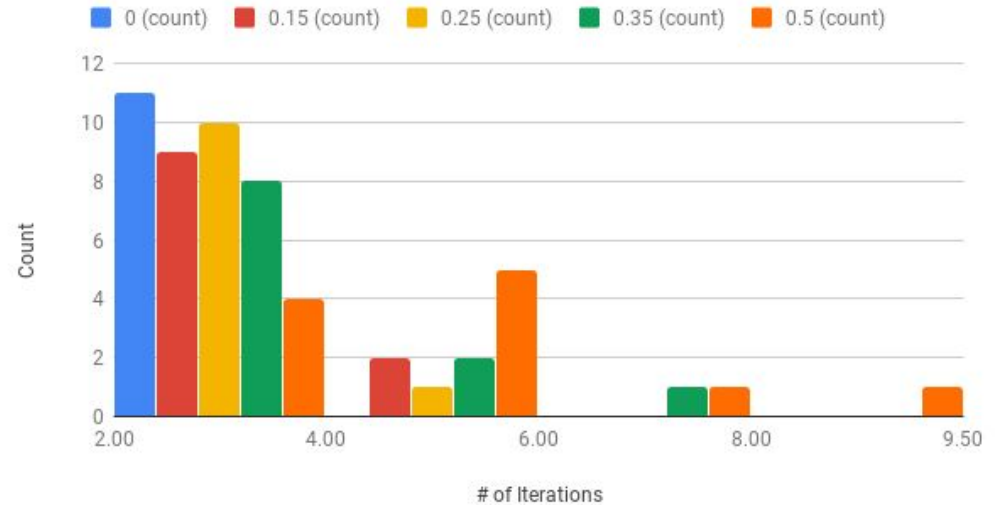
- Worst Case: ~4 FFTs
- Average Case: ~2 FFTs
- Best Case: ~2 FFTs



Robust FFT

- Worst Case: ~9 FFTs
- Average Case: ~4 FFTs
- Best Case: ~2 FFTs

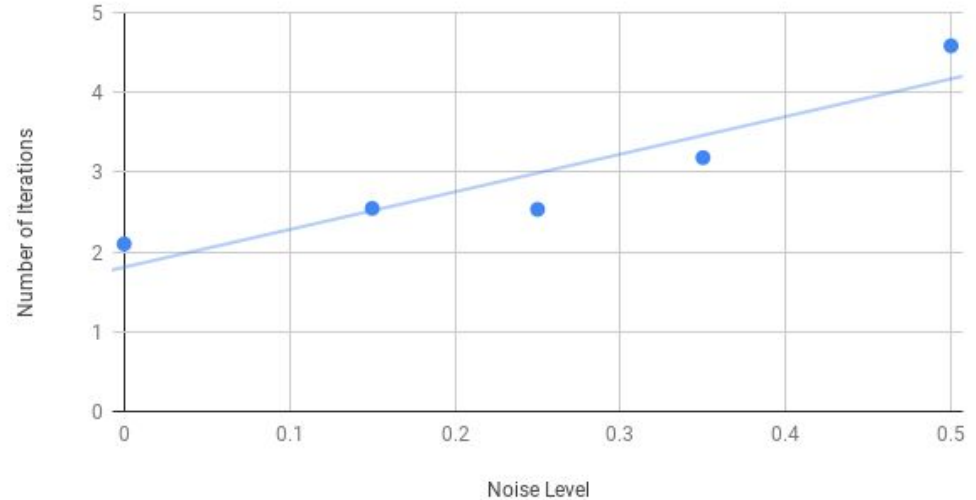
Noise Level and iterations



Robust FFT

- Worst Case: ~9 FFTs
- Average Case: ~4 FFTs
- Best Case: ~2 FFTs

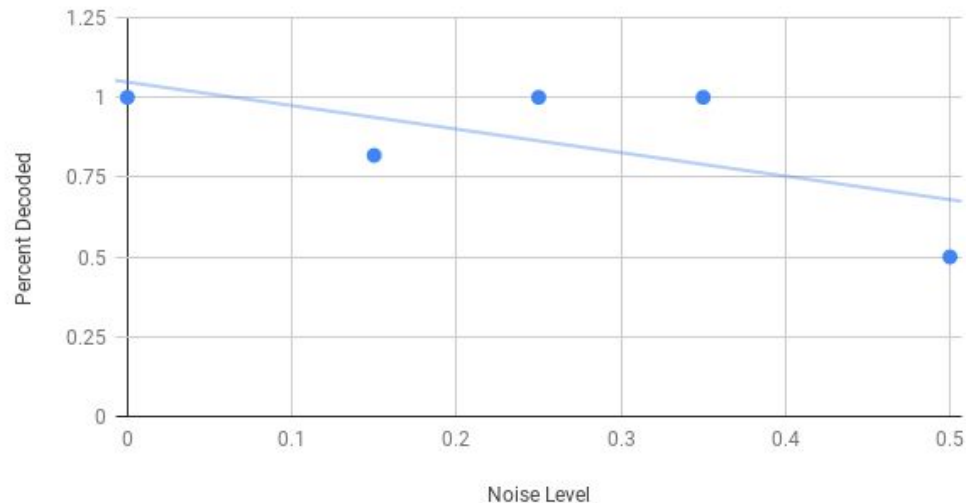
Number of Iterations vs Noise Level



Robust FFT

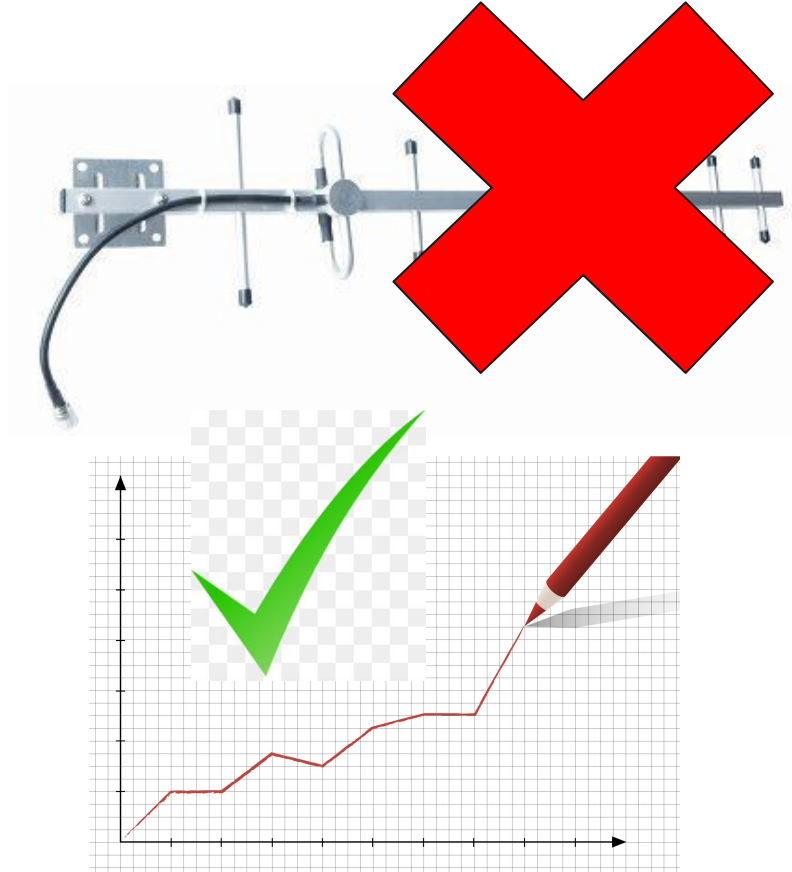
- Worst Case: 50% decoded
- Average Case: 80-100% decoded
- Best Case: 100% decoded

Percent Decoded vs Noise Level




Overcoming Interference

- Data-Driven Approach:
 - KISS
 - Don't build antennas needlessly!
 - Quantify Theoretical Improvement first!



Mimicking Antenna Effect

 WDA TESTPOINTS ☆ 📁

File Edit View Insert Format Data Tools Add-ons Help [All changes saved in Drive](#)

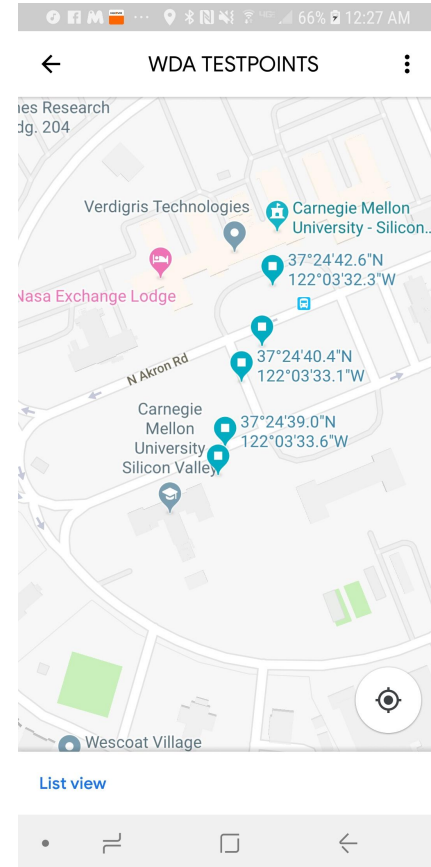
100% \$ % .0 .00 123 Arial 10 B I A 🔍 📐

fx -122.059381

	A	B	C	D	E	F	G
1				LOCATION FROM CMIL LAB		CMIL LAB	
2	Distance (m)	FSPL (db)	Antenna Eq(db)	Lat1	Long1	Lat2	Long2
3	240	73.272	3+0	37.412129	-122.05886	37.410056	-122.05952
4	190	71.243	3+2	37.411824	-122.05896	37.410056	-122.05952
5	150	69.475	3+4	37.411453	-122.059042	37.410056	-122.05952
6	120	67.2520468	3+6	37.411234	-122.0592	37.410056	-122.05952
7	95	65.22222	3+8	37.410832	-122.059327	37.410056	-122.05952
8	75	63.16964715	3+10	37.410662	-122.059381	37.410056	-122.05952

Overcoming Interference

- Base Case: 98% success at TX Power 6
- Squares are the physical locations tested to simulate an antenna of certain gain.



Overcoming Interference

- Base Case: 98% success at TX Power 6
- Theoretical Worst Case: Interferer right next to receiver .2635 km away (-74 dB disadvantage)
- Success Rate: ~75%!

Distance (d)	
<input type="text" value=".2635"/>	<div><div>km</div><div>▼</div></div>
Frequency (f)	
<input type="text" value="915"/>	<div><div>MHz</div><div>▼</div></div>
Transmitting Antenna Gain (G_{Tx})	
<input type="text" value="3"/>	<div><div>dB</div></div>
Receiving Antenna Gain (G_{Rx})	
<input type="text" value="3"/>	<div><div>dB</div></div>
<div><div>CALCULATE</div><div>RESET</div></div>	
<div><div>Result</div><div>Free Space Path Loss</div><div><input type="text" value="74.08403427"/></div><div><div>dB</div></div></div>	

Overcoming Interference

- Real Scenario: Both Interferer and Receiver .2635 km away (0 dB advantage)
- Success Rate: ~88%!

Distance (d)	
<input type="text" value=".2635"/>	<div><div>km</div><div>▼</div></div>
Frequency (f)	
<input type="text" value="915"/>	<div><div>MHz</div><div>▼</div></div>
Transmitting Antenna Gain (G_{Tx})	
<input type="text" value="3"/>	<div><div>dB</div></div>
Receiving Antenna Gain (G_{Rx})	
<input type="text" value="3"/>	<div><div>dB</div></div>
<div><div>CALCULATE</div><div>RESET</div></div>	
<div><div>Result</div><div>Free Space Path Loss</div><div><input type="text" value="74.08403427"/></div><div><div>dB</div></div></div>	

Overcoming Interference

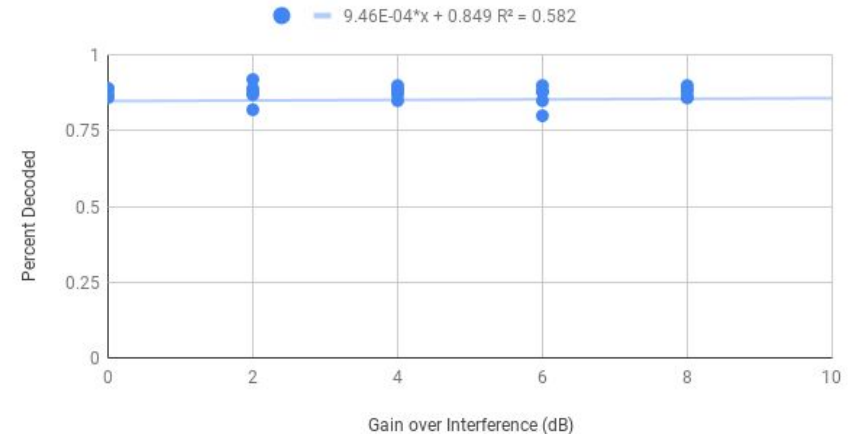
- Assuming a 10 dB advantage:
Interferer - 0.24 km away and
transmitter - 0.8km away (10 dB
advantage)
- Success Rate: ~87%!

Distance:	<input type="text" value=".0835"/>	<input type="text" value="Kilometers"/>
Frequency:	<input type="text" value="915"/>	<input type="text" value="MHz"/>
Transmitter Gain (dB):	<input type="text" value="3"/>	
Receiver Gain (dB):	<input type="text" value="3"/>	
<input type="button" value="Calculate"/>		

Overcoming Interference

- Adding an antenna provides no measurable improvement!
- Slope is effectively 0!
- Effectiveness of LoRa protocol allows packet to squeeze through
- Interferer always succeeds in interfering.

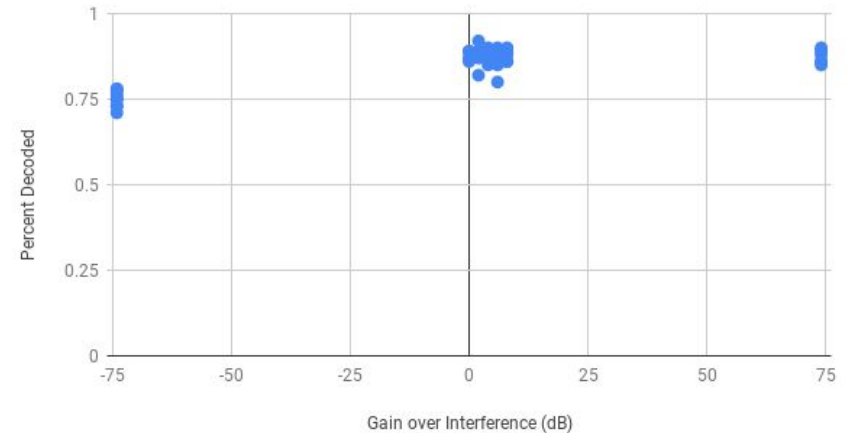
Percent Decoding vs Gain over Interference



Overcoming Interference

- Even when transmitter is next to receiver and interference is .26 km away, same error rate.
- Only outlier is if interference is next to receiver, with 75% error rate.

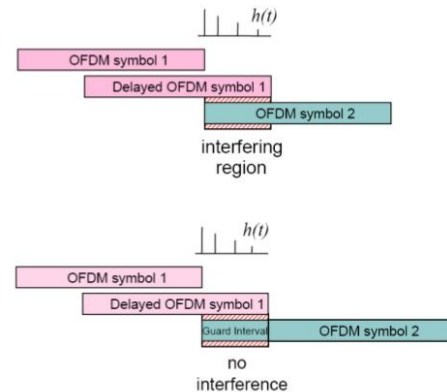
Percent Decoding vs Gain over Interference



RSSI Advantage has little effect for LoRa

- Antenna => Marginal Improvements
- One extra packet is negligible (<1% increase in energy)
- Extra time is within socket timing error
- Timing plays a large role

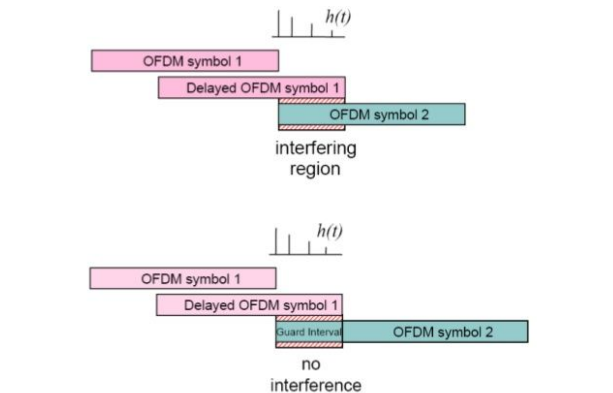
Guard Interval To “Remove” ISI



Timing the Packets

- Must send packets at a faster rate than interferer
- If interferer sends at 10 Hz, then sending at 20 Hz will guarantee one slips between within two sends.

Guard Interval To “Remove” ISI



Timing the Packets

- Small packet => all or nothing corruption
- No need for bit error detection and correction

Single-Error correction, Double-Error detection

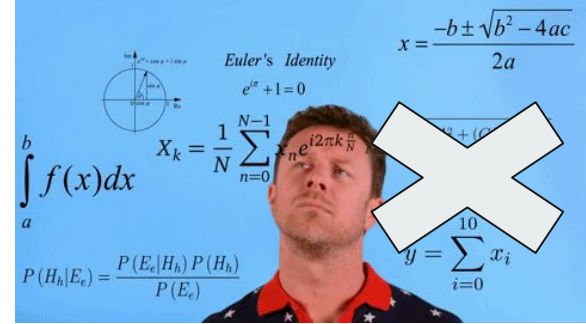
- The Hamming Code can detect only a single error.
- By adding an additional parity bit to the word, the Hamming Code can detect a single error and detect double errors. $0100P_{13}$.

00111001010... 1
 $P = \text{XOR}(C_1, C_2, C_3, C_4, C_5, C_6, C_7, C_8, C_9, C_{10}, C_{11}, C_{12})$

if $P = 0$, then the word is correct. if $P = 1$, then the parity of the 13 bits is incorrect (odd parity).
the following four cases can occur:

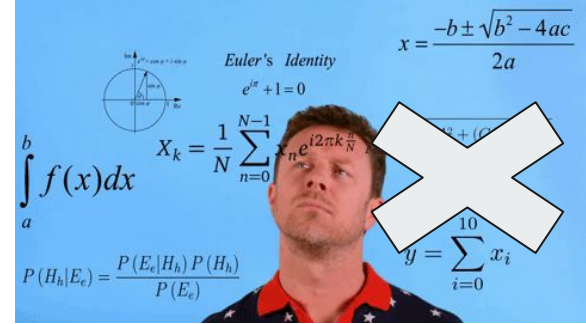
Say NO to Encryption Libraries

- RSA requires MINIMUM 1024 bits
- Large Headers in encrypted blocks
- **Unnecessary complexity**
- Unnecessary to maintain secrecy, only authentication



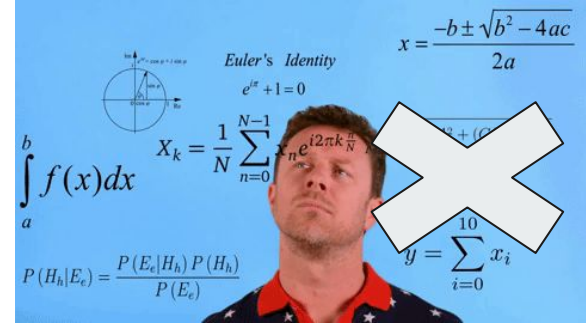
Packet Validation

- Frequencies in packet are delimited using '~' character.
 - Ex: 5800~400
- Encryption: XOR with **5 byte password**
- Any packets that aren't in the correct form after decryption are discarded by receiver
- One time pad is valid since data is sent faster than interferer has time to learn XOR value.



Challenges

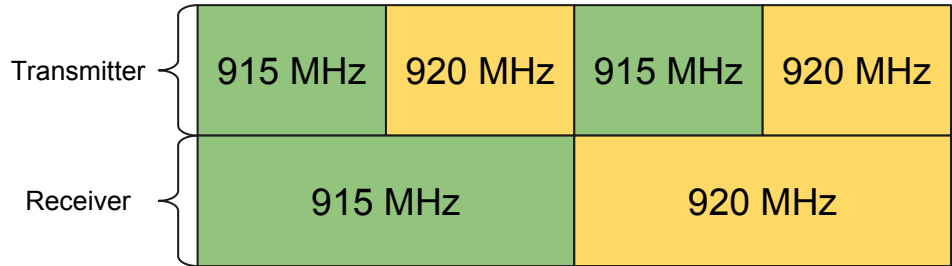
- If XORing a byte results in 0, then LoRa.print terminates at the null character (1.5% chance)
- 1/256 chance attacker can impersonate '~' identifier





Frequency Hopping

- Jump between 915 and 920 MHz using `LoRa.setfrequency()`
- No extra power consumption
- Receiver jumps at 5 Hz speed
- Transmitter jumps at 10 Hz speed
- When frequencies align, transmission is successful
- No need for synchronization



Minimizing Packet Size

- Frequency range for competition went from 200 Hz to 19 KHz
 - Use **2 byte shorts**, not 4 byte floats
- Explored possibility of creating a **custom 12 bit floating point** representation
 - Would have reduced payload to 3 bytes
 - Could not maintain +/- 10 Hz error at high frequencies





Key Decisions

- 5 byte XOR encryption. Accept 1.5% risk of bad XOR.
- Get 2 FFT matches. In practice, high probability.
- Send 8 LoRa packets. Radio Power is cheap relative to Processor Power.
- Chose not to make an antenna.



Future Experiments

- Guarantee that no XOR results in 0.
- Reduce payload to 4 bytes.
- Use custom 4 byte RSA.
- Understand the outlier: Interferer distance has effect when right next to receiver, otherwise no effect.