Button demo program

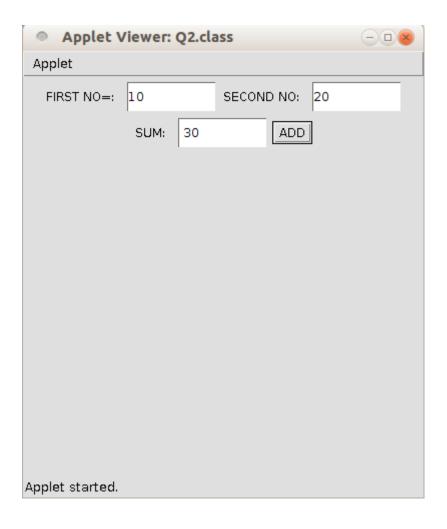
```
import java.awt.*;
import java.awt.event.*;
import java.applet.*;
public class buttondemo extends Applet implements ActionListener
  TextField t1 = new TextField(10);
   Button b = new Button("click");
public void init()
  {
    add(t1);
    add(b);
  b.addActionListener(this);
  }
  public void actionPerformed(ActionEvent e)
  {
if (e.getSource() == b)
{
t1.setText(" welcome");
} }
<html>
    <APPLET CODE="buttondemo.class" WIDTH=400 HEIGHT=400>
```

```
</APPLET>
  </html> */
addition program
import java.awt.*;
import java.awt.event.*;
import java.applet.*;
public class addition extends Applet implements ActionListener
{
  TextField t1 = new TextField(10);
  TextField t2 = new TextField(10);
  TextField t3 = new TextField(10);
  Label I1 = new Label("FIRST NO=:");
  Label I2 = new Label("SECOND NO:");
  Label I3 = new Label("SUM:");
  Button b = new Button("ADD");
  public void init()
  {
    add(l1);
    add(t1);
    add(I2);
    add(t2);
    add(I3);
    add(t3);
    add(b);
    b.addActionListener(this);
```

}

```
public void actionPerformed(ActionEvent e)
{
  if (e.getSource() == b)
  {
    int n1 = Integer.parseInt(t1.getText());
    int n2 = Integer.parseInt(t2.getText());
    t3.setText(" " + (n1 + n2));
  }
}

/*
<html>
  <APPLET CODE="addition.class" WIDTH=400 HEIGHT=400>
</APPLET>
  </html> */
```



```
factorial:
import java.applet.*;
import java.awt.event.*;
import java.awt.*;

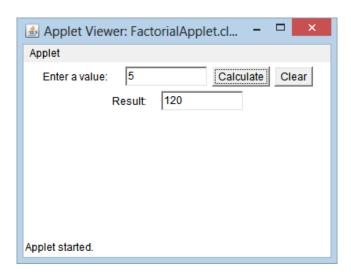
public class FactorialApplet extends Applet implements ActionListener
{
    Label l1,l2;
    TextField t1,t2;
    Button b1,b2;
    public void init()
    {
        l1=new Label("Enter a value: ");
        l2=new Label("Result:");
}
```

```
t1=new TextField(10);
   t2=new TextField(10);
  b1=new Button("Calculate");
   b2=new Button("Clear");
   add(l1);
   add(t1);
   add(b1);
   add(b2);
   add(l2);
   add(t2);
   b1.addActionListener(this);
   b2.addActionListener(this);
}
public void actionPerformed(ActionEvent ae)
  int n=Integer.parseInt(t1.getText());
   int fact=1;
   if(ae.getSource()==b1)
   {
     if(n==0 | | n==1)
     {
        fact=1;
     t2.setText(String.valueOf(fact));
     }
     else
     for(int i=1;i<=n;i++)
        fact=fact*i;
  t2.setText(String.valueOf(fact));
  }
  else if(ae.getSource()==b2)
   {
     t1.setText("");
     t2.setText("");
   }
```

```
}

/*<applet code="Factorial.class" width=500 height=500>
</applet> */
```

Output



divide by zero exception program

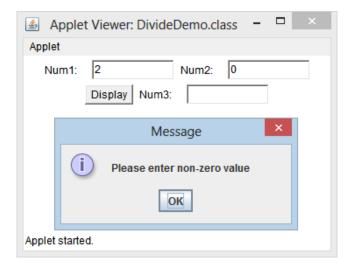
```
import java.applet.*;
import java.awt.*;
import java.awt.event.*;
/* <applet code="DivideDemo" width=500 height=500> </applet? */</pre>
```

public class DivideDemo extends Applet implements ActionListener, TextListener

```
{
Label l1, l2, l3;
TextField t1,t2,t3;
Button b1;
int x,y;
float res=0;
public void init()
  l1=new Label("Num1:");
  l2=new Label("Num2:");
  l3=new Label("Num3:");
  t1=new TextField(10);
  t2=new TextField(10);
  t3=new TextField(10);
  b1=new Button("Display");
  add(l1);
  add(t1);
  add(l2);
  add(t2);
  add(b1);
  add(l3);
  add(t3);
  b1.addActionListener(this);
  t1.addTextListener(this);
  t2.addTextListener(this);
}
 public void actionPerformed(ActionEvent ae)
 {
    try
    {
       int x=Integer.parseInt(t1.getText());
       int y=Integer.parseInt(t2.getText());
       if(ae.getSource()==b1)
        res=x/y;
    }
    catch(NumberFormatException nfe)
```

```
{
       javax.swing.JOptionPane.showMessageDialog(this, "Please enter Integer
value");
    }
    catch(ArithmeticException afe)
       javax.swing.JOptionPane.showMessageDialog(this, "Please enter non-zero
value");
    }
    t3.setText(String.valueOf(res));
 }
 public void textValueChanged(TextEvent te)
 {
    if(!t1.getText().equals("")&&(!t2.getText().equals("")))
       b1.setEnabled(true);
     }
    else
       b1.setEnabled(false);
 }
}
```

Output



```
import java.applet.*;
import java.awt.*;
import java.awt.event.*;

public class Signals extends Applet implements ItemListener {
         String msg="";
         Checkbox stop,ready,go;
         CheckboxGroup cbg;
         public void init()
```

```
{
       cbg = new CheckboxGroup();
       stop = new Checkbox("Stop", cbg, false);
       ready = new Checkbox("Ready", cbg, false);
       go= new Checkbox("Go", cbg, false);
       add(stop);
       add(ready);
       add(go);
       stop.addItemListener(this);
       ready.addItemListener(this);
       go.addItemListener(this);
}
public void itemStateChanged(ItemEvent ie)
       repaint();
public void paint(Graphics g)
      msg=cbg.getSelectedCheckbox().getLabel();
       g.drawOval(165,40,50,50);
       g.drawOval(165,100,50,50);
       g.drawOval(165,160,50,50);
      if(msg.equals("Stop"))
              g.setColor(Color.red);
              g.fillOval(165,40,50,50);
       else if(msg.equals("Ready"))
              g.setColor(Color.yellow);
              g.fillOval(165,100,50,50);
       else
```

Output:

