# **Ride-Sharing Service**

Imagine you are tasked with building a ride-sharing service system for a startup. The service needs to manage users, drivers, rides, and locations effectively. To do this, you need to design and implement a program in Java that follows Object-Oriented Programming (OOP) principles.

### The service revolves around five main components:

- **1. Location:** Represents a place in the city, such as "Downtown" or "Airport". Each location is identified by its name.
- 2. User: Represents the customers using the ride-sharing service. Each user has a name and an ID. Users can request rides, provide the starting and ending locations, and retrieve their personal information when needed.
- **3. Ride:** Represents a trip from one location to another. Each ride has a unique ID, a starting location, a destination, and a status indicating whether the ride is completed. Users can view the details of the ride, such as its ID and location.
- **4. Driver:** Represents the drivers in the system who fulfil ride requests. Each driver has a name, ID, vehicle type (Sedan, SUV), and a status indicating whether they are available to take rides. Drivers can accept rides, complete rides, and toggle their availability status.
- 5. **RideSharingService**: The central system that manages the interaction between users, drivers, and rides. It allows users and drivers to register, handles ride requests, and manages the completion of rides.

### **How the System Works**

- Setup:
  - ► Locations are created to represent real-world places (e.g., "Downtown", "Airport").
  - **▶** Users and drivers are registered in the system.
  - → Drivers may start as "available" or "unavailable" based on their status.

### Ride Request:

- ► A user requests a ride by specifying a starting location and destination.
- ➡ The system creates a Ride object to represent the trip and adds it to the list of rides.

#### • Driver Assignment:

- → A driver checks if they are available and accepts the ride. If unavailable, the system shows an appropriate message.
- → Once a ride is accepted, the driver becomes unavailable.

#### • Ride Completion:

- ➤ After the trip is complete, the driver marks the ride as completed.
- **▶** The driver's availability status is updated so they can take another ride.

### • Error Handling:

- → The system handles invalid scenarios, such as:
- Trying to accept a ride when a driver is unavailable.
- **→** Completing a ride that has already been completed.
- ► Requesting a ride with invalid or missing locations.

# **Your Task**

You are provided with the Main.java file, which outlines how the program should work. The main program contains commented-out test cases and instructions to guide you. Your task is to write the code for all the necessary classes and methods, so the program functions as described.

#### What to Do

- 1. Implement the following classes:
  - **→** Location
  - → User
  - ➡ Ride
  - → Driver
  - **→** RideSharingService
- 2. Uncomment the test cases in the Main.java file one at a time and implement the corresponding functionality. For example:
  - **▶** Implement registerUser() before uncommenting its test case.
  - ► Implement acceptRide() to handle the ride assignment.
- 3. Handle edge cases:
  - ⇒ Prevent a driver from accepting a ride if unavailable.
  - **⇒** Ensure completed rides cannot be re-completed.
  - ➤ Prevent rides from being created with invalid locations.
- 4. Ensure all methods work correctly by testing each before moving to the next.

Completing this task will teach you how to design a fully functional object-oriented system with interdependent classes.

#### **Test Case**

### Scenario 1: Request a Ride and Complete It:

- 1. A user ("Sahid") registers in the system.
- 2. A driver ("Sakib") registers in the system.
- 3. The user requests a ride from one location to another ("Downtown" to "Airport").
- 4. The driver accepts the ride and becomes unavailable.
- 5. The driver completes the ride.

### **Steps to Implement:**

- 1. **Create Locations**: Create the locations ("Downtown" and "Airport") to represent real-world places.
- 2. **Register the User:** Register by creating a User object and passing it to User.registerUser().
- 3. **Register the Driver:** Register the driver by creating a Driver object and passing it to Driver.registerDriver().

- 4. **Request a Ride**: Call the requestRide() method from the RideSharingService class, passing the user and the locations.
- 5. **Accept the Ride**: Call the acceptRide() method from RideSharingService, passing the driver and the ride.
- 6. **Complete the Ride:** Call the completeRide() method from RideSharingService, passing the driver and the ride.

### **Final Output:**

```
User registered:
Name: Sahid, ID: 1
Driver registered:
Name: Sakib, ID: 101
Ride Requested:
Ride ID: R1, From: Downtown, To: Airport
Ride Accepted
Ride completed for R1
```

#### Main.java Skeleton for test case 1

```
public class Main {
 public static void main(String[] args) {
    Location loc1 = new Location("Downtown");
    Location loc2 = new Location("Airport");
    // Create User and Driver
    User user1 = new User("Sahid", 1);
    Driver driver1 = new Driver("Sakib", 101, "Sedan", true); // Driver initially available
    // Register User and Driver
    User.registerUser(user1);
    Driver.registerDriver(driver1);
    // Create RideSharingService
    RideSharingService = new RideSharingService();
    // Request Ride
    Ride ride1 = service.requestRide(user1, loc1, loc2);
    // Accept Ride
    service.acceptRide(driver1, ride1);
    // Complete Ride
    service.completeRide(driver1, ride1);
```

# Scenario 2: Unavailable Driver and Completed Ride Attempt

- 1. A user ("Hossain") registers in the system.
- 2. Two drivers ("Sakib" and "Alisha") register in the system.
  - o Driver "Sakib" is unavailable initially.
  - o Driver "Alisha" is available initially.
- 3. The user requests a ride from one location to another ("Downtown" to "Airport").
- 4. An unavailable driver tries to accept the ride, but the system prevents this.
- 5. An available driver accepts the ride and becomes unavailable.
- **6.** The driver completes the ride.
- 7. The system prevents the driver from completing the same ride again.

## **Steps to Implement:**

- 1. **Create Locations:** Same as Test Case 1.
- 2. Register the User: Create and register a User object for "Hossain."
- 3. **Register the Drivers:** Create and register two Driver objects:
  - o "Sakib" (initially unavailable).
  - o "Alisha" (initially available).
- 4. **Request a Ride:** Call the requestRide() method.
- 5. Driver Accepts Ride:
  - Try to accept the ride with "Sakib" (unavailable).
  - Accept the ride with "Alisha" (available).
- 6. Complete the Ride: Call the completeRide() method for "Alisha."
- 7. **Attempt to Complete the Same Ride Again**: Call the completeRide() method again for "Alisha" to test the error handling.

### **Final Output:**

User registered:
Name: Hossain, ID: 2
Driver registered:
Name: Sakib, ID: 101
Driver registered:
Name: Alisha, ID: 102

Ride Requested:

Ride ID: R2, From: Downtown, To: Airport

Driver is not available.

Ride Accepted

Ride completed for R2 Ride is already completed!

#### Main.java Skeleton for test case 2

```
public class Main {
  public static void main(String args) {
    Location loc1 = new Location("Downtown");
    Location loc2 = new Location("Airport");
    // Create User and Drivers
    User user2 = new User("Hossain", 2);
    Driver driver1 = new Driver("Sakib", 101, "Sedan", false); // Initially unavailable
    Driver driver2 = new Driver("Alisha", 102, "SUV", true); // Initially available
    // Register User and Drivers
    User.registerUser(user2);
    Driver.registerDriver(driver1);
    Driver.registerDriver(driver2);
    // Create RideSharingService
    RideSharingService = new RideSharingService();
    // Request Ride
    Ride ride2 = service.requestRide(user2, loc1, loc2);
    // Try to accept Ride with an unavailable driver
    service.acceptRide(driver1, ride2);
    // Accept Ride with an available driver
    service.acceptRide(driver2, ride2);
    // Complete Ride
    service.completeRide(driver2, ride2);
    // Attempt to complete the same ride again
    service.completeRide(driver2, ride2);
 }
```

### **Final Output:**

```
User registered:
Name: Hossain, ID: 2
Driver registered:
Name: Sakib, ID: 101
Driver registered:
Name: Alisha, ID: 102
Ride Requested:
Ride ID: R2, From: Downtown, To: Airport
Driver is not available.
```

Ride Accepted Ride completed for R2 Ride is already completed!

# **Bonus Marks Question: Handling Duplicate User IDs**

The current ride-sharing system allows users to register with their name and a unique ID. However, what happens if a user tries to register with an ID that already exists in the system?



You may solve this problem without using inheritance; however, incorporating inheritance will significantly enhance code reusability and maintainability by reducing redundancy. If you can implement inheritance effectively, bonus marks will be awarded!