

# Pubsub

## Pub/Sub in GCP

**Google Cloud Pub/Sub** is a fully managed, real time messaging service used to send, receive, and process events asynchronously.

It follows a **publish–subscribe model**:

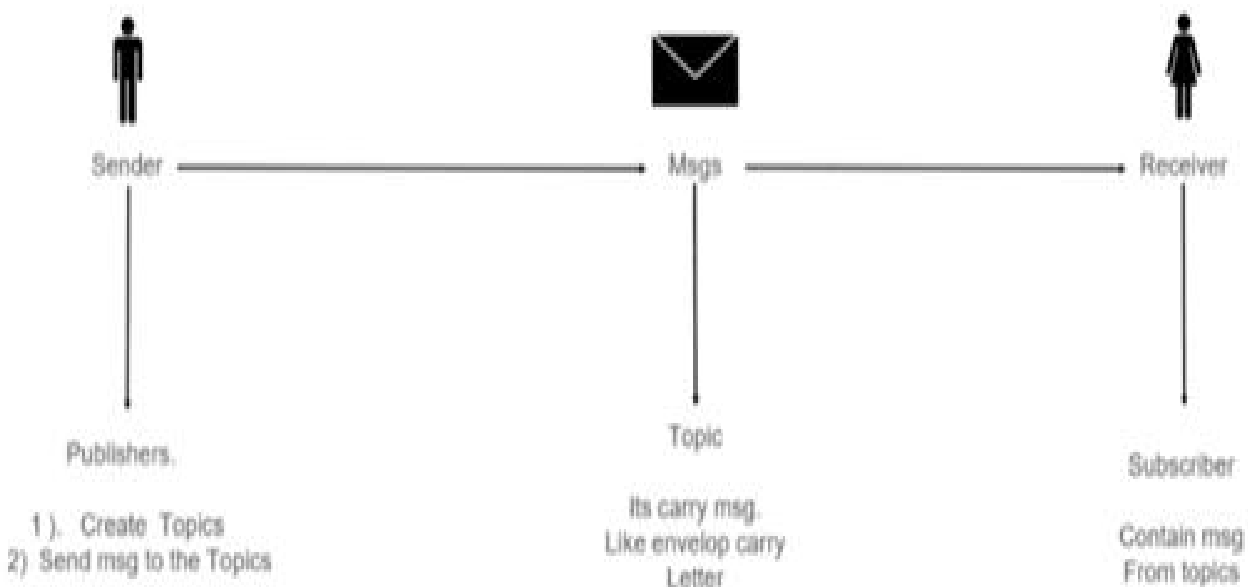
**Publisher** → sends messages

**Topic** → holds messages

**Subscriber** → receives messages

Publishers and subscribers do not know about each other.

## How Pub/Sub works (simple flow)



## 1. Publisher sends message to Topic

A publisher application sends an event/message to a Pub/Sub topic. The publisher does not know or care who will consume the message.

## 2. Message is stored durably

Pub/Sub safely stores the message across Google's infrastructure. This ensures the message is not lost even if subscribers are temporarily down

## 3. Subscribers pull or receive pushed messages

Subscribers receive messages either by pulling them or via push delivery. Multiple subscribers can receive the same message independently.

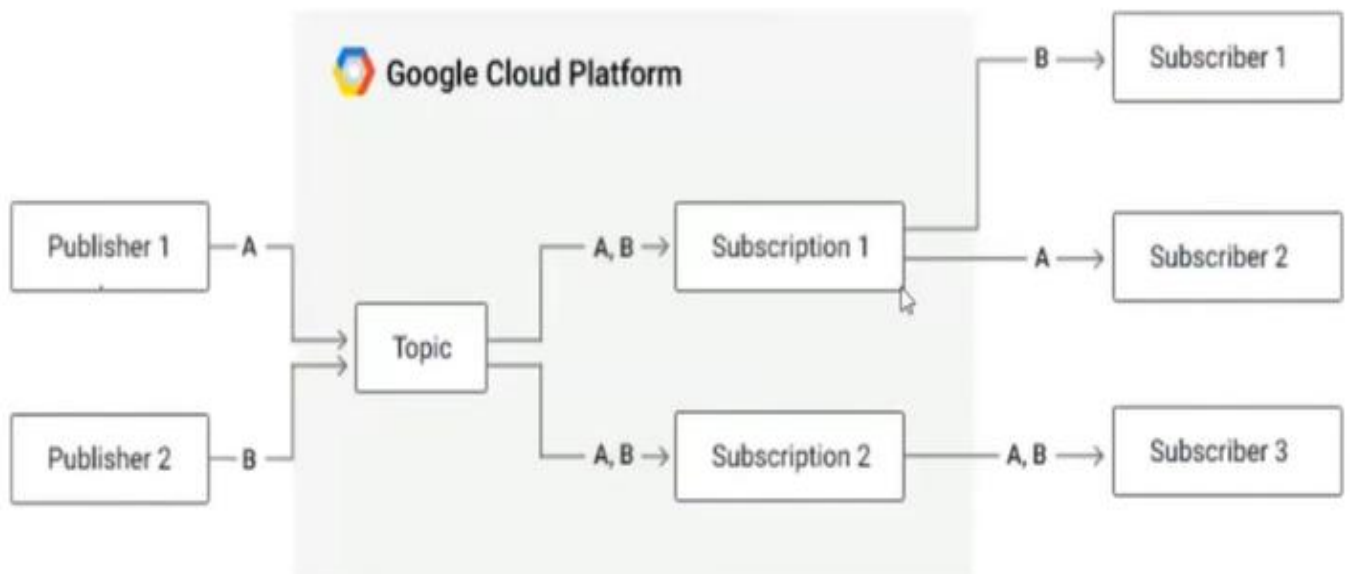
## 4. Subscriber acknowledges message

After processing, the subscriber sends an acknowledgment to Pub/Sub. This tells Pub/Sub the message was successfully handled

5. If not acknowledged → message is redelivered

If acknowledgment is not received within the time limit, Pub/Sub retries.

This guarantees at-least-once delivery of every message.



## Key components

Topic: Logical channel for messages

Publisher: Application that sends messages

Subscription: Connection between topic and subscriber

Subscriber: Application that consumes messages

## **Types of subscriptions**

**Pull:** Subscriber pulls messages manually

**Push:** Pub/Sub pushes messages to an endpoint (HTTP, Cloud Run)

## **Benefits of using Pub/Sub**

### **1. Fully managed**

No servers

No maintenance

### **2. Massive scalability**

Handles millions of messages per second

### **3. Loose coupling**

Services can evolve independently

### **4. Reliable delivery**

At-least-once delivery

Automatic retries

## 5. Global & low latency

Works across regions

## 6. Cost-effective

Pay only for usage

## 7. Easy integration

Native integration with:

Dataflow, Cloud Functions, Cloud Run, BigQuery

## **Where do we use Pub/Sub?**

### 1. Event-driven architectures

Example:

User uploads a file

Event is published

Multiple services react:

- Image processing
- Metadata extraction
- Notification service

## 2. Data ingestion pipelines

Example:

Streaming data from:

- IoT devices
- Logs
- Clickstream data
- Pub/Sub → Dataflow → BigQuery

## 3. Microservices communication

Example:

Order service publishes order\_created

Inventory, billing, and email services consume it independently

### **Why do we use the pubsub:**

- > Decouple systems: Services communicate through events instead of direct calls, so they don't depend on each other.
- > Handle real-time data: Events are delivered and processed immediately as soon as they occur.

- > Process events asynchronously: The producer sends a message and continues its work without waiting for consumers.
- > Scale automatically: Pub/Sub handles traffic spikes by buffering messages and scaling consumers independently.

## **Practical workflow**

Creation of topic :

- > gcloud pubsub topics create mytopic

Creation of subscription:

- > gcloud pubsub subscriptions create --topic mytopic mysub

Pass a message as event :

- > gcloud pubsub topics publish mytopic --message "Hello Team"

- defines the message id

Pull the message

- > gcloud pubsub subscriptions pull --auto-ack mysub
- message is displayed in the subscription