```
* To change this license header, choose License Headers in Project Properties.
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* and open the template in the editor.
package hw04;
import org.junit.After;
import org.junit.AfterClass;
import org.junit.Before;
import org.junit.BeforeClass;
import org.junit.Test;
import static org.junit.Assert.*;
/**
* @author said
 */
public class ExecutableTest {
    public ExecutableTest() {
    @BeforeClass
    public static void setUpClass() {
    @AfterClass
    public static void tearDownClass() {
   @Before
    public void setUp() {
   @After
    public void tearDown() {
    /**
    * Test of execute method, of class Executable.
    */
   @Test
    public void testExecute() {
        System.out.println("execute");
        Executable instance = new ExecutableImpl();
        double expResult = 0.0;
        double result = instance.execute();
        assertEquals(expResult, result, 0.0);
        // TODO review the generated test code and remove the default call to
fail.
        fail("The test case is a prototype.");
    }
    public class ExecutableImpl implements Executable {
        public double execute() {
            return 0.0;
    }
```