```java
/*
 * To change this license header, choose License Headers in Project Properties.
 * To change this template file, choose Tools | Templates
 * and open the template in the editor.
 */

package hw04;

import org.junit.After;
import org.junit.AfterClass;
import org.junit.Before;
import org.junit.BeforeClass;
import org.junit.Test;
import static org.junit.Assert.*;

/**
 *
 * @author said
 */
public class CompilableTest {

    public CompilableTest() {
    }

    @BeforeClass
    public static void setUpClass() {
    }

    @AfterClass
    public static void tearDownClass() {
    }

    @Before
    public void setUp() {
    }

    @After
    public void tearDown() {
    }

    /**
     * Test of compileAndRun method, of class Compilable.
     */
    @Test
    public void testCompileAndRun() {
        System.out.println("compileAndRun");
        Compilable instance = new CompilableImpl();
        instance.compileAndRun();
        // TODO review the generated test code and remove the default call to
fail.
        //fail("The test case is a prototype.");
    }

    public class CompilableImpl implements Compilable {

        public void compileAndRun() {
        }
    }

}
```