```
* To change this license header, choose License Headers in Project Properties.
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\ensuremath{^{*}} and open the template in the editor.
package hw04;
import org.junit.After;
import org.junit.AfterClass;
import org.junit.Before;
import org.junit.BeforeClass;
import org.junit.Test;
import static org.junit.Assert.*;
/**
* @author said
 */
public class OperandTest {
    public OperandTest() {
    @BeforeClass
    public static void setUpClass() {
    @AfterClass
    public static void tearDownClass() {
    @Before
    public void setUp() {
    @After
    public void tearDown() {
    /**
     * Test of returnValue method, of class Operand.
    */
    @Test
    public void testReturnValue() {
        System.out.println("returnValue");
        Operand instance = new MyDouble(12);
        double expResult = 12;
        double result = instance.returnValue();
        assertEquals(expResult, result, 0.0);
        // TODO review the generated test code and remove the default call to
fail.
        //fail("The test case is a prototype.");
    }
    /**
     * Test of setValue method, of class Operand.
     * @throws java.lang.Exception
    @Test(expected=UnsupportedOperationException.class)
    public void testSetValue() throws Exception {
        System.out.println("setValue");
```

```
Operand val = new MyDouble(12);
    Operand instance = new MyDouble();
    instance.setValue(val);
    // TODO review the generated test code and remove the default call to fail.

//fail("The test case is a prototype.");
}
```