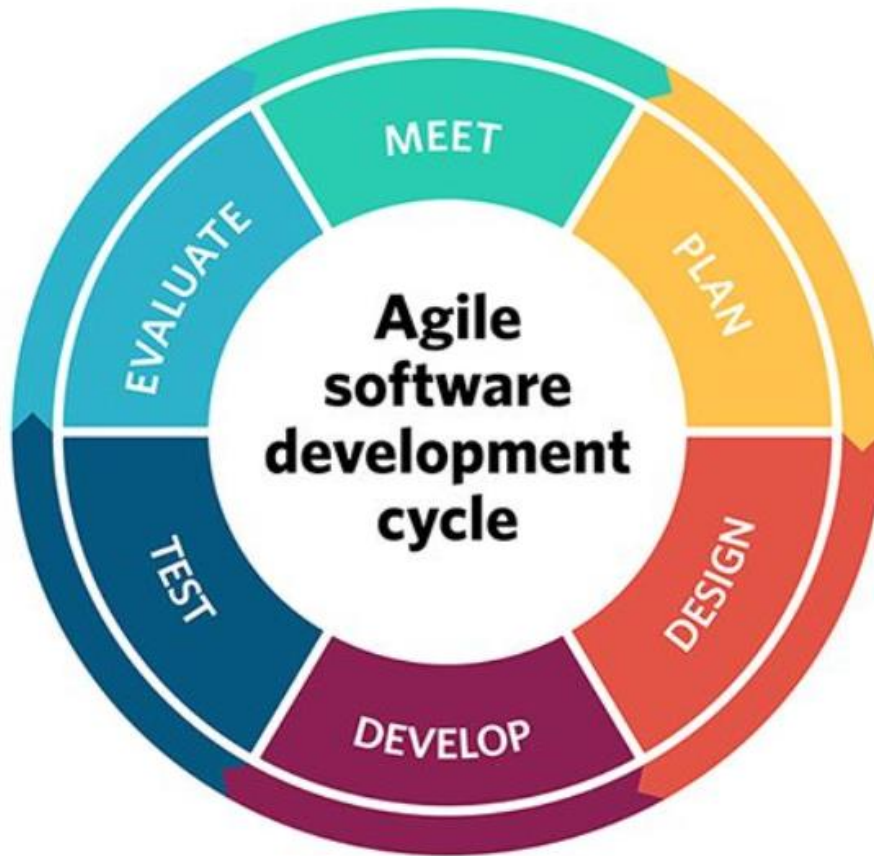


AGILE PROCESS (METHODOLOGY)



Amazon Best Sellers

Our most popular products based on sales. Updated hourly.

Any Department

Amazon Devices & Accessories

Amazon Launchpad

Appliances

Apps & Games

Arts, Crafts & Sewing

Audible Books & Originals

Automotive

Baby

Beauty & Personal Care

Books

CDs & Vinyl

Camera & Photo

Cell Phones & Accessories

Clothing, Shoes & Jewelry

Collectible Currencies

Computers & Accessories

Digital Music

Electronics

Entertainment Collectibles

Gift Cards

Grocery & Gourmet Food

Handmade Products

Health & Household

Home & Kitchen

Industrial & Scientific

Kindle Store

Kitchen & Dining

Magazine Subscriptions

Movies & TV

Musical Instruments


Office Products

Patio, Lawn & Garden

Toys & Games

› See more Best Sellers in Toys & Games


1.



Hatchimals Pixies 2-Pack, 2.5-Inch Collectible Dolls and Accessories, for Kids Aged 5 and Up (Styles May Vary)


★★★★☆ 672

2.



Hey Guys how are you

3.




Cards Against Humanity

★★★★★ 39,950

Electronics

› See more Best Sellers in Electronics


1.



Fire TV Stick streaming media player with Alexa built in, includes Alexa Voice Remote, HD, easy set-up, released 2019

★★★★★ 136,031


2.



Fire TV Stick 4K streaming device with Alexa built in, Ultra HD, Dolby Vision, includes the Alexa Voice Remote

★★★★★ 158,302

3.



Echo Dot (3rd Gen) - Smart speaker with Alexa - Charcoal

★★★★★ 322,456

Camera & Photo

BRCA-Dev Scrum

BRCA-Dev Scrum - Agile Board - Jira

Jira Software

JIRA upgrade to version 8.6.1 (release notes) scheduled for Wednesday 12/19/2020 starting at 5:00 pm ET

BRCA-Dev Scrum

All sprints: Switch sprint

QUICK FILTERS: Priority Stories and Bugs Bugs Only Stories Only Change Requests Problem Alerts Reprocessing Done Brandon Arun Ravi Alan Stuart Eric Wade Only My Issues Recently Updated

To Do Reviewed In Progress Dev Complete Ready For QA

Electron 2 issues

- BRCANOS-3883 Periodically get error trying to launch Electron.
- BRCANOS-2184 Spell check isn't working in Electron.

Problem Alerts 1 issue

- BRCANOS-2902 View/Edit Replication Group when double click on Problem Alert from auser

Orders Integration 2 issues

- BRCANOS-2943 BRCANOS-81 Change UCLs Collection Date no field for null in Accession Search
- BRCANOS-2939 A newly added test to brother one is not reflected in brother's record
- BRCANOS-2932 Brother-3 specs not appearing in controller

Intake Review 7 issues

- BRCANOS-2874 Free text box Other Cancer card, when Other cancer is selected
- BRCANOS-2878 Add Hx of colon polyps to Colorectal Cancer card
- BRCANOS-2879 Multiple ages of diagnosis, Relatives card
- BRCANOS-2870 Intake Review Saving Work and Other User Updates Info
- BRCANOS-421 Consume UCLs Client File and updates to Client Information
- BRCANOS-2897 a name is blank after HDV5 call with a

Details

Status: READY FOR QA

Priority: Minor

Component: BRCA

Affects Version/s: None

Fix Version/s: None

Assignee: Scott, Mary

Reporter: Anthony, Dotti

Assign to me

Created: 2 week ago 11:22 AM

Updated: 22 minutes ago

Description

Ability for anyone that the original Intake Reviewer to update any previously saved fields. We need any OC or UCL to edit any other OC's previous entry in Clinical Info, Family Variant or Intake status (but notes, those can stay permanent)

Any field that is "completed" with the green check mark cannot be unchecked and edited by anyone except the original OC that completed the entry

20 00000003865
Sanger, 2060001
MLPA=2060002

20000000382+
Sanger Confirmed=2020011
MLPA=2020012
and Labore

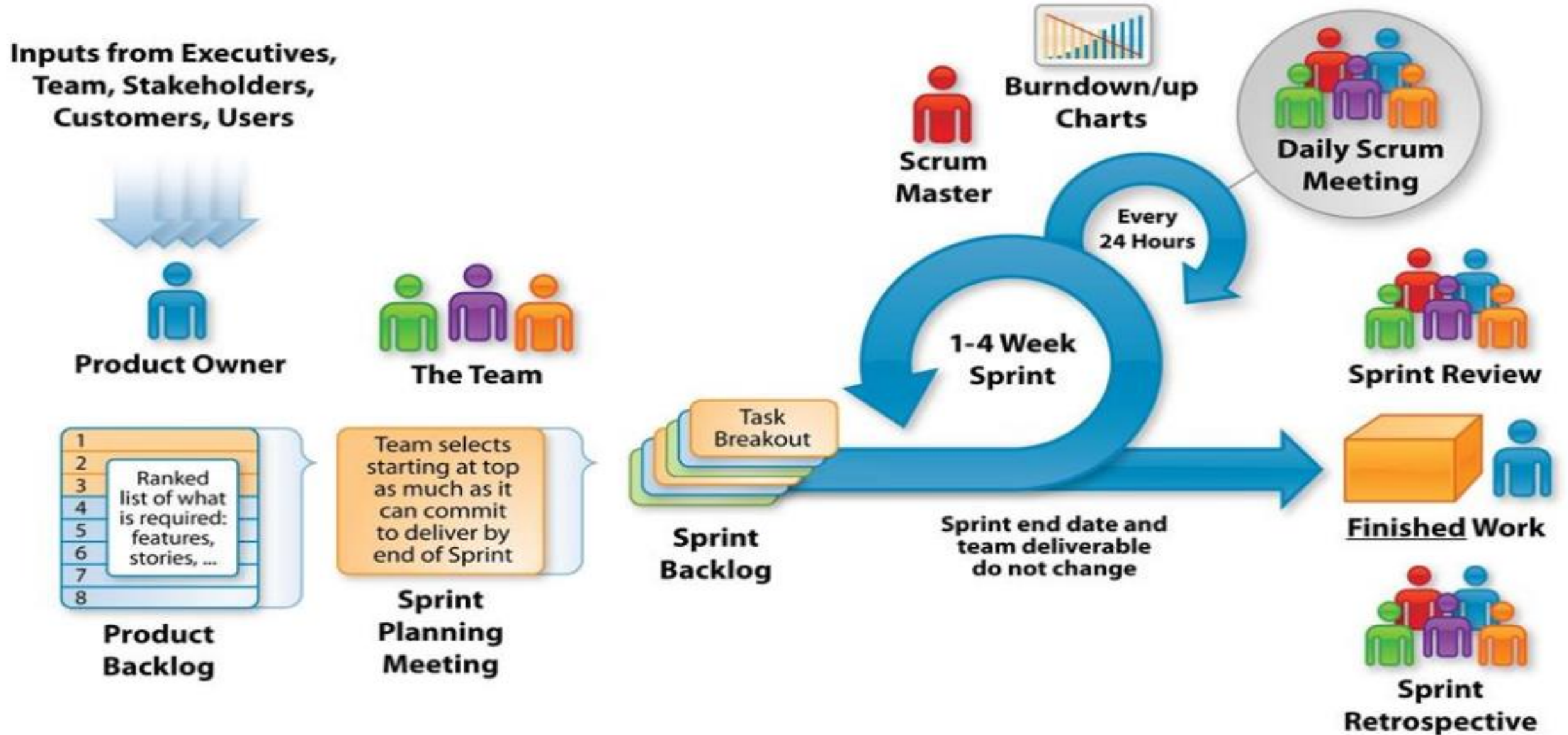
Kebare

AGILE PROCESS (METHODOLOGY)

- ▶ Scrum is an agile development methodology for managing and completing projects. It is a way for teams to work together to achieve a set of common goals.
- ▶ Each sprint typically lasts 2 to 4 weeks or a calendar month at most. Building products one small piece at a time encourages creativity and enables teams to respond to feedback and change and to build exactly what is needed.
- ▶ In scrum, product is designed, coded and tested in the sprint

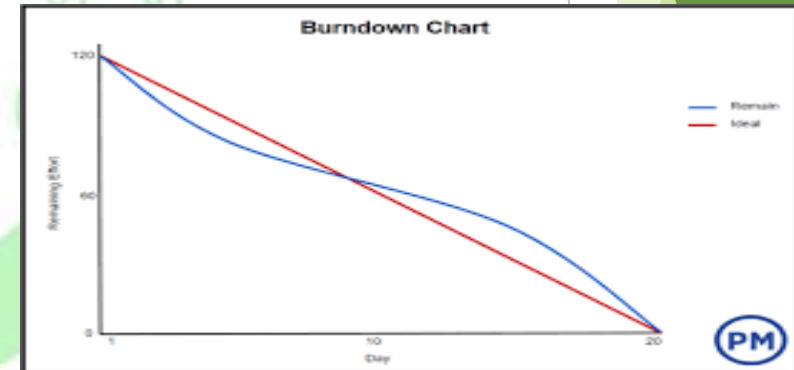
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The Agile - Scrum Framework



GLOSSARY

- ▶ Sprint => 2-4 weeks time duration for a set of goals to complete.
- ▶ Product Backlog => is a list of items (functionality) to be done during the whole project.
- ▶ Sprint Backlog => is a list of items (functionality) to be done during a sprint.
- ▶ User story => smaller piece of functionality (backlog items).
- ▶ Burndown chart => is a chart that shows the remaining job in a sprint.
- ▶ Product Owner => is responsible for managing the backlog items.
- ▶ Development team => Developers and Testers
- ▶ Scrum master => is a bridge between Product Owner and development team.
- ▶ Developer => who writes codes to build the application.
- ▶ Functional tester: who tests application manually.
- ▶ Automation Tester(Cross Functional tester) => who writes codes to test the application.
- ▶ Sprint planning meeting => scrum team decides how many items, selected by Product owner, can be done during a sprint.



The Roles of the Scrum Team

- ▶ The Scrum Team consists of a Product Owner, the Development Team, and a Scrum Master. Scrum Teams are self-organizing and cross-functional. Self-organizing teams choose how best to accomplish their work, rather than being directed by others outside the team.
- ▶ Cross-functional teams have all competencies needed to accomplish the work without depending on others not part of the team. The team model in Scrum is designed to optimize flexibility, creativity, and productivity.
- ▶ Product Owner (might be a stakeholder as well)
- ▶ Scrum master
- ▶ Development team (Developers and Testers)

The Scrum Events

- ▶ Sprint
- ▶ Sprint Planning => when you decide what items will be selected and
- ▶ How many items will be selected.
- ▶ Daily Scrum → 15 minutes they talk about what they did yesterday
- ▶ And will do the very same day
- ▶ Sprint Review (demo) stakeholders/business people come and you demonstrate what has been done
- ▶ Sprint Retrospective you talk about impediments or improvements

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Sprint Planning

- ▶ This is the event that kick starts each Sprint and is where the Product Owner and Development team discuss which Product Backlog Items (PBI's) will be included in Sprint.
- ▶ While the Product Owner has the right to prioritize each PBI for potential inclusion in the Sprint, the Development team are encouraged to respond, raise issues and push back where necessary.
- ▶ The Development Team then forecasts how many PBI's they can deliver in the Sprint, given their knowledge of velocity, resources and any factors which could influence the time and resources they have available.
- ▶ The outcome of the Sprint Planning Meeting is to get a Sprint Goal and Sprint Backlog that everyone agrees is realistic and achievable

Daily Scrum (Daily Stand-up)

- ▶ Scrum seeks to efficiently use your time and resources and the Daily Scrum event is no exception.
- ▶ The Daily Scrum is time boxed to 15 minutes. Standing up is not compulsory. However, many teams find this a useful technique to keep the meeting short and to the point.
- ▶ The Daily Scrum is an opportunity for the Development Team to check in, assess progress towards achieving the Sprint Goal and to review and plan their activities for the next 24 hours.

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Sprint Review (Demo)

- ▶ A Sprint Review usually takes place on the last day of the Sprint and allows you the opportunity to show the “done” Increment to stakeholders (customers, management and anyone else considered relevant and interested).
- ▶ As well as demonstrating working features produced during the Sprint, you’re also after useful feedback that can be incorporated the Product Backlog that may help guide the work for future sprints

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Sprint Retrospective

- ▶ The final meeting in the Sprint is the Sprint Retrospective. This is when the Scrum team reviews what could be improved for future Sprints and how they should do it.
- ▶ What kind of impediments (issues) they faced and what ideas and progress helped them improve more.

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The Sprint

- The Sprint is an event in itself that contains all the work and all the other events that happen during the time boxed period of development.



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GLOSSARY

- ▶ Sprint planning meeting => scrum team decides how many items, selected by Product owner, can be done during a sprint.
- ▶ Daily stand-up meeting => 15 mins team talks about what they did and they will do today.
- ▶ Sprint review meeting (demo) => all team members and stakeholders participate and witness what progress has been done.
- ▶ Sprint Retrospective => The team reviews what went well and what could be improved.

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LET US REMEMBER!

The Roles of the Scrum Team

- ▶ o Product Owner
- ▶ o Scrum Master
- ▶ o Development Team

The Scrum Events

- ▶ o Sprint
- ▶ o Sprint Planning
- ▶ o Daily Scrum
- ▶ o Sprint Review
- ▶ o Sprint Retrospective

Scrum Artifacts

- ▶ o Product Backlog
- ▶ o Sprint Backlog



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► Why is **Agile** more popular than **Waterfall**?

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Principles of Agile

- ▶ 1. Continuous delivery of value
- ▶ 2. Embrace changing requirements
- ▶ 3. Frequent deployment
- ▶ 4. Customer collaboration
- ▶ 5. Motivated individuals
- ▶ 6. Face-to-face conversation
- ▶ 7. Working software as measure of progress
- ▶ 8. Sustainable development
- ▶ 9. Technical excellence
- ▶ 10. Simplicity
- ▶ 11. Self-organization
- ▶ 12. Continuous improvement



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