## OpenMarket

ALL THE MARKET IN YOUR HAND

#### TEAM MEMBERS

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- **O2** Ramón Alonso Pacheco Pacheco
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## PRODUCT

#### PRODUCT DESCRIPTION

#### Objective

Assist users in the process of face-to-face in-store buying and selling of tangible products by providing information (prices, place of purchase, features) on an accessible digital platform (app or website).

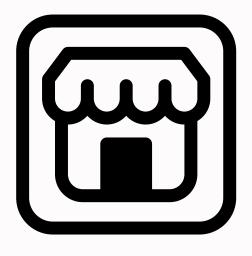
#### USERS/CUSTOMERS



**Primary** 

Buying user

Main interface



Secondary

Selling user

Specialized interface



**Potential** 

Sponsors

Organizations, Marketing, investors

#### VALUE PROPOSALS

Provide more detailed product information

Personalized experiences

Greater emphasis on physical purchasing

Opportunities for entrepreneurship and personal growth



## REQUIREMENTS

#### FUNCTIONAL REQUIREMENTS

- FR-001 The system will provide the user information about stores near their location.
- FR-002 The system will ask sellers to indicate the price of all their offered products, and the system will display these indicated prices to the users.
- FR-003 Sellers will be able to update the availability and prices of their products through an exclusive business interface when registering their business.
- FR-004 The products searched by the user will be sorted by price and then by proximity to the user location.
- FR-005 Sellers must indicate whether they offer home delivery services and specify the service hours, as well as their opening and closing times.

#### FUNCTIONAL REQUIREMENTS

- FR-006 The system must have search filters to make product searches more convenient, such as price filters, brands, product categories, etcetera.
- FR-007 The application must display important information about the product being searched by the user, such as dimensions, weight, nutritional information if it's a consumable, in addition to the price, etcetera.
- FR-008 The application must have a "favorites list" where users can add products and even their preferred stores, and also a wishlist for products they might want to purchase later.
- FR-009 The application will feature a review and comment system where users can write about any store.
- FR-010 The system must be able to analyze the user's search history and behavior within the application to recommend products based on that data.

#### NONFUNCTIONAL REQUIREMENTS

NFR-001 The app/website must be viewable and usable on any kind of mobile device (iOS or Android) and any type of web browser.

NFR-002 It must be possible to update the software without having to deactivate the application for maintenance.

NFR-003 The app must support at least two different languages (Spanish and English).

NFR-004 The software must include a monitoring system that detects and notifies about real-time issues.

#### NONFUNCTIONAL REQUIREMENTS

NFR-005 All data given by the app users must be encrypted for security.

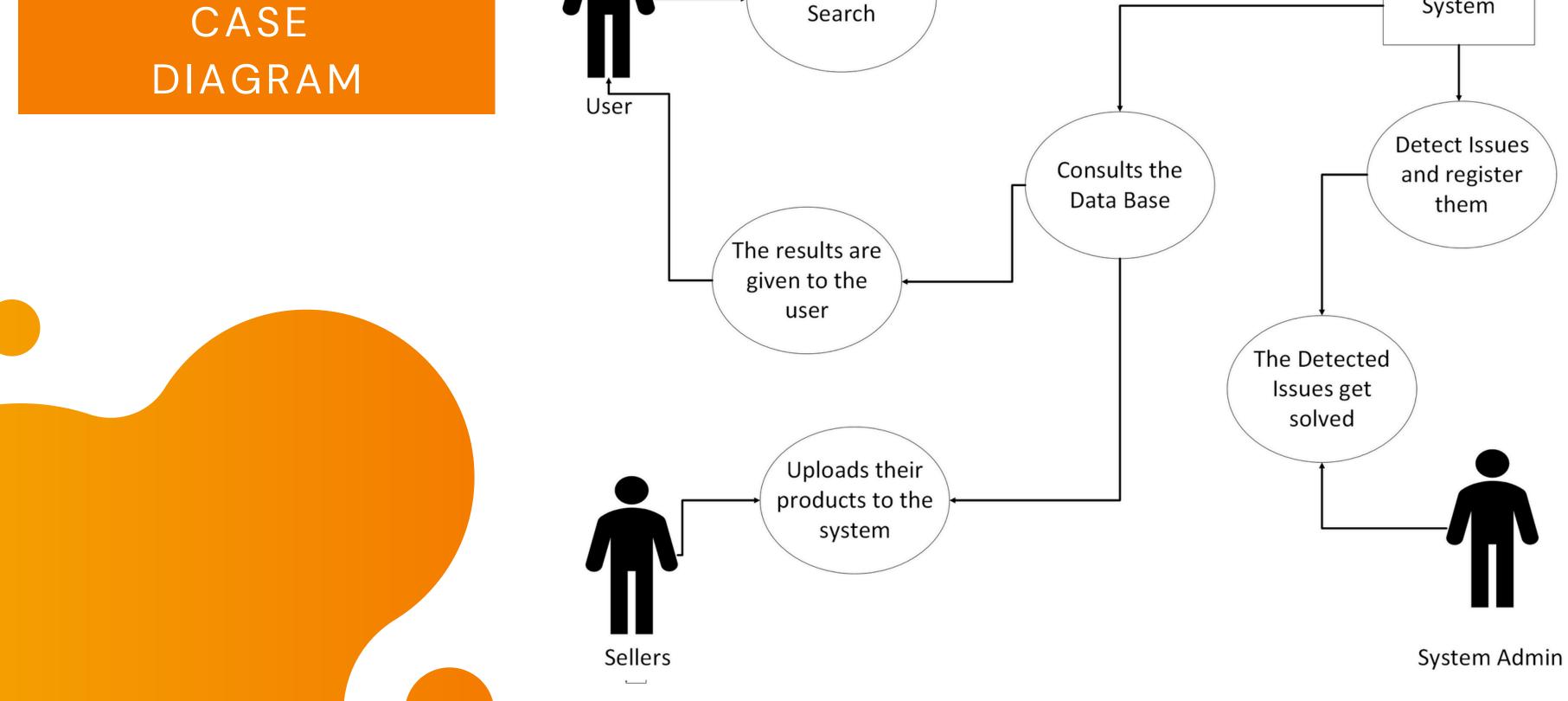
NFR-006 The app must be able to support at least 10,000 active users simultaneously without overloading.

NFR-007 The response time for user searches should not exceed 5 seconds.

#### PRIORITIZATION

Requirements	Must Have	Should Have	Could Have	Won't Have
Functional	<ul><li>FR-001</li><li>FR-002</li><li>FR-003</li><li>FR-006</li></ul>	<ul><li>FR-004</li><li>FR-005</li><li>FR-008</li></ul>	• FR-007 • FR-010	• FR-009
Nonfunctional	<ul><li>NFR-001</li><li>NFR-005</li></ul>	<ul><li>NFR-002</li><li>NFR-004</li><li>NFR-006</li></ul>	• NFR-007	• NFR-003

### CASE



Starts a Product

System

## PROCESS

#### METHODOLOGY

The process resembles the Scrum methodology, as there are defined roles and the joint review of the project sections (Product, Process, Competencies and Requirements) reflects the idea of "sprint reviews".

A management table was used as a support, with the names of the participants, their roles/responsibilities, the percentage worked and the evidence of their work in the repository.

### COMPETENCES

• The objective and questions were written using Redactamos el the languaje in the most adequate way possible, to ensure the proper interpretation.



 The knowledge acquired about project design and requirements engineering guided our project and led us to the desired result. We used our tools and information technologies to investigate, progress and to orgaize our project.



All methods and techniques for developing cases and obtaining requirements were analyzed to fulfill each phase in the best way possible.



## OBTAINING OF REQUIREMENT

Method: interview objetive: to know the opinion of the user about obtaining your products

example: How easy is it for you to find products inside the market?

have you had difficulties making perchases?

# Thank you for your time