

## TEAMS MAY CONSIST OF EITHER 1

OR 2 PARTICIPANTS

LOCATION: IT LAB 4 (3RD FLOOR)

DATE: 18TH OCT

TIME: 2:00 PM ONWARDS

## **EVENT DESCRIPTION:**

APOCALYPSE ANOMALIES IS A COMPETITIVE PROGRAMMING EVENT AIMED AT TESTING PARTICIPANTS' SKILLS IN QUICK THINKING, DEBUGGING, AND PROBLEM-SOLVING UNDER TIME CONSTRAINTS. THE EVENT PUSHES PARTICIPANTS TO DEMONSTRATE THEIR CODING EXPERTISE IN A FAST-PACED, CHALLENGING ENVIRONMENT.

## **NUMBER OF ROUNDS:**

- •THE EVENT CONSISTS OF THREE ROUNDS:
- 1.QUICK FIRE ROUND
- 2. DEBUGGING ROUND
- 3.PROBLEM-SOLVING ROUND

## PREREQUISITES:

- •KNOWLEDGE OF C/C++.
- EXPERIENCE IN USING VISUAL STUDIO CODE (VS CODE)

DETAILED RULES

REGISTER