

PACERS VALORANT TOURNAMENT

Join the PACERS Valorant Tournament, where students compete in a high-stakes showdown. Whether you're a seasoned gamer or just starting out, this is your chance to prove your Valorant skills.

Exciting prizes and bragging rights await the champions. Don't miss out!

Game: Valorant **Platform:** PC

Tournament format: 5 v 5 (eliminator)

 **Entry Fees:**

Entry Fee: Rs. 500 per team

Spot Entry Fee: Rs. 750 per team

 **Compete for Glory and Prizes!** 

1st Prize: Rs. 6000

2nd Prize: Rs. 4000

 **Contact Details:**

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System Specifications:

Processor : Intel i5

Gpu : 1050 ti

Ram : 16 gb

Refresh rate : 180Hz

RULES

1. Entry Fee and Refunds: - There will be no refund of the entry fee once registration is accepted. - No refund of the entry fee if any player is not present or disqualified.

2. Team Composition:

- Each player can only participate for one team throughout the tournament.
- A team should consist of only 5 players.

3. Equipment:

- Players cannot bring their own laptops/systems.
- Players are allowed to bring their own mouse and keyboard.
- Players should carry their own headset (and splitter if required).

4. Software and Settings:

- Software installation for mouse settings will not be allowed.

5. Behavior and Conduct:

- No arguments will be entertained regarding gameplay performance.
- All players must have their registered ID cards at the event.
- The organizer's decision will be final.

6. Participation and Registration:

- Students from any college are allowed to participate (must hold a valid student ID).
- Registration is on a first-come, first-serve basis (limited to 16 teams).
- Last entry until 4:00 pm on October 16, 2024. - Spot entries will be accepted only if there are less than 16 entries.

7. Reporting and Disqualification: - Every team must report to the organizers 15 minutes prior to the allotted time. Violation of this rule may result in disqualification.

8. Match Format:

- Matches will be played as a best of 1 throughout the tournament.

9. Match Setup:

- Before each match, a coin toss will be held between the team leaders.
- The winner of the toss can either select the map or the side to play.

- If the winner of the toss selects a map, then the loser of the toss has to choose a side, and vice versa.

10. Behavior and Toxicity:

- Any kind of toxicity or abusive language against opponents through in-game chat/voice will lead to a ban on that particular player for one round of the match.

11. Rematches:

- Matches can only be rematched for player drop, disconnection, or technical issues, and tactical pauses during the match are not allowed.