



DEPARTMENT OF
INFORMATION TECHNOLOGY



EGMI



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CASH PRIZE-
1ST - 3000/-
2ND-2000/-

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**INTER COLLEGE EVENT
4V4 CLASSIC
(ERANGEL,MIRAMAR,SAHNOK, VIKENDI)
200/- RS PER TEAM**

**LOCATION: IT LAB 2&5 (3RD FLOOR)
DATE: 17TH OCT
TIME: 10 AM ONWARDS**

MATCH RULES

- ROOM WILL BE CREATED BY THE EVENT ORGANIZERS AND ROOM ID AND PASSWORD WILL BE SHARED WITH THE TEAMS BEFORE EACH MATCH.THE ROOM DETAILS SHOULDN'T BE SHARED BY THE TEAMS.
- ALL THE TEAMS SHOULD JOIN THE ROOM AT THE SPECIFIC TIME MENTIONED SO, THERE WON'T BE ANY DELAY OR EXTRA TIME GIVEN.
- IF ANY TEAM(S) SHOW UP LATE FOR THE EVENT, THE TEAM(S) WILL BE DISQUALIFIED.
- PLAYERS SHOULD BRING THEIR OWN INTERNET. INTERNET WILL NOT BE PROVIDED.
- A TEAM CAN HAVE 5 PLAYERS (MINIMUM 4) , 4 STARTING AND 1 SUB.
THE STARTING LINE UP MENTIONED BY THE TEAM SHOULD BE PARTICIPATING, THE TEAM SHOULD INFORM THE ORGANIZERS IF THERE ARE ANY CHANGES TO THE LINE UP AND SHOULD BE BROUGHT UP BEFORE THE MATCH STARTS . A TEAM MAY CHANGE THEIR LINE AFTER EACH MATCH.
- COLLEGE ID CARD IS MANDATORY . TEAMS/PLAYERS WITHOUT THE COLLEGE ID CARDS WILL NOT BE ALLOWED TO PARTICIPATE.

**DETAILED
RULES**

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