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TECHNOLOGY-PROJECT NAME: AUTONOMOUS VEHICLES AND ROBOTICS

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Autonomous Vehicles and Robotics

- 1. Project Demonstration
- 2. Project Documentation
- 3. Feedback and Final Adjustments
- 4. Final Project Report Submission
- 5. Project Handover and Future Works

1. Project Demonstration

Overview:

The Autonomous Vehicles and Robotics system will be demonstrated to stakeholders, showcasing its real-time control systems, autonomous navigation, obstacle detection, and robotic interactions.

Demonstration Details:

- System Walkthrough: A live walkthrough from sensor input to autonomous responses.
- Navigation Accuracy: Demonstration of route planning and object avoidance.
- Sensor Integration: Real-time data from LiDAR, cameras, and ultrasonic sensors.
- Performance Metrics: Latency, accuracy, and environment adaptability.
- Security: Secure communication protocols in robotic coordination.

Outcome:

Showcasing real-world adaptability, decision-making accuracy, and safe operation in varied conditions.

2. Project Documentation

Overview:

Complete technical documentation covering system architecture, autonomous algorithms, robotic modules, and control logic.

Documentation Sections:

- System Architecture: Diagrams and modular design.
- Code Documentation: Navigation, control logic, and sensor processing.
- User Guide: Operation and interface guidelines.
- Admin Guide: Maintenance and troubleshooting.
- Testing Reports: Performance, environment handling, and system robustness.

Outcome:

Enables future development, enhancements, and deployment readiness.

3. Feedback and Final Adjustments

Overview:

Collect feedback from supervisors and test observers.

Steps:

- Feedback Collection: Structured surveys and observation.
- Refinement: Fine-tuning algorithms and mechanical responses.
- Final Testing: Re-validation under controlled scenarios.

Outcome:

System optimized for deployment and real-world scenarios.

4. Final Project Report Submission

Overview:

Summary of development, integration, and testing phases.

Report Sections:

- Executive Summary
- Phase Breakdown: Sensor fusion, motion control, AI-based pathfinding.
- Challenges & Solutions: Sensor noise, mechanical constraints.
- Outcomes: Demonstrated success in semi-autonomous navigation.

Outcome:

Complete documentation supporting scalability and research continuation.

5. Project Handover and Future Works

Overview:

Preparation for continuation or deployment by future teams.

Handover Details:

• Next Steps: Advanced autonomy, multi-agent robotics, cloud integration.

Outcome

Clear path for innovation and enhancements.

CODE:

```
import random
import time
import heapq
import hashlib
class Sensor:
   def read(self):
       raise NotImplementedError
class LiDARSensor(Sensor):
   def read(self):
       return random.uniform(0.5, 10.0) # distance in meters
class UltrasonicSensor(Sensor):
   def read(self):
       return random.uniform(0.2, 5.0)
class CameraSensor(Sensor):
   def read(self):
       return random.choice(['Clear', 'Obstacle'])
def detect_obstacle(lidar_val, ultrasonic_val, camera_val):
   return lidar_val < 1.0 or ultrasonic_val < 0.5 or camera_val == 'Obstacle'
# ----- SIMPLE PATH PLANNING ------
def heuristic(a, b):
   return abs(a[0] - b[0]) + abs(a[1] - b[1])
def a_star(grid, start, goal):
   neighbors = [(0,1), (1,0), (0,-1), (-1,0)]
   close_set = set()
   came from = {}
   gscore = {start:0}
    fscore = {start:heuristic(start, goal)}
```

```
oheap = []
heapq.heappush(oheap, (fscore[start], start))
while oheap:
    _, current = heapq.heappop(oheap)
if current == goal:
        data = []
        while current in came_from:
            data.append(current)
             current = came_from[current]
        return data[::-1]
    close_set.add(current)
    for i, j in neighbors:
        neighbor = current[0] + i, current[1] + j
         tentative_g_score = gscore[current] + 1
         if 0 <= neighbor[0] < len(grid):</pre>
             if \emptyset \leftarrow neighbor[1] \leftarrow len(grid[\emptyset]):
                 if grid[neighbor[0]][neighbor[1]] == 1:
         if neighbor in close_set and tentative_g_score >= gscore.get(neighbor, 0):
         if tentative_g_score < gscore.get(neighbor, float('inf')) or neighbor not in [i[1] for i in oheap]:
             came_from[neighbor] = current
             gscore[neighbor] = tentative_g_score
fscore[neighbor] = tentative_g_score + heuristic(neighbor, goal)
             heapq.heappush(oheap, (fscore[neighbor], neighbor))
return []
```

```
def navigate(path):
   for step in path:
       print(f"Moving to {step}")
       time.sleep(0.5)
    print("Reached Destination Successfully")
def secure_communication(data, key='robotics_secure_key'):
    secure_hash = hashlib.sha256((data + key).encode()).hexdigest()
    return f"Secured Message: {secure_hash}"
def main():
   print("Initializing Sensors...")
    lidar = LiDARSensor()
   ultrasonic = UltrasonicSensor()
   camera = CameraSensor()
    print("Reading Sensors...")
    lidar_val = lidar.read()
    ultrasonic_val = ultrasonic.read()
    camera_val = camera.read()
    print(f"LiDAR: {lidar_val:.2f}m, Ultrasonic: {ultrasonic_val:.2f}m, Camera: {camera_val}")
    if detect_obstacle(lidar_val, ultrasonic_val, camera_val):
       print(" ▲ Obstacle Detected! Recalculating Path...")
       print(" Path Clear. Proceeding...")
```

```
grid = [
        [0, 0, 0, 1, 0],
        [0, 1, 0, 1, 0],
        [0, 1, 0, 0, 0],
        [0, 0, 0, 1, 0],
        [1, 1, 0, 0, 0]
]
start = (0, 0)
goal = (4, 4)

path = a_star(grid, start, goal)
if path:
        navigate(path)
else:
        print(" × No viable path found!")

print(secure_communication("Robot ready for next mission"))

if __name__ == "__main__":
        main()
```

OUTPUT: