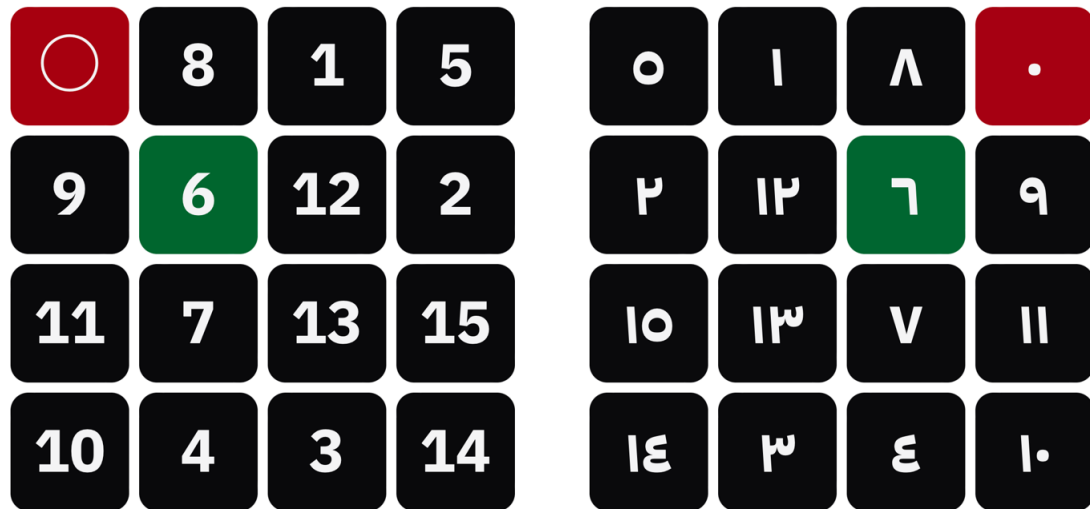


CMPS 350 · Web Development Fundamentals

Tutorial 02 · 15 Puzzle

Develop an interactive client-side 15 puzzle game. Design your application in a dynamic fashion without using any *magic* constants to allow for multiple sizes and right-to-left layout.



An interactive demo of this tutorial is available at <https://cmps350-15-puzzle.vercel.app>.