# 6. REQUIREMENT ANALYSIS

Requirement Analysis is the first and important phase of the software developing activity in developing any kind of project effectively. I started to list out all the functionalities that my application should provide. There have been some minor changes with respect to the functionalities over the course of development.

### **6.1 SOFTWARE SPECIFICATIONS**

• Operating System : Windows 7 or higher

• Platform : ThingSpeak IoT analytics cloud platform

• IDE : Arduino Uno 1.8.4

• Programming language used : C

## **6.2 HARDWARE SPECIFICATIONS**

• Microcontroller : Arduino Uno Board

• Sensors : Temperature(LM35), Pulse Rate Sensor

• Processor : Pentium IV or higher

Processor speed : 1.6GHzRAM : 512 MB

• Disk Space : 250 MB or higher

### 7. IMPLEMENTATION

This project has been developed with Arduino microcontroller connected with sensors which are attached to the patient. All the sensors and location data sent from microcontroller to thingspeak IoT analytics platform. A doctor or guardian can log in to web portal to monitor patient's data at any point in time. In case of emergencies, like temperature spike or heartbeat spike, etc. an SMS and email alert sent to doctor and guardian's mobile and email respectively. And at any point of time either a doctor or guardian can log into web portal with patient unique credentials and can track patient's data which would help medical services to send appropriate help in case of emergencies.

# 7.1 CONFIGURING THINGSPEAK TO RECORD PATIENT DATA ONLINE

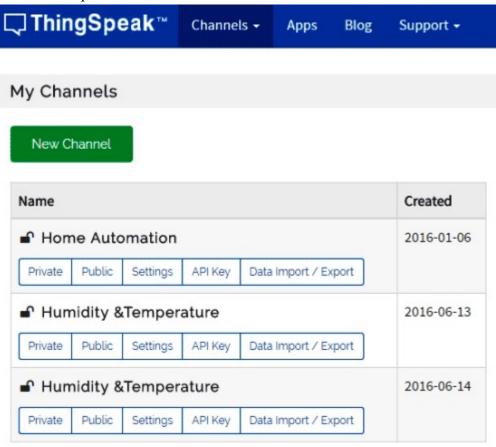
ThingSpeak provides very good tool for IoT based projects. By using ThingSpeak site, we can monitor our data and control our system over the Internet, using the Channels and web pages provided by ThingSpeak. ThingSpeak 'Collects' the data from the sensors, 'Analyze and Visualize' the data and 'Acts' by triggering a reaction. We have previously used ThingSpeak in Weather station project using Raspberry Pi and using Arduino, check them to learn more about ThingSpeak. Here we are briefly explaining to use ThingSpeak for this IoT Patient Monitoring Project.

We will use **ThingSpeak** to monitor patient heartbeat and temperature online using internet. We will also use **IFTTT**platform to connect ThingSpeak to email/message service so that alert message can be sent whenever the patient is in critical state.

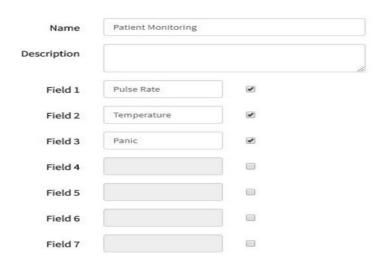
Step 1: First of all, user needs to Create a Account on ThingSpeak.com, then Sign In and click
On click



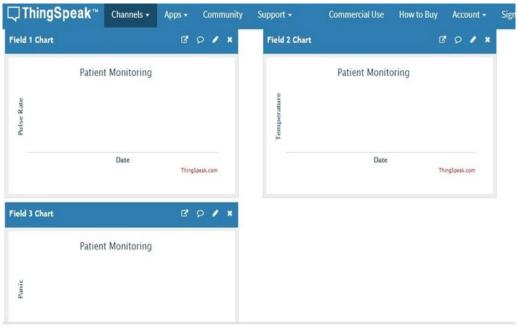
**Step 2:** Now go to the 'Channels' menu and click on **New Channel** option on the same page for further process.



Step 3: Now you will see a form for creating the channel, fill in the Name and Description per your choice. Then fill 'Pulse Rate', 'Temperature' and 'Panic' in Field 1, Field 2 and Field 3 labels, tick the checkboxes for the Fields. Also tick the check box for 'Make Public' option below in the form and finally Save the Channel. Now your new channel has been created.



**Step 4:** You will see three charts as shown below. Note the **Write API key**, we will use this key In our code.

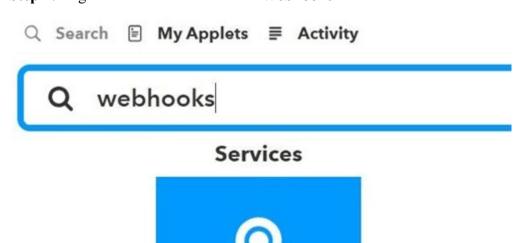


**Step 5:** Now, we will use *ThingHTTP* app of the server to trigger the IFTTT applet for data entry to Google sheets and send email/sms.



# 7.2 CONFIGURING IFTTT FOR TRIGGERING MAIL/SMS BASED ON THINGSPEAK VALUES

Step 1: Login to IFTTT and search for Webhooks and click on it.



Webhooks

**Step 2:** Click on **Documentation**.

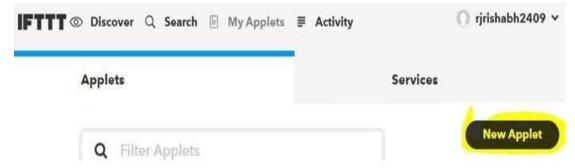


**Step 3:** Type "Patient Info" in the event box and copy the URL. We will use this URL in ThingHTTP.

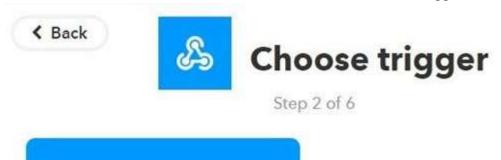


Now let's make Applet to link ThingHTTP to Google sheet and to send email/sms. After that we will jump to complete our ThingHTTP.

**Step 4:** Click on *New* Applete in *My* Applete option.



Step 5: Click on "+this" and search for Webhooks and click on it. Choose trigger as "Receive".



# Receive a web request

This trigger fires every time the Maker service receives a web request to notify it of an event. For information on triggering events, go to your Maker service settings and then the listed URL (web) or tap your username (mobile)

Step 6: Type the Event Name which is same as you write in the event box in webhooks URL.



Step 2 of 6



**Step 7:** Click on "+that" and search for Google Sheets and click on it. Click on **Add row to spreadsheet**.



**Step 8:** Give any name to your sheet. In formatted row box, you have date and time, event name, BPM value and body temperature which will be written as shown.



Step 9: Review your applet and click on finish.



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In the same way, we have to make applet for sending email when Panic event is occurred.

So again click on "+this" and select *Webhooks*, then in event name enter "Panic". In "+that" search for Gmail and click on it.

Now, click on Send an email.



email to up to twenty recipients from your Gmail account.

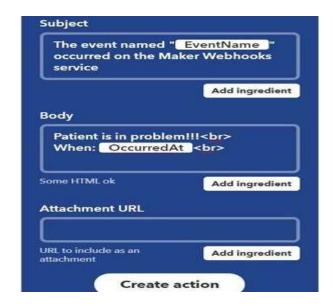
This action will send yourself an email. HTML, images and links are supported. This action will draft email in y account.

Type the email addresses on which you wish to receive email when there is a panic to the patient.





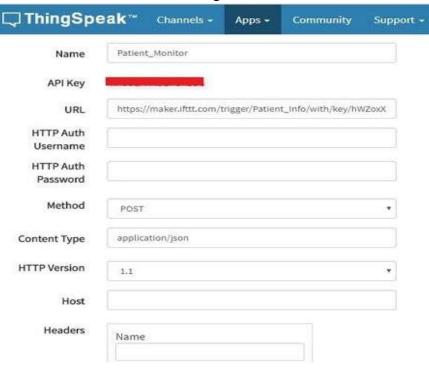
Type the body content you wish to send in the email and click on create action. Review it and finish.



We have made our applets to perform the tasks. Now, come back to *Thingspeak->Apps->ThingHTTP*.

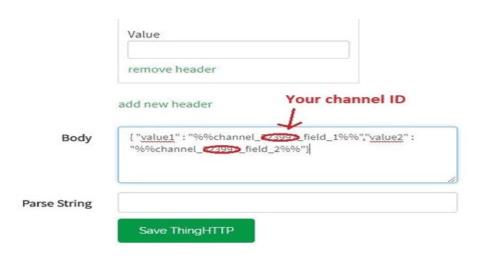
ThingHTTP for connecting ThingSpeak with IFTTT

**Step 1:** Click on *New ThingHTTP*. Give any name and Paste the URL that you copied from the webhooks documentation. Fill Remaining information as shown below.



In Body, we have to write the information that we want to send to the IFTTT applet. We are sending patient Pulse reading and temperature. So the format is

{ "value1" : "%%channel\_channelID\_field\_fieldNumber%%","value2" : "%%channel channelID field fieldNumber%%"}



After filling these informations, click on Save ThingHTTP.

In the same manner, we have to make ThingHTTP for "Panic". Follow the same steps.

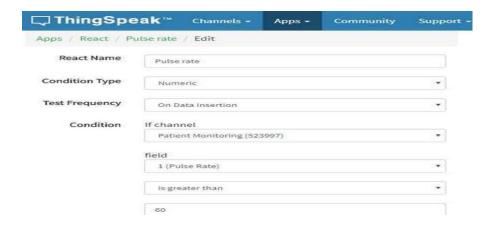
In URL, write **Panic** in place of **Patient\_Info.** Body remains empty and All other information are same as in previous ThingHTTP. Save it.

#### Now, we have to make *React* to trigger the URL.

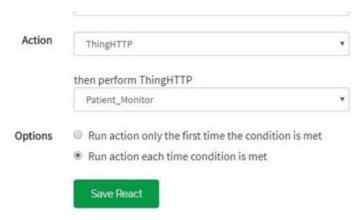
React works with ThingHTTP app to perform actions when channel data meets a certain condition. To make React, click on Apps -> React. Click on **New React**.

**Step 2:** Give name to your React. Condition type as Numeric and Test Freaquency as on Data Insertion.

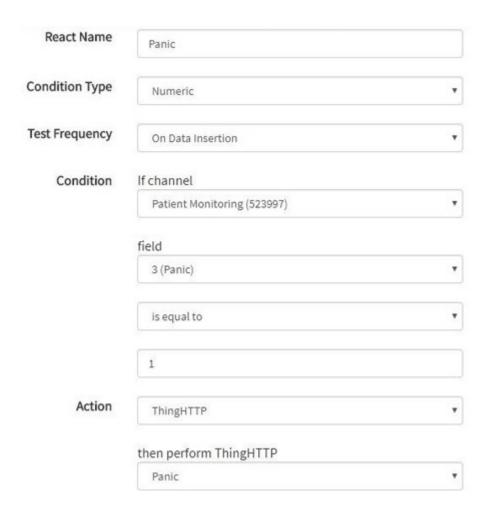
Choose the Condition on which you want to trigger the URL. Select your channel from the *If Channel* drop down menu. Choose field 1 i.e Pulse rate and make condition of *greater than* any value. I have used 60. As shown



Choose **ThingHTTP** from Action drop down menu and select the **ThingHTTP**. Select "Run action each time condition is met" and click on *Save React*.



In the same way, make React for the **Panic** as shown.



Select "Run action each time condition is met" and click on Save React.

# 7.3 ARDUINO UNO CODE

First, we include all the libraries. We are using software serial to communicate with esp8266.

#include <SoftwareSerial.h>

#include "Timer.h"

#include <PulseSensorPlayground.h> //pulse sensor library

Make instance for timer, SoftwareSerial and pulse sensor to use in our code.

Timer t;

PulseSensorPlayground pulseSensor;

SoftwareSerial esp8266(10,11); //Rx,Tx

Set-up low-level interrupts for most accurate BPM match and enable DEBUG to show ongoing commands on serial monitor.

```
#define USE_ARDUINO_INTERRUPTS true #define DEBUG true
```

```
Set your WiFi name , password and IP of thingspeak.com #define SSID "********" // "your WiFiname" #define PASS "********* // "wifi password" #define IP "184.106.153.149" // thingspeak.com ip
```

Declare String to update information on ThingSpeak channel. You will need API key for this, which can be found from your ThingSpeak channel-> API key . Copy **Write API key** and paste here.

```
String msg = "GET /update?key=Your Api Key";
```

In *setup* function, set the baud rate for serial communication between Arduino serial monitor and esp8266. Start the ESP communication by giving AT command to it and connect it by calling *connectWiFi()*; function. After that we will initialize Timers by calling *t.every(time\_interval, do\_this)*; which will take the readings of the sensors and update on the channel after every *time\_interval* you defined.

```
void setup()
 Serial.begin(9600);
 esp8266.begin(115200);
  pulseSensor.analogInput(PulseWire);
 pulseSensor.blinkOnPulse(LED13);
                                        //auto-magically blink Arduino's LED with heartbeat.
 pulseSensor.setThreshold(Threshold);
 // Double-check the "pulseSensor" object was created and "began" seeing a signal.
 if (pulseSensor.begin()) {
  Serial.println("We created a pulseSensor Object !");
 }
 Serial.println("AT");
 esp8266.println("AT");
 delay(3000);
 if(esp8266.find("OK"))
  connectWiFi();
 t.every(10000, getReadings);
```

```
t.every(10000, updateInfo);
}
We have to make functions
for connectWiFi(), panic button(), update info() and getReadings().
Make function for connectWiFi() which will return True or False depending upon Wi-Fi
connected or not. AT+CWMODE=1 will make ESP8266 work in station
mode. AT+CWJAP=\, command, used in this function, is to connect to your Access Point (your
Wi-Fi router).
boolean connectWiFi()
 Serial.println("AT+CWMODE=1");
 esp8266.println("AT+CWMODE=1");
 delay(2000);
 String cmd="AT+CWJAP=\"";
 cmd+=SSID;
 cmd+="\",\"";
 cmd+=PASS;
 cmd+="\"";
 Serial.println(cmd);
 esp8266.println(cmd);
Make getReadings(); function to take pulse sensor and LM35 readings and convert them to
string using dtostrf(); function.
void getReadings(){
 raw myTemp = analogRead(A1);
 Voltage = (raw myTemp / 1023.0) * 5000;
                                              // 5000 to get millivots.
 tempC = Voltage * 0.1;
                                //in degree C
 myTemp = (tempC * 1.8) + 32;
                                      // conver to F
 Serial.println(myTemp);
 int myBPM = pulseSensor.getBeatsPerMinute(); // Calls function on our pulseSensor
object that returns BPM as an "int".
if (pulseSensor.sawStartOfBeat()) {
                                         // Constantly test to see if "a beat happened".
Serial.println(myBPM);
                                    // Print the value inside of myBPM.
delay(20);
```

```
Define char array for BPM and temp and convert float value of these sensors to String
using dtostrf().
  char buffer1[10];
  char buffer2[10];
  BPM = dtostrf(myBPM, 4, 1, buffer1);
  temp = dtostrf(myTemp, 4, 1, buffer2);
 }
Make function for updating sensor information on the ThingSpeak channel.
"AT+CIPSTART=\"TCP\",\"", AT Command will establish TCP command over port 80
void updateInfo()
 String cmd = "AT+CIPSTART=\"TCP\",\"";
 cmd += IP;
 cmd += "\",80";
 Serial.println(cmd);
 esp8266.println(cmd);
 delay(2000);
 if(esp8266.find("Error"))
 {
  return;
 }
Attach the readings with the GET URL using "&field1="; for pulse readings and "&field2="; for
temperature readings. Send this information using "AT+CIPSEND=" command.
 cmd = msg;
 cmd += "&field1="; //field 1 for BPM
 cmd += BPM;
 cmd += "&field2="; //field 2 for temperature
 cmd += temp;
 cmd += "\r\n";
 Serial.print("AT+CIPSEND=");
 esp8266.print("AT+CIPSEND=");
 Serial.println(cmd.length());
 esp8266.println(cmd.length());
 if(esp8266.find(">"))
  Serial.print(cmd);
  esp8266.print(cmd);
 }
```

```
Similarly, make function for panic button. When button goes to HIGH, esp8266 send the
information to the server using AT+CIPSTART and AT+CIPSEND commands.
void panic button(){
 panic = digitalRead(8);
  if(panic == HIGH){
  Serial.println(panic);
   String cmd = "AT+CIPSTART=\"TCP\",\"";
cmd += IP;
 cmd += "\",80";
 Serial.println(cmd);
 esp8266.println(cmd);
Attach this information to "&field3=".
 cmd = msg;
 cmd += "&field3=";
In loop function, call panic button() and timers using t.update() function.
void loop()
{
 panic button();
start: //label
  error=0;
  t.update();
7.4 Complete Arduino Code
#define USE ARDUINO INTERRUPTS true
#define DEBUG true
#define SSID "JioFi 10C0164"
                               // "SSID-WiFiname"
#define PASS "fr4ge0ine6" // "password"
#define IP "184.106.153.149"
                              // thingspeak.com ip
#include <SoftwareSerial.h>
#include "Timer.h"
```

```
#include <PulseSensorPlayground.h>
                                      // Includes the PulseSensorPlayground Library.
Timer t:
PulseSensorPlayground pulseSensor;
String msg = "GET
https://api.thingspeak.com/update?api key=O1MLT6Z2UQDJAUL3&field1=0";
SoftwareSerial esp8266(10,11);
//Variables
const int PulseWire = A0;
                            // PulseSensor PURPLE WIRE connected to ANALOG PIN 0
const int LED13 = 13;
                           // The on-board Arduino LED, close to PIN 13.
                          //for heart rate sensor
int Threshold = 550;
float myTemp;
int myBPM;
String BPM;
String temp;
int error;
int panic;
int raw myTemp;
float Voltage;
float tempC;
void setup()
 Serial.begin(9600);
 esp8266.begin(115200);
 pulseSensor.analogInput(PulseWire);
 pulseSensor.blinkOnPulse(LED13);
                                       //auto-magically blink Arduino's LED with heartbeat.
 pulseSensor.setThreshold(Threshold);
 // Double-check the "pulseSensor" object was created and "began" seeing a signal.
 if (pulseSensor.begin()) {
  Serial.println("We created a pulseSensor Object !"); //This prints one time at Arduino power-
up, or on Arduino reset.
 Serial.println("AT");
 esp8266.println("AT");
 delay(3000);
 if(esp8266.find("OK"))
```

```
connectWiFi();
 t.every(10000, getReadings);
 t.every(10000, updateInfo);
}
void loop()
panic button();
start: //label
  error=0;
  t.update();
  //Resend if transmission is not completed
  if (error==1)
   goto start; //go to label "start"
delay(4000);
}
void updateInfo()
{
 String cmd = "AT+CIPSTART=\"TCP\",\"";
 cmd += IP;
 cmd += "\",80";
 Serial.println(cmd);
 esp8266.println(cmd);
 delay(2000);
 if(esp8266.find("Error"))
 {
  return;
 cmd = msg;
 cmd += "&field1="; //field 1 for BPM
 cmd += BPM;
 cmd += "&field2="; //field 2 for temperature
 cmd += temp;
 cmd += "\r\n";
 Serial.print("AT+CIPSEND=");
```

```
esp8266.print("AT+CIPSEND=");
 Serial.println(cmd.length());
 esp8266.println(cmd.length());
 if(esp8266.find(">"))
  Serial.print(cmd);
  esp8266.print(cmd);
 else
  Serial.println("AT+CIPCLOSE");
  esp8266.println("AT+CIPCLOSE");
  //Resend...
  error=1;
 }
boolean connectWiFi()
 Serial.println("AT+CWMODE=1");
 esp8266.println("AT+CWMODE=1");
 delay(2000);
 String cmd="AT+CWJAP=\"";
 cmd+=SSID;
 cmd+="\",\"";
 cmd+=PASS;
 cmd+="\"";
 Serial.println(cmd);
 esp8266.println(cmd);
 delay(5000);
 if(esp8266.find("OK"))
 {
  return true;
 else
  return false;
void getReadings(){
```

```
raw myTemp = analogRead(A1);
 Voltage = (raw myTemp / 1023.0) * 5000; // 5000 to get millivots.
 tempC = Voltage * 0.1;
 myTemp = (tempC * 1.8) + 32; // conver to F
 Serial.println(myTemp);
 int myBPM = pulseSensor.getBeatsPerMinute(); // Calls function on our pulseSensor object
that returns BPM as an "int".
                           // "myBPM" hold this BPM value now.
                                         // Constantly test to see if "a beat happened".
if (pulseSensor.sawStartOfBeat()) {
Serial.println(myBPM);
                                     // Print the value inside of myBPM.
}
 delay(20);
  char buffer1[10];
  char buffer2[10];
  BPM = dtostrf(myBPM, 4, 1, buffer1);
  temp = dtostrf(myTemp, 4, 1, buffer2);
 }
void panic button(){
  panic = digitalRead(8);
  if(panic == HIGH)
  Serial.println(panic);
   String cmd = "AT+CIPSTART=\"TCP\",\"";
 cmd += IP;
 cmd += "\",80";
 Serial.println(cmd);
 esp8266.println(cmd);
 delay(2000);
 if(esp8266.find("Error"))
 {
  return;
 cmd = msg;
 cmd += "&field3=";
 cmd += panic;
 cmd += "\r\n";
 Serial.print("AT+CIPSEND=");
 esp8266.print("AT+CIPSEND=");
 Serial.println(cmd.length());
```

```
esp8266.println(cmd.length());
if(esp8266.find(">"))
{
   Serial.print(cmd);
   esp8266.print(cmd);
}
else
{
   Serial.println("AT+CIPCLOSE");
   esp8266.println("AT+CIPCLOSE");
   //Resend...
   error=1;
}
}
```