Saifeleslam Elsayed

Giza, Egypt • saif82820@gmail.com • 01017318281 • LinkedIn

Education

San José State University, College of Engineering,

Exchange Student, Cumulative GPA: 3.925/4.00.

Cairo University, Faculty of Engineering,

B.S. Computer Engineering, Cumulative GPA: 3.26/4.00

Honors & Awards

Higher Education Initiative Scholarship, awarded a full scholarship for a B.S. in Computer Engineering with intensive English and soft skills trainings, culminating in receiving the Awesome Student Award in my final semester.

Work Experience

Avidbeam, Full-stack Development (Intern & Part-Time)

- Constructed website features using ReactJS and Chakra UI for frontend, and Ruby on Rails with MongoDB for backend.
- Designed and developed a proto generator app, significantly improving development workflows.

Efficiently identified and fixed some front-end and back-end bugs.

Sep 2023 - Present Cairo, Egypt

San Jose, CA, USA, Jan 2022 – May 2022

Giza, Egypt, 2018-2023

Wrote tests and documentation using RSpec and RSwag, enhancing code reliability and maintainability.

Hoopoe Digital, Web Development Intern.

- Contributed to the development of an analytics platform and an indoor mapping application, employing Agile methodologies.
- Built 2 forms to enable the map admin to edit the style and the info of each geofence.

Implemented interactive data visualization with d3 library and

Jul 2022 - Sep 2022 Cairo, Egypt

Enhanced map functionality with user-friendly editing forms and a navigator feature.

Utilized React.js, D3.js, GitLab, and Trello.

Bosta, Quality Control Intern.

Tested and documented web and mobile applications and APIs in an Agile environment, documented test cases and results in Jira, and utilized Postman and 3T Studio

Jul 2022 - Sep 2022 Cairo, Egypt

Clear Pictures, Software Engineer Intern.

Co-developed an interactive VR chemistry lab application for Oculus Quest, focusing on game design in Unity

Aug 2021 - Sep 2021 Giza, Egypt

Software Projects

Shopping Website, Dec 2023 - Jan 2024

Created an e-commerce platform with MERN stack; integrated Cloudinary for image handling.

Developed dual user interfaces: admin for product and order management, and customer for browsing and purchasing products.

Implemented features allowing customers to filter products by different factors, add products to their cart, complete purchases, track order history, cancel orders before delivery, and reset passwords using SendGrid.

Graduation Project: Opinion Mining Application, Cairo University

Sep 2022 – May 2023

- Designed and implemented an advanced Opinion Mining system for extracting insights, quotations, summaries and sentiment from diverse sources like news articles, blogs, and social media. Enabled users to quickly access relevant information about specific topics or individuals, improving their information-gathering process.
- Developed a user-friendly website for journalists and professionals to analyze and compare opinions on a given topic. Built a scalable system utilizing NLP techniques to extract meaningful insights from unstructured text, enabling informed decision-making. Implemented the website using React and Python, ensuring real-time data gathering and processing capabilities.

Job Listing Website, San Jose State University

Sep 2021 – Jan 2022

- Developed a comprehensive job listing platform to facilitate efficient job searches and employee recruitment.
- Implemented distinct user interfaces for employers and employees, enhancing user experience and functionality.
- Created key features including a profile page, job pages, a chat system using WebSockets for real-time communication, and an admin page for employers to review applications and communicate with candidates.
- Utilized ReactJS, NodeJS, ExpressJS, MongoDB, and WebSockets for full-stack development.
- Managed project using Agile methodologies with Zenhub for tracking progress and git for code management.

World Cup Match Reservation System, Cairo University

Dec 2022 Jan 2023

- Developed an interactive sports reservation website to display participating teams, schedules, and seating availability.
- Implemented functionalities for users to reserve seats, view their reservations, and cancel them as needed.
- Enabled managers to add and edit matches and stadiums, manage match details, and delete entries.
- Designed an administrative interface for approving manager registrations.
- Built with MERN stack (MongoDB, Express.is, React.is, Node.is), ensuring a responsive and dynamic user experience. OS scheduler, Cairo University

Nov 2021 – Jan 2022

Developed process generator, schedulers (HPF, RR, SRTN), and buddy memory allocation, enhancing problem solving abilities. Sep 2020 – Jan 2021

Hospital Management application, Cairo University

Produced a Windows application using C# and SQL, including database schema design and database connectivity. Castle Game, Applied OOP, Data structures, and problem-solving techniques in C++ to simulate castle fighting.

Snake & ladder with monopoly cards Game, using OOP implemented the logic of the game in C++.

Dec 2021 May 2020

Skills

Technical Skills: Programming (JavaScript, TypeScript, Ruby, C++, Python, Java, C, C#, SQL, MongoDB, Verilog, VHDL, MATLAB, HTML, CSS), Web Technologies (React.js, Nodejs, Bootstrap, jQuery, Express, Rails, websockets), Tools (Git, GitHub, GitLab, Jira, Trello, Zen Hub, Postman), Others (Agile, Microsoft Office, Word, PowerPoint, and Excel)

Soft Skills: Leadership, Problem Solving, Communication, Teamwork, Management.

Languages: Arabic (Native), English (B2)

Leadership & Activities

- **Head** | Stem for sustainability event startup pitching head.
 - Organizer | Sawiris scholarship contract agreement conference & 2022 HEI's Graduation ceremony
- **Vice-head** | Logistics team SuccessHunter2020 Educational Summit.
- **Initiative leader** | Community Service initiative teaching students Microsoft Office.

Instructor | AYP Technology team & Resala's literacy project & English camp for school students

2019 - 2023