

An API for asynchronous programming
with observable streams





Languages

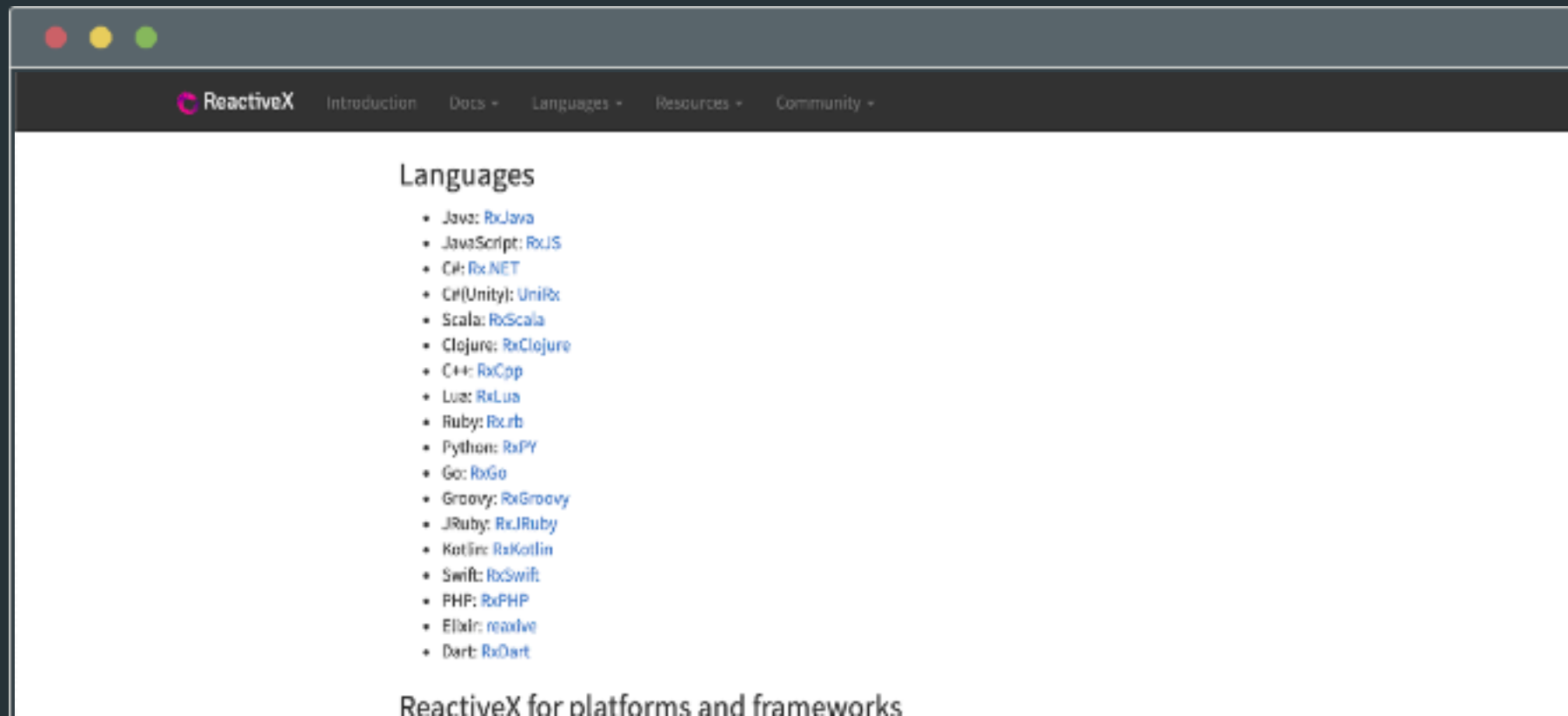
- Java: [RxJava](#)
- JavaScript: [RxJS](#)
- C#: [Rx.NET](#)
- C#(Unity): [UniRx](#)
- Scala: [RxScala](#)
- Clojure: [RxClojure](#)
- C++: [RxCpp](#)
- Lua: [RxLua](#)
- Ruby: [RxB](#)
- Python: [RxPY](#)
- Go: [RxGo](#)
- Groovy: [RxGroovy](#)
- JRuby: [RxJRuby](#)
- Kotlin: [RxKotlin](#)
- Swift: [RxSwift](#)
- PHP: [RxPHP](#)
- Elixir: [reaxive](#)
- Dart: [RxDart](#)

ReactiveX for platforms and frameworks

- [RxNetty](#)
- [RxAndroid](#)
- [RxCocoa](#)



ReactiveX.io

A screenshot of the ReactiveX.io website. The browser window has a dark grey title bar with three colored window control buttons (red, yellow, green) on the left. The website's header is dark grey with the ReactiveX logo and navigation links: Introduction, Docs, Languages, Resources, and Community. The main content area is white and features a 'Languages' section with a list of programming languages and their corresponding ReactiveX libraries. Below this, the text 'ReactiveX for platforms and frameworks' is visible.

ReactiveX

Introduction Docs Languages Resources Community

Languages

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ReactiveX for platforms and frameworks



RxJS

- Observables
- Subjects
- Static Function & Operators