**Python based Automated Class Routine**

**Generation System Using Teacher Preferences and Ranking**

**Abstract:**

Class routine generation in academic institutions is a complex and time-intensive process, often cause to human error and conflicts in scheduling. This project proposes an automated class routine generation system that integrates teacher preferences, course requirements, and priority rankings to produce an efficient and fair schedule.

Developed in Python with a Tkinter-based GUI, the system reads structured data inputs such as teacher list with teacher name and ranking, courses with course title and course code and credit and year and term, teacher preferences then applies a priority-based allocation algorithm like higher priority (lower rank) teacher get class first based on their preference avoiding conflicts, and exports the final routine in a readable Excel format.

This system reduces administrative workload, minimizes scheduling conflicts, and improves overall satisfaction among teachers.

**1. Introduction:**

**What is Class Routine Generation?**

Class routine generation is the process of assigning courses, teachers, and years into specific time slots in a structured and conflict-free manner. It must consider various constraints such as teacher availability, course credit hour, overlapping classes, and lab class and theory class. It ensures am efficient class routine with consider all constraints and priorities effectively.

**Why Automate Class Routine Generation is needed?**

Manual routine preparation is more complex and time-consuming and may have errors and conflicts. It becomes increasingly difficult as the number of teachers, and courses grows. Teachers often have preferences based on personal schedules or expertise, which are hard to accommodate manually. An automated solution:

* Saves time and labor,
* Minimizes human error,
* Ensures fair and preference-based allocation,
* Allows easy modification and scalability,
* Provides outputs in universally readable formats (e.g., Excel).

This project addresses these challenges by creating a Python-based system that considers teacher preferences, prioritizes based on ranks, and uses an intelligent reassignment algorithm to generate optimized class routines.

1. **Related Work:**

Among various approaches we use greedy algorithm for generating class routine. Greedy Approach:

* + For each day and each year it assigns course to available slots if teacher is available on this slot based on his preference
  + It ensures that in one day same teacher does not exists in same slot for different course in different year strictly maintain this constraint.
  + If conflict occurs then it try to reassign course in different available time slot moving previous course if slot is available for this. In this way it avoids overlapping.
  + It try to assign courses for higher rank teacher first and ensures most of the teacher satisfaction.

1. **System Requirement Analysis:**

**User Requirements:**

The user requirement for this system is to make the system fast, flexible, less prone to error, reduce expenses and save time. Time can be saved by scheduling the routine in an automatic manner. And also implement this system in greedy algorithm using proper constraints.

**Functional Requirements:**

* + - Input: Take all inputs such as teacher list with rank, course with assigned teacher and his preference then save this inputs to JSON file to implement the system.
    - Conflict-Handling: This system ensures that no overlapping arises for same day in same slot for any teacher or between two teachers. That means the system able to resolve all kind of conflicts.
    - Routine Generation: Generate automatically a weekly class routine with given data.
    - Output: Show routine clearly in Excel format for readability and editing.

**Non-Functional Requirements:**

Non-functional requirements specify the criteria that can be used to judge the operation of a system rather than specific behaviors. They are contrasted with functional requirements that define specific behavior or functions. Non-functional requirements of the developed system as below:

* + - Time slots are fixed but user will able to edit, add, and delete different time slots as needed.
    - Every semester and session are changeable.
    - All information is addable/ delete able/ updateable.

1. **System Design Methodology:**

The proposed automated routine management system offers a different segment that helps to manage class schedules in an interactive and efficient way. In this section, a proper description of design methodologies and approaches used for implementing this system is given.

**Using Greedy approach:**

**Greedy Teacher Priority:** Higher ranked teachera are scheduled first. **First Fill Available Slot:** Assign the empty slot first according to teachers

Preference.

**Conflict Handling:** Handle conflict both for same teacher and different teachers in case of any year and day efficiently using backtracking.

**Constraints:**

**Course Credit Hour:** For theory course must be scheduled for a number of hours equal to its credit and for sessional must be scheduled for 3 hours. **Slot:** Theory courses are scheduled between 9 AM and 1 PM (first half) and Lab courses are scheduled between 2 PM and 5 PM (second half).

**Teacher Ranking:** Higher ranked teacher get priority in slot selection.

**Available Slots:** Classes are assigned if slots are available for this course teacher.

**Avoid Conflict:** No overlapping classes are allowed either for same teacher or different course teacher.

**Algorithm:**

* **Input Data**

Load the teacher list: IDs, names.

Load the course list: course ID, year, term, assigned teacher.

Load the teacher preferences: preferred time slots, rankings.

* **Sort Preferences**

Sort the teacher preferences for each teacher by their rank

* **Initialize Empty Routine**

Create an empty routine matrix with time slots and courses.

* **Assign Teachers to Courses**

` For each course:

Retrieve the sorted preferences of the teacher.

Check for conflicts (overlapping assignments).

If there is no conflict, assign the teacher to the course.

If there is a conflict, reassign the teacher to another available slot.

* **Conflict Resolve**

To ensure a valid and practical routine, the system implements a conflict resolution mechanism that intelligently manages scheduling clashes. Here's how it works:

**Conflict Detection**:  
During the assignment process, the algorithm checks whether the teacher assigned to a course already has a class scheduled in the same time slot. If a conflict is found (i.e., the teacher is already assigned elsewhere during that period), the system marks it as a scheduling conflict.

**Resolution with Backtracking**:  
Instead of rejecting the course outright, the system attempts to resolve the conflict by using a **backtracking approach**:  
1. It looks into the teacher’s list of preferred slots.  
2. It searches for alternative time slots where the teacher is available and no conflicts exist.  
3. If such a slot is found, the existing class occupying the desired slot may be **moved to another valid slot** (if possible).  
4. This "swap-and-retry" mechanism ensures minimal disruption and preserves teacher preferences.

**Fair Assignment & Continuity**: The resolution algorithm gives **priority to higher-ranked teachers** when resolving overlapping slots. It ensures the distribution remains **fair and continuous**, avoiding isolated gaps in the schedule while ensuring maximum teacher satisfaction.

**Fallback Warning**: If no conflict-free slot can be found or reassignments are impossible due to constraints, the system issues a warning, allowing manual review or later intervention.

* **Balanced Distribution**

Ensure that each teacher has a fair load of courses, avoiding overassigning to any one teacher.

* **Export Routine**

Generate the final routine based on assignments.

Export the routine to an Excel file for easy viewing and sharing.

* **Output**

Display the routine visually on the Tkinter GUI.

Allow the user to export the routine to Excel.

 **Pseudo code:**

// Initialize data

courses ← load "courses.json"

teacher\_rank ← load "teacher\_rank.json"

teacher\_prefs ← load "teacher\_preferences.json"

days ← ["Sunday", "Monday", "Tuesday", "Wednesday", "Thursday"]

// Initialize empty structures

routine ← [4 years × 5 days × 7 slots] filled with None

teacher\_schedule ← defaultdict(set) // Each teacher has a set of slots per day

// Sort courses by teacher rank (ascending)

sort courses by teacher\_rank.get(course.teacher, ∞)

// Assignment functions

function can\_assign(teacher, year, day, slot):

return routine[year][day][slot] = None ∧ slot ∉ teacher\_schedule[teacher][day]

function assign\_slot(year, day, slot, course, teacher):

routine[year][day][slot] ← (course, teacher)

teacher\_schedule[teacher][day].add(slot)

if course is 3-hour:

routine[year][day][slot+1] ← (course, teacher)

routine[year][day][slot+2] ← (course, teacher)

teacher\_schedule[teacher][day].add(slot+1)

teacher\_schedule[teacher][day].add(slot+2)

function reassign\_slot(year, day, slot, requester):

current\_course, current\_teacher ← routine[year][day][slot]

if current\_teacher = None ∨ current\_teacher = requester:

return true

for (new\_day, new\_slot) in teacher\_prefs[current\_teacher]:

if (new\_day, new\_slot) = (day, slot):

continue

if can\_assign(current\_teacher, year, new\_day, new\_slot):

assign\_slot(year, new\_day, new\_slot, current\_course, current\_teacher)

return true

if reassign\_slot(year, new\_day, new\_slot, current\_teacher):

assign\_slot(year, new\_day, new\_slot, current\_course, current\_teacher)

return true

return false

// Main course assignment

for each course in courses:

year ← course.year

code ← course.code

teacher ← course.teacher

credits\_needed ← course.credit

assigned ← 0

// Try preferred slots first

for (day, slot) in teacher\_prefs.get(teacher, []):

if assigned ≥ credits\_needed:

break

if can\_assign(teacher, year, day, slot):

assign\_slot(year, day, slot, code, teacher)

assigned ← assigned + (1 if course is 1-hour else 3)

// Try reassigning if needed

for (day, slot) in teacher\_prefs.get(teacher, []):

if assigned ≥ credits\_needed:

break

if reassign\_slot(year, day, slot, teacher):

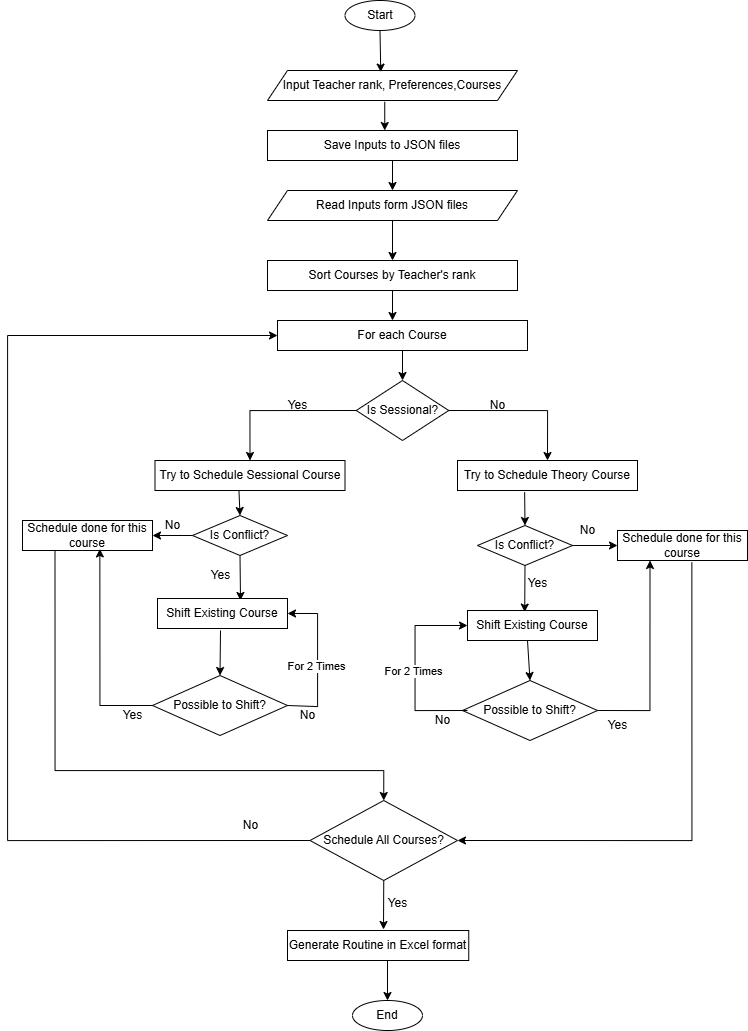
assign\_slot(year, day, slot, code, teacher)

assigned ← assigned + (1 if course is 1-hour else 3)

* **Explanation:**

* + **Input**: Teachers' information and their preferences for teaching slots and assigned courses are taken as input.
  + **Priority Assignment**: Teachers with higher priority (lower rank value) are scheduled first.
  + **Sorting Preferences**: Teachers’ preferences are ranked. Sorting preferences ensures that teachers are assigned to their most preferred slots, but it is prioritized by availability.
  + **Slot Checking**: The algorithm first checks preferred slots for availability.
  + **Assign Teachers**: Each course is assigned a teacher based on the sorted preferences. The routine checks for conflicts (if a teacher is already assigned to another course at the same time).
  + **Conflict Resolution**: If the preferred slot is taken, it uses a recursive reassignment strategy.
  + **Output**: Final class routine in Excel, color-coded per academic year.

* **Flowchart:**

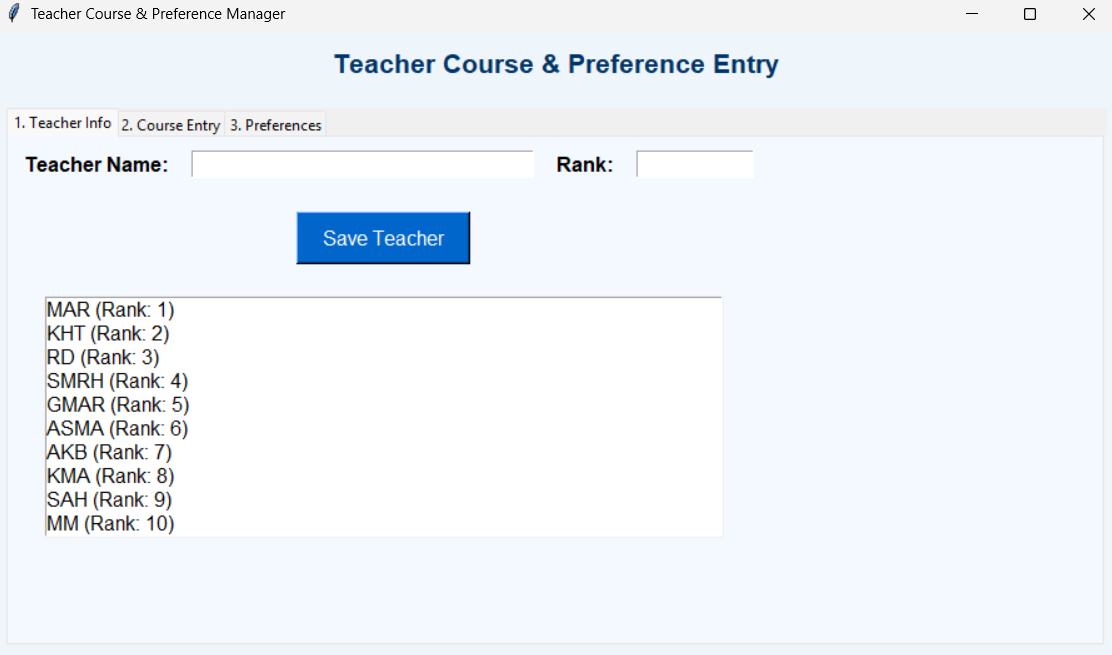
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**5. Result Section:**

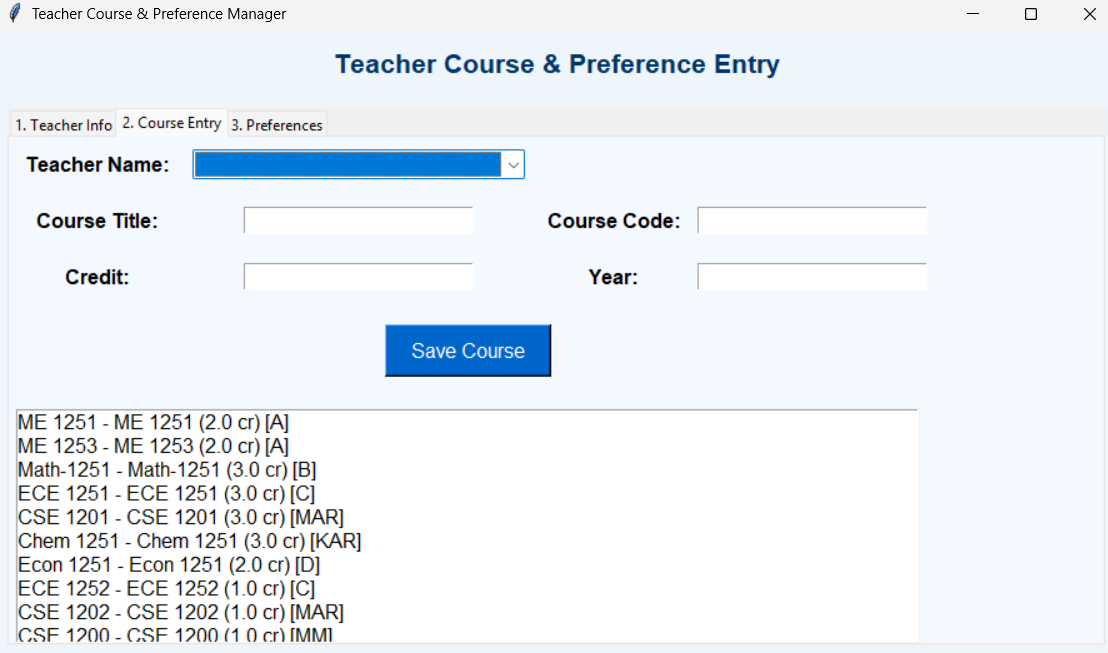
**Implementation Outcome:**

**Interface For Taking Inputs:**

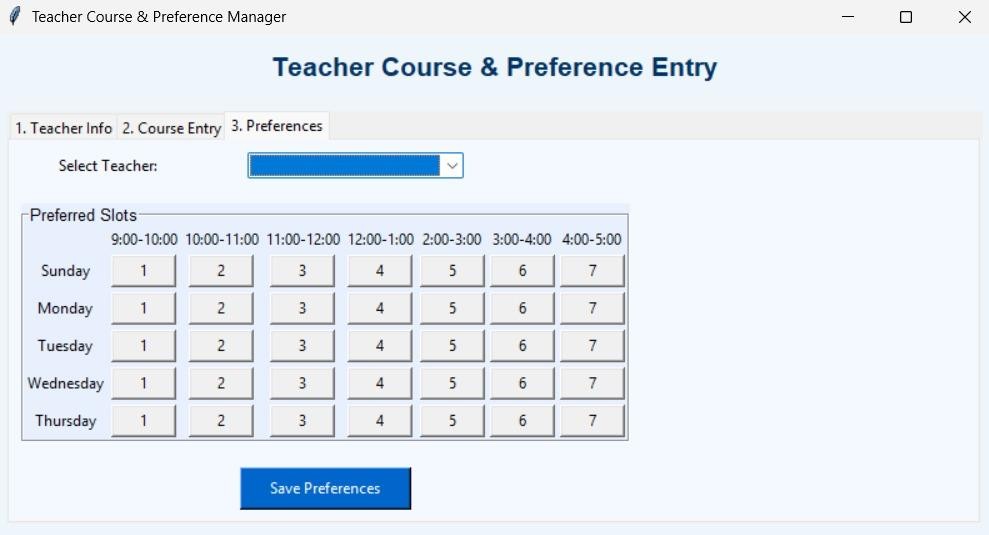
After taking all the inputs save this information to JSON files for implementation.



*Figure 1: Input Teacher List (name and rank)*



*Figure 2: Input Assigned course for teacher(with course details)*



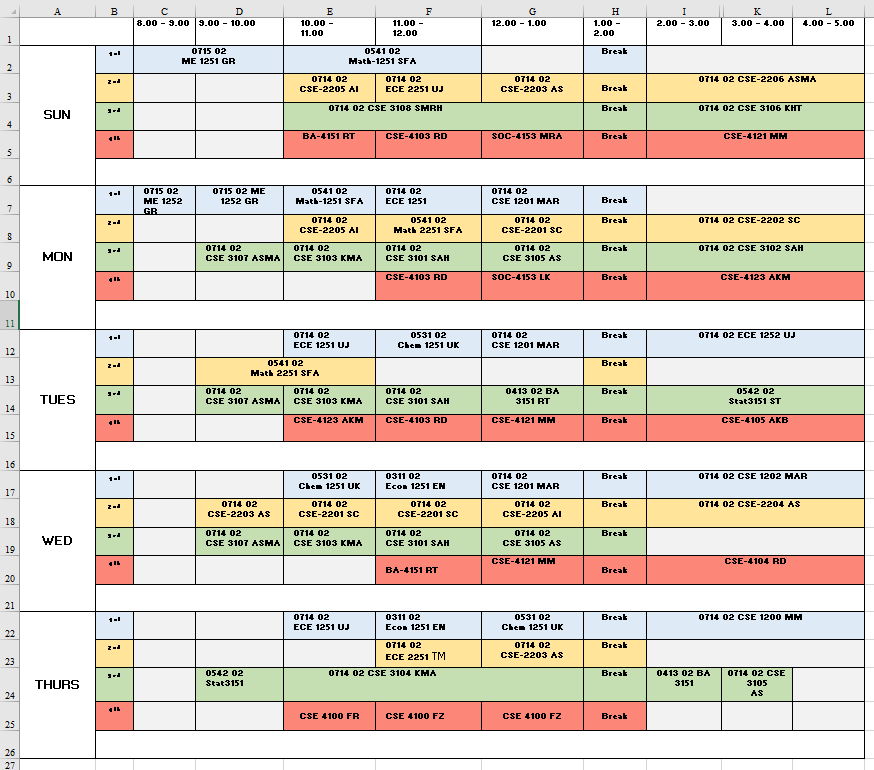
*Figure 3: Input Teacher Preference*

* **Output:**

A file routine\_final.xlsx is generated containing:

* + Class routine per weekday and year.
  + Each slot includes course code and teacher name.
  + Color-coded cells for different years.
  + Empty slots highlighted in gray.

**Class Routine**



* **Comparison:**

|  |  |  |
| --- | --- | --- |
| **Feature** | **Manual Scheduling** | **This System** |
| Time Required | High | Low |
| Preference Satisfaction | Limited | High |
| Conflict Resolution | Manual | Automated |
| Reusability/Repeatability | Low | High |

1. **Conclusion:**

The developed class routine generation system automates an otherwise labor-intensive academic task. By integrating teacher preferences and prioritizing assignments through rank-based logic, the tool ensures fairness and efficiency. The Tkinter GUI allows userfriendly input, and the Excel output provides professional and usable formats for administrators. This system offers significant improvements over manual methods and can be further enhanced with room allocation, department-specific constraints, and integration with institutional databases.

1. **References:**

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[3] D. Kumar, A. Sharma, and R. K. Chauhan, "A hybrid algorithm for automatic timetable generation," *International Journal of Computer Applications*, vol. 40, no. 15, pp. 6–13, Feb. 2012. DOI: 10.5120/5051-7361.