

## *Object Oriented Programming-1*

*Spring\_19-20*

### *Assignment*

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**Explanation:** *(Justify your answer here by identifying all the errors from the code)*

In the code I used 4 principles of OOP.

The private variables can't be used for inheritance. So I make them protected. In the constructor 'this' keyword is missing. There are get method only. One of them with no return type & other is private. The class need set method too. Abstract method can't be static & if we use abstract method then the class must be abstracted.

I used an extra class named MentionedAnimal, which must have to override all the abstracted method in Animal class with a body.

In the main class, we can't create an object with new constructor of Animal class because Animal class is abstracted. So, I just create the object & use the same object for creating new constructor of MentionedAnimal. Then called the methods.

**Correct Code:** *(Write your correct code here. Insert tables for writing your code)*

<b>Animal</b>	<b>MentionedAnimal</b>
<pre>public abstract class Animal {     protected String species;     protected String name;      public Animal() {         System.out.println(" Animal         Class");     }     public Animal(String name, String     species) {         this.name = name;         this.species = species;     }     public void setSpecies(String     species) {         this.species = species;     }     public String getSpecies() {         return species;     }     public void setName(String name) {         this.name = name;     }     public String getName() {         return name;     }     public abstract void     canMakeSound();     public abstract void canSleep();     public abstract void canEat();     public abstract void canJump(); }</pre>	<pre>public class MentionedAnimal extends Animal {      public MentionedAnimal(String name, String species) {         super(name,species);     }      public void canMakeSound() {         System.out.println(name + " make         sound \t Species :"+species);     }      public void canSleep() {         System.out.println(name + " can         sleep \t Species :"+species);     }      public void canEat() {         System.out.println(name + " can         eat \t Species :"+species);     }      public void canJump() {         System.out.println(name + " can         jump \t Species :"+species);     } }</pre>

## **AnimalMain**

```
public class AnimalMain
{
    public static void main(String[] args)
    {
        Animal animal;

        animal = new MentionedAnimal("Cat", "Mammal");
        animal.canMakeSound();
        animal.canSleep();
        animal.canEat();
        animal.canJump();

        animal = new MentionedAnimal("Dog", "unknown");
        animal.canMakeSound();
        animal.canSleep();
        animal.canEat();
        animal.canJump();
    }
}
```