C++ Programming STL Practice #2

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Teaching, Training and Coaching since more than a decade!

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Practice: 3 Stack max sum

- Given 3 stack of positive numbers. You may remove some items from the top of them. The target is the sum of all stacks is equal and maximum.
- Let's say the 3 stacks as following (remove from end)
 - \circ A = {1, 2, 3, 4};
 - \circ B = {2, 2, 2, 4, 0};
 - \circ C = {0, 3, 3, 5};
 - Initial sums are: 10, 10, 11 ⇒ Not equal
 - If we remove top element from A (4), top 2 from B (0, 4) and top from C (5) \Rightarrow 6, 6, 6 = max
- What if we have initial C as {12, 3, 3, 5}. Maximum possible sum is 0 :(
- Implement: int max_3stack_sum(vector<int> &a, vector<int> &b, vector<int> &c)
 - A, B, C acts like a stack. E.g. a values = {1, 2, 3, 4} and b = {2, 2, 2, 4, 0}

Practice: 3 Stack max sum

```
int sum vec(vector<int> &a) {
    int sum = 0;
    for (auto x : a)
        sum += x;
    return sum;
int max 3stack sum(vector<int> &a, vector<int> &b, vector<int> &c) {
    int sa = sum vec(a), sb = sum vec(b), sc = sum vec(c);
    while(!a.empty() && !b.empty() && !c.empty())
        if(sa == sb && sb == sc)
            return sa; // as all +ve, this is tha max possible
        // Remove top element from max-sum stack
        if (sa >= sb && sa >= sc)
            sa -= a.back(), a.pop back():
        else if (sb >= sa && sb >= sc)
            sb -= b.back(), b.pop back();
        else
            sc -= c.back(), c.pop back();
    return Θ:
```

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."