C++ Programming STL Queue

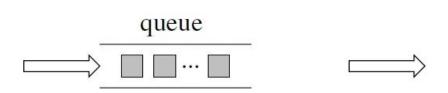
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Queue

- Recall the Queue Structure we built
 - First in first out strategy (FIFO)
 - How many projects might need it? A lot
 - So STL provides us for an implementation for it
- But we need queue for several data types: Integer, Double, Employees?
 - Use C++ templates
 - o queue<int> q_int;
 - queue<employee> q_empl;
- What does it support?
 - Push (to add element)
 - Front (to get top element)
 - Empty (to know if empty())
 - Size(): How many elements?



Queue

```
1 #include<iostream>
2 #include<queue>
3 using namespace std;
4
50 int main() {
6     queue<int> q;
7     q.push(10);
8     q.push(20);
9     q.push(30);
10
```

Printing Queue

```
cout << "Last element in Queue: " << q.back() << "\n";</pre>
 13
         cout << "Queue elements: ";
 14
         while (!q.empty()) {
 15
             cout << q.front() << " ";
 16
             q.pop();
 17
 18
         cout << "\n";
 19
 20
         queue<string> q names;
 21
         q names.push("mostafa");
         string name = q names.front();
 23
         return 0;
 25
🥷 Problems 🙆 Tasks 🖳 Console 🛭 🗀 Properties 👭 Call Graph 🥜 Search
<terminated>ztemp [C/C++ Application] /home/moustafa/workspaces/eclipse
Last element in Queue: 30
Oueue elements: 10 20 30
```

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."