Python Programming Closure

Mostafa S. Ibrahim Teaching, Training and Coaching since more than a decade!

Artificial Intelligence & Computer Vision Researcher PhD from Simon Fraser University - Canada Bachelor / Msc from Cairo University - Egypt Ex-(Software Engineer / ICPC World Finalist)



Enclosing scope

- 2 useful use cases for nested functions that access enclosing scope
- 1) DRY (Don't repeat yourself)
 - If there is a logic that repeats a lot, just move to inner function
 - E.g. you do some preprocessing for something, then write a line to file
 - You need to access some of the available vars in the enclosing scope
- 2) Closure
 - The outer function return the inner function (not calling result)
 - inner not inner(10, 20)
 - The returned function will REMEMBER the used enclosing variables EVEN after the return!
 - It captures variables NOT values
 - Used with Python Decorators (later)

Closure

 The return of inner is a closure that will keep binding with enclosing variables x and y

```
def outer(x):
           y = 20
           print(id(y))
           def inner(f):
               print(id(y))
               return x + y + f
10
11
12
13
           return inner
14
                      ' main ':
           name ==
15
          f = outer(10)
16
           print(f(30)) # 60: 10 + 20 + 30
           print(f(40)) # 70: 10 + 20 + 40
18
19
           print(outer(100)(5)) # 125
20
```

Example

```
def init():
          class CustomersDataBase:
             def load database(self):
                 nonlocal users ids
8 9
      users ids += [3, 4]
             def add id(self, id):
                 if id not in users ids:
                  print(f'Adding {id}')
                    # doesn't need nonlocal
                  users ids.append(id)
                     print(users ids)
16
                 else:
                     print(f'{id} is already there')
      users ids = [1, 2]
         db = CustomersDataBase()
      db.load database()
          return db.add id
```

```
def gol(adder):
    adder(4)
    adder(5)
def go2(adder):
    adder(6)
    name == ' main ':
    id adder = init()
    gol(id adder)
    go2(id adder)
.....
4 is already there
Adding 5
[1, 2, 3, 4, 5]
Adding 6
[1, 2, 3, 4, 5, 6]
```

Be Careful

 Variable i is captured in f(), but although each capture has i with specific value, after we return, the final i value is used. Closures capture variables NOT values

```
def fun():
          lst = []
          for i in range(3):
              def f():
6
                   return i
               lst.append(f)
          # all f captures var i (not value)
          \# by end of fun(), i = 2
          return lst
      lst = fun()
      for f in lst:
          print(f())
      11 11 11
      2
```

Workaround

Add parameter with default value

```
def fun():
           lst = []
           for i in range(3):
               def f(i = i): # pass as default value
                   return i
               lst.append(f)
9
           # all f captures var i (not value)
           \# by end of fun(), i = 2
           return lst
13
      lst = fun()
14
       for f in lst:
16
       print(f())
       11 11 11
18
19
```

"Acquire knowledge and impart it to the people."

"Seek knowledge from the Cradle to the Grave."