```
OpenAPI::OAIObject
    - jObj
    + OAIObject()
    + OAIObject()
    + ~OAIObject()
    + asJsonObject()
    + asJson()
    + fromJson()
    + fromJsonObject()
    + isSet()
    + isValid()
    + OAIObject()
    + OAIObject()
    + ~OAIObject()
    + asJsonObject()
    + asJson()
    + fromJson()
    + fromJsonÖbject()
    + isSet()
    + isValid()
              ΔΑ
 OpenAPI::OAILanelet info
- id
- m_id_isSet
- m_id_isValid
- speed_limit
- m_speed_limit_isSet
-m_speed_limit_isValid
conflict_lanelet_
                    ids
- m_conflict_lanelet
      _isSet
 m_conflict_lanelet
 ids_isValid
- length
- m_length_isSet
- m_length_
              isValid
       _direction
- m_turn_direction_isSet
- m_turn_direction_isValid
signal_group_id
- m_signal_group_id_isSet
- m_signal_group_id_is
- connecting_lanelet_id
- m_connecting_lanelet
                      _id_isValid
 ids_isSet
m_connecting_lanelet
 _ids_isValid
+ OAILanelet_info()
+ OAILanelet_info()
+ ~OAILanelet_info()
+ asJson()
+ asJsonObject()
+ fromJsonObject()
+ fromJson()
+ getId()
+ setId()
+ is_id_Set()
+ is_id_Valid()
+ getSpeedLimit()
+ setSpeed_limit_Set()
+ is_speed_limit_Valid()
+ setSpeedLimit()
+ getConflictLaneletIds()+ setConflictLaneletIds()
+ is_conflict_lanelet
_ids_Set()
+ is_conflict_lanelet
      Valid()
 ids_
+ getLength()
+ setLength()
+ is_length_Set()
+ is_length_Valid()
+ getTurnDirection()
+ setTurnDirection()
+ is_turn_direction_Set()
+ is_turn_direction_Valid()
+ getSignalGroupId()
+ setSignalGroupId()
+ is_signal_group_id
 Set()
     _signal_group_id
 is
 Valid()
+ getConnectingLaneletIds()
+ setConnectingLaneletIds()
+ is_connecting_lanelet
 ids_Set()
+ is_connecting_lanelet
_ids_Valid()
+ isSet()
+ isValid()
+ OAILanelet_info()
+ OAILanelet_
                 _info()
+ ~OAILanelet_info()
+ asJson()
+ asJsonObject()
+ fromJsonObject()
+ fromJson()
+ getId()
+ setId()
+ is_id_Set()
+ is_id_Valid()
+ getSpeedLimit()
+ setSpeedLimit()
+ is_speed_limit_Set()
+ is_speed_limit_Valid()
+ getConflictLaneletIds()
+ setConflictLaneletIds()
+ is_conflict_lanelet
 _ids_Set()
_ + is_conflict_lanelet
_ids_Valid()
+ getLength()
+ setLength()
+ is_length_Set()
+ is_length_Valid()
+ is_length_
+ getTurnDirection()
+ setTurnDirection()
+ is_turn_direction_Set()
+ is_turn_direction_Valid()
+ getSignalGroupId()
+ setSignalGroupId()
+ is_signal_group_id
 _Set()
 is_signal_group_id
 Valid()
+ getConnectingLaneletIds()
+ setConnectingLaneletIds()
+ is_connecting_lanelet
_ids_Set()
+ is_connecting_lanelet
_ids_Valid()
+ isSet()
+ isValid()
initializeModel()
initializeModel()
```