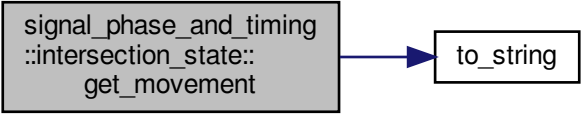


```
signal_phase_and_timing  
::intersection_state::  
  get_movement
```



```
graph LR; A["signal_phase_and_timing  
::intersection_state::  
  get_movement"] --> B[to_string];
```

A diagram showing a call to the `to_string` function. On the left, a gray rectangular box contains the text `signal_phase_and_timing`, `::intersection_state::`, and `get_movement` on three separate lines. A blue arrow points from the right side of this box to a white rectangular box on the right. The white box contains the text `to_string`.

```
to_string
```