DOSP Project 4 Part 1 Readme Document

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Contents of project4_1.zip:

Project4_1/ebin/engine.beam
Project4_1/ebin/client.beam
Project4_1/ebin/simulator.beam
Project4_1/src/engine.erl
Project4_1/src/client.erl
Project4_1/src/simulator.erl

Project Overview:

The aim of this project is to simulate a Twitter Bot and mirror the functionalities of the actual Twitter application.

Usage Guidelines:

1) To start the Twitter Engine,
   a. Input: engine:start()
   b.
   ```
   (engine@RayanMBP)1> engine:start().

   Welcome to the new Twitter Service!
   ```
2) To start a client
   a. Input: client:start()
   b.
   ```
   [(client@RayanMBP)1> client:start().

   New Client connecting

   connection request to server sent
   ```
3) To send a command in the client
   a. register
   b. tweet
   c. retweet
   d. query

Refer to Report for more information on design details and test results.