

Project 2 Bonus Report

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Implementation Design

Failure Mode can be achieved using the monitor functionality in the Erlang OTP

Based on Current Code Design

- 1) In the Supervisor Function within both the maingossip and mainpushsum files, the monitor function can be called before spawning the neighbor nodes.
- 2) This ensure that the supervisor node will be able to monitor if the neighbors die
- 3) When any of the neighbors die, the Supervisor node will be able to spawn a new neighbor
- 4) This newly spawned neighbor will take the old neighbor's place in the PID list that was defined (refer to README regarding PID List)

Simulating Failure Mode

- 1) After the maingossip:start(NumOfNode, "full") has been executed, a new function can be introduced to kill a random neighbor within the PID list
- 2) Due to the monitor functionality that was already called before the neighbors were spawned, the supervisor would be notified of this process being killed.
- 3) The supervisor functionality will be able to spawn a new Neighbor
- 4) This new Neighbor's PID will be added to the PID list at the same index as the old Neighbor that was killed