

Java Microservices Hands-on Mastery - S1

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#### Do's and Don't

- Login to GTW session on Time
- Login with your Mphasis Email ID only
- Use the question window for asking any queries



#### Welcome

- 1. Skill Proficiency Introduction
- 2. About Me Introduction
- 3. Walkthrough the Skill on TalentNext



#### Overall Agenda

- Understanding CQRS and Event Sourcing Pattern
- Implementing CQRS with Event Sourcing with Axon Framework
- Distributed Transaction in Java Microservices using SAGA Pattern
- Introduce Docker and state its benefit over VM
- Understanding the Architecture of Docker and terminologies
- Describe what is Container in Docker, why to use it, and its scopes
- Deploy Microservice in Docker
- Deploy Microservice with H2 to AWS Fargate
- Implement Centralized Configuration Management with AWS Parameter Store
- Implement Auto Scaling and Load Balancing with AWS Fargate



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- Microservice vs Monolithic application
- Event-Driven Microservices
- Transactions in Microservices
- Choreography-Based Saga
- Orchestration-Based Saga
- Command Query Responsibility Segregation
- Types of Messaging in CQRS Pattern
- CQRS and Event Sourcing
- Building microservices with Spring Boot



# Microservice vs Monolithic Application



#### What are Microservice?

- Microservices are a software development technique a variant of the serviceoriented architecture (SOA) architectural style that structures an application as a collection of loosely coupled services...
- In a microservices architecture services are fine-grained...
- The benefits of decomposing an application into different smaller services is that it improves modularity. This makes the application easier to understand, develop, test, and become more resilient to architecture erosion.
- It parallelized development by enabling small autonomous teams to develop, deploy and scale their respective services independently.



#### What are Microservice?

- A Web Service
- Small and Responsible for one thing (Search, Password Reset, Email Verification)
- Configured to work in the cloud and is easily scalable.

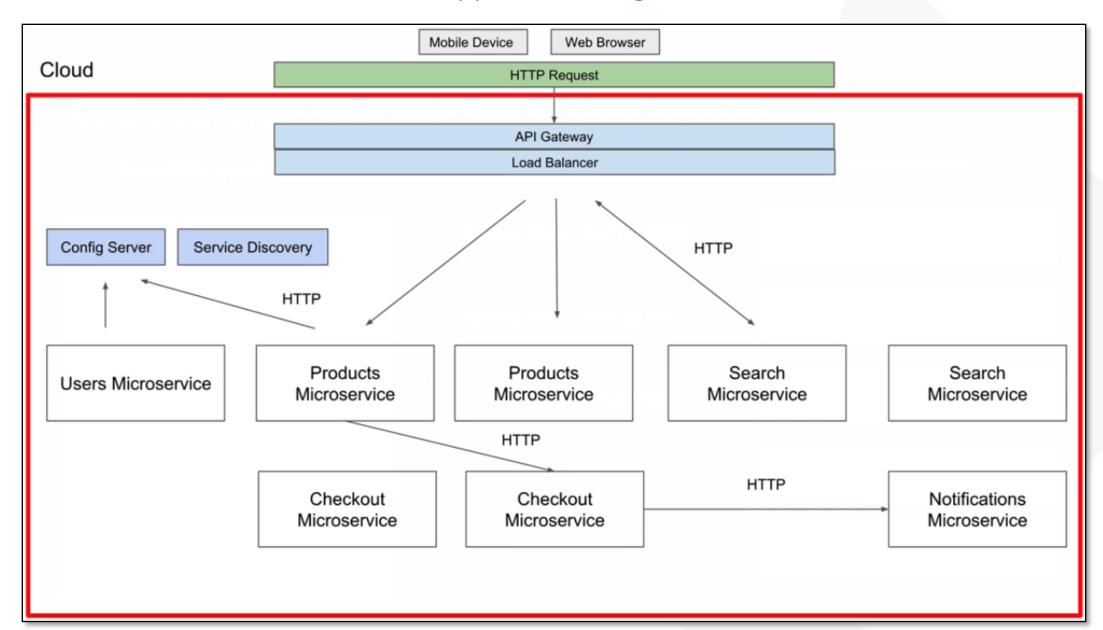


#### Microservice vs Monolithic Application

#### Microservices Monolithic Application Spring Boot, Spring MVC Users Web Service **Users Controller** Spring Boot, Spring MVC Addresses Web Service Addresses Controller Jersey 2, JAX-RS Products Web Service **Products Controller** PHP Search Web Service Search Controller **Email Verification Web Email Verification Controller** Service



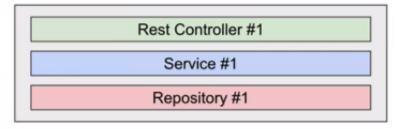
#### **Application Diagram**





#### Rest Controller - Services

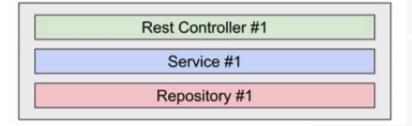
#### Users



#### Addresses



#### Search



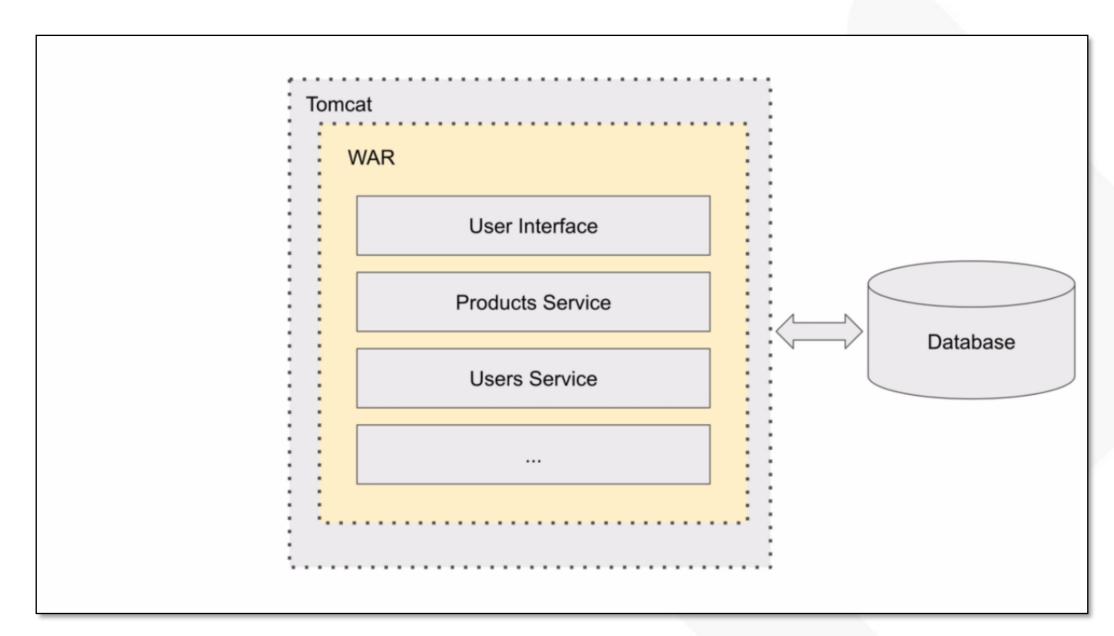


## Microservices Architecture Overview

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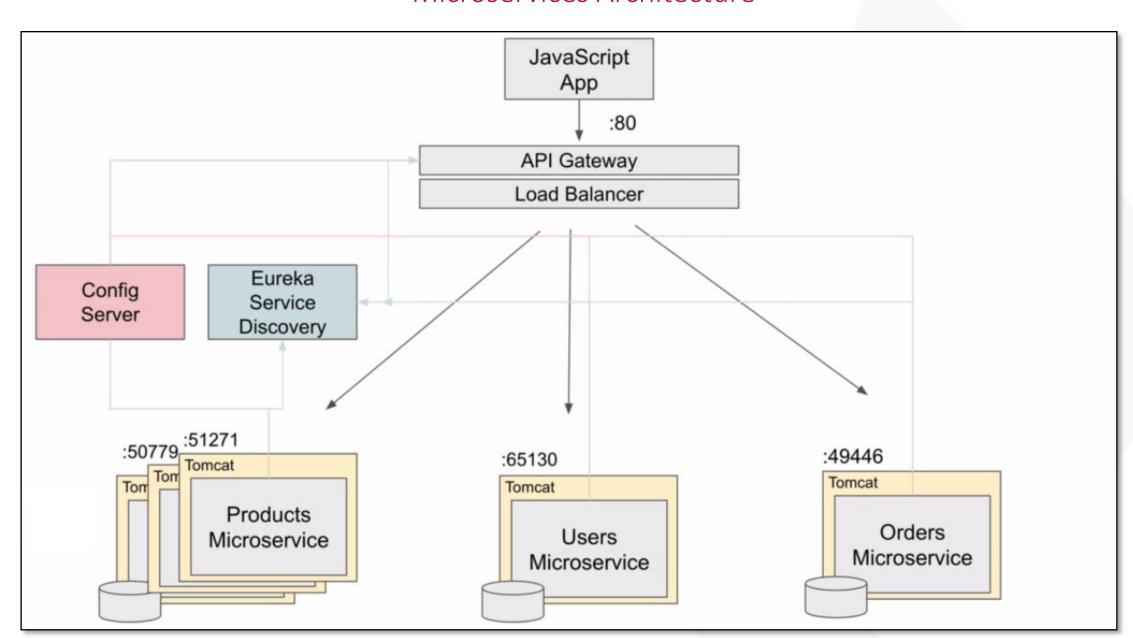


#### Monolithic Architecture



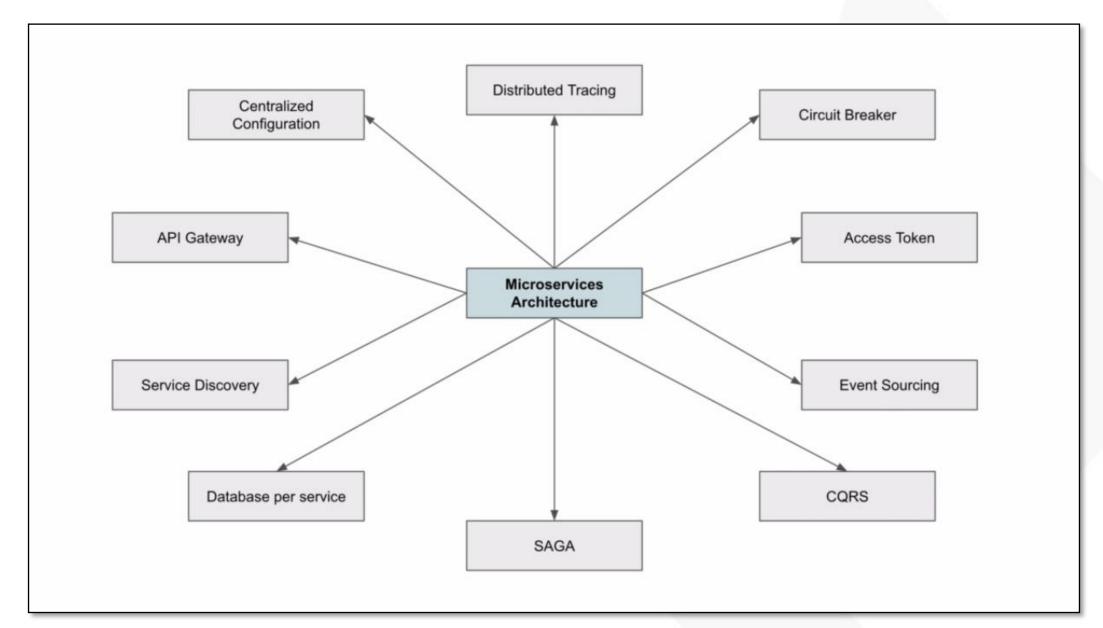


#### Microservices Architecture





#### Pattern Diagram



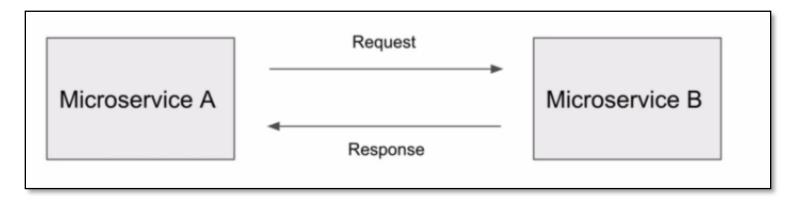


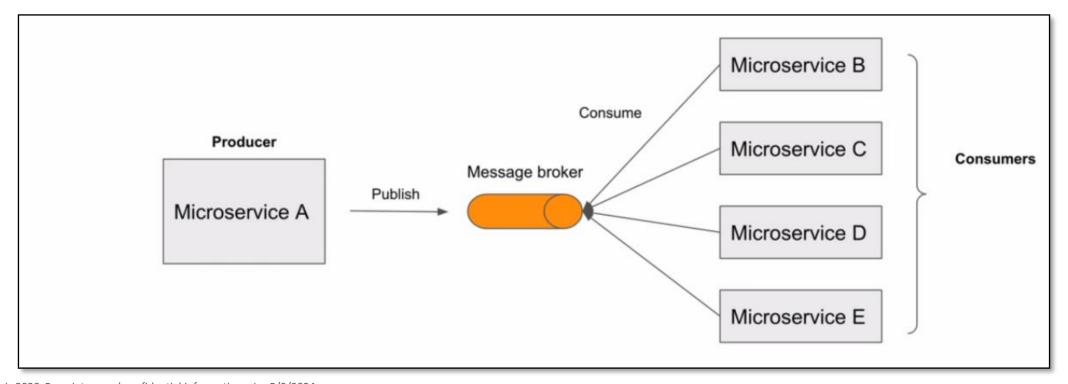
### Event-Driven Microservices

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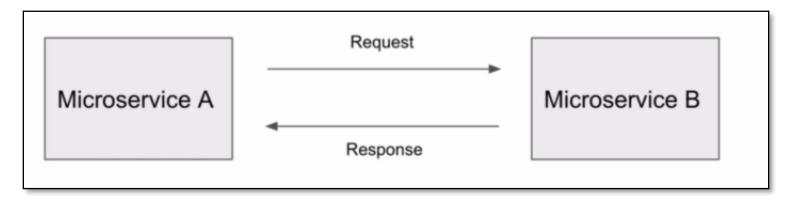
- It's asynchronous.
- If your microservices are simple, follow request-response approach.
- If you don't know how many microservices can be added/removed as consumer, we can prefer the event-driven microservices/message-driven microservices.

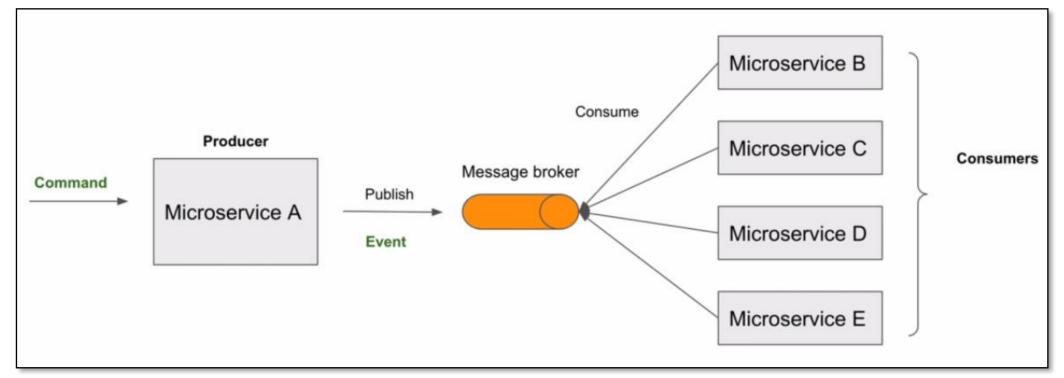




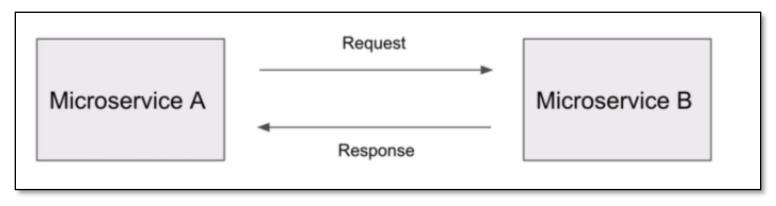


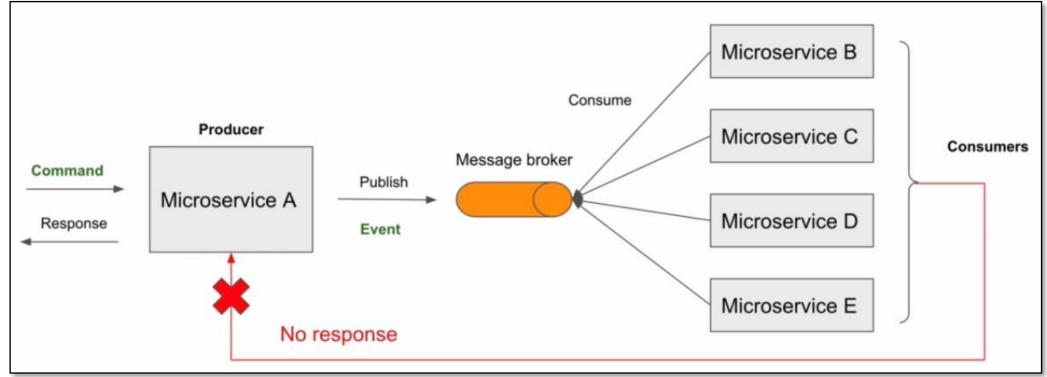














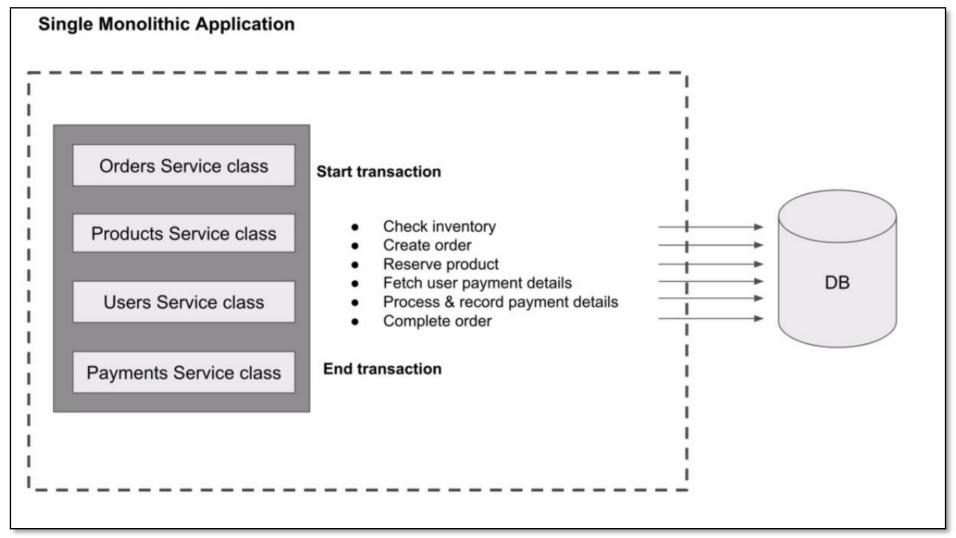
### Transactions in Microservices

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#### Transactions in Microservices

In monolithic applications, implementing the transaction is very easy.





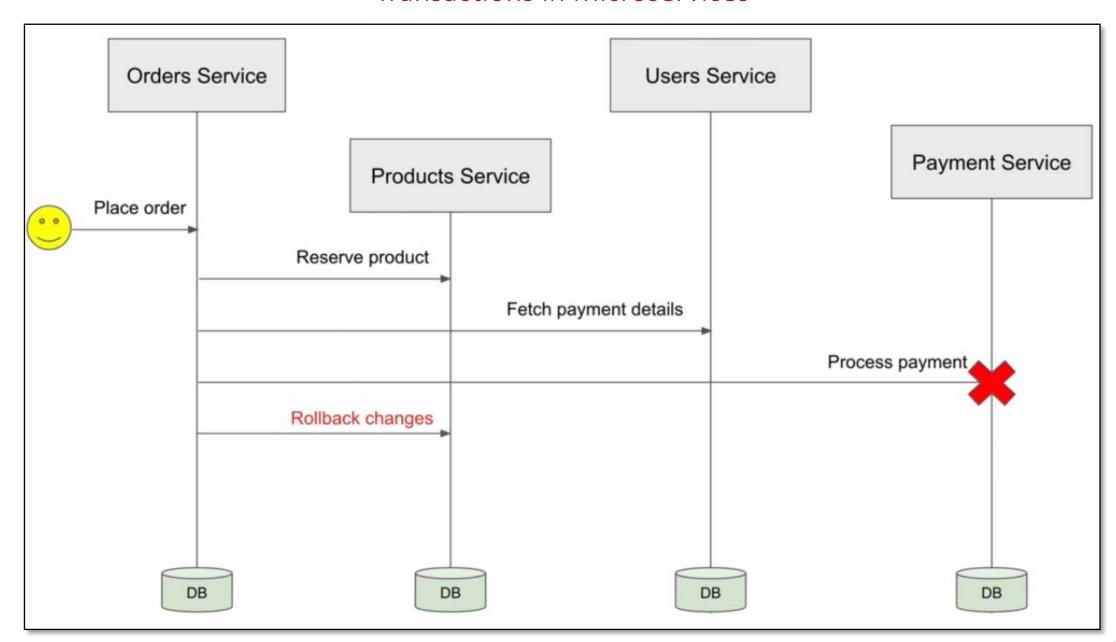
#### **ACID Transactions**

- Atomicity
- Consistency
- Isolation
- Durability

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#### Transactions in Microservices





#### SAGA Design Pattern

- Is a way to manage data consistency across microservices in distributed transactions scenarios.
- There are two different ways to implement SAGA patterns:
  - Choreography-Based
  - Orchestration-Based



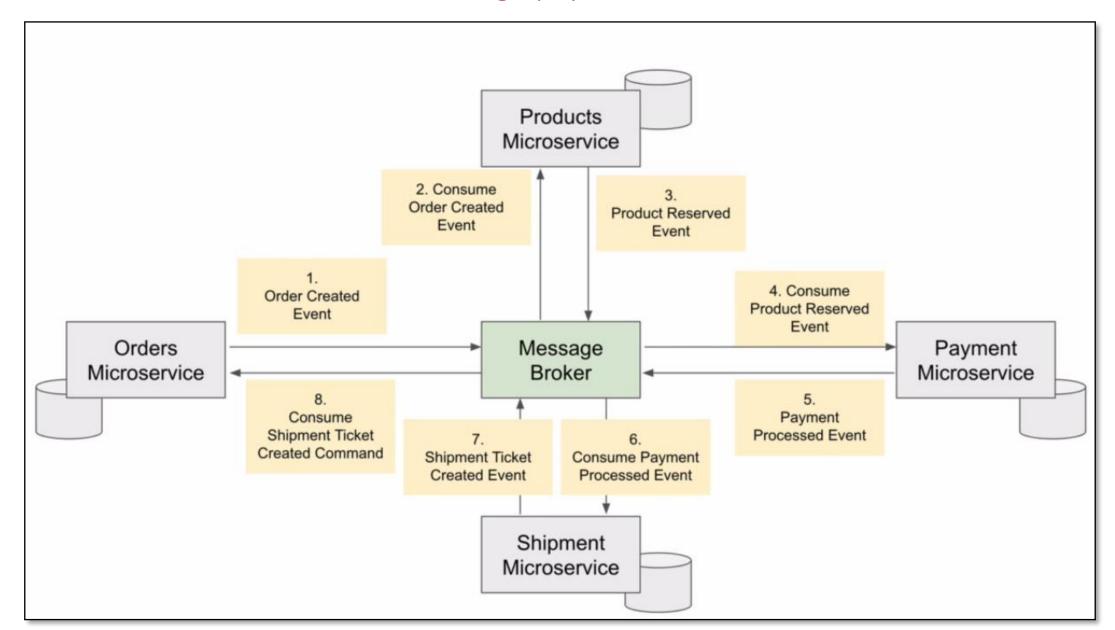
## Choreography-Based SAGA

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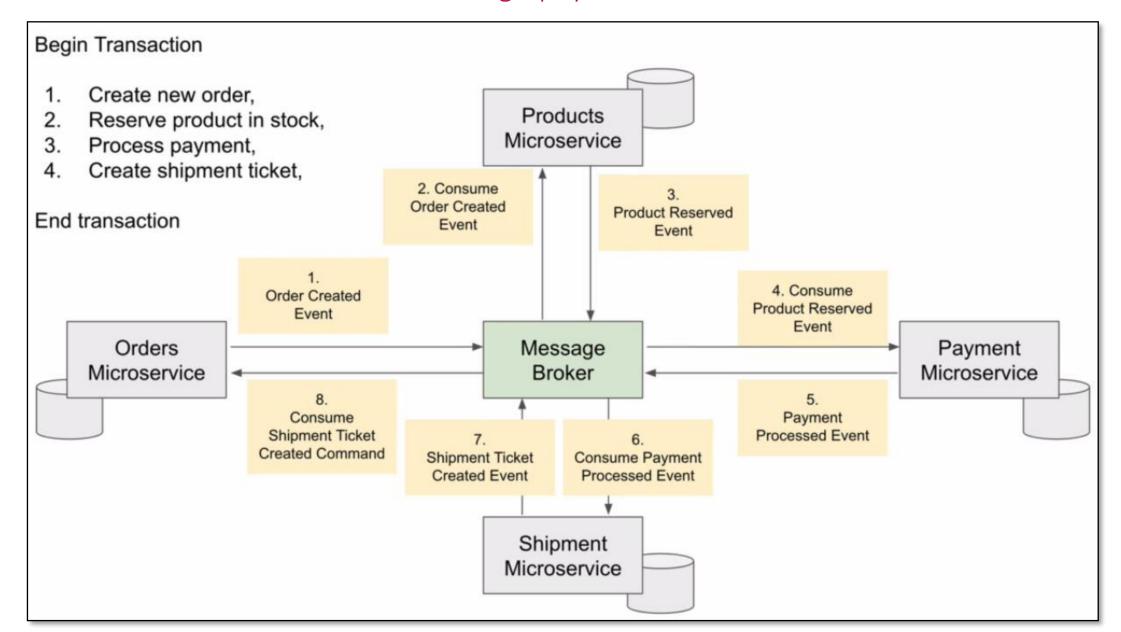


- In Choreography-Based SAGA, microservices communicate with each other by exchanging events.
- When microservices perform operations, it publishes the event message to a messaging system like Message Broker.

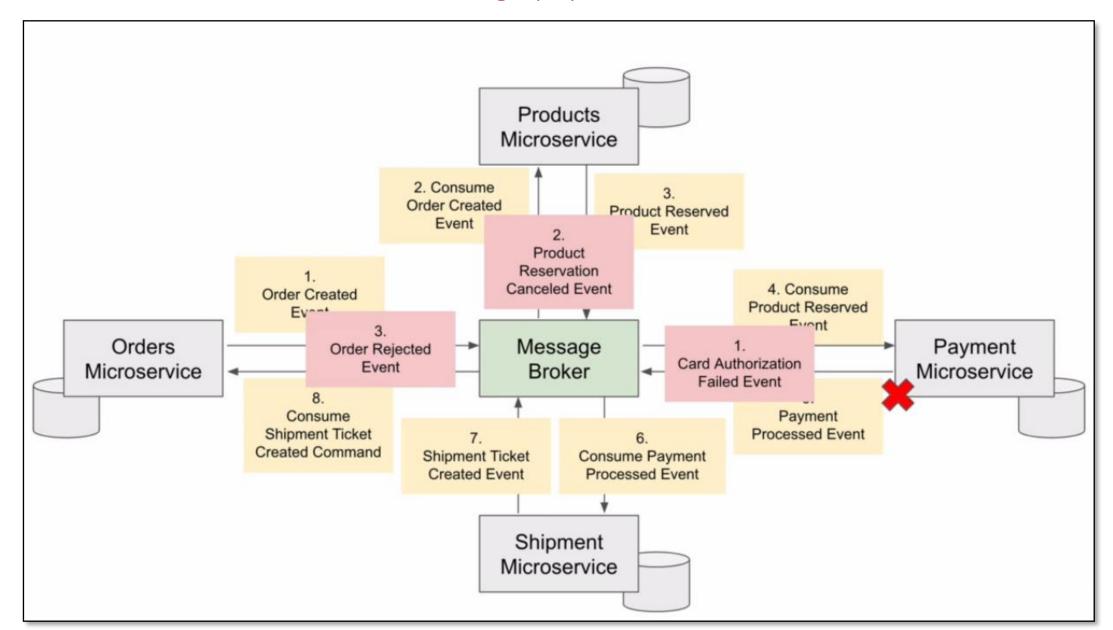




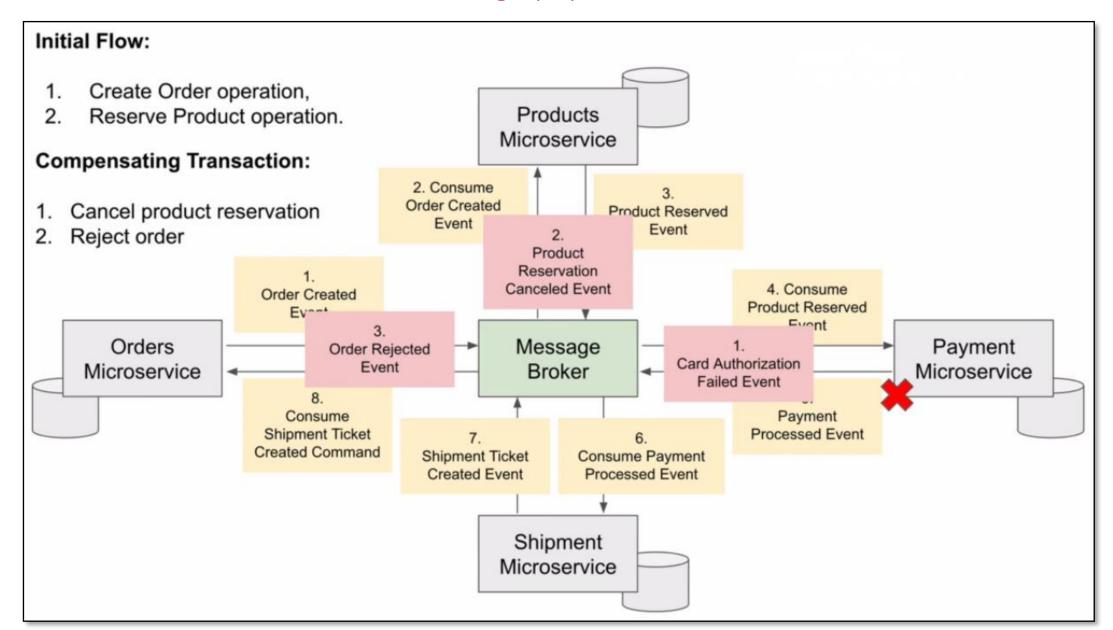




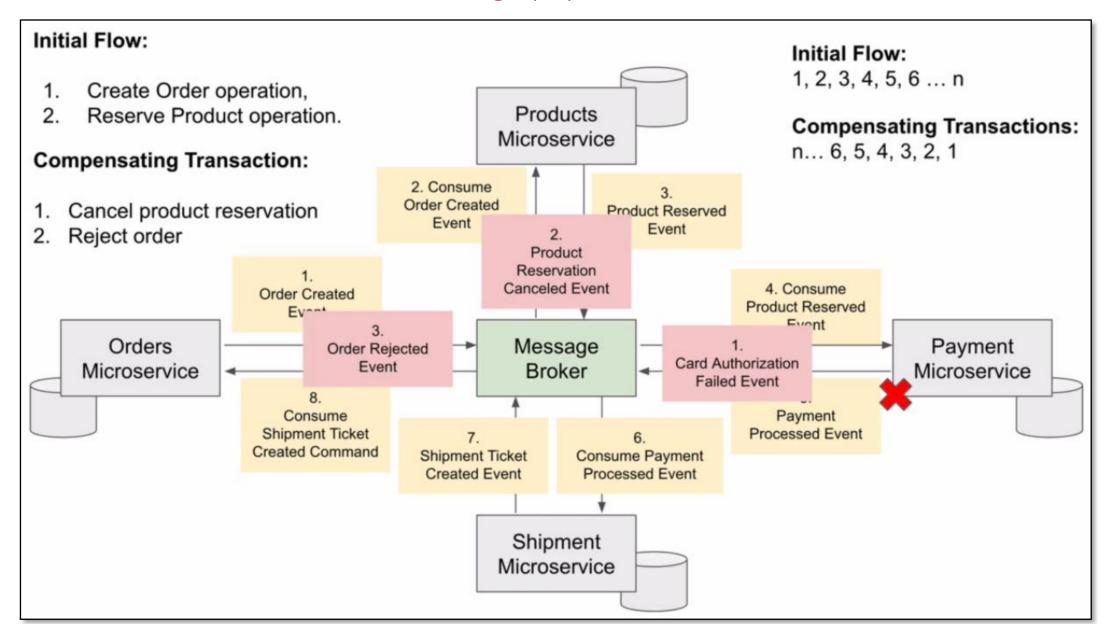














■ In Choreography-Based SAGA, each microservice publishes the main event that triggers event in another microservice. You can think of these events as one transaction contains multiple local transactions



## Orchestration-Based SAGA

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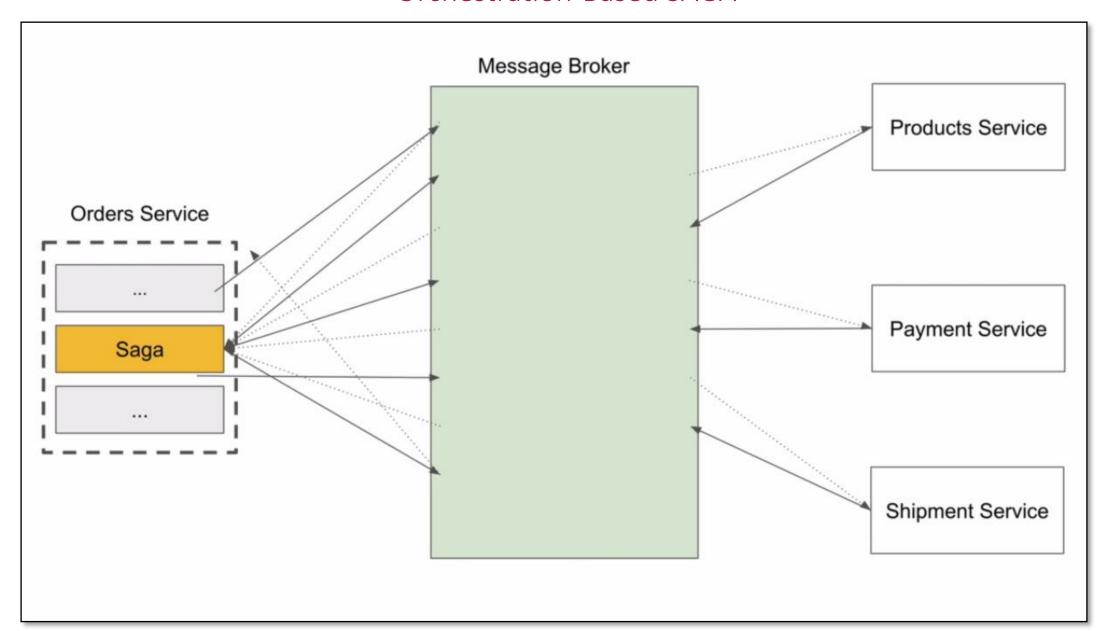


#### Orchestration-Based SAGA

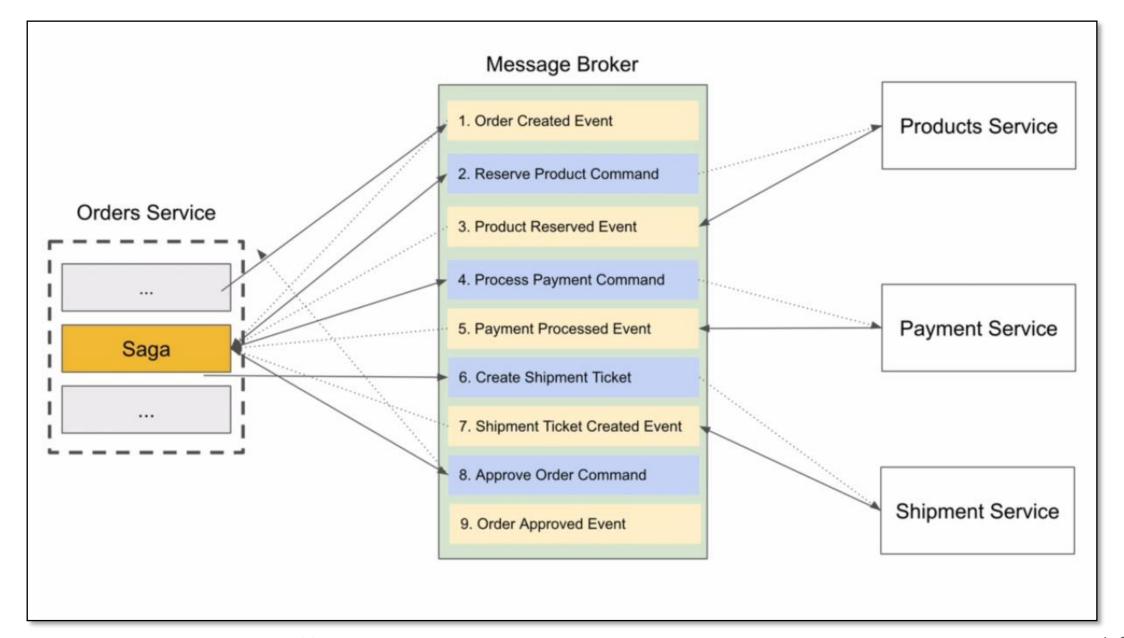
■ In Orchestration-Based SAGA, an orchestrator (object) tells the participants what local transactions to execute.

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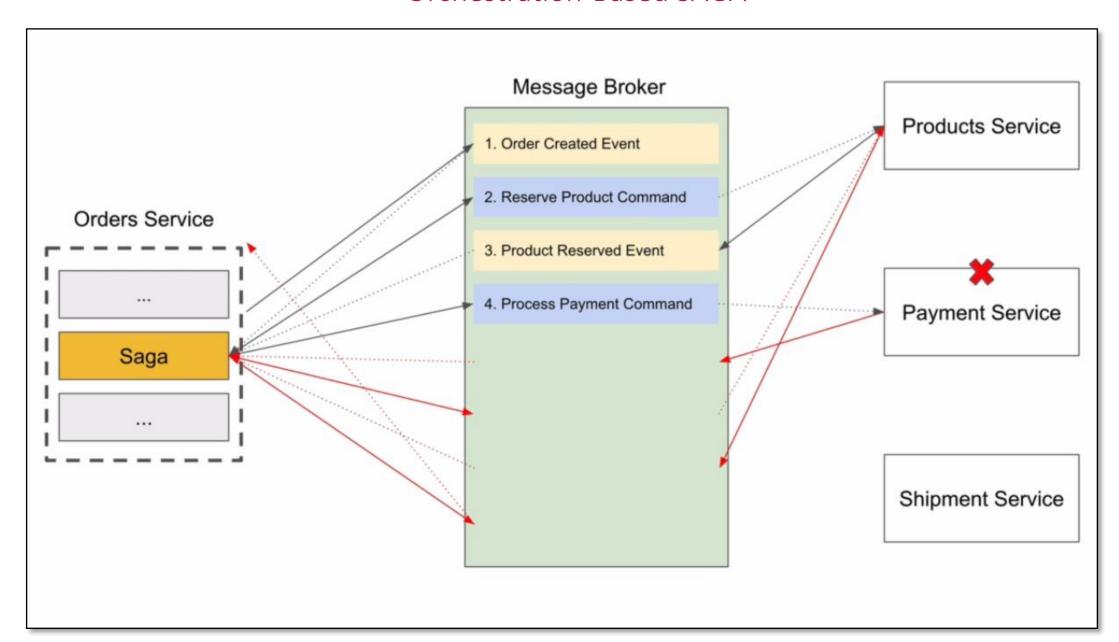




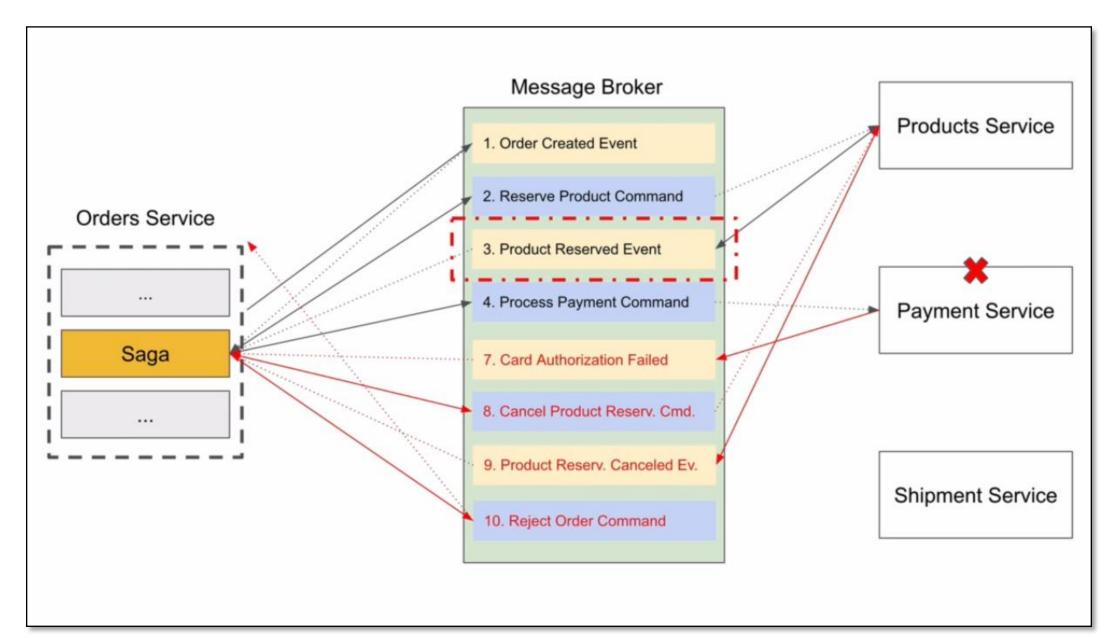














■ SAGA will publish a Command, Microservices will consume this Command — process it and Publish an Event. SAGA will consume that Event and will decide what to do next. It can end SAGA or continue the process in the flow by publishing a New Command.

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Day - 1

# Command Query Responsibility Segregation

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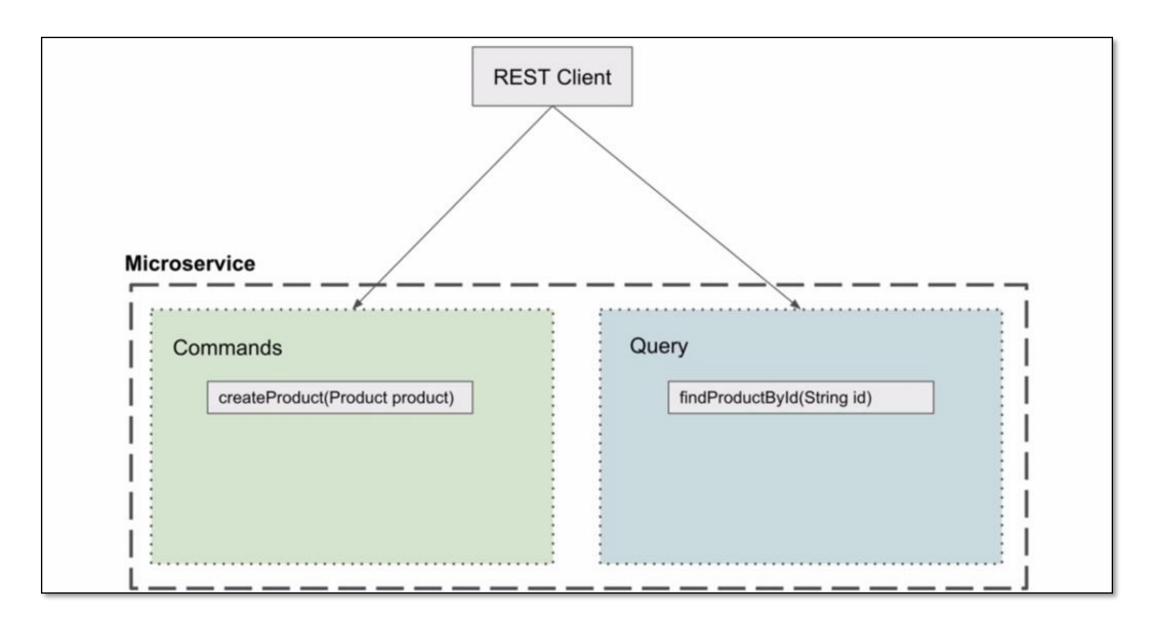


#### CQRS pattern

- The command query responsibility segregation (CQRS) pattern separates the data mutation, or the command part of a system, from the query part.
- You can use the CQRS pattern to separate updates and queries if they have different requirements for throughput, latency, or consistency.
- The CQRS pattern splits the application into two parts: the command side and the query side.
- The command side handles create, update, and delete requests.
- The query side runs the query part by using the read replicas.

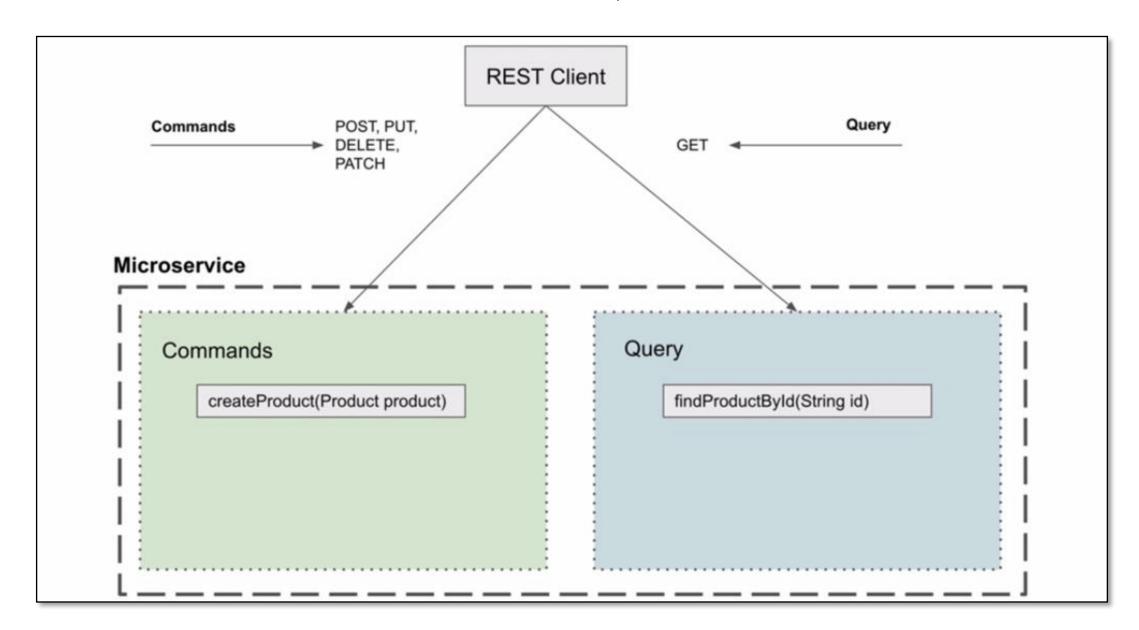


## Command Query Responsibility Segregation



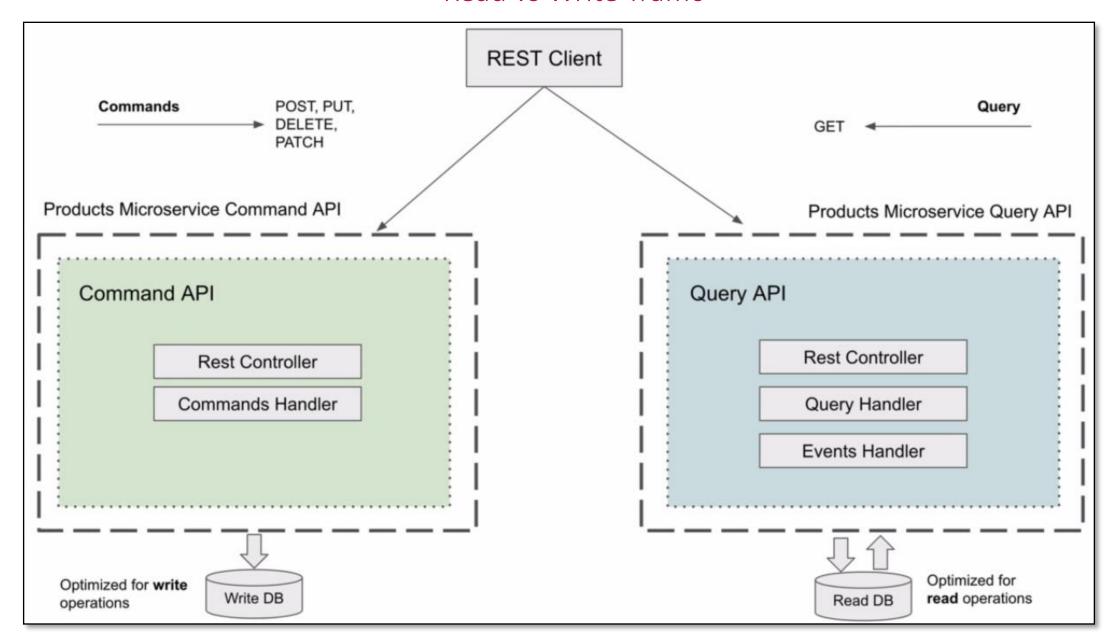


### Command vs Query – Controllers



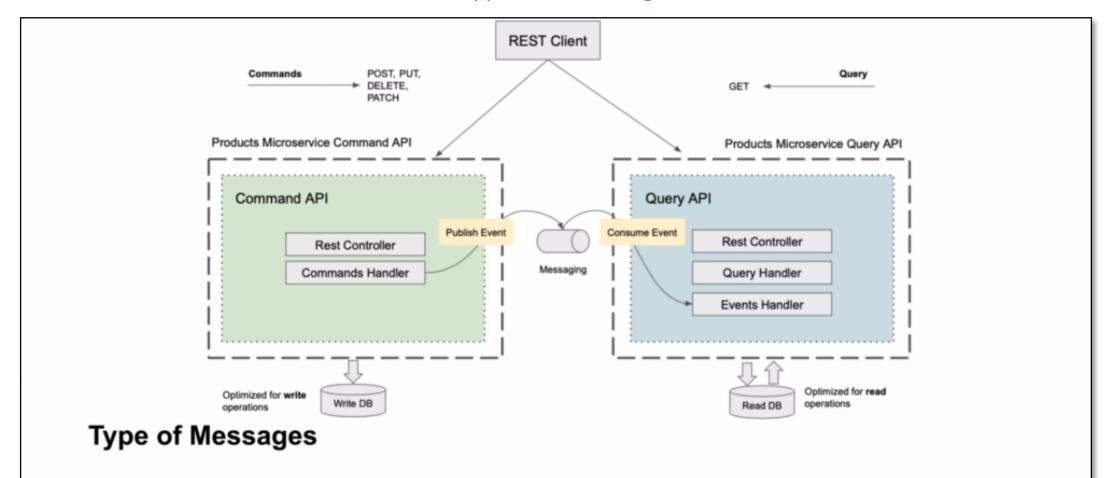


#### Read vs Write Traffic





#### Type of Messages



- Command express the intent to change the application's state.
   Ex. CreateProductCommand, UpdateProductCommand, DeleteProductCommand.
- Query express the desire for information. Ex. FindProductQuery, GetUserQuery.
- Event represent a notification that something relevant has happened. Ex. ProductCreatedEvent, ProductUpdatedEvent.

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# Day - 1

## CQRS and Event Sourcing

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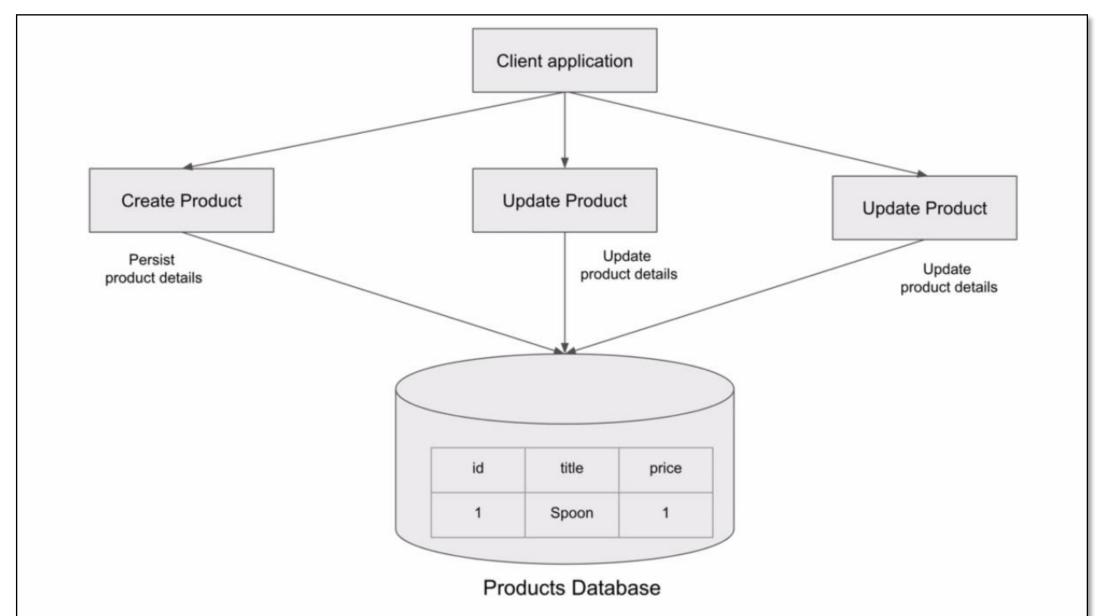
#### **Event Sourcing**

- In some scenarios though you would want more than the current state, you might need all the states which the customer entry went through.
- For such cases, the design pattern "Event Sourcing" helps.

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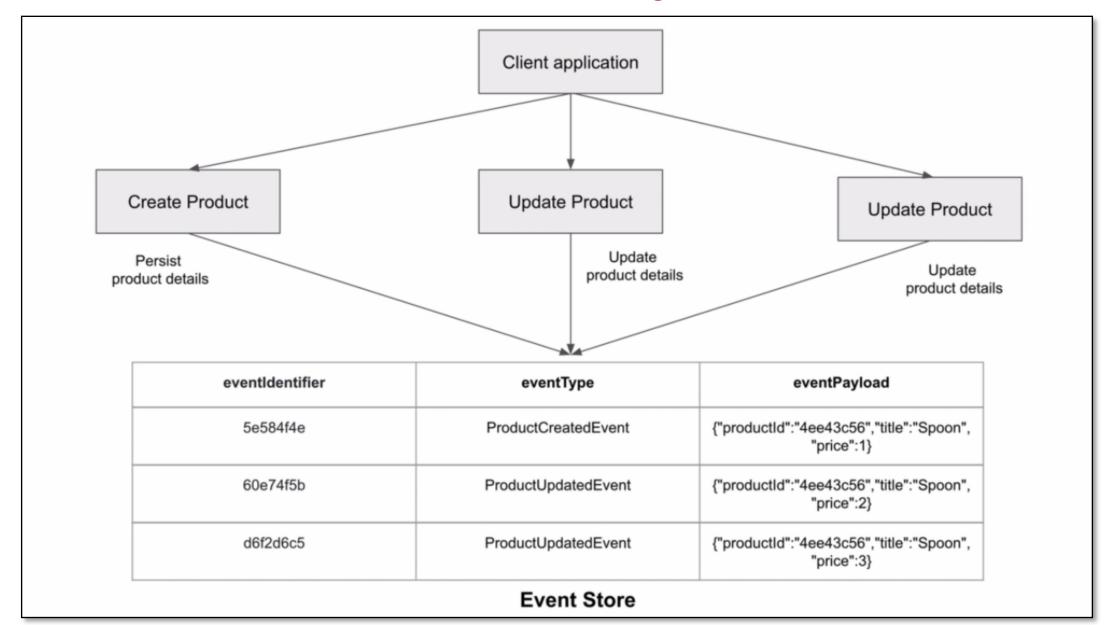


## **Event Sourcing**



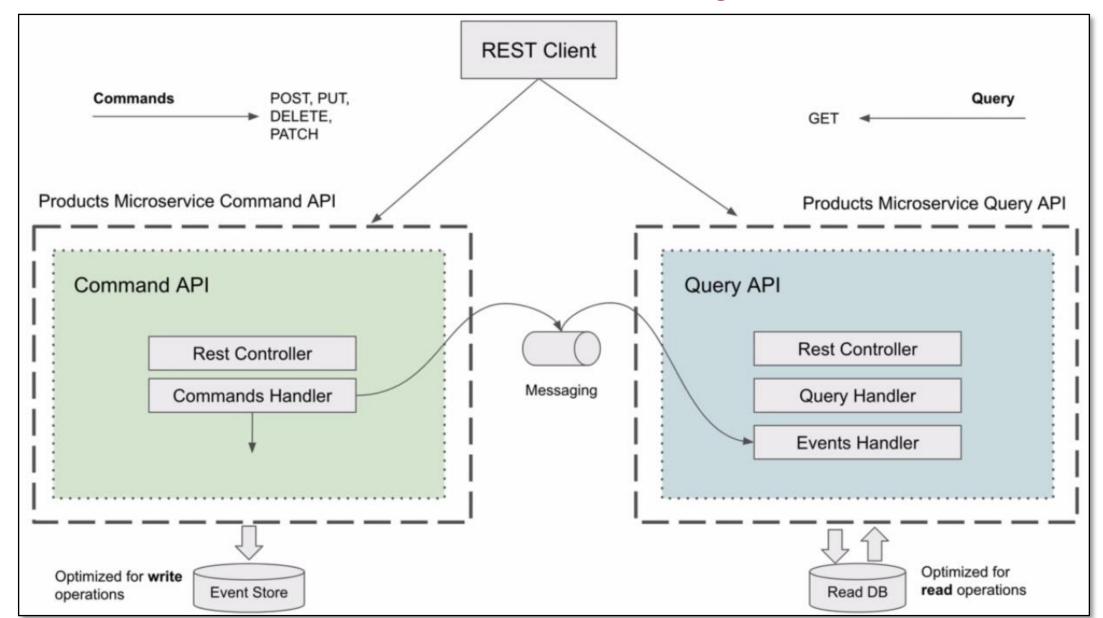


#### **Event Sourcing**

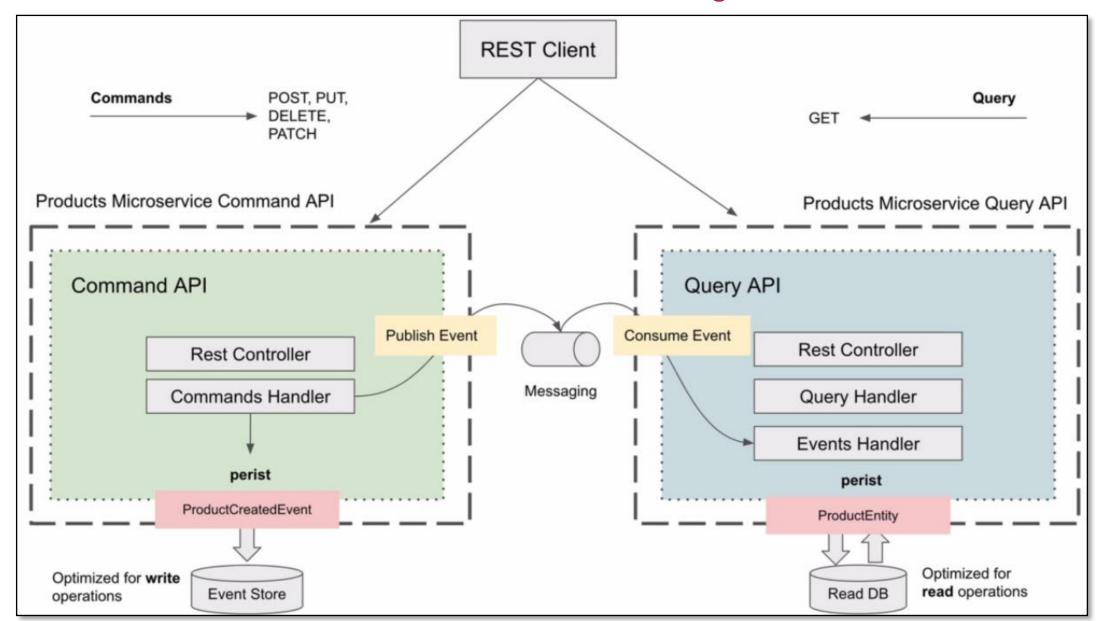


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53



#### **Event Store**

eventldentifier	eventType	eventPayload
5e584f4e	ProductCreatedEvent	{"productId":"4ee43c56","titl e":"Spoon","price":1}
60e74f5b	ProductUpdatedEvent	{"productId":"4ee43c56","titl e":"Spoon","price":2}
d6f2d6c5	ProductUpdatedEvent	{"productId":"4ee43c56","titl e":"Spoon","price":3}
3e73f699	ProductPriceUpdatedEvent	{"productId":"4ee43c56", "price":3}

#### **Read Database**

id	title	price
1	Spoon	3



#### **Event Store**

eventldentifier	eventType	eventPayload	Danie
5e584f4e	ProductCreatedEvent	{"productId":"4ee43c56","titl e":"Spoon","price":1}	Repla
60e74f5b	ProductUpdatedEvent	{"productId":"4ee43c56","titl e":"Spoon","price":2}	
d6f2d6c5	ProductUpdatedEvent	{"productId":"4ee43c56","titl e":"Spoon","price":3}	
3e73f699	ProductPriceUpdatedEvent	{"productId":"4ee43c56", "price":3}	1

#### **Read Database**

id	title	price
1	Spoon	3

#### Read Database 2

price
3



Day - 1

# Building Microservices with Spring Boot

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### Building a RESTful web application

- 1. Create a new Project for **ProductService** using the Spring Initializr (start.spring.io).
- 2. Select the Spring Boot Version 2.7.13.
- 3. Select the Spring Web, Lombok, and Eureka Client starter.
- 4. Create a ProductController will have the following Uri's:

URI	METHODS	Description
/products	POST	Return a String - "HTTP POST
		Method Handled"
/products	PUT	Return a String - "HTTP PUT Method
		Handled"
/products	GET	Return a String - "HTTP GET Method
		Handled"
/products	DELETE	Return a String - "HTTP DELETE
		Method Handled"



#### Configure Microservices with Eureka Service Registry Server

The "ProductService" instance will exposes a remote API such as HTTP/REST at a particular location (host and port). To overcome the challenge of dynamically changing service instances and their locations. The code deployers intended to create a Service Registry, which is a database containing information about services, their instances, and their locations.



#### Configure Microservices with Eureka Service Registry Server

- 1. Create a new Project for **DiscoveryServer** using the Spring Initializr (start.spring.io).
- 2. Select the Spring Boot Version 2.7.13.
- 3. Select the **Eureka Server** starter.
- 4. In the Application class, Add @EnableEurekaServer annotation.
- 5. Ensure the server is running on 8761.

```
papplication.properties %

1
2 server.port=8761
3 eureka.client.register-with-eureka=false
4 eureka.client.fetch-registry=false
5 eureka.instance.prefer-ip-address=true
6#eureka.instance.hostname=localhost
7 eureka.client.service-url.defaultZone=http://localhost:8761/eureka
8
```

- 6. Start the Application.
- 7. Verify the Eureka Server: <a href="http://localhost:8761/">http://localhost:8761/</a>



#### Enable Dynamic Registration to Product Microservice

- Refer the ProductService created previously.
- Include the application name and eureka.client.serviceUrl.defaultZone in the application.properties files. For the Product Service application to dynamically register to Discovery Server.

```
papplication.properties 
1
2 eureka.client.service-url.defaultZone=http://localhost:8761/eureka
3 spring.application.name=products-service
4
```

- 3. In the Application class, Add @EnableEurekaClient/@EnableDiscoveryClient annotation.
- 4. Ensure that the Discovery Server and Product Service is running.
- 5. Again, verify the Eureka Server: <a href="http://localhost:8761/">http://localhost:8761/</a>



#### Implementing Spring Cloud Gateway in Microservices

- 1. Ensure the Discovery Server and Product Service is running.
- 2. Now let's implement an API gateway that acts as a single-entry point for a collection of microservices.
- 3. Create a new Project for ApiGateway using the Spring Initalizr (start.spring.io).
- 4. Select the Spring Boot Version 2.7.13.
- 5. Select the **Gateway, Spring Web and Eureka Discovery Client** starter.
- 6. Add @EnableEurekaClient/@EnableDiscoveryClient in the Application class.
- 7. In application.properties file, enable the automatic mapping of gateway routes and add the application name and eureka client serviceUrl.

```
application.properties 

1
2 spring.application.name=api-gateway
3 server.port=8082
4 eureka.client.service-url.defaultZone=http://localhost:8761/eureka
5
6 spring.cloud.gateway.discovery.locator.enabled=true
7 spring.cloud.gateway.discovery.locator.lower-case-service-id=true

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```



#### Implementing Spring Cloud Gateway in Microservices

- 8. Start the ApiGateway.
- 9. Check the proxy running instances is also registered with the Eureka Server.
- 10. Test the Proxy: <a href="http://localhost:8082/products-service/products">http://localhost:8082/products-service/products</a>



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- Microservice vs Monolithic application
- **Event-Driven Microservices**
- Transactions in Microservices
- Choreography-Based Saga
- Orchestration-Based Saga
- Command Query Responsibility Segregation
- Types of Messaging in CQRS Pattern
- CQRS and Event Sourcing
- Building microservices with spring boot



# Day - 2

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- Introduction to Axon Server
- Download and run Axon Server as JAR application
- Axon Server configuration properties
- Run Axon Server in a Docker container
- Bringing CQRS and Event Sourcing Together with Axon Framework
- Accept HTTP Request Body
- Adding Axon Framework Spring Boot Starter
- Creating a new Command class
- Send Command to a Command Gateway





- Introduction to Aggregate
- Creating the Aggregate class
- Validate the command class
- Creating the event class
- Apply and Publish the Created Event
- @EventSourcingHandler Annotation
- Previewing Event in the EventStore



Day - 2

## Axon – Getting Started

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#### Axon

- Axon provides the Axon Framework and the Axon Server to help build applications centered on three core concepts - CQRS (Command Query Responsibility Segregation) / Event Sourcing and DDD (Domain Driven Design).
- While many types of applications can be built using Axon, it has proven to be very popular for microservices architectures. Axon provides an innovative and powerful way of sensibly evolving to event-driven microservices within a microservices architecture.

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Day - 2

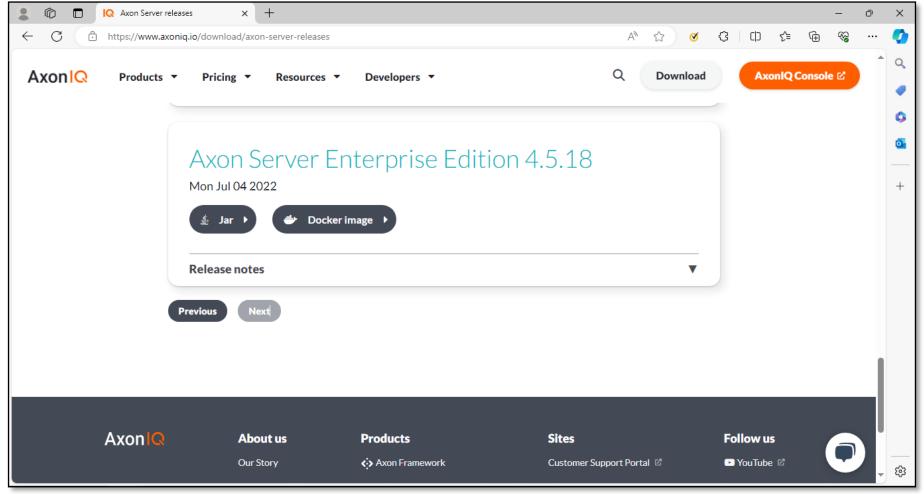
## Axon Server

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#### Download and run Axon Server as JAR application

- Go to <a href="https://developer.axoniq.io/download">https://developer.axoniq.io/download</a>
- Select Axon Server Enterprise Edition 4.5.18, download the JAR and execute.





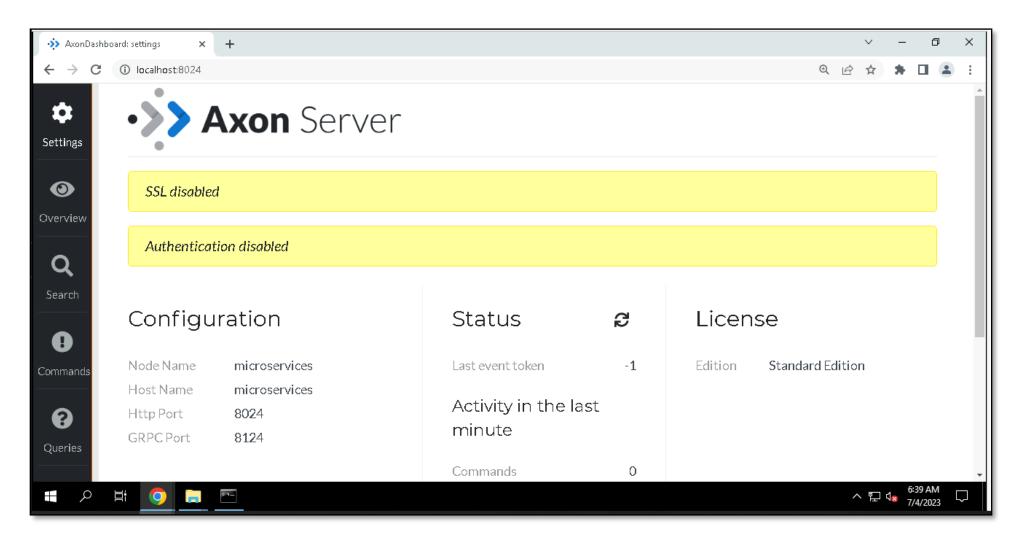
## Download and run Axon Server as JAR application

Run java -jar axonserver.jar



#### Download and run Axon Server as JAR application

Access <a href="http://localhost:8024">http://localhost:8024</a>





Day - 2

## Run Axon Server in a Docker Container

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#### Run Axon Server in a Docker Container

Docker Command:

docker run -d --name axonserver -p 8024:8024 -p 8124:8124 axoniq/axonserver:4.5.8





#### Start, Stop, Delete Axon Server Docker Container By ID

- docker ps -a
- docker start <container-id>
- docker stop <container-id>
- docker rm <container-id>



Day - 2

# Bringing CQRS and Event Sourcing Together with Axon Framework

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#### Introduction

• Apply the CQRS design pattern to our Products Microservices.

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#### Accept HTTP Request Body

• Add the Lombok dependency:

```
<dependency>
    <groupId>org.projectlombok</groupId>
    <artifactId>lombok</artifactId>
    <scope>provided</scope>
</dependency>
```



#### Accept HTTP Request Body

Create a CreateProductRestModel class for Accept HTTP Request Body:

```
- -
🚺 CreateProductRestModel.java 🔀
 1 package com.mphasis.controller;
 3⊖ import java.math.BigDecimal;
    import lombok.Data;
   @Data
 8 public class CreateProductRestModel {
        private String title;
10
        private BigDecimal price;
        private Integer quantity;
13
14
```



#### Accept HTTP Request Body

Apply CreateProductRestModel to the Controller:

```
🚺 ProductController.java 🔀
 1 package com.mphasis.controller;
 3. import org.springframework.beans.factory.annotation.Autowired;
   @RestController
14 @RequestMapping("/products")
15 public class ProductController {
16
17⊝
       @Autowired
       private Environment env;
19
20⊖
       @PostMapping
21
       public String createProduct(@RequestBody CreateProductRestModel createProductRestModel) {
            return " HTTP POST Handled " + createProductRestModel.getTitle();
       @GetMapping
       public String getProduct() {
            return " HTTP GET Handled: " + env.getProperty("local.server.port");
```



#### Adding Axon Framework Spring Boot Starter

• We will add axon-spring-boot-starter starter to ProductService/pom.xml:

```
<dependency>
     <groupId>org.axonframework</groupId>
         <artifactId>axon-spring-boot-starter</artifactId>
          <version>4.5.8</version>
     </dependency>
```

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## Product Service API - Commands

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#### Creating a new Command class

- **Command** express the intent to change the application's state.
- In terms of CQRS design pattern, when there's a modifying request, this is a Command.
   Because the Command is intended to make a change, but in this case Command in creating a Product.
- The name of Command should be in below format:

<Verb><Noun>Command

**CreateProductCommand** 

**Update**ProductCommand







#### **TargetAggregateIdentifier**



The TargetAggregateIdentifier annotation tells Axon that the annotated field is an id of a given aggregate to which the command should be targeted.



#### Creating a new Command class

• The CreateProductCommand will be read-only:

```
🚺 CreateProductCommand.java 🔀
   package com.mphasis.command;
 3⊝ import java.math.BigDecimal;
    import org.axonframework.modelling.command.TargetAggregateIdentifier;
    import lombok Builder;
    import lombok.Data;
 9
   @Builder
   @Data
   public class CreateProductCommand {
13
        @TargetAggregateIdentifier
14⊖
        private final String productId;
15
        private final String title;
16
        private final BigDecimal price;
17
        private final Integer quantity;
18
19
20 }
21
```



#### Send Command to a Command Gateway



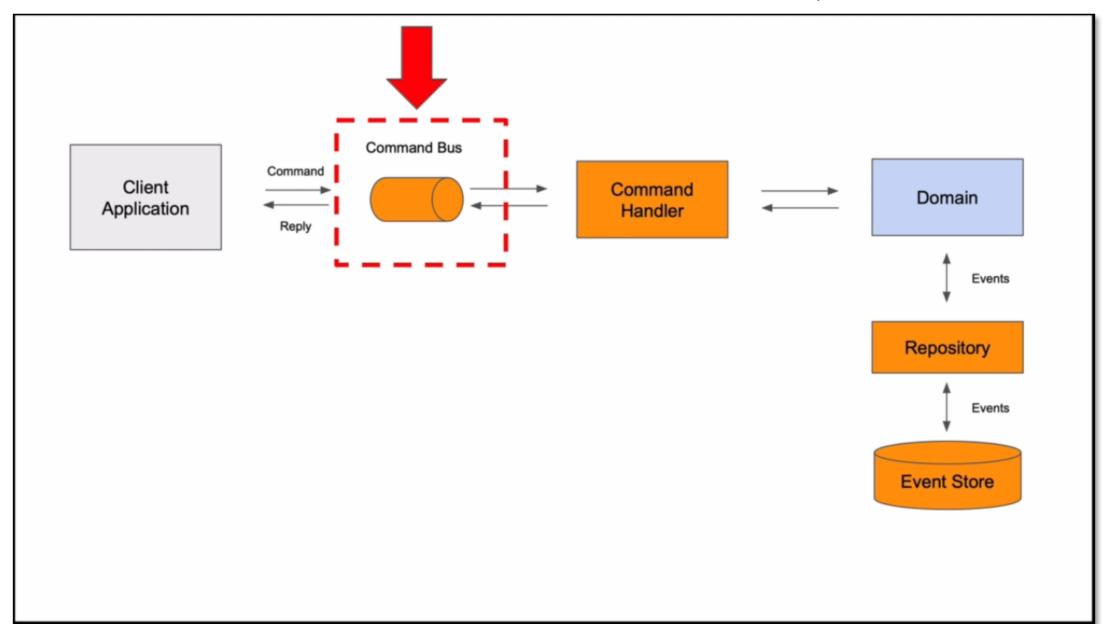
#### **CommandGateway:**



Interface towards the Command Handling components of an application. This interface provides a friendlier API toward the command bus. The CommandGateway allows for components dispatching commands to wait for the result.



#### Send Command to a Command Gateway





#### Send Command to a Command Gateway

```
🚺 ProductController.java 🔀
        @Autowired
       private CommandGateway;
        @PostMapping
        public String createProduct(@Valid @RequestBody CreateProductRestModel createProductRestModel) {
            CreateProductCommand createProductCommand = CreateProductCommand.builder()
            .price(createProductRestModel.getPrice())
            .quantity(createProductRestModel.getQuantity())
            .title(createProductRestModel.qetTitle())
            .productId(UUID.randomUUID().toString())
            .build();
            String returnValue;
            try {
                returnValue = commandGateway.sendAndWait(createProductCommand);
40
            }catch (Exception ex) {
                returnValue = ex.qetLocalizedMessage();
 43
            return returnValue;
44
45
```



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## Product Service API - Events

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#### Creating a new Event class

- Event represent a notification that something relevant has happened.
- To publish an Event first we must create Event class.
- Naming conventions for Event:

<Noun><PerformedAction>Event

ProductCreatedEvent

ProductShippedEvent

Product Deleted Event

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#### Creating a new Event class

- Our aggregate will handle the commands, as it's in charge of deciding if a Product can be created, deleted, or shipped.
- It will notify the rest of the application of its decision by publishing an event. We'll have three types of events — ProductCreatedEvent, ProductDeletedEvent, and ProductShippedEvent.



#### Creating a new Event class

Let's create the ProductCreatedEvent class:

```
🚺 ProductCreatedEvent.java 💢
 1 package com.mphasis.events;
 3⊝import java.math.BigDecimal;
    import lombok.Data;
  6
   @Data
   public class ProductCreatedEvent {
        private String productId;
        private String title;
        private BigDecimal price;
12
        private Integer quantity;
14
15
```



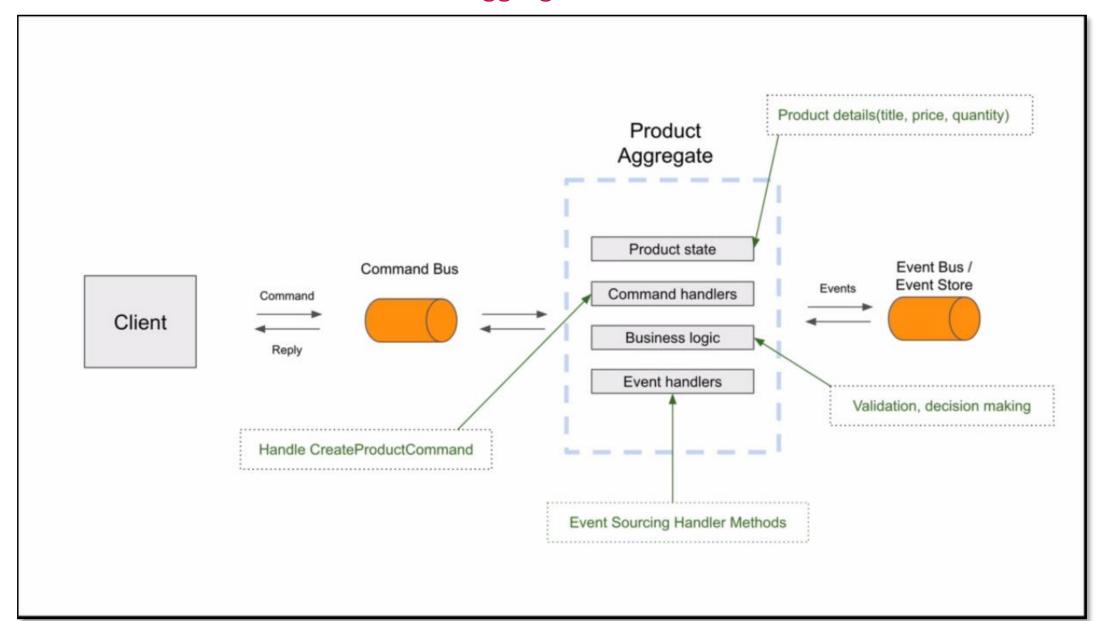
Day - 2

# The Command Model – Product Aggregate

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#### Product Aggregate - Introduction





#### Product Aggregate - Introduction

- Aggregate class is at the core of your microservice.
- It holds the current state of the main object.
- In this section we are working on Product Microservice, and this means our aggregate class will be called **ProductAggregate**.
- This Product Aggregate object will hold the current state of Product object.
- It will hold the current value of the Product details(title, price, quantity).
- Additionally, the Product Aggregate will contain methods that can handle commands.
- The Product Aggregate class will also have the business logic.
- The Product Aggregate class will contain the Event Sourcing Handler Methods.
- Every time the state of the Product changes an Event Sourcing Handler Method will be invoked.





#### Aggregate



The Aggregate annotation is an Axon Spring specific annotation marking this class as an aggregate. It will notify the framework that the required CQRS and Event Sourcing specific building blocks need to be instantiated for this ProductAggregate.



#### CommandHandler



#### CommandHandler



Marker annotation to mark any method on an object as being a CommandHandler. Use the AnnotationCommandHandlerAdapter to subscribe the annotated class to the command bus. This annotation can also be placed directly on Aggregate members to have it handle the commands directly.



#### Create ProductAggregate class

- Product Aggregate class is annotated with @Aggregate annotation.
- Second constructor with CreateProductCommand argument is annotated with
   @CommandHandler annotation.

```
🚺 ProductAggregate.java 🔀
 1 package com.mphasis.command;
 30 import org.axonframework.commandhandling.CommandHandler;
 5 import org.axonframework.spring.stereotype.Aggregate;
 7 @Aggregate
 8 public class ProductAggregate {
        public ProductAggregate() {
10⊖
11
12
13
        @CommandHandler
        public ProductAggregate(CreateProductCommand createProductCommand) {
            // Validate Create Product Command
18
```



#### Validate the CreateProductCommand

Product Aggregate class can be used to validate the CreateProductCommand.

```
🚺 ProductAggregate.java 🔀
 8 @Aggregate
   public class ProductAggregate {{
       public ProductAggregate() {
13
        @CommandHandler
       public ProductAggregate(CreateProductCommand createProductCommand) {
            // Validate Create Product Command
            if (createProductCommand.getPrice().compareTo(BigDecimal.ZERO) <= 0) {</pre>
                throw new IllegalArgumentException("Price cannot be less or equal than zero");
            if(createProductCommand.getTitle() == null
                    || createProductCommand.qetTitle().isEmpty()) {
                throw new IllegalArgumentException("Title cannot be empty");
26
28 }
```





### AggregateLifeCycle.apply(Object payload)



Apply a **DomainEventMessage** with given payload without metadata. Applying events means they are immediately applied (published) to the aggregate and scheduled for publication to other event handlers.







#### **EventHandler**



Annotation to be placed on methods that can handle events. The parameters of the annotated method are resolved using parameter resolvers.



#### Apply and Publish the Product Created Event

```
🚺 ProductAggregate.java 🛭
19⊖
        @CommandHandler
20
        public ProductAggregate(CreateProductCommand createProductCommand) {
21
            // Validate Create Product Command
23
            if (createProductCommand.getPrice().compareTo(BigDecimal.ZERO) <= 0) {</pre>
24
                throw new IllegalArgumentException ("Price cannot be less or equal than zero");
25
            if(createProductCommand.getTitle() == null
28
                     || createProductCommand.getTitle().isEmpty()) {
29
                throw new IllegalArgumentException("Title cannot be empty");
30
32
33
34
            ProductCreatedEvent productCreatedEvent = new ProductCreatedEvent();
            BeanUtils.copyProperties(createProductCommand, productCreatedEvent);
            AggregateLifecycle.apply(productCreatedEvent);
38 }
```



#### @EventSourcingHandler

- AggregateLifecycle.apply(Object payload) Apply an DomainEventMessage with given payload without metadata. Applying events means they are immediately applied (published) to the aggregate and scheduled for publication to other event handlers.
- @TargetAggregateIdentifier in CreateProductCommand and @AggregateIdentifier in ProductAggregate will help Axon Framework to associate the dispatch command with the right aggregate.







### AggregateIdentifier



Field annotation that identifies the field containing the identifier of the Aggregate.



#### @EventSourcingHandler

```
🔝 ProductAggregate.java 🖂
 1 package com.mphasis.command;
 3⊕ import java math BigDecimal;
   @Aggregate
15 public class ProductAggregate {
       @AggregateIdentifier
       private String productId;
       private String title;
       private BigDecimal price;
       private Integer quantity;
23⊖
       public ProductAggregate() {
24
25
26
       @CommandHandler
       public ProductAggregate(CreateProductCommand createProductCommand) {
            // Validate Create Product Command
```



#### @EventSourcingHandler

```
🔎 ProductAggregate.java 🔀
                                                                                                               - -
34
35
            if (createProductCommand.getTitle() == null || createProductCommand.getTitle().isEmpty()) {
                throw new IllegalArgumentException("Title cannot be empty");
36
37
38
39
            ProductCreatedEvent productCreatedEvent = new ProductCreatedEvent();
40
            BeanUtils.copyProperties(createProductCommand, productCreatedEvent);
41
42
43
            AggregateLifecycle.apply(productCreatedEvent);
44
45
46⊖
        @EventSourcingHandler
47
        public void on (ProductCreatedEvent productCreatedEvent)
48
            this.productId = productCreatedEvent.getProductId();
49
            this.price = productCreatedEvent.getPrice();
50
            this.title = productCreatedEvent.getTitle();
51
            this.quantity = productCreatedEvent.getQuantity();
52
53
54
```



#### Adding Additional Dependency

 When using Axon with Spring Cloud – Maven start demanding for the Google Guava dependency (due to transitive dependency).

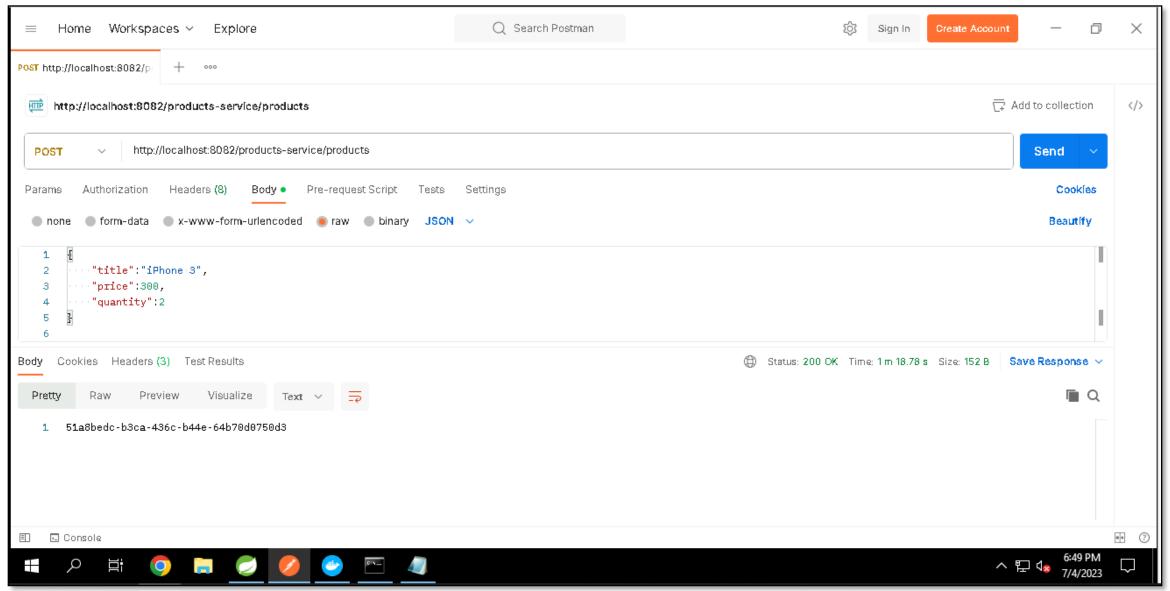


#### Trying how it works

- 1. Run the AxonServer using Docker command.
- 2. Ensure the Discovery Server and Product Service is running.
- 3. Ensure the ApiGateway is running.

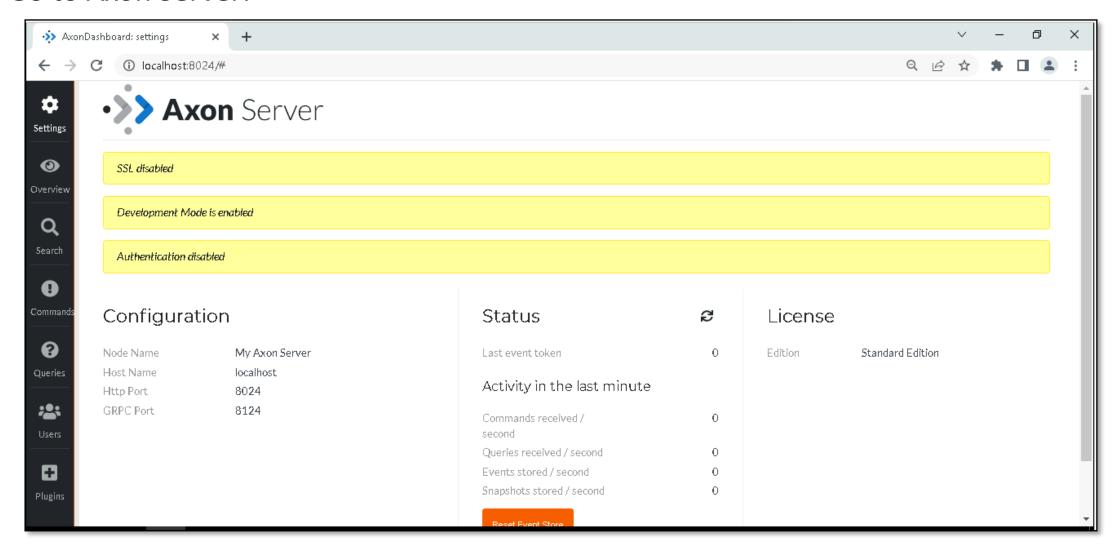


# Send a POST request



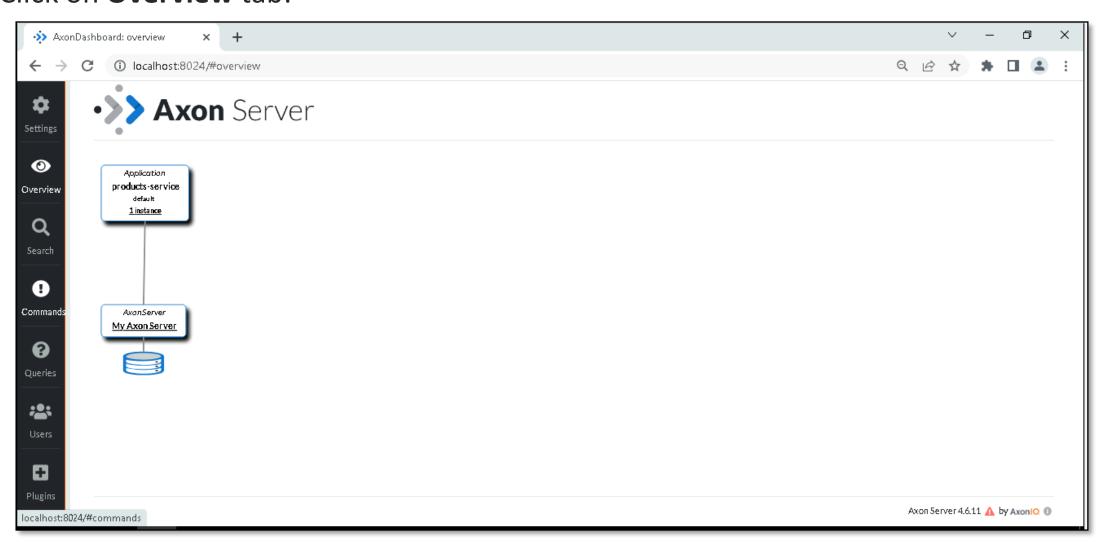


### • Go to Axon Server:



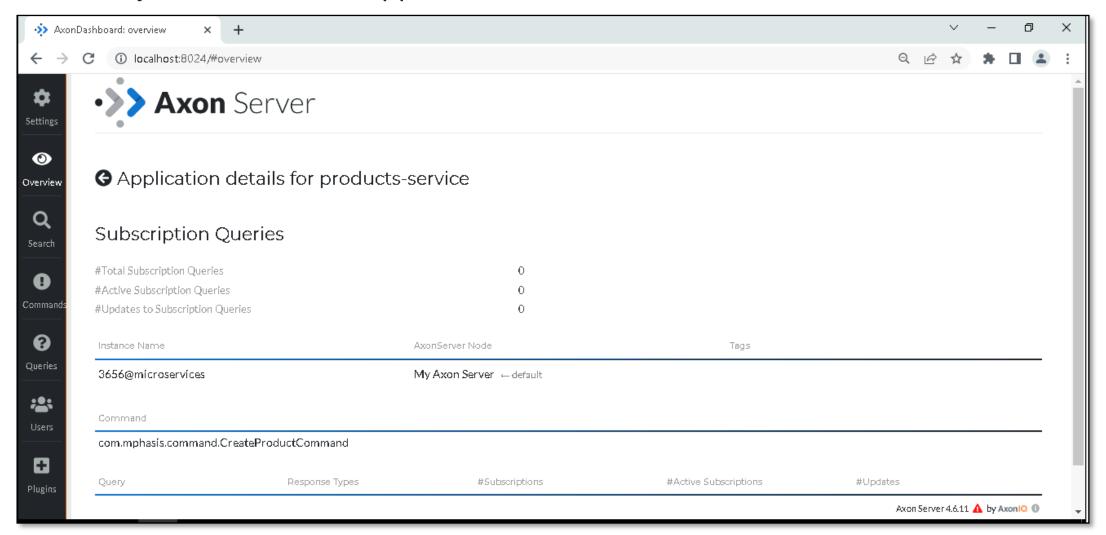


• Click on **Overview** tab:



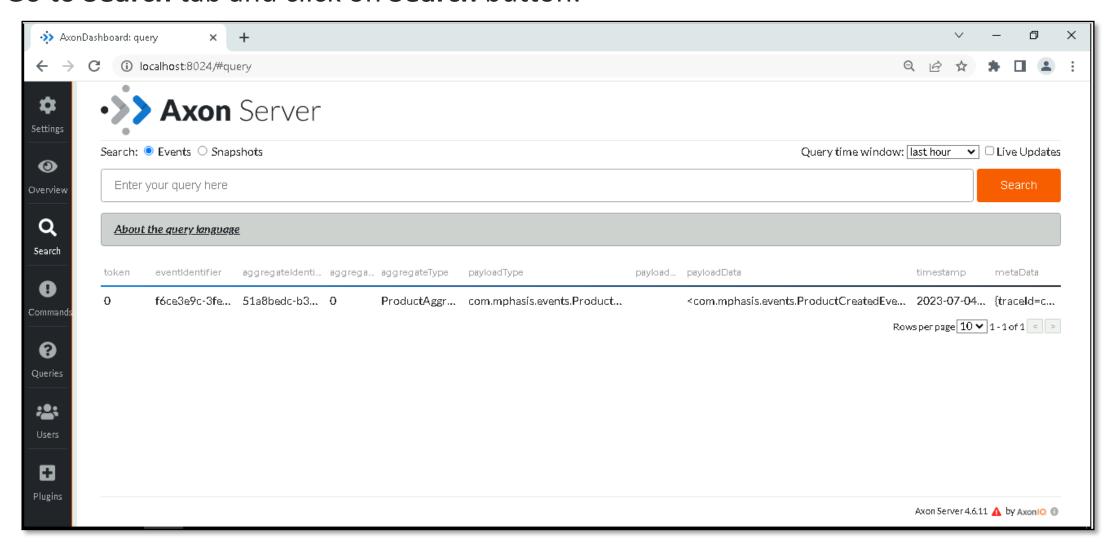


Select the **products-service** Application:



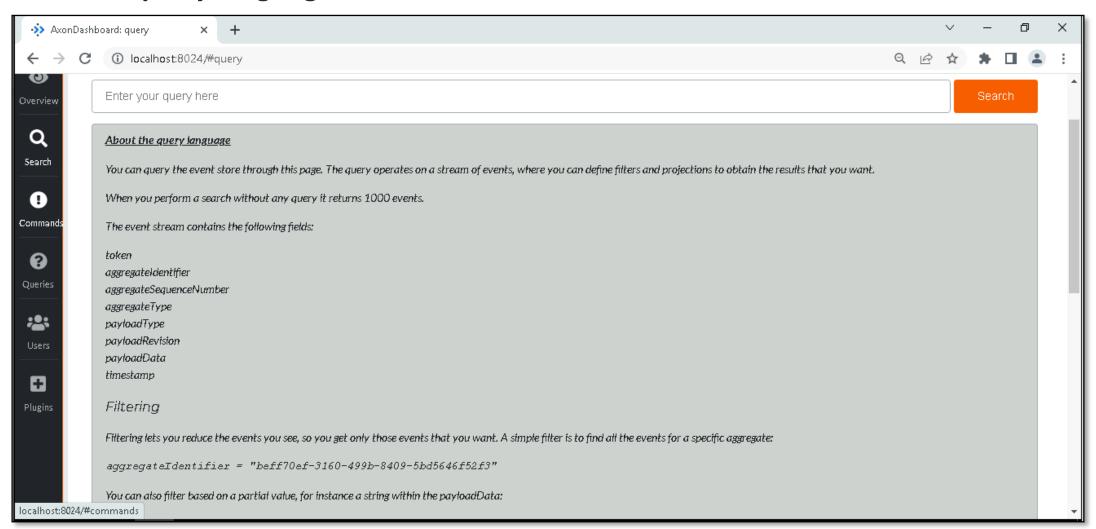


Go to Search tab and click on Search button:



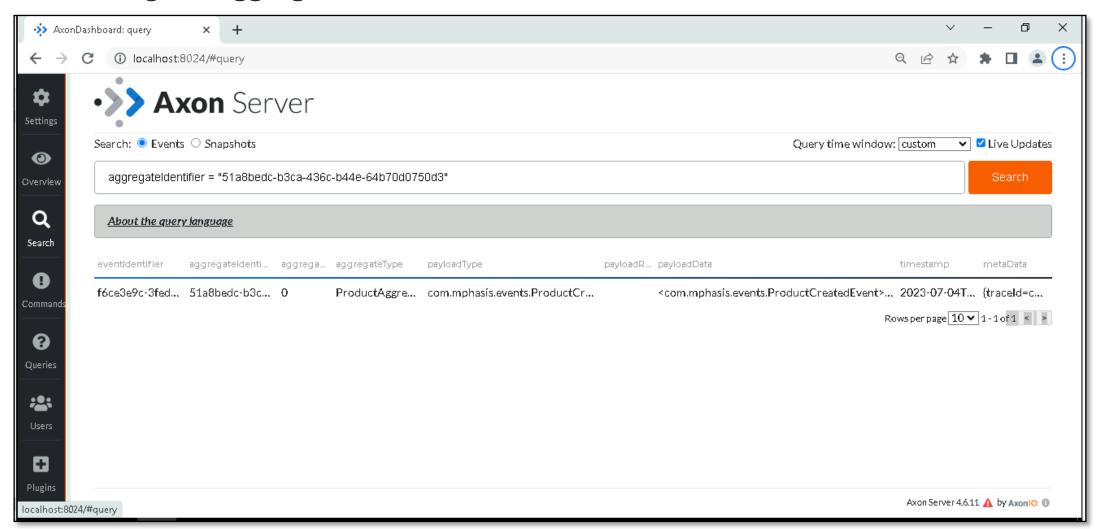


About the query language:



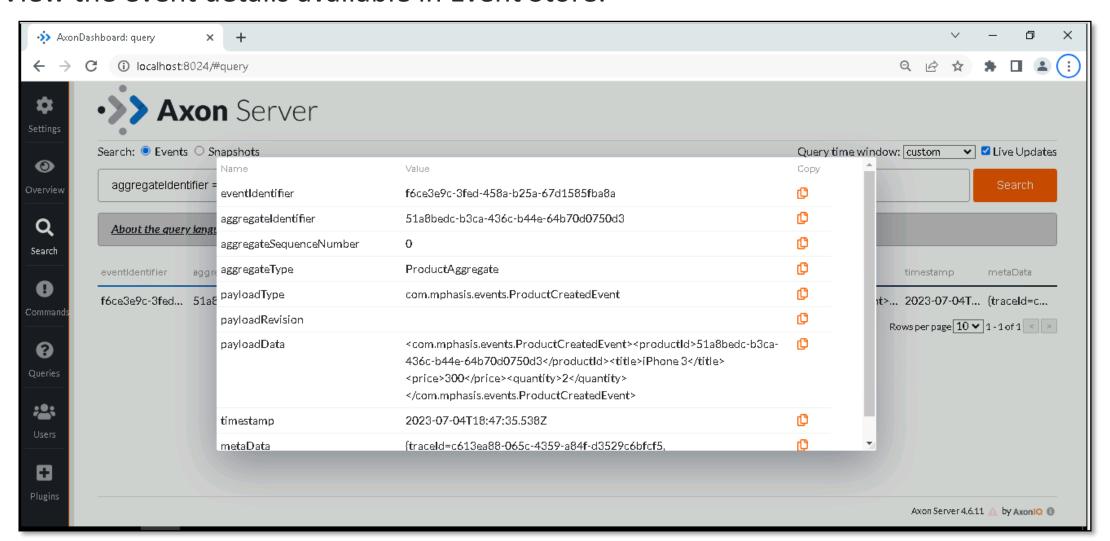


Search using the aggregateIdentifier:



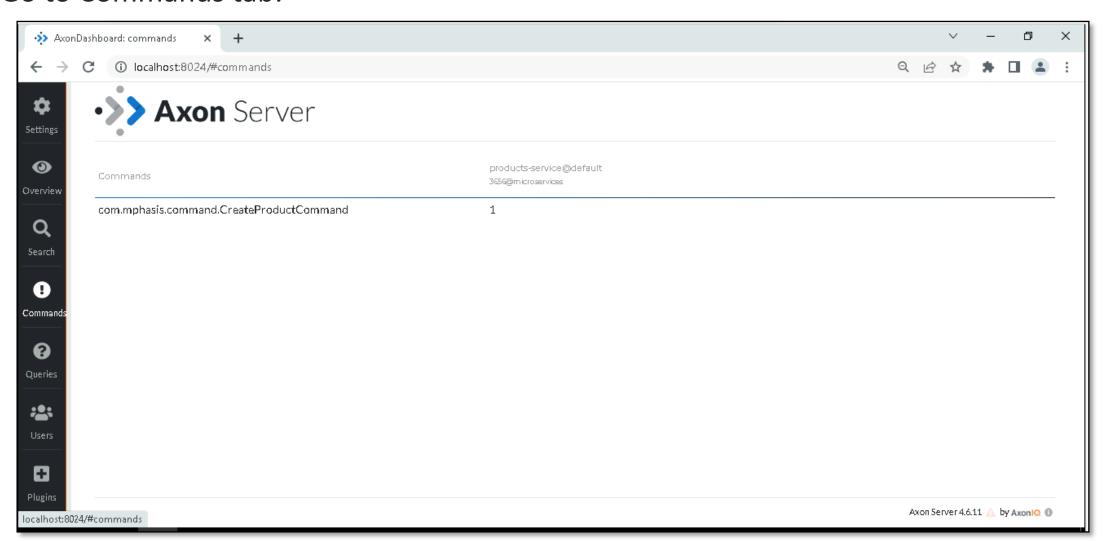


• View the event details available in Event Store:





• Go to Commands tab:



# Recap of Day -2



- Introduction to Axon Server
- Download and run Axon Server as JAR application
- Axon Server configuration properties
- Run Axon Server in a Docker container
- Bringing CQRS and Event Sourcing Together with Axon Framework
- Accept HTTP Request Body
- Adding Axon Framework Spring Boot Starter
- Creating a new Command class
- Send Command to a Command Gateway





- Introduction to Aggregate
- Creating the Aggregate class
- Validate the command class
- Creating the event class
- Apply and Publish the Created Event
- @EventSourcingHandler Annotation
- Previewing Event in the EventStore





### THANK YOU

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# Any Questions?

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