

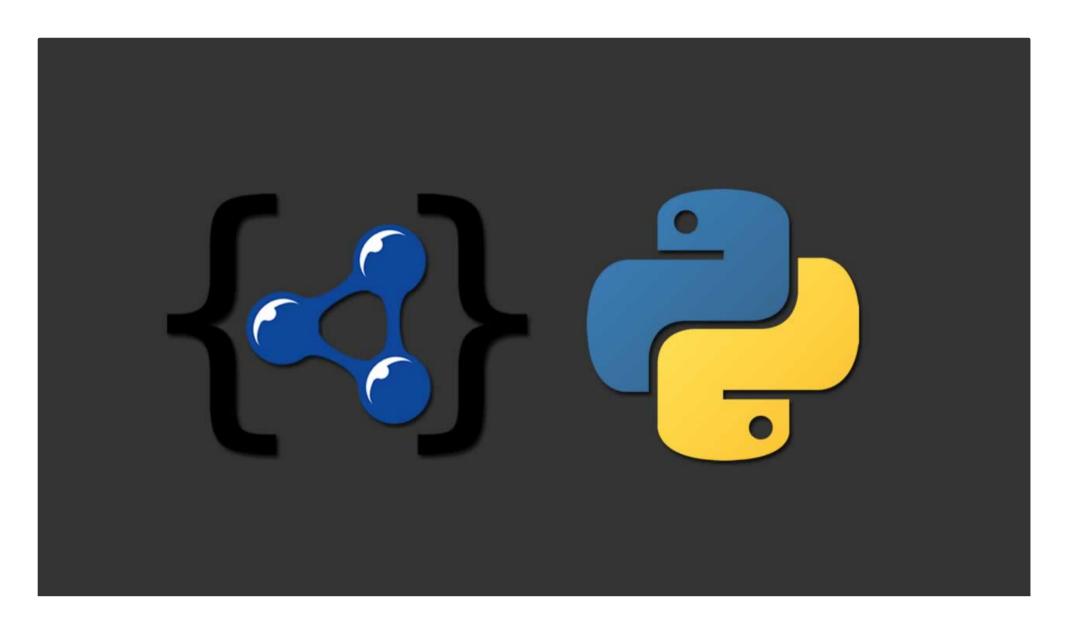
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JSON—The Python Way

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JSON—The Python Way JSON: The Fat-Free Alternative to XML.

What is JSON?

JavaScript Object Notation (JSON) is a lightweight data-interchange format based on the syntax of JavaScript objects. It is a text-based, human-readable, language-independent format for representing structured object data for easy transmission or saving. JSON objects can also be stored in files—typically a text file with a .json extension and a application/json MIME type. Commonly, JSON is used for two way data transmission between a web-server and a client in a REST API.

Despite the fact that it's syntax closely resembles JavaScript objects, JSON can be used independently outside JavaScript. In fact, a majority of programming languages have libraries to manipulate JSON. In this article, our focus will be on manipulating JSON data in python, using the built-in json module.

And some basic terminology ...

- JSON exists as a string—a sequence (or series) of bytes. To convert a complex object (say a dictionary) in to a JSON representation, the object needs to be encoded as a "series of bytes", for easy transmission or streaming—a process known as serialization.
- Descrialization is the reverse of serialization. It involves decoding data received in JSON format as native data types, that can be manipulated

Why JSON?

- Compared to its predecessor in server-client communication, XML, JSON is much smaller, translating into faster data transfers, and better experiences.
- JSON exists as a "sequence of bytes" which is very useful in the case we need to transmit (stream) data over a network.
- JSON is also extremely human-friendly since it is textual, and simultaneously machine-friendly.
- JSON has expressive syntax for representing arrays, objects, numbers and booleans.

Working with Simple Built-in Datatypes

Generally, the json module encodes Python objects as JSON strings implemented by the [json.JSONEncoder] (https://docs.python.org/3/library/json.html#json.JSONEncoder) class, and decodes JSON strings into Python objects using the [json.JSONDecoder](https://docs.python.org/3/library/json.html#json.JSONDecoder) class.

Serializing Simple Built-in Datatypes



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1	Python	JSON
2	dict	object
3	list, tuple	array
4	str	string
5	int, float, int- & float-derived Enums	number
6	True	true
7	False	false
8	None	null

- dumps() —to serialize an object to a JSON formatted string.
- dump() —to serialize an object to a JSON formatted stream (which supports writing to a file).

Lets look at an example of how to use <code>json.dumps()</code> to serialize built in data types.

```
>>> import json
>>> json.dumps({
          "name": "Foo Bar",
          "age": 78,
          "friends": ["Jane","John"],
          "balance": 345.80,
          "other_names":("Doe","Joe"),
          "active":True,
          "spouse":None
}, sort_keys=True, indent=4)
```

And the output:

In the example above we passed a dictionary to the <code>json.dumps()</code> method, with 2 extra arguments which provide pretty printing of JSON string.

<code>sort_keys = True</code> tells the encoder to return the JSON object keys in a sorted order, while the <code>indent</code> value allows the output to be formatted nicely, both for easy readability.

Similarly, lets use <code>json.dump()</code> on the same dictionary and write the output stream to a file.

This example writes a user.json file to disk with similar content as in the previous example.

Deserializing Simple Built-in Datatypes

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As in the case of serialization, the decoder converts JSON encoded data into native Python data types as in the table below:

11	JSON	Python
12	object	dict
13	array	list
14	string	str
15	number (int)	int
16	number (real)	float
17	true	True
18	false	False
19	null	None

The json module exposes two other methods for deserialization.

- loads() —to deserialize a JSON document to a Python object.
- load() —to deserialize a JSON formatted stream (which supports reading from a file) to a Python object.

```
>>> import json
>>> json.loads('{ "active": true, "age": 78, "balance": 345.8, "friends": ["Jane","John"], "name": "Foo Bar", "other_names": ["Doe","]
```

And the output:

```
{'active': True,
  'age': 78,
  'balance': 345.8,
  'friends': ['Jane', 'John'],
  'name': 'Foo Bar',
  'other_names': ['Doe', 'Joe'],
  'spouse': None}
```

Here we passed a JSON string to the | json.loads() | method, and got a dictionary as the output.

To demonstrate how <code>json.load()</code> works, we could read from the <code>user.json</code> file that we created during serialization in the previous section.

From this example, we get a dictionary, again, similar to the one in \[loads() \] above.

Working with Custom Objects

So far we've only worked with built-in data types. However, in real world applications, we often need to deal with custom objects. We will look at how to go about serializing and deserializing custom objects.

Serializing Custom Objects

In this section, we are going to define a custom User class, proceed to create an instance and attempt to serialize this instance, as we did with the built in types.



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```
def __init__(self,name,age,active,balance,other_names,friends,spouse):
    self.name = name
    self.age = age
    self.active = active
    self.balance = balance
    self.other_names = other_names
    self.friends = friends
    self.spouse = spouse

def __str__(self):
    return self.name
```

json_user.py

And the output:

```
TypeError: Object of type 'User' is not JSON serializable
```

I bet this comes as no surprise to us, since earlier on we established that the <code>json</code> module only understands the built-in types, and <code>User</code> is not one of those.

We need to send our user data to a client over anetwork, so how do we get ourselves out of this error state?

A simple solution would be to convert our custom type in to a serializable type—i.e a built-in type. We can conveniently define a method convert_to_dict() that returns a dictionary representation of our object. json.dumps() takes in a optional argument, default, which specifies a function to be called if the object is not serializable. This function returns a JSON encodable version of the object.

```
def convert_to_dict(obj):
    """
    A function takes in a custom object and returns a dictionary representation of the object.
    This dict representation includes meta data such as the object's module and class names.
    """

# Populate the dictionary with object meta data
obj_dict = {
        "__class__": obj.__class__.__name__,
        "__module__": obj.__module__
}

# Populate the dictionary with object properties
obj_dict.update(obj.__dict__)

return obj_dict
```

json_convert_to_dict.py

Lets go through what convert_to_dict does:

- The function takes in an object as the only argument.
- We then create a dictionary named obj_dict to act as the dict representation of our object.
- By calling the special dunder methods __class_.__name__ and __module__ on the object we are able to get crucial metadata on the object i.e the class name and the module name—with which we shall reconstruct the object when decoding.
- Having added the metadata to obj_dict we finally add the instance attributes by accessing obj.__dict_ . (Python stores instance attributes in a dictionary under the hood)
- The resulting dict is now serializable.

At this point we can comfortably call <code>json.dumps()</code> on the object and pass in <code>default = convert_to_dict</code> .

```
>>> from json_convert_to_dict import convert_to_dict
>>> data = json.dumps(new_user,default=convert_to_dict,indent=4, sort_keys=True)
>>> print(data)
```

}

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```
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```

```
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```
"__class__": "User",
"__module__": "__main__",
"active": true,
"age": 78,
"balance": 345.8,
"friends": [
        "Jane",
        "John"
],
"name": "Foo Bar",
"other_names": [
        "Doe",
        "Joe"
],
"spouse": null
```

Decoding Custom Objects

At this point, we have a JSON string with data about a custom object that <code>json.loads()</code> doesn't know about. Passing this string to <code>json.loads()</code> will give us a dictionary as output, as per the conversion table above.

```
>>> import json
>>> user_data = json.loads('{"__class__": "User", "__module__": "__main__", "name": "Foo Bar", "age": 78, "active": true, "balance": 345
>>> type(user_data)
>>> print(user_data)
```

As expected, [user_data] is of type [dict].

```
dict
{'__class__': 'User',
   '__module__': '__main__',
   'name': 'Foo Bar',
   'age': 78,
   'active': True,
   'balance': 345.8,
   'other_names': ['Doe', 'Joe'],
   'friends': ['Jane', 'John'],
   'spouse': None}
```

However, we need <code>json.loads()</code> to reconstruct a <code>User</code> object from this dictionary. Accordingly, <code>json.loads()</code> takes in an optional argument <code>object_hook</code> which specifies a function that returns the desired custom object, given the decoded output (which in this case is a <code>dict_book</code>). We shall now go ahead and define a <code>dict_to_obj</code> function that returns a <code>User</code> object.

```
def dict_to_obj(our_dict):
   Function that takes in a dict and returns a custom object associated with the dict.
   This function makes use of the "__module__" and "__class__" metadata in the dictionary
   to know which object type to create.
   if "__class__" in our_dict:
        # Pop ensures we remove metadata from the dict to leave only the instance arguments
        class_name = our_dict.pop("__class__")
        # Get the module name from the dict and import it
        module_name = our_dict.pop("__module__")
        # We use the built in __import__ function since the module name is not yet known at runtime
        module = __import__(module_name)
        # Get the class from the module
        class_ = getattr(module,class_name)
        # Use dictionary unpacking to initialize the object
       obj = class_(**our_dict)
   else:
        obj = our_dict
   return obj
```

json_dict_to_obj.py

This is what dict_to_obj does:



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- Extract the module name from the dictionary under the key __module___
- Now we can go ahead and import the module. Notice that we use __import__ since the module name isn't known at run time.
- From the imported module, we can get the class, which is one of the module's attributes.
- Finally instantiate a member of the class, by supplying the class constructor with instance arguments through dictionary unpacking of whatever is left of our_dict .

Now let's go ahead and confidently call <code>json.loads</code> with the argument <code>object_hook = dict_to_obj</code>

```
>>> from json_dict_to_obj import dict_to_obj
>>> new_object = json.loads('{"__class__": "User", "__module__": "__main__", "name": "Foo Bar", "age": 78, "active": true, "balance": 34
>>> type(new_object)
```

Without a doubt, we can confirm that indeed new_object is of type User

```
__main__.User
```

At this stage, we have successfully encoded a custom object to JSON and recreated the same object from our JSON data. I'd say we all deserve a pat on the back, and of course, a drink.

And since it's a free world, have you choice. The Cheers!!

Conclusion

JSON is evidently a very useful standard, important for communication between different systems. If you would like to read more on the json module, please refer to the official docs. If you would also like to jog your memory on dictionaries, kindly refer to my previous article. Otherwise good bye, for now ...

Further reading:

- Python for Beginners: Become a Certified Python Developer
- Introduction to Python for Beginners
- r The Python 3 Bible™ | Go from Beginner to Advanced in Python

Suggest:

- What is Python and Why You Must Learn It in [2019]
- □ Learn Python Programming for Free Today!
- Python Sets and Set Theory
- Python programming: What can you do with Python?