

FriendSphere



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2nd Project deliverable:

Overview of Sprint 1:

The tasks that are done in sprint 1 are as follows:

- First a meeting was held in which all the work was decided which was to be done in this sprint.
- IDs for Figma and Trello were made and all the team members were added.
- A repository was created on Github and all the team members pushed their own work on the repository.
- Then the user interface for all the features was made and tried to make a sample prototype for the mobile application.

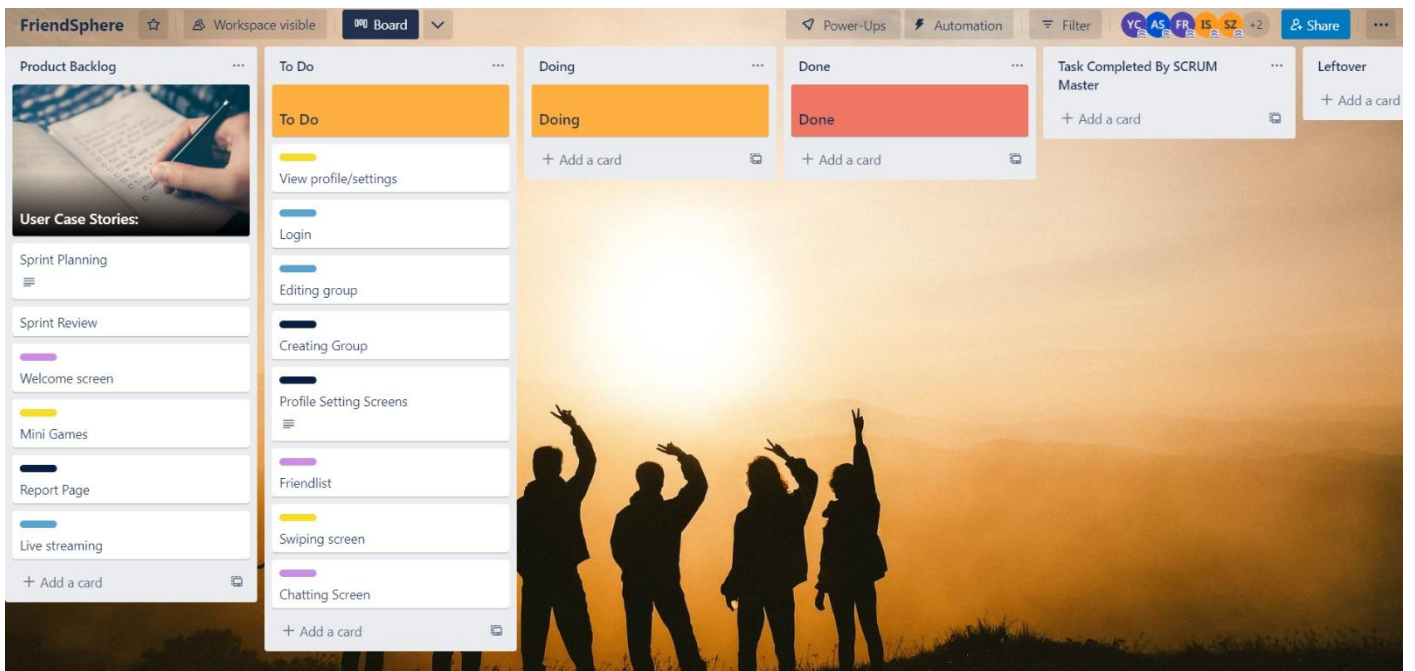
Required links:

The required links for Github and Trello are as follows:

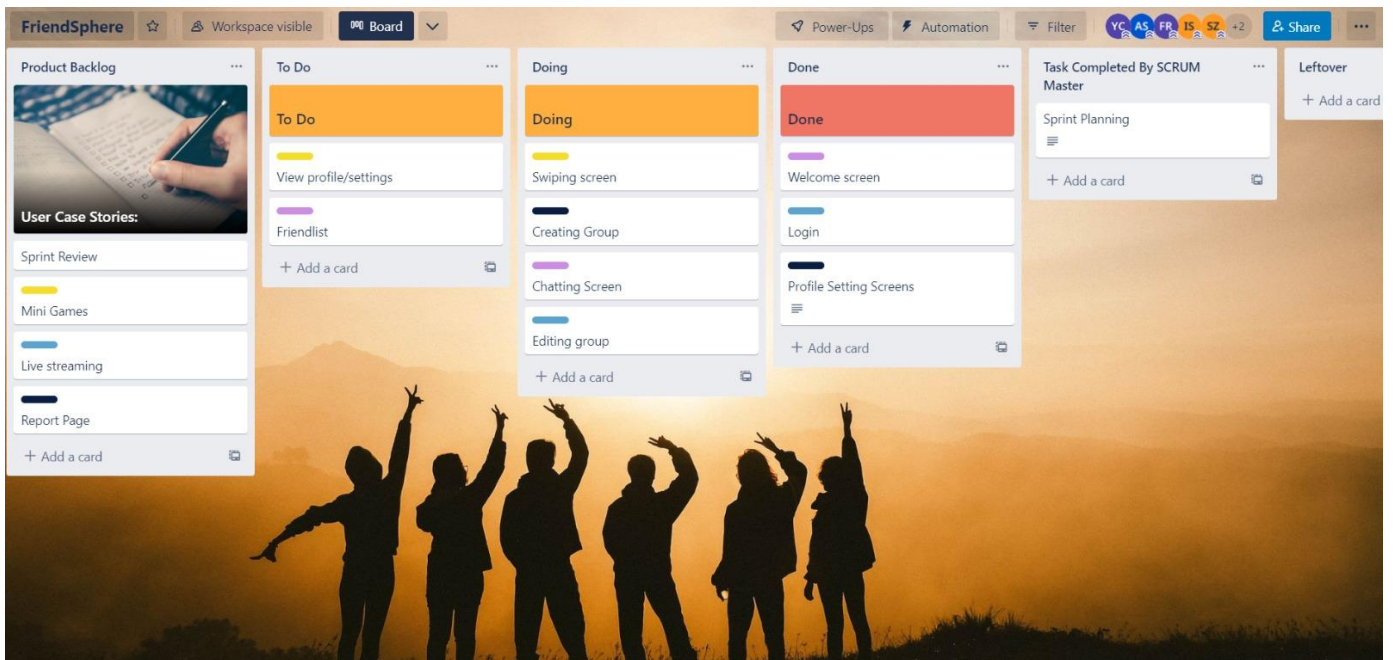
1. Link for Github: <https://github.com/SaimZia/FriendsSphere.git>
2. Link for Trello: <https://trello.com/b/2AUMdkOB>
3. Link for Figma:
<https://www.figma.com/file/aRELDm3Ft69OnanY8rNSIa/FriendSphere?node-id=0%3A1&t=0UrBHS3TJ2IMSpWH-1>

Required Snapshots:

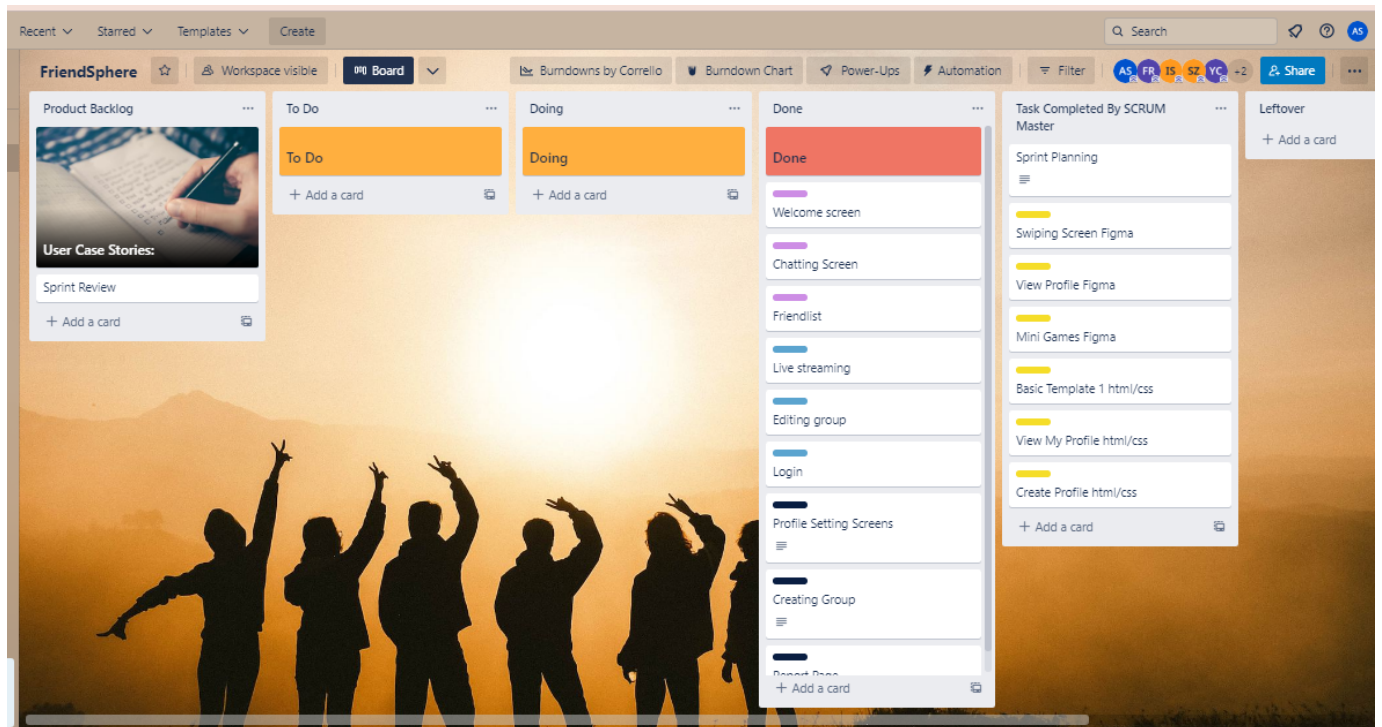
The screenshot of Trello at the start of the sprint.



The screenshot of Trello in the middle of the sprint.

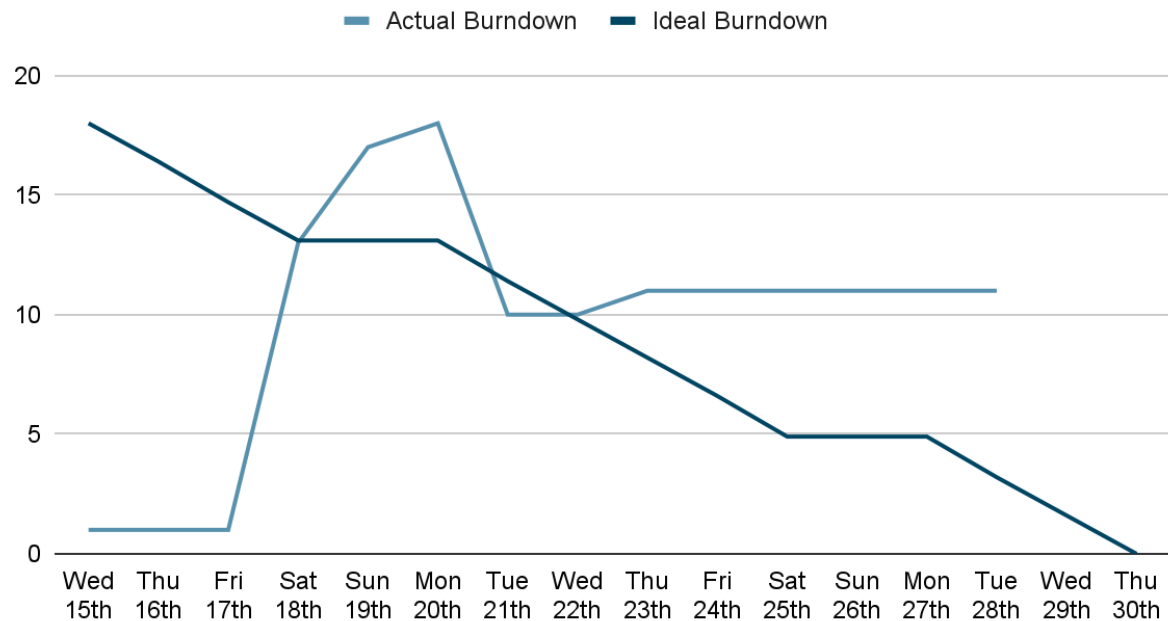


The screenshot of Trello at the end of the sprint.



Burndown Chart:

Burndown Chart



Plan of Sprint 2:

The following is the plan for second sprint:

1. The language is to be decided in which we are going to program the app.
2. According to the language we will choose our framework.
3. Try to complete all the backend programming in the next sprint.

Work Division table:

Yahya:

Created UI designs on figma of features

- Profile Management
- Swiping through profiles based on location and/or interests
- Swiping up/down and right/left on profiles
- Swiping through group chats based on location and/or interests
- Setting location to private/public
- Mini game(Tictactoe)

Created an html/css code of features

- Creating/setting up profile
- Profile Management
- Adding Tags

Saim:

Created UI designs on figma of feature:

1. 18: Live stream or binge watch.
2. Login: it contains signup and forget password option
3. Signup
4. Edit group
5. Forget password

Created the document and edited the videos of the Sprint meetings.

Ayesha Shahid:

Created UI/UX Designs on Figma for features

1. **Inbox**
 - Move **directly to home** (swiping screen).

- view new notifications.
- Can play games with our friends.
- Report them.
- Bing Watch.

2. Chat Screen

- Online Availability
- Can send pictures
- Make Audio and Video Call
- Share pictures

3. Group chat Screen

- Multiple people can text at the same time.
- Add new Participant
- Binge Watch with any participant
- Add Avatar for Group by clicking group icon

4. Friends List screens

- Shows existing Friends
- Show contacts available on Friendsphere
- Allows to add friend from contacts

5. Avatar Screen

- Add Avatar instead of Profile Picture
- Choose Avatar from available Avatars

Fatima Rathore:

Created UI designs on figma of the following features:

1. Creating Profile

- Selecting country
- Filling Information (Name, Nickname, Date Of Birth, Gender, Email, Phone Number, Occupation, Recommended distance, Recommended age group)
- Option to keep location public or private (can be changed)
- Adding Photos

2. Managing Tags

- Selecting tags
- Adding new tags

3. Creating new Group

- Option to set group location to public or private. (can be changes)
- Select Group Photo
- Add group name
- Select participants

4. Report page