

1. Consider a system with 4 processes and 3 resources with the given resource matrices.

Claim matrix

3 2 2

6 1 3

3 1 4

4 2 2

Allocation matrix

1 0 0

6 1 2

2 1 1

0 0 2

The resource vector is [9,3,6]. Write a C program to determine if the system is in safe or unsafe state.

Program:

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
    int claim[4][3]={3,2,2},{6,1,3},{3,1,4},{4,2,2};
```

```
    int allo[4][3]={1,0,0},{6,1,2},{2,1,1},{0,0,2};
```

```
    int res[3]={9,3,6};
```

```
    int ava[3]={0,0,0};
```

```
    for(int j=0;j<3;j++){
```

```
        for(int i=0;i<4;i++){
```

```
            ava[j]=allo[i][j];
```

```
        }
```

```
        ava[j]=res[j]-ava[j];
```

```
    }
```

```
    int finish[4]={0,0,0,0};
```

```
    int safe_seq[4];
```

```
    int num_fin=0;
```

```
    while(num_fin<4){
```

```
        int safe_found=0;
```

```
        for(int i=0;i<4;i++){
```

```
            if(!finish[i]){
```

```
                int can_finish=1;
```

```
                for(int j=0;j<3;j++){
```

```
                    if(claim[i][j]-allo[i][j]>ava[j]){
```

```
                        can_finish=0;
```

```
                        break;
```

```
                }
```

```
            }
```

```
            if(can_finish){
```

```
                safe_seq[num_fin]=i;
```

```
                num_fin++;
```

```

        finish[i]=1;
        for(int j=0;j<3;j++){
            ava[j]+=allo[i][j];
        }
        safe_found=1;
    }
}
}
if(!safe_found){
    break;
}
if(num_fin==4){
    printf("safe sequence:");
    for(int i=0;i<4;i++){
        printf("%d",safe_seq[i]);
    }
    printf("\n the system is in asafe.\n");
}
else{
    printf("\n the syastem is in an unsafe state\n");
}
return 0;
}

```

Output:

The screenshot shows the Dev-C++ IDE interface. The main window displays the output of the program: "safe sequence:0123" followed by "the system is in asafe.". Below the output, a message states "Process exited after 0.02643 seconds with return value 0" and "Press any key to continue . . .". The status bar at the bottom indicates the current line is 52, column is 2, and selection is 1046. It also shows the total lines as 52 and length as 1048. The IDE is running on Windows, as evidenced by the taskbar and system clock showing 10:55 on 28-04-2023.

2. Write a C program to illustrate the FIFO method of page replacement and determine the number of page faults for the following test case:

No of page frames: 3; Page reference sequence: 4, 1, 2, 4, 3, 2, 1 and 5.

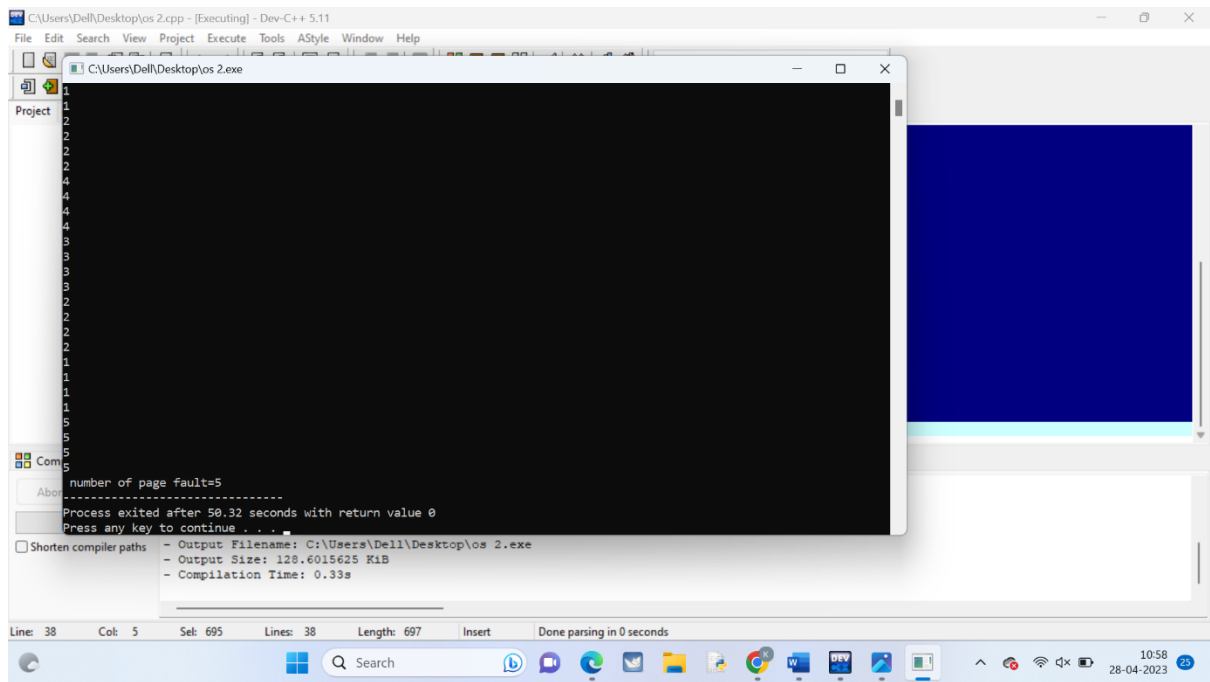
Program:  
#include<stdio.h>

```

int main()
{
    int n,frames[10],page[30],page_fault=0,first=0,last=0,found=0;
    printf("enter the number of page frame:");
    scanf("%d",&n);
    printf("enter the page reference sequence:");
    for(int i=0;i<8;i++)
    {
        scanf("%d",&page[i]);
    }
    for(int i=0;i<n;i++)
    {
        frames[i]=-1;
    }
    for(int i=0;i<8;i++){
        found=0;
        for(int j=0;j<n;j++){
            if(frames[j]==page[i])
            {
                found=1;
                break;
            }
        }
        if(found==0){
            page_fault++;
            frames[last]=page[i];
            last=(last+1)%n;
        }
        printf("\n%d\t",page[i]);
        for(int j=0;j<n;j++){
            printf("\n%d\t",page[i]);
        }
    }
    printf("\n number of page fault=%d",page_fault);
    return 0;
}

```

Output:



3. Write a program to compute the average waiting time and average turnaround time based on Non Preemptive Shortest-Job-First Scheduling for the following process with the given CPU burst times, ( and the assumption that all jobs arrive at the same time.)

Process	Burst Time
P1	6
P2	8
P3	7
P4	3

Program:  

```
#include<iostream>
int main(){
    int n=4;
    int bt[]={6,8,7,3};
    int p[]={1,2,3,4};
```

```

int wt[n],tat[n],total_wt=0,total_tat=0;
for(int i=0;i<n;i++){
    for(int j=i+1;j<n;j++){
        if(bt[i]>bt[j]){
            int temp_bt=bt[i];
            bt[i]=bt[j];
            bt[j]=temp_bt;
            int temp_p=p[i];
            p[i]=p[j];
            p[j]=temp_p;
        }
    }
}
wt[0]=0;
for(int i=1;i<n;i++){
    wt[i]=wt[i-1]+bt[i-1];
}
for(int i=0;i<n;i++){
    tat[i]=bt[i]+wt[i];
}
printf("process burst time waiting time turnaround time\n");
for(int i=0;i<n;i++){
    total_wt+=wt[i];
    total_tat+=tat[i];
    printf("p%d\tt%d\tt%d\tt%d\n",p[i],bt[i],wt[i],tat[i]);
}
printf("\n average waiting time=%2f\n",(float)total_wt/n);
printf("average turnaround time=%2f\n",(float)total_tat/n);
return 0;
}

```

Output:

```

C:\Users\Del\Desktop\os 3.cpp - [Executing] - Dev-C++ 5.11
File Edit Search View Project Execute Tools AStyle Window Help
(globals)
Project Classes
C:\Users\Del\Desktop\os 3.exe
process burst time waiting time turnaround time
p0      3      0      3
p1      6      3      9
p2      7      9      16
p3      8      16      24
n average waiting time=7.000000
average turnaround time=13.000000
-----
Process exited after 0.03902 seconds with return value 0
Press any key to continue . . .

```

4. Write a C program to implement the first-fit algorithm for memory management.

Test Case:

Memory partitions: 300 KB, 600 KB, 350 KB, 200 KB, 750 KB, and 125 KB (in order) Show the outcome for the test case with first-fit algorithms to place the processes of size 115 KB, 500 KB, 358 KB, 200 KB, and 375 KB (in order)

Program:

```
#include <stdio.h>
int main() {
    int memory[] = {300, 600, 350, 200, 750, 125};
    int n = sizeof(memory)/sizeof(memory[0]);
    int process[] = {115, 500, 358, 200, 375};
    int m = sizeof(process)/sizeof(process[0]);
    int allocation[m];
    for (int i = 0; i < m; i++)
        allocation[i] = -1;
    for (int i = 0; i < m; i++) {
        for (int j = 0; j < n; j++) {
            if (memory[j] >= process[i]) {
                allocation[i] = j;
                memory[j] -= process[i];
                break;
            }
        }
    }
    printf("Process No.\tProcess Size\tAllocated Block No.\n");
    for (int i = 0; i < m; i++) {
        printf("%d\t\t%d KB\t\t", i+1, process[i]);
        if (allocation[i] != -1)
            printf("%d\n", allocation[i]+1);
        else
            printf("Not Allocated\n");
    }

    return 0;
}
```

Output:

