# FUNCTION

*Functions are basically used for code re-
usability

*Functions are two types
**pre-define functions
**user-define Function

*Functions can be used inside the class as well
as outside of the class

*Functions can be controlled by the recursion

# METHODS

*Methods are similar like the Function and the main task of method is code re-usability as similar like the functions.
*Methods are always define by the user.
*Methods are always used the Object Oriented Programming Language.
*Methods are always defined inside the class.