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Assignment 1

1. Mendelum  
A game about genetics.
2. Biological Sciences (Punnett squares)
3. You are presented with a note in the top left of the screen that describes what plants you need to grow. You start with two plants in a basket. Once your basket contains the three plants mentioned in the note, you will win. Use the two plants you start with to grow the plants you need. Do this by placing the plants in the plots in the middle of the screen.
4. Unity