1. Recursion graphic

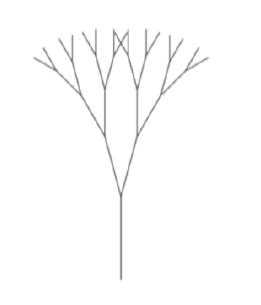
* What happened if you change the size value to -100?

: The tree size value = -100 will go opposite.

* What happened if you change the input level to be -4?

: It has been infinite loop.

* To produce a tree below, what are the values for levels, the two turn degrees, and the two constant multipliers for size during recursive calls.



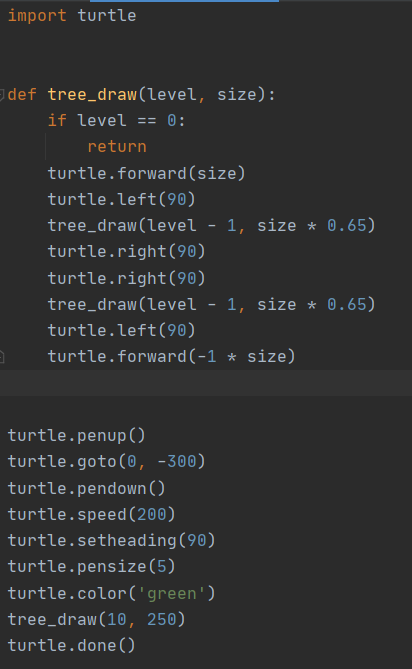
: set levels value to 5, set two turn degree to 20 degrees, set two constant multipliers to 0.9.

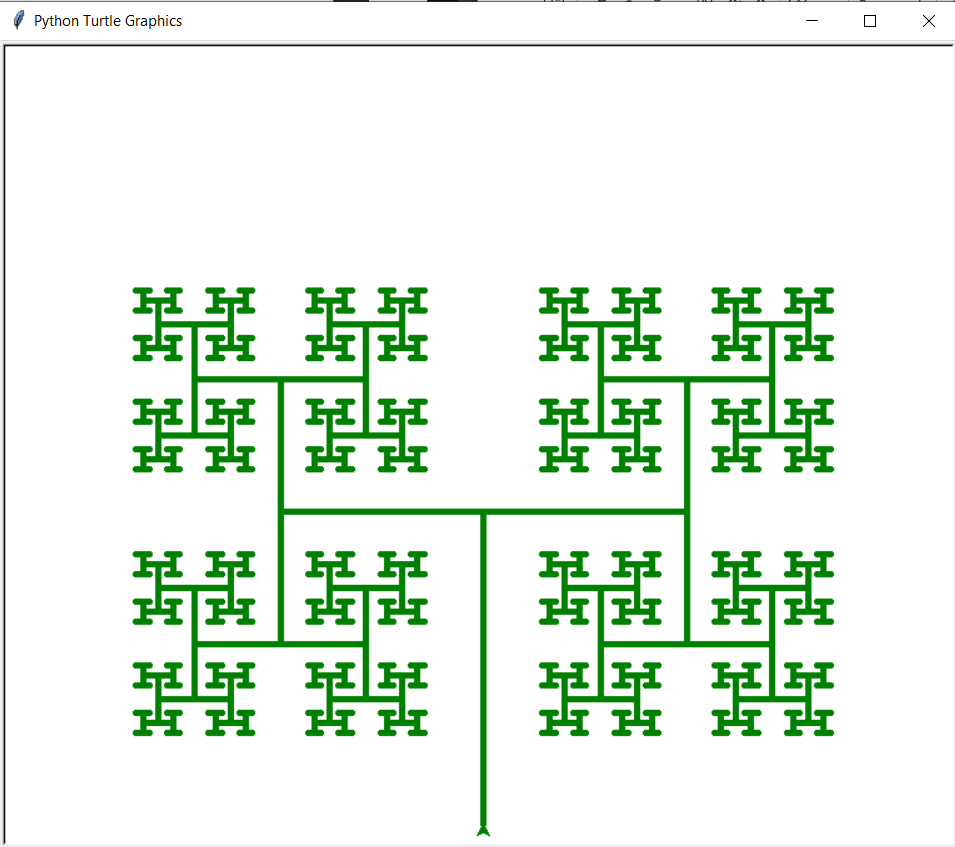
1. H-tree

* Set the angle operation to 90 degrees.
* Set two constant multipliers to 0.65.
* turtle\_draw(10, 250)

Photo next slide 🡪

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