

Matrices

A matrix is a 2D collection of numbers

$$\underline{A} = \begin{bmatrix} 9 & 4 \\ -1 & 0 \\ 2 & 3 \end{bmatrix} \quad \leftarrow \begin{array}{l} \text{rows} \leftrightarrow \\ \text{columns} \updownarrow \end{array}$$

Size is $m \times n$ $m = \# \text{ of rows}$
 $n = \# \text{ of columns}$

$$\underline{A} \text{ is } 3 \times 2, \quad \underline{A} \in \mathbb{R}^{3 \times 2}$$

$$\underline{B} = \begin{bmatrix} 4 & 2 & 0 \\ 8 & 3 & -1 \end{bmatrix} \quad \underline{B} \in \mathbb{R}^{2 \times 3}$$

Components are a_{ij} $i = \text{row}$
 $j = \text{column}$

$$\begin{array}{ll} a_{12} = 4 & a_{31} = 3 \\ b_{11} = 4 & a_{13} = \text{undefined} \end{array}$$

Look at matrices as a collection of vectors

$$\text{let } \underline{a} = \begin{bmatrix} 1 \\ 2 \\ 4 \end{bmatrix} \quad \underline{b} = \begin{bmatrix} 9 \\ -1 \\ 0 \end{bmatrix} \quad \underline{c} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \underline{d} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

$$\text{Define } \underline{C} = [\underline{a} \quad \underline{b}] = \begin{bmatrix} 1 & a \\ 2 & -1 \\ 4 & 0 \end{bmatrix}$$

$$\underline{D} = [\underline{a} \quad \underline{b} \quad \underline{c}] = \begin{bmatrix} 1 & a & 0 \\ 2 & -1 & 1 \\ 4 & 0 & 0 \end{bmatrix}$$

$\underline{a} \quad \underline{b} \quad \underline{c}$

$$\underline{E} = [\underline{a} \quad \underline{d}] = \text{undefined}$$

$\uparrow \quad \uparrow$
 $2 \times 1 \quad 2 \times 1$

$$\underline{F} = \begin{bmatrix} \underline{a}^T \\ \underline{b}^T \end{bmatrix} = \begin{bmatrix} 1 & 2 & 4 \\ a & -1 & 0 \end{bmatrix}$$

Transpose applied to matrices

$$\underline{C}^T = \begin{bmatrix} 1 & a \\ 2 & -1 \\ 4 & 0 \end{bmatrix}^T = \begin{bmatrix} 1 & 2 & 4 \\ a & -1 & 0 \end{bmatrix}$$

$$[\underline{a} \quad \underline{b}]^T = \begin{bmatrix} \underline{a}^T \\ \underline{b}^T \end{bmatrix}^T \Rightarrow \underline{C}^T = \underline{F}$$

A matrix is **square** if the # of rows = # of columns.

\underline{C} is not square, \underline{D} is.

Any matrix that is not square is
rectangular.

A matrix is symmetric $\Rightarrow A = A^T$

$$\underline{G} = \begin{bmatrix} 1 & 9 & 4 \\ 9 & 3 & -1 \\ 4 & -1 & 2 \end{bmatrix} \quad \underline{G}^T = \begin{bmatrix} 1 & 9 & 4 \\ 9 & 3 & -1 \\ 4 & -1 & 2 \end{bmatrix} = \underline{G}$$

Symmetric $\Rightarrow g_{ij} = g_{ji}$

If $\underline{G} = -\underline{G}^T$, \underline{G} is anti-symmetric

Identity Matrix: A square matrix w/
1 on the diagonal & 0 elsewhere

$$\underline{I} = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 \\ 0 & 0 & 1 & \dots & 0 \\ \vdots & & & \ddots & \\ 0 & \dots & \dots & \dots & 1 \end{bmatrix}$$

Diagonal is a_{ii}

$$\underline{A} \underline{I} = \underline{A}$$

$$\underline{I} \underline{A} = \underline{A}$$

$$\underline{I} \underline{x} = \underline{x}$$

Operations Pt 1

- 1) Addition / Subtraction of equally sized matrices,

$$\underline{A}, \underline{B} \in \mathbb{R}^{m \times n}$$

$$\underline{A} + \underline{B} = \underline{C}$$

$$a_{ij} + b_{ij} = c_{ij}$$

$$\underline{A} - \underline{B} = \underline{D}$$

$$a_{ij} - b_{ij} = d_{ij}$$

- 2) Matrix-Vector products

$$\underline{A} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \quad \underline{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$\underline{A} \underline{x} = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} a_{11}x_1 + a_{12}x_2 \\ a_{21}x_1 + a_{22}x_2 \end{bmatrix} = \underline{b}$$

$$\text{Index notation } a_{ij} x_j = b_i$$

repeated indices means sum over

\underline{A} & \underline{x} must be compatible

$$\underline{A} \in \mathbb{R}^{m \times n} \quad \underline{x} \in \mathbb{R}^{p \times 1}$$

$$\underline{A} \underline{x} \Rightarrow \overset{\underline{A}}{(m \times n)} \overset{\underline{x}}{(p \times 1)} = m \times 1$$

$\uparrow \quad \uparrow$
 $n=p$

$$\text{ex.) } (10 \times 4) (4 \times 1) = 10 \times 1$$

$$\text{ex.) } \begin{bmatrix} 1 & 2 \\ -1 & 0 \\ 9 & 1 \end{bmatrix}_{3 \times 2} \begin{bmatrix} 2 \\ 1 \end{bmatrix}_{2 \times 1} = \begin{bmatrix} 1(2) + 2(1) \\ -1(2) + 0(1) \\ 9(2) + 1(1) \end{bmatrix} = \begin{bmatrix} 4 \\ -2 \\ 19 \end{bmatrix}$$

$$\text{ex.) } \begin{bmatrix} 1 & 2 \\ -1 & 0 \\ 9 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1(2) + 2(1) + ?(0) \end{bmatrix} = \text{undefined}$$

$$\text{Now, look at } \underline{A} = \begin{bmatrix} a & b & c \end{bmatrix} \quad \underline{x} = \begin{bmatrix} d \\ e \\ f \end{bmatrix}$$

$$\underline{A}\underline{x} = \begin{bmatrix} a & b & c \end{bmatrix} \begin{bmatrix} d \\ e \\ f \end{bmatrix} = d\underline{a} + e\underline{b} + f\underline{c}$$

Linear Combo of Vectors

Note: Most of the time you have $\underline{A}\underline{x}$.

$$\text{It is possible to do } \underline{y} \neq \underline{A}$$

$$\underline{y} \in \mathbb{R}^{p \times r} \quad \underline{A} \in \mathbb{R}^{m \times n}$$

$$\begin{matrix} (p \times r)(m \times n) = p \times n & \text{w/ } p=n \\ \uparrow \quad \uparrow \\ r=m \end{matrix}$$

$\underline{y} \neq \underline{A}$ if \underline{y} is row vector

Common way: let \underline{x} = column vector, $\underline{x}^T \underline{A}$

(3) Matrix- Matrix products

$$\underline{A} \in \mathbb{R}^{m \times n} \quad \underline{B} \in \mathbb{R}^{p \times q}$$

$\underline{A}\underline{B}$ is defined if $(m \times n)(p \times q) = m \times q$
if $n = p$

$\underline{B}\underline{A}$ is defined if $(p \times q)(m \times n) = p \times n$
if $m = q$

Mechanism:
$$\begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix} = \begin{bmatrix} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \\ a_{21}b_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22} \end{bmatrix}$$

$$a_{ik} b_{kj} = c_{ij} \quad \underline{A}\underline{B} = \underline{C}$$

Comments:

- $\underline{A} + \underline{B} = \underline{B} + \underline{A}$
- $c \in \mathbb{R} \quad c(\underline{A} + \underline{B}) = c\underline{A} + c\underline{B}$
- $(\underline{A}\underline{B})\underline{C} = \underline{A}(\underline{B}\underline{C})$
- In general $\underline{A}\underline{B} \neq \underline{B}\underline{A}$

$$\underline{A} = \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} \quad \underline{B} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$$

$$\underline{A}\underline{B} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix} \neq \underline{B}\underline{A} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$$- \underline{A}(\underline{B} + \underline{C}) = \underline{A}\underline{B} + \underline{A}\underline{C}$$

$$(\underline{A} + \underline{B})\underline{C} = \underline{A}\underline{C} + \underline{B}\underline{C}$$

$$(\underline{A} + \underline{B})\underline{x} = \underline{A}\underline{x} + \underline{B}\underline{x}$$

$$\underline{A}(\underline{x} + \underline{y}) = \underline{A}\underline{x} + \underline{A}\underline{y}$$

$$\underline{x}^T(\underline{A} + \underline{B}) = \underline{x}^T\underline{A} + \underline{x}^T\underline{B}$$

$$- (\underline{A} + \underline{B})^T = \underline{A}^T + \underline{B}^T$$

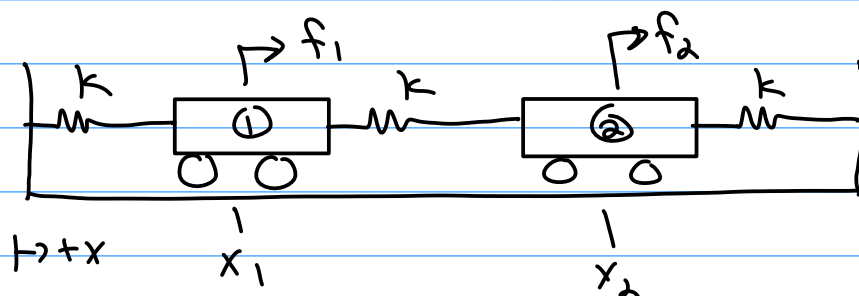
$$(\underline{A}\underline{B})^T = \underline{B}^T \underline{A}^T$$

$$(\underline{A}\underline{x})^T = \underline{x}^T \underline{A}^T$$

$$(\underline{C}\underline{A})^T = \underline{A}^T \underline{C}^T = \underline{A}^T \underline{C} = \underline{C} \underline{A}^T$$

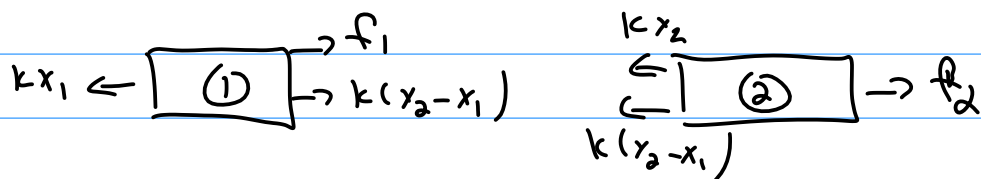
Matrix-Vector Product Example

Mass-Spring System



(Given k, x_1, x_2 , what f_1 & f_2 needed for equilibrium?)

At equilibrium $\sum F = 0$



$$\textcircled{1} : f_1 + k(x_2 - x_1) - kx_1 = 0$$

$$\textcircled{2} : f_2 - kx_2 - k(x_2 - x_1) = 0$$

$$\Rightarrow \begin{aligned} 2k x_1 - k x_2 &= f_1 \\ -k x_1 + 2k x_2 &= f_2 \end{aligned}$$

$$\underbrace{\begin{bmatrix} 2k & -k \\ -k & 2k \end{bmatrix}}_{\underline{K}} \underbrace{\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}}_{\underline{x}} = \underbrace{\begin{bmatrix} f_1 \\ f_2 \end{bmatrix}}_{\underline{f}}$$

Given $k \rightarrow \underline{K}$, $x_1, x_2 \rightarrow \underline{x} \rightarrow \underline{f}$

Let: Given \underline{K} & \underline{f} find \underline{x}

Operation, Pt 2

4) Powers: $\underline{A}^p = (\underbrace{\underline{A} \underline{A} \dots \underline{A}}_{p\text{-times}})$

$$\underline{A}^p \underline{A}^q = \underline{A}^{(p+q)} \quad (\underline{A}^p)^q = \underline{A}^{pq}$$

5) Block Matrices

$$\underline{A} = \begin{array}{c} \begin{matrix} \text{4 rows} \\ \downarrow \end{matrix} \left[\begin{array}{cc|cc} \underline{B} & \underline{C} & \underline{D} & \underline{E} \\ \underline{F} & \underline{F} & \underline{G} & \end{array} \right] \begin{matrix} \leftarrow \text{4 rows} \\ \uparrow \text{10 columns} \end{matrix} \end{array} \quad \begin{array}{l} \text{must be compatible} \\ \text{10 columns} \end{array}$$

Some Rules:

$$\begin{bmatrix} A_{11} & A_{12} \\ A_{21} & A_{22} \end{bmatrix} \begin{bmatrix} B_{11} \\ B_{21} \end{bmatrix} = \begin{bmatrix} A_{11} B_{11} + A_{12} B_{21} \\ A_{21} B_{11} + A_{22} B_{21} \end{bmatrix}$$

$$\text{ex. 1) } \underline{A} = \begin{bmatrix} \underline{A_0} & \underline{P} \\ \underline{P^T} & \underline{0} \end{bmatrix}$$

6) Trace: Sum of the Diagonal

$$\text{tr}(\underline{A}) = \sum_{i=1}^n a_{ii}$$

$$\text{tr} \left(\begin{bmatrix} 1 & 0 & 9 \\ 0 & -1 & 2 \\ -1 & 0 & 8 \end{bmatrix} \right) = 1 - 1 + 8 = 8$$

$$\text{let } \underline{A}, \underline{B} \in \mathbb{R}^{n \times n} \quad a \in \mathbb{R}$$

- $\text{tr}(a \underline{A}) = a \text{tr}(\underline{A})$
- $\text{tr}(\underline{A}^T) = \text{tr}(\underline{A})$
- $\text{tr}(\underline{B} \underline{A}) = \text{tr}(\underline{A} \underline{B})$
- $\text{tr}(\underline{A} \underline{B}) \neq \text{tr}(\underline{A}) \text{tr}(\underline{B})$
- $\text{tr}(\underline{A}^T \underline{B}) = \text{tr}(\underline{B} \underline{A}^T) = \text{tr}(\underline{B}^T \underline{A}) = \text{tr}(\underline{A} \underline{B}^T)$

7) Outer product: Given 2 vectors get a matrix

$$\text{let } \underline{a} \in \mathbb{R}^{m \times 1} \quad \underline{b} \in \mathbb{R}^{n \times 1}$$

$$\underline{a} \underline{b}^T = \underline{a} \otimes \underline{b}$$

$$\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \begin{bmatrix} b_1 & b_2 \end{bmatrix} = \begin{bmatrix} a_1 b_1 & a_1 b_2 \\ a_2 b_1 & a_2 b_2 \\ a_3 b_1 & a_3 b_2 \end{bmatrix} = \underline{C} \quad C_{ij} = a_i b_j$$

Matrix Determinant

The **determinant** is an operation on a square matrix that results in a scalar that encodes information about said matrix

let $A \in \mathbb{R}^{n \times n}$ $\det(A) = |A| \leftarrow$ not absolute value

Define by recursion

$$1 \times 1: \det([a_{11}]) = a_{11}$$

$$2 \times 2: \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix} = a_{11} \det([a_{22}]) - a_{12} \det([a_{21}]) \\ = a_{11} a_{22} - a_{12} a_{21}$$

$$3 \times 3: \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix} = a_{11} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} - a_{12} \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} \\ + a_{13} \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix} \\ = a_{11} (a_{22} a_{33} - a_{23} a_{32}) - a_{12} (a_{21} a_{33} - a_{31} a_{23}) \\ + a_{13} (a_{21} a_{32} - a_{31} a_{22})$$

$$I_n \text{ (General): } \det(A) = \sum_{j=1}^n a_{ij} (-1)^{i+j} M_{ij}$$

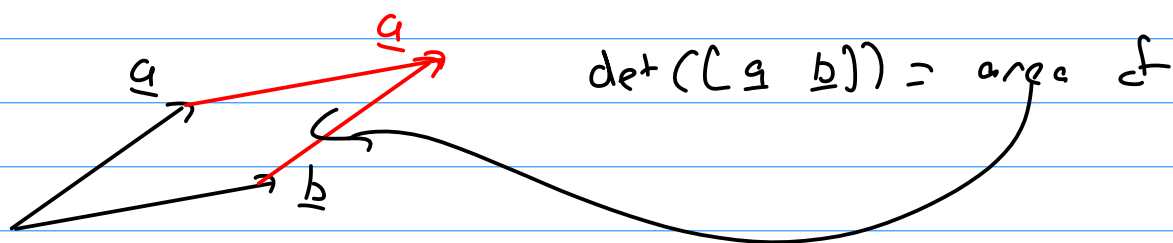
Pick a row i

\uparrow
Det of sub-matrix

Properties:

- 1) $\det(\underline{A}\underline{B}) = \det(\underline{A}) \det(\underline{B})$
- 2) $\det(\alpha \underline{I}_n) = \alpha^n$ $\alpha \in \mathbb{R}$ $\underline{I}_n = n \times n$ ident. \rightarrow
- 3) $\det(\alpha \underline{A}) = \det(\alpha \underline{I}_n \underline{A}) = \det(\alpha \underline{I}_n) \det(\underline{A}) = \alpha^n \det(\underline{A})$
- 4) $\det(\underline{A}^T) = \det(\underline{A})$

5) If you define a shape as the parallelogram defined by the columns of a matrix, $\det(\underline{A})$ gives the area / volume



- 6) If \underline{A} exists then so does $\det(\underline{A})$
If $\det(\underline{A})$ is defined/exist then \underline{A} exists
If $\det(\underline{A})$ is undefined then \underline{A} can not exist.

Matrix Inverse

Only for square matrices

Let $\underline{A}, \underline{B} \in \mathbb{R}^{n \times n}$, $\underline{I}_n = n \times n$ ident. \rightarrow matrix

\underline{A} & \underline{B} are inverse of each other iff

$$\underline{A}\underline{B} = \underline{I}_n \quad \text{or} \quad \underline{B}\underline{A} = \underline{I}_n$$

Denote inverse as \underline{A}^{-1} : $\underline{A}\underline{A}^{-1} = \underline{I} = \underline{B}^{-1}\underline{A}$

Closed form solutions only exist for
 2×2 or 3×3 matrices

$$2 \times 2: \text{ let } A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$$

$$\text{Show that } A^{-1} = \frac{1}{\det(A)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

$$\underline{A}^{-1} \underline{A} = \frac{1}{\det(A)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \frac{1}{\det(A)} \begin{bmatrix} ad-bc & 0 \\ 0 & ad-bc \end{bmatrix}$$

$$= \frac{1}{ad-bc} \begin{bmatrix} ad-bc & 0 \\ 0 & ad-bc \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Similar for $A A^{-1}$

$$\text{It can be shown that } \det(A^{-1}) = \frac{1}{\det(A)}$$

$$\text{If } \det(A) \neq 0, \frac{1}{\det(A)} = \det(A^{-1}) \text{ is defined}$$

$$\Rightarrow A^{-1} \text{ must exist}$$

$$\text{If } \det(A) = 0 \text{ then } \frac{1}{\det(A)} = \det(A^{-1}) \text{ is undefined}$$

$$\Rightarrow A^{-1} \text{ can not exist}$$

Back to Mass-Spring

$$\begin{bmatrix} 2k & -k \\ -k & 2k \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} f_1 \\ f_2 \end{bmatrix}$$
$$\underline{K} \underline{x} = \underline{f}$$

Given \underline{K} & \underline{f} , find \underline{x} ?

Any real spring has $k > 0$

$\det(\underline{K}) = ?$

$$\begin{vmatrix} 2k & -k \\ -k & 2k \end{vmatrix} = 4k^2 - k^2 = 3k^2 \neq 0 \Rightarrow \underline{K}^{-1} \text{ exists}$$

$$\begin{aligned} \underline{K} \underline{x} &= \underline{f} \\ \underline{K}^{-1} \underline{K} \underline{x} &= \underline{K}^{-1} \underline{f} \\ \underline{I} \underline{x} &= \underline{K}^{-1} \underline{f} \\ \underline{x} &= \underline{K}^{-1} \underline{f} \end{aligned}$$

In reality, never compute \underline{K}^{-1}

Instead turn to: 1) Iterative methods (not covered)

(Goal is to find \underline{x} such that

$$\underline{K} \underline{x} = \underline{f}$$

2) Decomposition of the matrix
(covered)

$$\underline{K} = \underline{A} \underline{B} \quad \text{w/ solving} \quad \underline{A} \underline{y} = \underline{f}$$
$$\underline{B} \underline{x} = \underline{y} \quad \text{is cheap}$$

Aside: $(\alpha \underline{A} + \beta \underline{B} + \gamma \underline{C})^{-1}$ is not easy to set

$$\begin{aligned}\underline{I} \underline{x} &= \underline{f} \\ \underline{A} \underline{B} \underline{x} &= \underline{f} \\ \underline{B} \underline{x} &= \underline{A}^{-1} \underline{f} \\ \underline{x} &= \underline{B}^{-1} \underline{A}^{-1} \underline{f}\end{aligned}$$

ex. 1) $\underline{A} = \underline{L} \underline{U}$ \leftarrow LU Decomposition

Solve $\underline{U} \underline{x} = \underline{b}$

$$\begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix}$$

$$u_{11} x_1 + u_{12} x_2 + u_{13} x_3 = b_1 \Rightarrow x_1 = \dots$$

$$u_{22} x_2 + u_{23} x_3 = b_2 \Rightarrow x_2 = (b_2 - u_{23} x_3) / u_{22}$$

$$u_{33} x_3 = b_3 \Rightarrow x_3 = b_3 / u_{33}$$