

# Matrix Norm

Typically look at vector induced norms

⇒ how does a matrix affect a vector

Let  $\underline{A} \in \mathbb{R}^{m \times n}$

induced  $\underline{p}$ -norm of  $\underline{A}$  is

$C \in \mathbb{R}$

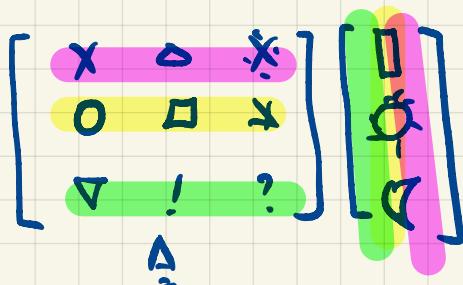
such that

$$\|\underline{A}\underline{x}\|_p \leq C \|\underline{x}\|_p \text{ for all } \underline{x} \in \mathbb{R}^{n \times 1}$$

typically set  $\|\underline{x}\|_p = 1$

1 - norm , let  $\|\underline{x}\|_1 \leq 1$

$$\|\underline{A}\underline{x}\|_1 = \left\| \sum_{i=1}^n x_i \underline{a}_i \right\|_1 \leq \sum_{i=1}^n \|x_i\|_1 \|\underline{a}_i\|_1$$



$$\leq \max_{1 \leq i \leq n} \|\underline{a}_i\|_1$$

$\|\underline{A}\underline{x}\|_1 = \text{longest column 1 - norm}$

$\infty$ -norm = longest row 1-norm

$$\|\underline{A}\|_{\infty} > \max_{1 \leq j \leq m} \|a_{j\cdot}\|_1$$

## Pointwise Norm

Frobenius Norm  $\|\underline{A}\|_F = \left( \sum_{i=1}^m \sum_{j=1}^n |a_{ij}|^2 \right)^{\frac{1}{2}}$

2-norm

$$\|\underline{A}\|_2 \leq \|\underline{A}\|_F$$

norm(A, 'fro') - matlab

All norms obey

①  $\|\underline{A}\|_p \geq 0$

②  $\|\underline{A}\|_p = 0 \text{ iff } \underline{A} = \emptyset$

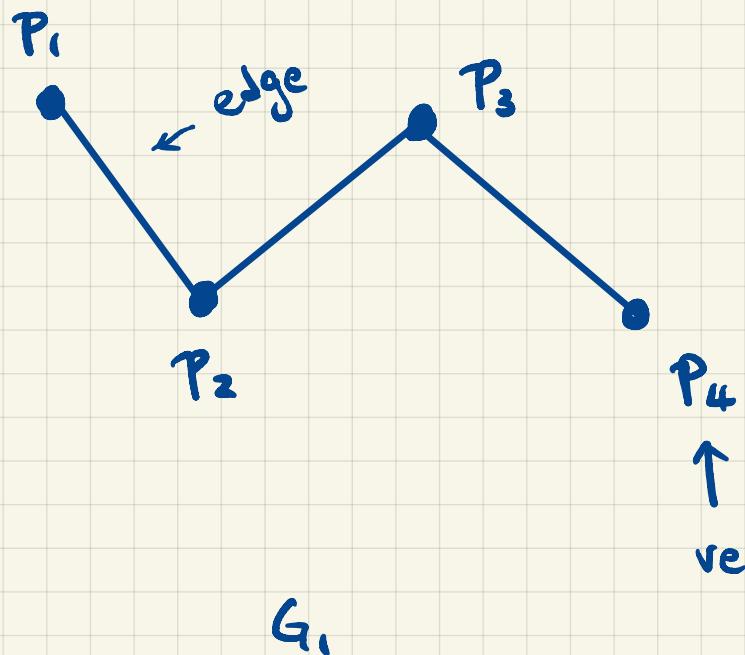
③  $\|\underline{A} + \underline{B}\|_p \leq \|\underline{A}\|_p + \|\underline{B}\|_p$

④  $\|\alpha \underline{A}\|_p = |\alpha| \|\underline{A}\|_p$

# Intro to Graph.

A graph is a collection of vertices

connected by edges

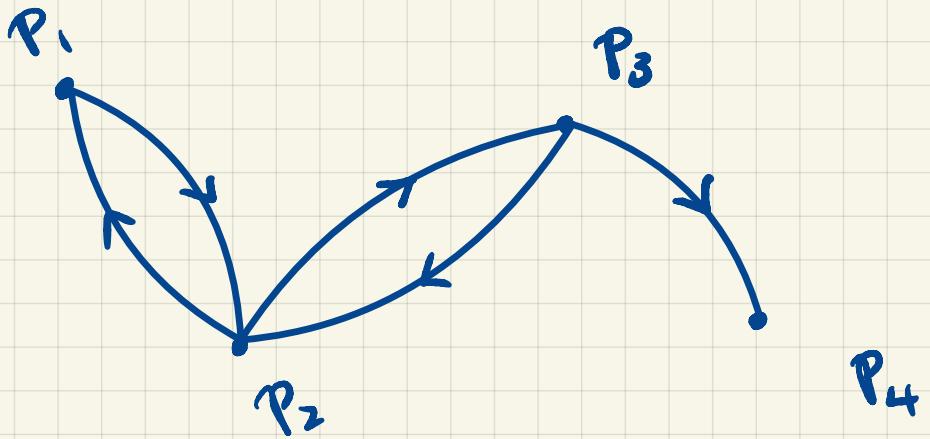


undirected graph

$P_2 \rightarrow P_1$   
vertex  $P_1 \rightarrow P_2$

$G_1$ : It is possible to travel from  $P_1$  directly to  $P_2$ . but if you need to get from  $P_1$  to  $P_4$ , you need to pass through  $P_2$  &  $P_3$  first.

Directed Graph limits motion

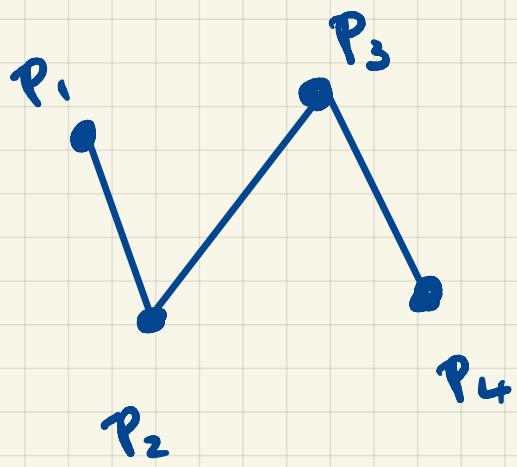


An adjacency matrix is a graph  
in matrix form

Let there be n-vertices , The  
adjacency matrix is  $n \times n$  matrix

with 0 or 1

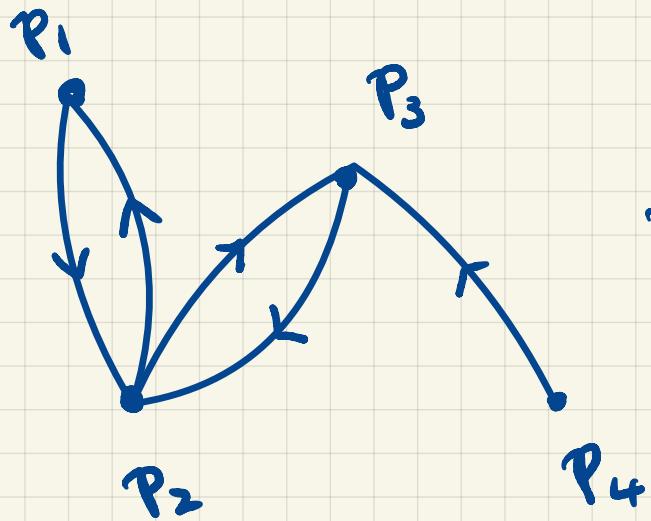
( simple matrices  
weighted ones )



$$G_1 = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \begin{array}{c} P_1 \\ P_2 \\ P_3 \\ P_4 \end{array} \quad 4 \times 4$$

undirected graph

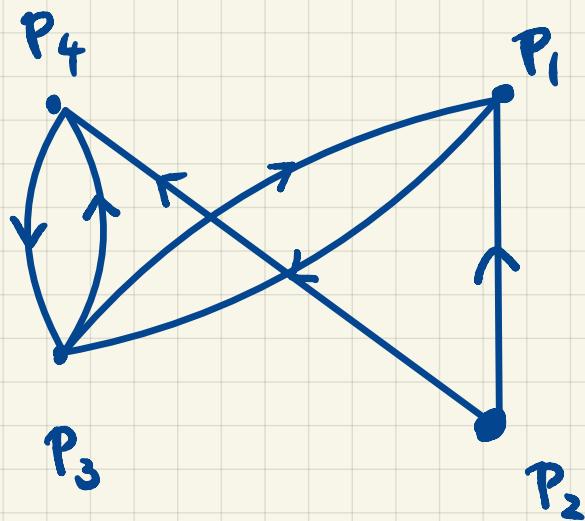
$\Rightarrow$  symmetric adjacency matrix



$$D_1 = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix} \begin{array}{c} P_1 \\ P_2 \\ P_3 \\ P_4 \end{array}$$

**Path** A finite sequence of edges that connect two vertices

**length** # of edges in a path



Path  $P_1 \rightarrow P_4$

$P_1 \rightarrow P_3 \rightarrow P_4$

length = 2

Multiple Path  $P_2 \rightarrow P_4$

$P_2 \rightarrow P_4$

length = 1

$P_2 \rightarrow P_1 \rightarrow P_3 \rightarrow P_4$

length = 3

Thm : let  $\underline{A}$  be the adjacency matrix

for any graph

The # of paths of length

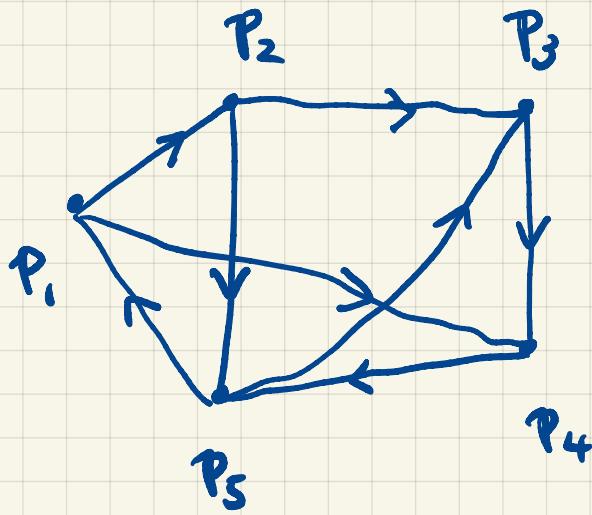
=  $k$  between  $P_i$  and  $P_j$

is the # at location  $(i, j)$

at  $\underline{A}^k$

$\Rightarrow$  The total #  $\infty$  path of length  $\leq k$   
 is the value of  $c_{i,j}$ )

$$\sum_{k=1}^K A_i^k = A_i^1 + A_i^2 + A_i^3 + \dots + A_i^K$$



$$D_2 = \begin{bmatrix} 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & -1 \\ 1 & 0 & 1 & 0 & 6 \end{bmatrix}$$

$$D_2 = \begin{bmatrix} 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 2 & 0 \end{bmatrix}$$

path of length 2  
 $P_1 \rightarrow P_5$

$$D_2^{(3)} = \begin{bmatrix} 2 & 0 & 2 & 1 & 0 \\ 0 & 1 & 0 & 2 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 2 & 0 \\ 0 & 0 & 1 & 0 & 3 \end{bmatrix}$$

2 path of length 3  
from  $P_2 \rightarrow P_4$

Markov Chain

Describe a stochastic process

where a sequence of events occurs with a given probability

A state is a particular configuration

## 2 - state system A and B

A  
⑯

B  
⑯

An element can be in either stat A or stat B.

$$n_A = 16$$

$$n_B = 16$$

$$n_t = n_A + n_B = 32$$

the probability vector gives the probability that a random element is in a given state.

$$P_0 = \begin{bmatrix} \frac{n_A}{n_t} \\ \frac{n_B}{n_t} \end{bmatrix} = \begin{bmatrix} \frac{1}{2} \\ \frac{1}{2} \end{bmatrix}$$

sum of  $P_0$  must be 1.

During an iteration

75 % A remains in A

25 % A go to B

50% B remain in B

50% B go to A

$$12 \begin{bmatrix} 12 \\ 4 \\ 8 \\ 2 \end{bmatrix} = 20$$

$$P_1 = \begin{bmatrix} \frac{N_A}{N_t} \\ \frac{N_B}{N_t} \end{bmatrix} = \begin{bmatrix} \frac{20}{32} \\ \frac{12}{32} \end{bmatrix} = \begin{bmatrix} 0.625 \\ 0.375 \end{bmatrix}$$

$$P_2 \approx \begin{bmatrix} 0.6563 \\ 0.3437 \end{bmatrix}$$

"switching" vector

$$\underline{V_A} = \begin{bmatrix} A \rightarrow A \\ A \rightarrow B \end{bmatrix} = \begin{bmatrix} 0.75 \\ 0.25 \end{bmatrix}$$

$$\underline{V_B} = \begin{bmatrix} B \rightarrow A \\ B \rightarrow B \end{bmatrix} = \begin{bmatrix} 0.5 \\ 0.5 \end{bmatrix}$$

$$\underline{V_A} \underline{n_A} = \begin{bmatrix} 12 \\ 4 \end{bmatrix}$$

$$\underline{V_B} \underline{n_B} = \begin{bmatrix} 8 \\ 8 \end{bmatrix}$$

$$\Rightarrow \underline{V_A} \underline{n_A} + \underline{V_B} \underline{n_B} = \begin{bmatrix} 20 \\ 12 \end{bmatrix}$$

$$= [\underline{V_A} \quad \underline{V_B}] \begin{bmatrix} \underline{n_A} \\ \underline{n_B} \end{bmatrix}$$

$$= \begin{bmatrix} 0.75 & 0.5 \\ 0.25 & 0.5 \end{bmatrix} \begin{bmatrix} N_A \\ N_B \end{bmatrix}$$

$\Rightarrow$

$$\begin{bmatrix} V_A & V_B \\ 0.75 & 0.5 \\ 0.25 & 0.5 \end{bmatrix} \begin{bmatrix} N_A \\ N_B \\ N_C \end{bmatrix}$$

$M = P_0$

transition matrix

$$= P_1$$

A markov chain has a fixed transition matrix.

Columns of  $M$  must sum to 1 unless you have growth / decay.

Given  $\underline{M}$ ,  $\underline{P}_0$

$$\underline{P}_1 = \underline{M} \underline{P}_0$$

$$\underline{P}_2 = \underline{M} \underline{P}_1 = \underline{M} (\underline{M} \underline{P}_0) = \underline{M}^2 \underline{P}_0$$

$$\Rightarrow \underline{P}_n = \underline{M}^n \underline{P}_0$$

ratio

$$\underline{P}_\infty = \lim_{n \rightarrow \infty} \underline{M}^n \underline{P}_0 = \begin{bmatrix} \frac{2}{3} \\ \frac{1}{3} \end{bmatrix}$$

↑

equilibrium probability vector

Note: This does not mean elements  
are fixed in a state.

A markov chain is a set of distinct states  $s_1$  to  $s_n$

- ① Each element resides in a state
- ② Elements transition between states with a fixed probability
- ③ No difference between elements transition

Stochastic <sup>V</sup> Matrix : A transition matrix that

- ① square
- ② all entries are non-negative
- ③ all columns sum to 1.

Product of stochastic matrix are stochastic.

**Regular Matrix** : A stochastic matrix such that for some  $M^k$  w/  $k \geq 1$ , all entries are strictly positive ( $> 0$ )

If  $M$  is a regular stochastic matrix,

- ①  $\lim_{n \rightarrow \infty} M^n = M_\infty \leftarrow$  A set matrix
- ② All values in  $M_\infty > 0$
- ③ All columns of  $M_\infty$  are the same
- ④  $P_\infty$  is the column of  $M_\infty$  no matter the  $P_0$ .
- ⑤  $P_\infty$  is a fixed point.

$$P_\infty = M_\infty P_0$$

$$M = \begin{bmatrix} 0.75 & 0.5 \\ 0.25 & 0.5 \end{bmatrix}$$

$$M^3, \quad M^{10}$$

$$\vdots$$

$$M^{50} = \begin{bmatrix} \frac{2}{3} & \frac{2}{3} \\ \frac{1}{3} & \frac{1}{3} \end{bmatrix}$$

$$P_{\infty} \quad P_{\infty}$$

$$\text{let } P_0 = \begin{bmatrix} a \\ 1-a \end{bmatrix}$$

$$M^{\infty} P_0 = \begin{bmatrix} P_{\infty} & P_{\infty} \end{bmatrix} \begin{bmatrix} a \\ 1-a \end{bmatrix} = P_{\infty}$$