

Linear Transformations

A linear transformation $f: X \rightarrow Y$

$$\begin{aligned} 1) & f(x_1 + x_2) = f(x_1) + f(x_2) & x_1, x_2 \in X \\ 2) & f(ax_1) = a f(x_1) & a \in \mathbb{R} \end{aligned}$$

Thm: Let V & W be two vector spaces with
 $L: V \rightarrow W$ is a linear transformation,
let $\underline{0}_V$ be the zero-vector in V &
 $\underline{0}_W$ be the zero-vector in W .

$$1) L(\underline{0}_V) = \underline{0}_W$$

$$2) L(-\underline{v}) = -L(\underline{v}) \quad \text{for all } \underline{v} \in V$$

$$3) L(a_1 \underline{v}_1 + a_2 \underline{v}_2 + \dots + a_n \underline{v}_n) = a_1 L(\underline{v}_1) + \dots + a_n L(\underline{v}_n) \quad \underline{v}_i \in V$$

Proofs:

$$1) L(\underline{0}_V) = L(0 \underline{0}_V) = 0 L(\underline{0}_V) = \underline{0}_W$$

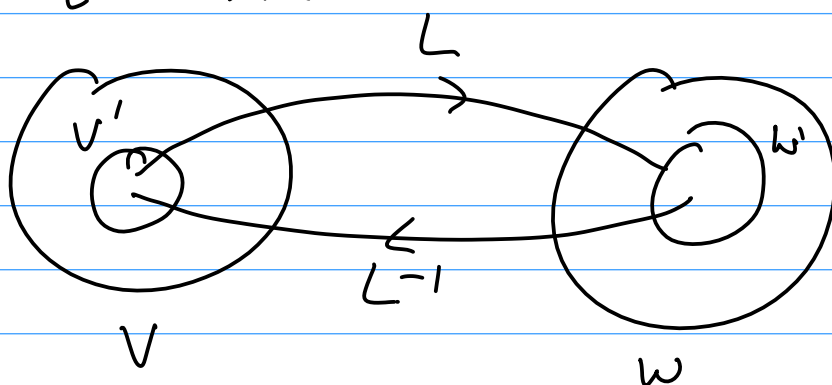
$$2) L(-\underline{v}) = L((-1)\underline{v}) = (-1)L(\underline{v}) = -L(\underline{v})$$

$$\begin{aligned} 3) L(a_1 \underline{v}_1 + (a_2 \underline{v}_2 + \dots + a_n \underline{v}_n)) &= L(a_1 \underline{v}_1) + L(a_2 \underline{v}_2 + \dots + a_n \underline{v}_n) \\ &= a_1 L(\underline{v}_1) + L(a_2 \underline{v}_2) + L(a_3 \underline{v}_3 + \dots + a_n \underline{v}_n) \\ &= a_1 L(\underline{v}_1) + a_2 L(\underline{v}_2) + \dots + a_n L(\underline{v}_n) \end{aligned}$$

Thm: Let $L: V \rightarrow W$ be linear

1) If $V' \subseteq V$ is a subspace of V , then
 $L(V') = W' \subseteq W$ is a subspace of W

2) If $W' \subseteq W$ is a subspace of W then
 $L^{-1}(W') = V' \subseteq V$ is a subspace of V , if
 L^{-1} exists



Actions of Linear Transformations

The action of a linear transformation is captured by the effect of that linear operator on the basis for the domain vector space.

$$V = \text{Domain w/ basis} = \{\underline{b}_1, \underline{b}_2, \dots, \underline{b}_n\}$$

$\Rightarrow \underline{v} \in V$ must obey

$$\underline{v} = k_1 \underline{b}_1 + k_2 \underline{b}_2 + \dots + k_n \underline{b}_n$$

k_i = "coordinates" in the basis set

$$\text{Let } L(\underline{v}) = \underline{w} \in W, \quad L: V \rightarrow W$$

$$L(\underline{v}) = L(k_1 \underline{b}_1 + \dots + k_n \underline{b}_n)$$

$$= k_1 L(\underline{b}_1) + k_2 L(\underline{b}_2) + \dots + k_n L(\underline{b}_n)$$

If I know $L(\underline{b}_i)$, I know $L(\underline{v})$

ex.) $\underline{B} = \left\{ \begin{bmatrix} 0 \\ 4 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} -2 \\ 5 \\ 0 \\ 1 \end{bmatrix}, \begin{bmatrix} -3 \\ 5 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ 2 \\ 0 \\ 1 \end{bmatrix} \right\}$

$\underline{b}_1 \quad \underline{b}_2 \quad \underline{b}_3 \quad \underline{b}_4$

$$\text{Span}(\underline{B}) = \mathbb{R}^4$$

$$\text{let } L: \mathbb{R}^4 \rightarrow \mathbb{R}^3$$

$$L(\underline{b}_1) = \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix} \quad L(\underline{b}_2) = \begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix} \quad L(\underline{b}_3) = \begin{bmatrix} -4 \\ 3 \\ 0 \end{bmatrix} \quad L(\underline{b}_4) = \begin{bmatrix} 6 \\ 1 \\ -1 \end{bmatrix}$$

What is $L(\underline{v})$ if $\underline{v} = \begin{bmatrix} -4 \\ 14 \\ 1 \\ 5 \end{bmatrix}$?

First: Determine $k_1 \rightarrow k_4$

$$\text{Use } \text{rref}([\underline{b}_1 \ \underline{b}_2 \ \underline{b}_3 \ \underline{b}_4 : \underline{v}])$$

$$\underline{B} \begin{bmatrix} k_1 \\ k_2 \\ k_3 \\ k_4 \end{bmatrix} = \underline{v}$$

$$\Rightarrow \underline{v} = \underbrace{(2)}_{k_1} \underline{b}_1 + \underbrace{(-1)}_{k_2} \underline{b}_2 + \underbrace{(1)}_{k_3} \underline{b}_3 + \underbrace{(3)}_{k_4} \underline{b}_4$$

$$L(\underline{v}) = k_1 L(\underline{b}_1) + \dots + k_4 L(\underline{b}_4)$$

$$= 2 \begin{bmatrix} 3 \\ 1 \\ 2 \end{bmatrix} + (-1) \begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix} + (1) \begin{bmatrix} 4 \\ 3 \\ 0 \end{bmatrix} + 3 \begin{bmatrix} 6 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 18 \\ 9 \\ 0 \end{bmatrix} \underset{\parallel}{=} L(\underline{v})$$

$$L \left(\begin{bmatrix} \underline{b}_1 & \underline{b}_2 & \underline{b}_3 & \underline{b}_4 \end{bmatrix} \begin{bmatrix} k_1 \\ k_2 \\ k_3 \\ k_4 \end{bmatrix} \right) = L(\underline{v})$$

$$= \begin{bmatrix} L(\underline{b}_1) & L(\underline{b}_2) & L(\underline{b}_3) & L(\underline{b}_4) \end{bmatrix} \begin{bmatrix} k_1 \\ k_2 \\ k_3 \\ k_4 \end{bmatrix} = L(\underline{v})$$

Thm: Let $B = \{b_1, b_2, \dots, b_n\}$ form a basis for vector space V

Let $\underline{w}_1, \underline{w}_2, \dots, \underline{w}_n$ be some n -vectors in W .

There will always be a unique linear transformation $L: V \rightarrow W$ such that

$$\begin{aligned} L(b_1) &= \underline{w}_1 \\ L(b_2) &= \underline{w}_2 \\ &\vdots \\ L(b_n) &= \underline{w}_n \end{aligned}$$

Now look at Matrix-vector products.

$$\underline{A} \underline{x} = \begin{bmatrix} \underline{a}_1 & \underline{a}_2 & \dots & \underline{a}_n \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = x_1 \underline{a}_1 + x_2 \underline{a}_2 + \dots + x_n \underline{a}_n = \underline{b}$$

Takes in \underline{x} & returns \underline{b}

Is it linear?

$$\underline{A}(\underline{x} + \underline{y}) = \underline{A}\underline{x} + \underline{A}\underline{y} \quad \underline{A}(c\underline{x}) = c\underline{A}\underline{x}$$

Let $B = \{b_1, b_2, b_3, b_4\}$ as before

$$\underline{A} = [L(b_1) \quad L(b_2) \quad L(b_3) \quad L(b_4)]$$

$$\underline{A} = \begin{bmatrix} 3 & 2 & -4 & 6 \\ 1 & -1 & 3 & 1 \\ 2 & 1 & 0 & -1 \end{bmatrix} \quad \underline{k} = \begin{bmatrix} 2 \\ -1 \\ 1 \\ 3 \end{bmatrix}$$

$$\underline{A} \underline{k} = \begin{bmatrix} \\ \\ \end{bmatrix} = \begin{bmatrix} 18 \\ 9 \\ 0 \end{bmatrix} = L(\underline{u})$$

Thm: let B be an **ordered** basis for V &
 let C be an **ordered** basis for W .
 For any linear transformation $L: V \rightarrow W$
 there exists a matrix such that

$$\underline{A}_{BC} [\underline{v}]_B = [L(\underline{v})]_C$$

$\underline{A}_{BC} = (L(\underline{b}_1) \dots L(\underline{b}_n))$ is the **linear operator**
 between basis B & C

$[\underline{v}]_B =$ "coordinates" of \underline{v} in B

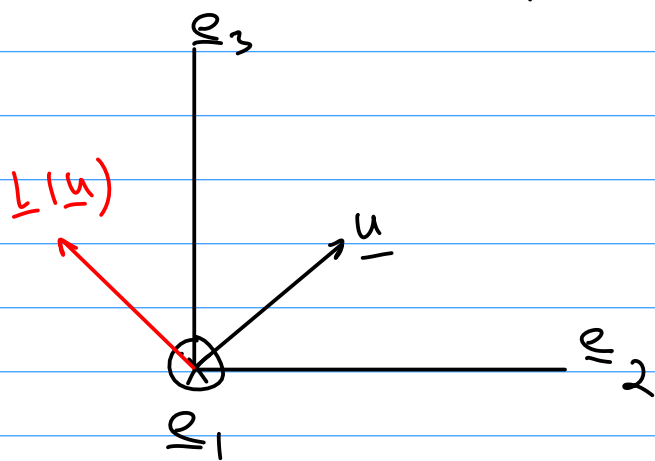
$[L(\underline{v})]_C =$ "coordinates" of $L(\underline{v})$ in C

This takes a vector $\underline{v} \in \mathbb{R}^4$ & uses
 \underline{A}_{BC} to get $\underline{w} \in \mathbb{R}^3$

Geometric Operations in \mathbb{R}^3

$$\text{let } \underline{e}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad \underline{e}_2 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \underline{e}_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

1) reflection about \underline{e}_3



$$\underline{L} = \left(\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix} \right) = \begin{bmatrix} a_1 \\ a_2 \\ -a_3 \end{bmatrix} \quad L: \mathbb{R}^3 \rightarrow \mathbb{R}^3$$

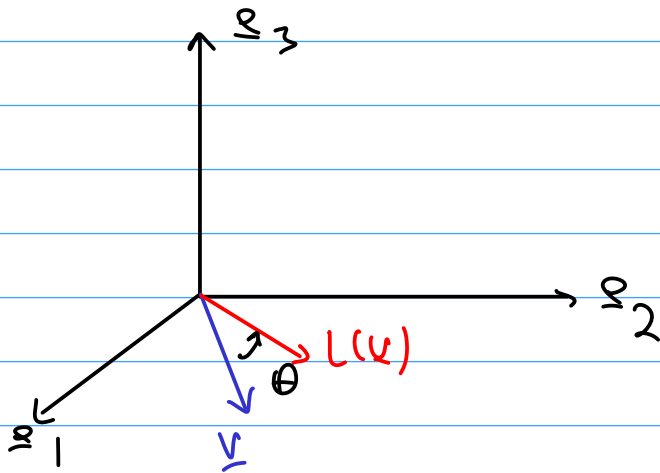
$$\underline{A}_B = [L(\underline{e}_1) \quad L(\underline{e}_2) \quad L(\underline{e}_3)]$$

$$= \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{bmatrix} = \underline{A}_{\text{ref}}$$

$$\text{ex.) let } \underline{v} = \begin{bmatrix} 2 \\ 9 \\ -1 \end{bmatrix} \quad k_1 = 2 \quad k_2 = 9 \quad k_3 = -1 \quad [\underline{v}]_B = \begin{bmatrix} 2 \\ 9 \\ 1 \end{bmatrix}$$

$$\underline{A}_{\text{ref}} \underline{v} = \begin{bmatrix} 2 \\ 9 \\ +1 \end{bmatrix}$$

2) Rotation about \underline{e}_3 (z-axis)

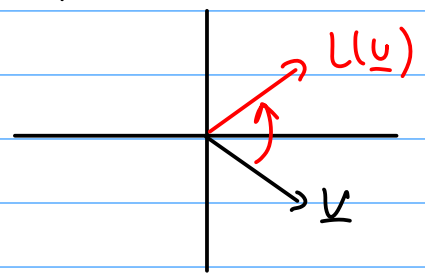


$$L\left(\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}\right) = \begin{bmatrix} a_1 \cos \theta - a_2 \sin \theta \\ a_1 \sin \theta + a_2 \cos \theta \\ a_3 \end{bmatrix}$$

$$\underline{A}_{\text{Rot}} = [L(\underline{e}_1) \quad L(\underline{e}_2) \quad L(\underline{e}_3)] = \begin{bmatrix} \cos \theta & -\sin \theta & 0 \\ \sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} = \underline{A}_{\text{rot}}$$

ex1) $\underline{v} = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$

$\theta = \pi/2$



$$\underline{A} = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\underline{A} \underline{v} = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}$$

⑤ Scaling : $L\left(\begin{bmatrix} a_1 \\ a_2 \\ a_3 \end{bmatrix}\right) = \begin{bmatrix} c a_1 \\ c a_2 \\ c a_3 \end{bmatrix} \quad c \in \mathbb{R}$

$$\underline{A}_{\text{scale}} = \begin{bmatrix} c & 0 & 0 \\ 0 & c & 0 \\ 0 & 0 & c \end{bmatrix}$$

Now, apply rotation, then scaling, then reflection.

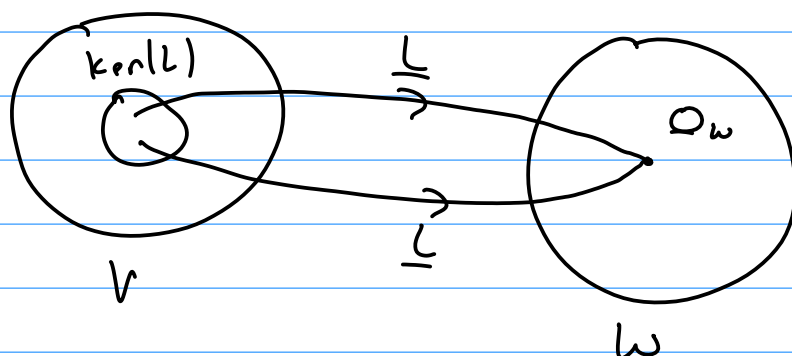
$$\underline{A}_{\text{ref}}(\underline{A}_{\text{scale}}(\underline{A}_{\text{rot}} \underline{v})) = \underline{A} \underline{v}$$

$$\underline{A} = \begin{bmatrix} c \cos \theta & -c \sin \theta & 0 \\ c \sin \theta & c \cos \theta & 0 \\ 0 & 0 & c \end{bmatrix}$$

Rank, Nullity & Kernel

Let $L: V \rightarrow W$ be a linear transformation

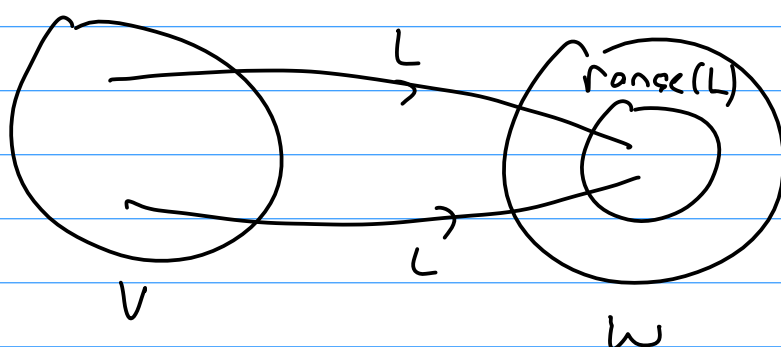
Kernel of L : $\ker(L)$ are all vectors in V that map to $\underline{0}_W$



Nullity of L : the dimension of $\ker(L)$
(the # of vectors needed to span $\ker(L)$)

$$\text{nullity}(L) = \dim(\ker(L))$$

Rank of L : the rank of L is the dimension of the range of L



$$\text{rank}(L) = \dim(\text{range}(L)) = \dim(\text{image}(L))$$

Rank-Nullity Theorem
let $L: V \rightarrow W$ be a linear transformation

$$\text{rank}(L) + \text{nullity}(L) = \dim(V)$$

ex. 1 let $L: \mathbb{R}^8 \rightarrow \mathbb{R}^2$

$\text{nullity}(L) = 3 \leftarrow$ need 3 vectors of length 8 to describe the basis for $\ker(L)$

$$\Rightarrow \text{rank}(L) = \dim(V) - \text{nullity}(L) = 8 - 3 = 5$$

Matrix Subspaces

4 types:

- 1) Column space: All possible linear combinations of the columns of \underline{A}
 - 2) Nullspace: All vectors \underline{v} such that $\underline{A}\underline{v} = \underline{0}$
 - 3) Row space: All combos of the rows
 - 4) Left-Nullspace: All vectors \underline{v} such that $\underline{v}^T \underline{A} = \underline{0}^T$
-

Column-Space

Recall that $\underline{A}\underline{x} = x_1 \underline{a}_1 + x_2 \underline{a}_2 + \dots + x_n \underline{a}_n = \underline{b}$

$\Rightarrow \underline{b}$ is a linear combination of the columns of \underline{A}

$\Rightarrow \underline{b}$ exists in the column (vector) space of \underline{A}
 $\therefore \underline{b} \in C(\underline{A})$

If $\underline{A} \in M_{mn}$ (e.g., $\underline{A} \in \mathbb{R}^{m \times n}$)
 $m = \#$ of rows = length of each column

$\Rightarrow C(\underline{A})$ is a subspace of \mathbb{R}^m

Important Question: When does \underline{x} exist such that $\underline{A}\underline{x} = \underline{b}$ if \underline{A} & \underline{b} are given?

For \underline{x} to exist $\underline{b} \in C(A)$

If $\underline{b} \in C(A)$ then at least one solution \underline{x} exists such that $A\underline{x} = \underline{b}$

Two Cases:

#1 let $A \in \mathbb{R}^{n \times n}$ w/ $\det(A) \neq 0 \Rightarrow A^{-1}$ exists

then $A\underline{x} = \underline{b}$ $\underline{b} \in \mathbb{R}^n$

$$\underline{x} = A^{-1}\underline{b}$$

\Rightarrow (1) Any \underline{b} is in $C(A)$

(2) $C(A)$ spans all of \mathbb{R}^n

(3) \underline{x} are the coordinates of \underline{b} in $C(A)$

#2 let $A \in \mathbb{R}^{m \times n}$ w/ $m \neq n \Rightarrow \det(A) = 0$
 $\Rightarrow A^{-1}$ does not exist

For there to be a solution to $A\underline{x} = \underline{b}$,
 \underline{b} must exist in $C(A)$

\Rightarrow The existence of a solution to
 $A\underline{x} = \underline{b}$ depends on \underline{A} not \underline{b}

$$\text{ex. 1)} \quad \begin{bmatrix} 1 & 2 & 4 \\ -1 & 0 & 2 \\ 0 & 1 & 1 \end{bmatrix} \underline{x} = \begin{bmatrix} 11 \\ -5 \\ 3 \end{bmatrix} \quad \det(A) \neq 0$$

$A \qquad x = \underline{b}$

$$\text{ref}([A : \underline{b}]) = \begin{bmatrix} 1 & 0 & 2 & : & 5 \\ 0 & 1 & 1 & : & 3 \\ 0 & 0 & 0 & : & 0 \end{bmatrix} \quad \infty \text{ of solutions}$$

$$\underline{b} = \begin{bmatrix} 11 \\ -5 \\ 0 \end{bmatrix}, \quad \text{ref}([A : \underline{b}]) = \begin{bmatrix} 1 & 0 & 2 & : & 5 \\ 0 & 1 & 1 & : & 3 \\ 0 & 0 & 0 & : & 1 \end{bmatrix}$$

No solutions

recall that $\text{ref}(A)$ gives the columns that form a basis.

$\text{rank}(L) = \dim$ of the range of L
 $= \#$ of vectors in the basis for the range.

$$\Rightarrow \dim(\mathcal{C}(A)) = \# \text{ of pivots in } \text{ref}(A) \\ = \text{rank}(A)$$

If $A \in \mathbb{R}^{m \times n}$ w/ $A \neq \underline{0}$ then

$$1 \leq \dim(\mathcal{C}(A)) = \text{rank}(A) \leq n$$

↑ technically
 $\min(m, n)$

Nullspace

Nullspace = $N(\underline{A})$ = all vectors that map
to $\underline{0}$

Let $\underline{A} \in M_{m,n}$ (e.g. $\underline{A} \in \mathbb{R}^{m \times n}$)
if $\underline{v} \in N(\underline{A})$ then
 $\underline{A}\underline{v} = \underline{0}$

length(\underline{v}) = $n \Rightarrow \underline{v} \in \mathbb{R}^n$

Is it a subspace?

$$1) \underline{A}(\underline{v}_1 + \underline{v}_2) = \underline{A}\underline{v}_1 + \underline{A}\underline{v}_2 = \underline{0} \quad \text{if } \underline{v}_1, \underline{v}_2 \in N(\underline{A})$$

$$2) \underline{A}(c\underline{v}_1) = c\underline{A}\underline{v}_1 = c\underline{0} = \underline{0} \quad c \in \mathbb{R}$$

$\Rightarrow N(\underline{A})$ is a subspace of \mathbb{R}^n .

Note: the zero-vector, $\underline{0}$, always gives,
 $\underline{A}\underline{0} = \underline{0}$, but it does not count.

$N(\underline{A})$ is only non-zero vectors,

If $\underline{0}$ is the only vector such that
 $\underline{A}\underline{v} = \underline{0}$ then $N(\underline{A})$ is empty

Next: when is $\dim(N(\underline{A})) > 0$

"Solve" $\underline{A}\underline{v} = \underline{0}$

Assume A^{-1} exists.

$$\Rightarrow \underline{v} = \underline{A}^{-1} \underline{0} = \underline{0}$$

\Rightarrow If A^{-1} exists then $N(A) = \{ \}$
the empty set

$$\Rightarrow \dim(N(A)) = 0$$

\Rightarrow For $\dim(N(A)) > 0$, A^{-1} must not
exist

Non-trivial if $A \in \mathbb{R}^{m \times n}$ $m \neq n$ or if
 $\det(A) = 0$

Why? Columns of A are not linearly
independent

If $N(A) \neq \{ \}$ to set $N(A)$
solu $\text{row}([A:0])$



