

Sai Kathika saiprem@ucsb.edu

Pete Makrygiannis pmakrygiannis@ucsb.edu

Rahul Varghese rvarghese@ucsb.edu

ECE 154A Lab 2

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#####
# File: div.s
# Skeleton for ECE 154a project
#####

        .data
student:
        .ascii "Sai Kathika, Pete Makrygiannis, Rahul Varghese"
        .globl student
nl:      .ascii "\n"
        .globl nl

op1:     .word 20          # divisor for testing
op2:     .word 700        # dividend for testing


        .text

        .globl main
main:
        addi    $sp, $sp, -4      # main has to be a global label
        sw      $ra, 0($sp)      # Move the stack pointer
                                   # save the return address

        move    $t0, $a0         # Store argc
        move    $t1, $a1         # Store argv

        li      $v0, 4           # print_str (system call 4)
        la      $a0, student     # takes the address of string as an argument
        syscall

        slti    $t2, $t0, 2      # check number of arguments
        bne     $t2, $zero, operands
        j       ready

operands:
        la      $t0, op1
        lw      $a0, 0($t0)
        la      $t0, op2
        lw      $a1, 0($t0)

ready:
        jal     divide           # go to multiply code

        jal     print_result     # print operands to the console

                                   # Usual stuff at the end of the main
        lw      $ra, 0($sp)      # restore the return address
        addi    $sp, $sp, 4
        jr      $ra             # return to the main program


divide:
#####
# Your code goes here.
# Should have the same functionality as running
#      divu    $a1, $a0
#      mflo    $a2    quotient
#      mfhi    $a3    remainder
# divisor $a0 (smaller number) B

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# dividend $a1 (larger number) A
# $a1/$a0 = $a2 + remainder $a3
#####
# divu    $a1, $a0
# mflo    $a2
# mfhi    $a3

    move $a2, $zero

    move $a3, $zero #remainder

    move $t1, $zero

    move $t6, $a0
    move $t7, $a1

loop:
    slt $t2, $a0, $a1
    beq $t2, $zero, loop1
    sll $a0, $a0, 1
    addi $t1, $t1, 1
    beq $t2, 1, loop

loop1:
    slt $t4, $zero, $t1
    beq $t4, $zero, done
    sll $a2, $a2, 1
    srl $a0, $a0, 1

    slt $t5, $a0, $a1
    addi $t1, $t1, -1
    beq $t5, 1, if
    beq $a0, $a1, if
    j loop1

if:
    addi $a2, $a2, 1
    beq $t5, $zero, done ##### here if it enters since a == b
    sub $a1, $a1, $a0
    j loop1

done:
    rem $a3, $t7, $t6
    move $a0, $t6
    move $a1, $t7

#####
# Do not edit below this line
#####
    jr      $ra

```

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#####
# File: mult.s
# Skeleton for ECE 154a project
#####

        .data
student: .ascii "Sai Kathika, Pete Makrygiannis, Rahul Varghese"
        .globl student
nl:      .ascii "\n"
        .globl nl

op1:     .word 5                # change the multiplication operands
op2:     .word 2                # for testing.

        .text

        .globl main
main:
        addi    $sp, $sp, -4    # main has to be a global label
        sw      $ra, 0($sp)    # Move the stack pointer
                                # save the return address

        move    $t0, $a0       # Store argc
        move    $t1, $a1       # Store argv

        li      $v0, 4         # print_str (system call 4)
        la      $a0, student   # takes the address of string as an argument
        syscall

        slti    $t2, $t0, 2    # check number of arguments
        bne     $t2, $zero, operands
        j       ready

operands:
        la      $t0, op1
        lw      $a0, 0($t0)
        la      $t1, op2
        lw      $a1, 0($t1)

ready:
        jal     multiply       # go to multiply code

        jal     print_result   # print operands to the console

                                # Usual stuff at the end of the main
        lw      $ra, 0($sp)    # restore the return address
        addi    $sp, $sp, 4
        jr      $ra            # return to the main program

multiply:
#####
# Your code goes here.
# Should have the same functionality as running
#      multu    $a1, $a0
#      mflo     $a2
#####
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move $t0,$zero
move $t7, $a0
move $t6, $a1
multiplication_loop:
    andi $t2,$a1,1
    beq $t0,$zero,loop
    addu $t0,$t0,$a0
loop:
    sll $a0,$a0,1
    srl $a1,$a1,1
    bne $a1,$zero,multiplication_loop

```

```

srl $a0,$a0,1
move $a2,$a0
move $a0, $t7
move $a1, $t6

```

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#####
# Do not edit below this line
#####
jr      $ra

```

print_result:

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move    $t0, $a0
li      $v0, 4
la      $a0, nl
syscall

```

```

move    $a0, $t0
li      $v0, 1
syscall
li      $v0, 4
la      $a0, nl
syscall

```

```

li      $v0, 1
move    $a0, $a1
syscall
li      $v0, 4
la      $a0, nl
syscall

```

```

li      $v0, 1
move    $a0, $a2
syscall
li      $v0, 4
la      $a0, nl
syscall

```

```

jr $ra

```