

# CS 40: Computational Complexity

Sair Shaikh

September 25, 2025

**Problem 1.** For a complexity class  $\mathcal{C}$ , define two new complexity classes  $\exists\mathcal{C}$  and  $\forall\mathcal{C}$  as follows.

$$\exists\mathcal{C} = \{\{x \in \Sigma^* : \exists y \in \Sigma^* \text{ with } |y| = \text{poly}(|x|) \text{ such that } \langle x, y \rangle \in L_0\} : L_0 \in \mathcal{C}\}$$

$$\forall\mathcal{C} = \{\{x \in \Sigma^* : \forall y \in \Sigma^* \text{ with } |y| = \text{poly}(|x|) \text{ we have } \langle x, y \rangle \in L_0\} : L_0 \in \mathcal{C}\}$$

The notation  $|y| = \text{poly}(|x|)$  means that there exist fixed constants  $c, k > 0$  such that  $|y| \leq c|x|^k$  for all  $|x| \geq 1$ . Prove, rigorously, that  $\exists\text{P} = \text{NP}$  and  $\forall\text{P} = \text{coNP}$ .

Use only the basic definitions, where NP is defined using NDTMs and

$$\text{coNP} = \{L \subseteq \Sigma^* : \bar{L} \in \text{NP}\}$$

In your proofs, make sure you precisely defined appropriate languages  $L_0$  used in the definitions above.

*Solution.* We handle each part separately.

- (a) First, we show that  $\text{NP} \subseteq \exists\text{P}$ . Let  $L$  be an arbitrary language in NP. We need to show that  $L \in \exists\text{P}$ .

Since  $L \in \text{NP}$ , for each input string  $x \in L$ , there exists a computation path, with number of transitions polynomial in  $|x|$ , that an NDTM can take to reach an accept state. Moreover, the description of each configuration reached in this computational path is also upper-bounded by a polynomial in  $x$  (the tape contents are at most polynomial as otherwise the NDTM will not be able to read/write this in polynomial time). Thus, the description of the computation path to reach an accept state is also polynomial in  $x$ .

Define  $y(x)$  to be this description if  $x \in L$  and  $y(x) = \perp$  if  $x \notin L$ . ( $\perp$  is a stand-in for any character that is not in the alphabet for  $L$ ).

Next, we can design a deterministic TM,  $M$ , that takes as input  $\langle x', y' \rangle$  (with appropriate delimiters) and does the following:

- If  $y' = \perp$ , reject.
- Otherwise, mimic the computation conducted by the NDTM on input  $x'$ , using  $y'$  as a description of the computation path to take deterministically.

The language that  $M$  decides is  $L_0 := \{\langle x, y(x) \rangle : x \in L\}$ . Since this computation is polynomial-time in the input, we have  $L_0 \in P$ . We have shown that:

$$x \in L \iff \exists y(x), |y| = \text{poly}(|x|), \langle x, y \rangle \in L_0 \in P$$

Thus,  $L \in \exists P$ . Thus,  $\text{NP} \subseteq \exists P$ .

Next, we need to show that  $\exists P \subseteq \text{NP}$ . Let  $L \in \exists P$  be arbitrary. We need to show that  $L \in \text{NP}$ .

Let  $L_0 \in P$  be the language associated to  $L$  in the definition of  $\exists P$ . Let  $M'$  be the deterministic polynomial-time TM that decides  $L_0$ . We design a NDTM  $N$  as follows: Given current tape contents  $a$ ,

- First run  $M'$  on the input  $a$ . Accept if  $M'$  accepts.
- If not, transition to the configurations corresponding to the starting configurations of  $M'$  on  $a \circ c$  for each  $c \in \Sigma$ .

Since  $\Sigma$  is finite, the number of states  $N$  transitions to is also finite. Moreover, for any input  $x$ ,  $N$  will continue adding characters to  $x$ , running  $M'$  on each string non-deterministically. Then, if there exist  $y_x$  with  $|y_x| \in \text{poly}(|x|)$  such that  $\langle x, y \rangle \in L_0$ ,  $N$  will find (by adding)  $y_x$  in polynomial time, run  $M'$  in polynomial time, and accept. If there is no such  $y_x$ ,  $N$  will not halt and continue adding characters. Thus,  $L(N) = L$ .

Thus,  $L \in \text{NP}$  (not sure if this is true as  $N$  recognizes but doesn't decide  $L$ ), thus  $\exists P \subseteq \text{NP}$ . Thus,  $\text{NP} = \exists P$ .

- To show that  $\text{coNP} = \forall P$ , we will show that for any  $L$ ,  $L \in \text{coNP} \iff L \in \forall P$ .

We know  $L \in \text{coNP}$  if and only if  $\bar{L} \in \text{NP}$ .

By the previous part,  $\bar{L} \in \text{NP}$  if and only if  $\bar{L} \in \exists P$ .

Next, we will show that  $\overline{L} \in \exists P \iff L \in \forall P$ . Note that  $\overline{L} \in \exists P$  if and only if there exists  $L_0 \in P$ , such that:

$$x \in \overline{L} \iff \exists y_x, |y_x| \in \text{poly}(|x|) \text{ such that } \langle x, y_x \rangle \in L_0$$

Taking the complement, we have:

$$x \in L \iff \forall y_x, |y_x| \in \text{poly}(|x|), \langle x, y_x \rangle \in \overline{L_0}$$

Thus, to claim that  $L \in \forall P$ , we only need to show  $\overline{L_0} \in P \iff L_0 \in P$  (i.e.  $\text{coP} = P$ ). Let  $M$  be a polynomial-time TM that decides  $L_0$ . Then, we can design a machine  $M'$  that runs the same computation as  $M$ , but flips the result before returning. By construction,  $M'$  decides  $\overline{L_0}$ . Moreover, the run-time of  $M'$  is only a constant time slower than  $M$ , and is thus polynomial in the input. Thus,  $L_0 \in P \implies \overline{L_0} \in P$ . For the other direction, note that complements are involutions, so the same argument applies. Thus,  $\overline{L_0} \in P \iff L_0 \in P$ .

Thus,  $\overline{L} \in \exists P \iff L \in \forall P$ .

To summarize, we have shown:

$$L \in \text{coNP} \iff \overline{L} \in \text{NP} \iff \overline{L} \in \exists P \iff L \in \forall P$$

Thus,  $\text{coP} = \forall P$ .

**Problem 2.** Define the following two complexity classes:

$$\text{EXP} = \bigcup_{i=1}^{\infty} \text{DTIME} \left( 2^{n^i} \right)$$

$$\text{NEXP} = \bigcup_{i=1}^{\infty} \text{NTIME} \left( 2^{n^i} \right)$$

Prove that  $P = NP$  implies  $\text{EXP} = \text{NEXP}$ . This proof requires one creative idea, namely “padding”: given a language  $L$ , think about designing a new language wherein each input instance is constructed by starting with an instance of  $L$  and “padding it out” by appending a long string of extra symbols.

*Solution.* Assume  $P = NP$ . We know that  $\text{EXP} \subseteq \text{NEXP}$ . Thus, we need to show  $\text{NEXP} \subseteq \text{EXP}$ . Towards that goal, let  $L \in \text{NEXP}$  be an arbitrary language. It suffices to show  $L \in \text{EXP}$ .

Since  $L \in \text{NEXP}$ , there exists a positive integer  $i$  such that  $\text{TimeCost}_M(n) \in O(2^{n^i})$  where  $M$  is the TM that decides  $L$ . We construct a new language  $L'$  in the following manner:

- Take any string  $x \in L$
- Create string  $x'$  by appending  $\perp$  (assumed to be not in the alphabet for  $L$ ) to the end of the string until  $|x'| = 2^{n^i}$  where  $n = |x|$ .
- These strings  $x'$  are the strings in  $L'$ .

Similarly, we can use a modification of  $M$  that treats  $\perp$  the same as an empty character to decide  $L'$ . Call this machine  $M'$ .

The computational paths of  $M'$  look identical to that of  $M$ , thus, on input  $x'$  derived from  $x \in L$  with  $|x| = n$ , it runs in  $O(2^{n^i})$  time. However, since  $|x'| = 2^{n^i}$ ,  $\text{TimeCost}_{M'}(k) \in O(k)$  is linear. Thus, we conclude that  $L' \in \text{NP}$  (as  $M'$  is an NDTM).

Using our hypothesis,  $L' \in P$ . Thus, there exists a deterministic Turing machine  $T'$  that decides  $L'$  in time polynomial in the input. Since this machine is derived from  $M'$ , which treats  $\perp$  the same as empty characters, so does this machine (i.e. its internal computation do not depend on our padding). Thus, this machine also decides  $L$ .

Since the run-time of this machine is polynomial in  $2^{n^i}$ , it is exponential in  $n$ . Thus,  $L \in \text{EXP}$ . This suffices to show  $\text{NEXP} = \text{EXP}$ .