

```

//Single Linked list inserting & Deleting at head and tail and Nth node
#include<stdio.h>
#include<stdlib.h>
void insert();
void delete();
void print();
int count();
void find();
struct node
{
    int e;
    struct node* next;
};
struct node* head;
int main()
{
    head=NULL;
    int op,k;
    do
    {
        printf("\t\t\t***Choose any Option***\n");
        printf("\t1.Insert\t2.Delete \t3.Print\t4.Count\t5.find\t6.Exit\n");
        scanf("%d",&op);
        switch(op)
        {
            case 1:insert();
                        break;
            case 2:delete();
                        break;
            case 3:print();
                        break;
            case 4:k= count();
                        printf("The no.of Nodes Are %d\n",k);
                        break;
            case 5:find();
                        break;
            case 6:break;
            default: printf("\n***Invalid Choice***\n");
                        printf("\n*** Think About it ***\n");
        }
    }while(op!=6);
}

void insert()
{
    int ele,op,i=1,n,s;
    printf("Enter Element\n");
    scanf("%d",&ele);
    if(head==NULL){
        head= (struct node* )malloc(sizeof(struct node));
        head->e=ele;
        head->next=NULL;
    }
}

```

```

else{
    struct node *temp;
        struct node *ptr=head,*tem1=head;
        temp=(struct node* )malloc(sizeof(struct node));
temp->e=ele;
temp->next=NULL;
        printf("1.At head\t2.At Nth node \t3.At tail\t4.Before node 5.After
Node\t6.Before Element\t7.After Element\n");
        scanf("%d",&op);
        switch(op)
        {
            case 1: temp->next=head;
                    head=temp;
                    break;
            case 2: printf("Enter the Node that u want to insert an
element\n");

                    scanf("%d",&n);
                    while(i<n){
                        ptr=ptr->next;
                        i++;
                    }
                    temp->next=ptr;
                    while(tem1->next!=ptr)
                        tem1=tem1->next;
                    tem1->next=temp;
                    break;
            case 3: while(ptr->next!=NULL)
                    ptr=ptr->next;
                    ptr->next=temp;
                    temp->next=NULL;
                    break;
            case 4:printf("Enter the Node that u want to insert an element
Before tht Node\n");

                    scanf("%d",&n);
                    while(i<n-1){
                        ptr=ptr->next;
                        i++;
                    }
                    temp->next=ptr;
                    while(tem1->next!=ptr)
                        tem1=tem1->next;
                    tem1->next=temp;
                    break;
            case 5:printf("Enter the Node that u want to insert an element
After That Node\n");

                    scanf("%d",&n);
                    while(i<n+1){
                        ptr=ptr->next;
                        i++;
                    }
                    temp->next=ptr;
                    while(tem1->next!=ptr)

```

```

        tem1=tem1->next;
        tem1->next=temp;
        break;
case 6:printf("Enter ELement You Want to Search\n");
        scanf("%d",&s);
        while(tem1!=NULL){
            if(tem1->e==s){
                i=2;
                break;
            }
            else
                tem1=tem1->next;
        }
        if(i==2){
            temp->next=tem1;
            while(ptr->next!=tem1)
                ptr=ptr->next;
            ptr->next=temp;
            break;
case 7: printf("Enter ELement You Want to Search\n");
        scanf("%d",&s);
        while(tem1!=NULL){
            if(tem1->e==s){
                i=2;
                break;
            }
            else
                tem1=tem1->next;
        }
        if(i==2){
            temp->next=tem1->next;
            tem1->next=temp;
        }
        else
            printf("Not FOund\n");
        break;
    }
}
}
void delete()
{
    int op,n,i=1,s;
    if(head==NULL)
        printf("NoT PoSsIbLe\n");
    else
    {
        struct node *ptr=head,*tem1=head,*tem2=head;
        printf("1.At head\t2.At Nth node 3.At tail\t4.Before node\t 5.After\n");
        printf("node\t6.Before Element\t7.After ELement\n");
        scanf("%d",&op);
        switch(op)

```

```

{
case 1:head=head->next;
        break;
case 2:printf("Enter the Node that u want to delete an
element>1\n");
        scanf("%d",&n);
        while(i<n){
                ptr=ptr->next;
                i++;
        }
        while(tem1->next!=ptr)
                tem1=tem1->next;
        tem1->next=ptr->next;
        break;
case 3:while(ptr->next!=NULL)
        ptr=ptr->next;
        struct node *temp1=head;
        while(temp1->next!=ptr)
                temp1=temp1->next;
        temp1->next=NULL;
        break;
case 4: printf("Enter the Node that u want to delete an
element>1\n");
        scanf("%d",&n);
        while(i<n-1){
                ptr=ptr->next;
                i++;
        }
        while(tem1->next!=ptr)
                tem1=tem1->next;
        tem1->next=ptr->next;
        break;
case 5: printf("Enter the Node that u want to delete an
element>1\n");
        scanf("%d",&n);
        while(i<n+1){
                ptr=ptr->next;
                i++;
        }
        while(tem1->next!=ptr)
                tem1=tem1->next;
        tem1->next=ptr->next;
        break;
case 6:printf("Enter Element You Want to Search\n");
        scanf("%d",&s);
        while(tem1!=NULL){
                if(tem1->e==s){
                        i=2;
                        break;
                }
                else
                        tem1=tem1->next;

```

```

        }
        if(i==2){
            while(ptr->next!=tem1)
                ptr=ptr->next;
            while(tem2->next!=ptr)
                tem2=tem2->next;
            tem2->next=tem1;
        }
        else
            printf("Element NoT FoUnD\n");
        break;
    case 7:printf("Enter ELeMent You Want to Search\n");
        scanf("%d",&s);
        while(tem1!=NULL){
            if(tem1->e==s){
                i=2;

                break;
            }

            else
                tem1=tem1->next;
        }
        if(i==2){
            tem1->next=tem1->next->next;

        }
        else
            printf("Element NoT FoUnD\n");
        break;
    }
}

void print()
{
    struct node *tem=head;
    printf("List is :-\n");
    while(tem!=NULL)
    {
        printf(" %d",tem->e);
        tem=tem->next;
    }
    printf("\n");
}

int count()
{
    int i=0;
    struct node *ptr=head;
    while(ptr!=NULL){
        ptr=ptr->next;

```

```

        i++;
    }
    return i;
}
void find()
{
    int s,i=0;
    struct node *tem1=head;
    printf("Enter ELeMent You Want to Search\n");
    scanf("%d",&s);
    while(tem1!=NULL){
        if(tem1->e==s){
            i=1;
            break;
        }
        else
            tem1=tem1->next;
    }
    if(i==1)
        printf("Element FOund\n");
    else
        printf("ELeMent Not Found\n");
}

```

//Double Linked list for insertion and Deletion

```

#include<stdio.h>
#include<stdlib.h>
void insert();
int delete();
void print();
struct node
{
    int e;
    struct node* prev;
    struct node* next;
};
struct node* head;
int main()
{
    head=NULL;
    int op,k,n;
    do
    {

```

```

        printf("\t\t\t***Choose any Option***\n");
        printf("\t1.Insert \t2.Delete \t3.print\t4.Exit \n");
        scanf("%d",&op);
        switch(op)
        {
            case 1:insert();
                        break;
            case 2:delete();
                        break;
            case 3: print();
                        break;
            case 4: break;
            default: printf("\n***Invalid Choice***\n");
                        printf("\n*** Think About it ***\n");
        }
    }while(op!=4);
}

void insert()
{
    int ele,i=1,n,op,j,s;
    if(head==NULL)
    {
        printf("Enter Element\n");
        scanf("%d",&ele);
        head= (struct node* )malloc(sizeof(struct node));
        head->e=ele;
        head->next=NULL;
        head->prev=NULL;
    }
    else
    {
        struct node* temp,*ptr=head,*tem1=head,*tem2=head;
        temp=(struct node* )malloc(sizeof(struct node));
        printf("Enter Element\n");
        scanf("%d",&ele);
        temp->e=ele;
        printf("1.Head\t2.Tail\t3.Nth node\t4.Before Nth node \t5.After Nth
node\t6.Before element\t7.After Element\n");
        scanf("%d",&op);
        switch(op)
        {
            case 1: temp->prev=NULL;
                        temp->next=head;
                        while(ptr->next!=NULL)
                            ptr=ptr->next;
                        ptr->prev=temp;
                        head=temp;
                        break;
            case 2:      while(ptr->next!=NULL)
                            ptr=ptr->next;
                        ptr->next=temp;
                        while(tem1->next!=temp)

```

```

        tem1=tem1->next;
        temp->prev=tem1;
        temp->next=NULL;
        break;
case 3:printf("Enter the Node where u want to place a new
node\n");

        scanf("%d",&n);
        while(i<n){
            ptr=ptr->next;
            i++;
        }
        temp->next=ptr;
        while(tem1->next!=ptr)
            tem1=tem1->next;
        tem1->next=temp;
        while(tem2->next!=tem1)
            tem2=tem2->next;
        temp->prev=tem2;
        break;
case 4: printf("Enter the Node where u want to place a new
node before it\n");

        scanf("%d",&n);
        while(i<n-1){
            ptr=ptr->next;
            i++;
        }
        temp->next=ptr;
        while(tem1->next!=ptr)
            tem1=tem1->next;
        tem1->next=temp;
        while(tem2->next!=tem1)
            tem2=tem2->next;
        temp->prev=tem2;
        break;
case 5: printf("Enter the Node where u want to place a new
node after it\n");

        scanf("%d",&n);
        while(i<n+1){
            ptr=ptr->next;
            i++;
        }
        temp->next=ptr;
        while(tem1->next!=ptr)
            tem1=tem1->next;
        tem1->next=temp;
        while(tem2->next!=tem1)
            tem2=tem2->next;
        temp->prev=tem2;
        break;
case 6:printf("Enter the element that u want to search and
insert ele before it\n");

        scanf("%d",&s);

```



```

        while(tem1!=NULL){
        if(tem1->e==s){

                j=1;

                break;

        }

        tem1=tem1->next;

        else

        }
        if(j==1){
        temp->next=tem1;
        while(ptr->next!=tem1)
                ptr=ptr->next;
        ptr->next=temp;
        while(tem2->next!=ptr)
                tem2=tem2->next;
        temp->prev=tem2;
        }
        else
                printf("Element
Not Found\n");
        break;
case 7: printf("Enter the element that u want to search and
insert ele After it\n");

        scanf("%d",&s);
        while(tem1!=NULL){
        if(tem1->e==s){

                j=1;

                break;

        }

        tem1=tem1->next;

        else

        }
        if(j==1){
        temp->next=tem1->next;
        tem1->next=temp;
        while(ptr->next!=tem1)
                ptr=ptr->next;
        temp->prev=ptr;
        break;
        }
        else
                printf("Element Not
Found\n");
}

```

```

    }
}
int delete()
{
    int op,i=1,n,s,j;
    struct node *ptr=head,*tem1=head,*tem2=head,*tem3=head;
    if(head==NULL)
        printf("Deletion Not Possible\n");
    else{
        printf("1.Head\t2.Tail\t3.Nth node\t4.Before Nth node \t5.After Nth
node\t6.Before element\t7.After Element\n");
        scanf("%d",&op);
        switch(op)
        {
            case 1: head=head->next;
                    head->prev=NULL;
                    break;
            case 2:while(ptr->next!=NULL)
                    ptr=ptr->next;
                    while(tem1->next!=ptr)
                        tem1=tem1->next;
                    tem1->next=NULL;
                    break;
            case 3:printf("Enter The node\n");
                    scanf("%d",&n);
                    while(i<n){
                        ptr=ptr->next;
                        i++;
                    }
                    while(tem1->next!=ptr)
                        tem1=tem1->next;
                    tem1->next=ptr->next;
                    while(tem2->next!=tem1)
                        tem2=tem2->next;
                    ptr->next->prev=tem2;
                    break;
            case 4:printf("Enter The node\n");
                    scanf("%d",&n);
                    while(i<n-1){
                        ptr=ptr->next;
                        i++;
                    }
                    while(tem1->next!=ptr)
                        tem1=tem1->next;
                    tem1->next=ptr->next;
                    while(tem2->next!=tem1)
                        tem2=tem2->next;
                    ptr->next->prev=tem2;
                    break;
            case 5:printf("Enter The node\n");
                    scanf("%d",&n);
                    while(i<n+1){

```

```

        ptr=ptr->next;
        i++;
    }
    while(tem1->next!=ptr)
        tem1=tem1->next;
    tem1->next=ptr->next;
    while(tem2->next!=tem1)
        tem2=tem2->next;
    ptr->next->prev=tem2;
    break;
case 6:printf("Enter the element that u want to search and
delete ele Before it\n");

    scanf("%d",&s);
    while(tem1!=NULL){
        if(tem1->e==s){

            j=1;

            break;

        }

        tem1=tem1->next;

    }

    else

        }
        if(j==1){
            while(ptr->next!=tem1)
                ptr=ptr->next;
            while(tem2->next!=ptr)
                tem2=tem2->next;
            tem2->next=ptr->next;
            while(tem3->next!=tem2)
                tem3=tem3->next;
            ptr->next->prev=tem3;
        }
        else
            printf("element Not Found\n");
            break;
case 7: printf("Enter the element that u want to search and
delete ele After it\n");

    scanf("%d",&s);
    while(tem1!=NULL){
        if(tem1->e==s){

            j=1;

            break;

        }

        tem1=tem1->next;

    }

    else

```

```

    }
    if(j==1){
        ptr=tem1->next;
        while(tem2->next!=tem1)
            tem2=tem2->next;
        ptr->next->prev=tem2;
        tem1->next=tem1->next->next;
    }
    else
        printf("ELement Not Found\n");
    break;
}

}

void print()
{
    struct node *temp=head;
    printf("List is :-\n");
    while(temp!=NULL)
    {
        printf(" %d",temp->e);
        temp=temp->next;
    }
    printf("\n");
}

```