# Homework 1 due Tue 2017-01-31 at 20:00

Use the handin directory hw1 to submit your work

# Fraction calculator

# **Description**

Create a simple fraction calculator that can add and subtract any number of fractions and writes the answer as a reduced fraction.

Your program will read input from **stdin** and write output on **stdout**.

A fraction is represented as the sequence:

### a/b

where **a** and **b** are integers and any amount of white space characters ' ' (including none) can separate **a** from '/' and '/' from **b**.

Input consists of an expression made of fractions separated by the operators '+' or '-'. The number of fractions in the expression is arbitrary. Each of the following 6 lines is an example of valid input expression:

Note that the numerator and/or denominator of a fraction given as input may be negative.

The input will consist of a single expression on a single line terminated by a \n character.

The output should consist of a single, irreducible fraction written as

#### c/d

where  $\mathbf{c}$  is a signed integer and  $\mathbf{d}$  is a positive integer (i.e. the denominator cannot be negative in the output). The numbers  $\mathbf{c}$  and  $\mathbf{d}$  should not have any common factors (apart from 1).

## **Error processing and special cases**

You can expect the input to consist of complete expressions, i.e. there will be no incomplete or missing fractions in the input. Fractions with a zero denominator may appear in input, and must cause the following error message to be printed on **stdout**:

#### Error: denominator is zero

with no other output.

If the answer is an integer, the program should only print that integer and not a fraction

Example: input= 3/2 + 4/8, output = 2

Examples of input and corresponding output will be provided on the web site site  $\frac{\text{web.cs.ucdavis.edu}}{\sim} \frac{\text{fgygi/ecs40}}{\text{files}}$ . Your output should exactly match the output in the example files

### **Implementation**

The main program, called **calculator.cpp**, is provided. Your project must include a class **Fraction** that encapsulates all functions related to the processing of fractions. The >> and << operators must be overloaded and used to read and write fractions. The presence of a zero denominator in input should be handled by throwing an exception of type invalid argument defined in <stdexcept>. The class Fraction must be defined in a source file **Fraction.cpp** and declared in a header file **Fraction.h**. The implementation of the member functions should be defined in the file **Fraction.cpp**. The class Fraction must include a constructor Fraction::Fraction(int a, int b). The internal representation of the fraction should be in reduced form, i.e. using a pair of numbers that have no common factors. Constructors and other member functions must ensure that the fraction is always reduced. Use Euclid's algorithm to simplify fractions to reduced form. An example of a C implementation of this algorithm is provided on the web site web.cs.ucdavis.edu/~fgygi/ecs40 in the example programs of Lecture 1. The operators '+', '-' and '=' must be overloaded and defined. Member functions getNum() and getDen() should be implemented, returning the (reduced) numerator and denominator of the fraction. It should be possible to use the class Fraction in the program useFraction.cpp which #includes the header Fraction.h. The program useFraction.cpp is provided on the web site web.cs.ucdavis.edu/~fgygi/ecs40. You should not modify that program.

## **Submission**

Create a tar file named hwl.tar containing the files calculator.cpp Fraction.cpp
Fraction.h useFraction.cpp and Makefile. Do not compress the tar file. The files
calculator.cpp and useFraction.cpp must be identical to the files provided. The
Makefile must contain a target calculator, a target useFraction and a target all. The
target all should appear first and will be used to build both executables. The Makefile should
include the necessary definition to compile C++ files with the -Wall option. Include your name
and Student ID in a comment at the top of each file (except calculator.cpp and
useFraction.cpp). Submit your project using:

\$ handin cs40 hw1 hw1.tar