

# LECTURE NOTES

MATH 3 / FALL 2012

WEEK 1

# Polynomials

- ▶ A **linear function** is of the form  $ax + b$
- ▶ A **quadratic function** is of the form  $ax^2 + bx + c$
- ▶ A **cubic function** is of the form  $ax^3 + bx^2 + cx + d$
- ▶ A  **$n$ th degree polynomial** is of the form

$$a_n x^n + a_{n-1} x^{n-1} + \cdots + a_2 x^2 + a_1 x + a_0$$

where  $a_0, a_1, \dots, a_n$  are constants called the **coefficients**

# Polynomial Interpolation Theorem

## Theorem

*Given  $n + 1$  data points*

$$(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$$

*with different  $x$ -coordinates, there is exactly one polynomial of degree at most  $n$  that passes through all of them.*

- ▶ 2 points determine a unique linear function
- ▶ 3 points determine a unique quadratic function

# Polynomial Interpolation Theorem

## Example

Find the quadratic function  $q(x) = ax^2 + bx + c$  that interpolates the three data points  $(0, 1)$ ,  $(-1, 2)$ , and  $(3, 1)$ .

- We first set up the three equations:

$$1 = q(0) = a \cdot (0)^2 + b \cdot (0) + c = c,$$

$$2 = q(-1) = a \cdot (-1)^2 + b \cdot (-1) + c = a - b + c,$$

$$1 = q(3) = a \cdot (3)^2 + b \cdot (3) + c = 9a + 3b + c.$$

- Since  $c = 1$ , this simplifies to two equations:

$$1 = a - b, \quad 9a + 3b = 0.$$

- We then find that  $a = \frac{1}{4}$ ,  $b = -\frac{3}{4}$ , and  $c = 1$ .

# Least Squares Approximation Theorem

## Theorem

*Given any number of data points*

$$(x_1, y_1), (x_2, y_2), \dots, (x_m, y_m)$$

*with different  $x$ -coordinates, there is exactly one polynomial  $p(x)$  of degree at most  $n$  that minimizes the **sum of squared errors**:*

$$SSE = (p(x_1) - y_1)^2 + (p(x_2) - y_2)^2 + \dots + (p(x_m) - y_m)^2.$$

- ▶ The case  $n = 1$  is called **linear regression**
- ▶ Use applet to find the least squares best fit polynomial...

# Slope of a line

- ▶ Two points  $(x_0, y_0)$  and  $(x_1, y_1)$  determine a unique line
- ▶ The **slope** of that line is

$$m = \frac{y_1 - y_0}{x_1 - x_0} = \frac{\text{rise}}{\text{run}}$$

- ▶ If  $m > 0$  then the line is increasing
  - ▶ If  $m = 0$  then the line is constant
  - ▶ If  $m < 0$  then the line is decreasing
- ▶ Vertical lines do not have a well defined slope
- ▶ Parallel lines have the same slope
- Perpendicular lines have slopes that multiply to  $-1$

# Equations for lines

- ▶ **General Form**

$$Ax + By = C$$

- ▶ **Slope–Intercept Form**

$$y = mx + b$$

- ▶ **Point–Slope Form**

$$y = m(x - x_0) + y_0 \quad \text{or} \quad \frac{y - y_0}{x - x_0} = m$$

# Functions

A **function**  $f$  is a rule that takes an input  $x$  and returns a unique output  $f(x)$

- ▶ Algebraic:

$$f(x) = \pi x^2$$

- ▶ Prosaic:

$f(x)$  is the area of a circle with radius  $x$

- ▶ Tabular:

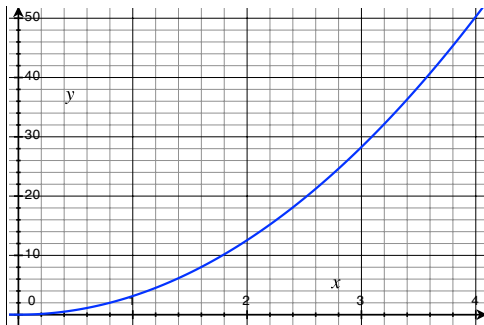
|        |     |     |     |      |      |      |      |      |
|--------|-----|-----|-----|------|------|------|------|------|
| $x$    | 0.5 | 1.0 | 1.5 | 2.0  | 2.5  | 3.0  | 3.5  | 4.0  |
| $f(x)$ | 0.8 | 3.1 | 7.1 | 12.6 | 19.6 | 28.3 | 38.5 | 50.3 |



# Functions

A **function**  $f$  is a rule that takes an input  $x$  and returns a unique output  $f(x)$

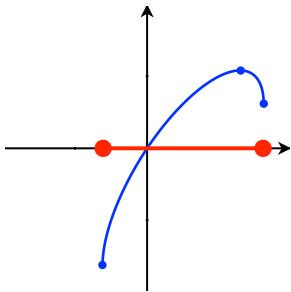
► Graphical:



# Domain of a function

The **domain** of a function is the set of all sensible inputs  $x$  for the function

- The domain is the “shadow” of the graph on the  $x$ -axis:

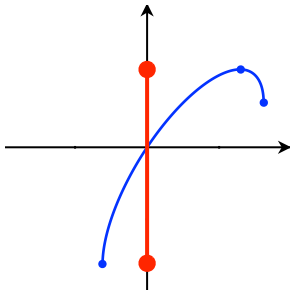


- The number  $a$  is in the domain of  $f$  when the vertical line  $x = a$  meets the graph

## Range of a function

The **range** of a function is the set of all possible outputs  $y = f(x)$  for the function

- The range is the “shadow” of the graph on the  $y$ -axis:



- The number  $b$  is in the range of  $f$  when the horizontal line  $y = b$  meets the graph

# Interval Notation

Domains and ranges are often described using intervals:

- ▶  $[a, b]$  = all numbers  $x$  such that  $a \leq x \leq b$
- ▶  $(a, b]$  = all numbers  $x$  such that  $a < x \leq b$
- ▶  $[a, b)$  = all numbers  $x$  such that  $a \leq x < b$
- ▶  $(a, b)$  = all numbers  $x$  such that  $a < x < b$

# Finding the domain

## Example

Find the domain of  $f(x) = \frac{\sqrt{25 - x^2}}{(x - 1)(x + 2)}$

- ▶ We need  $x - 1 \neq 0$  so  $x \neq 1$
- ▶ We need  $x + 2 \neq 0$  so  $x \neq -2$
- ▶ We need  $25 - x^2 \geq 0$  so  $-5 \leq x \leq 5$
- ▶ The domain is  $[-5, -2) \cup (-2, 1) \cup (1, 5]$

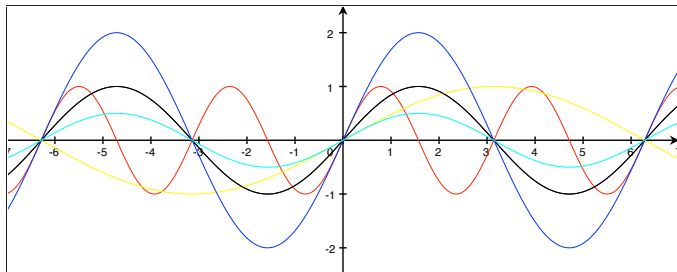
# Scaling a graph

Given a function  $f$  and a positive constant  $a$ :

- ▶ The graph of  $g(x) = af(x)$  is that of  $f$  except that it is **scaled vertically**
  - ▶ dilated when  $a > 1$
  - ▶ compressed when  $a < 1$
- ▶ The graph of  $h(x) = f(ax)$  is that of  $f$  except that it is **scaled horizontally**
  - ▶ compressed when  $a > 1$
  - ▶ dilated when  $a < 1$

## Scaling a graph

Horizontal and vertical scalings of  $f(x) = \sin(x)$  (black curve) with  $a = 2$  and  $a = \frac{1}{2}$



# Shifting a graph

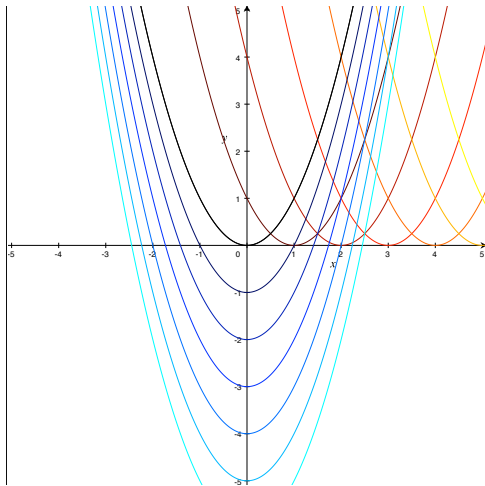
Given a function  $f$  and an arbitrary constant  $b$ :

- ▶ The graph of  $g(x) = f(x) + b$  is that of  $f$  except that it is **translated vertically**
  - ▶ up when  $b > 0$
  - ▶ down when  $b < 0$
- ▶ The graph of  $h(x) = f(x + b)$  is that of  $f$  except that it is **translated horizontally**
  - ▶ left when  $b > 0$
  - ▶ right when  $b < 0$



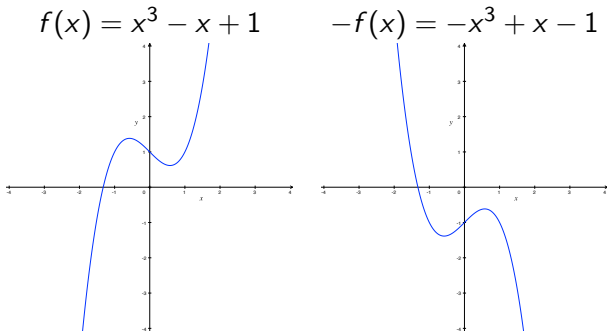
## Shifting a graph

Horizontal and vertical shifts of  $f(x) = x^2$  (black curve) by  $b = 1, 2, 3, \dots$



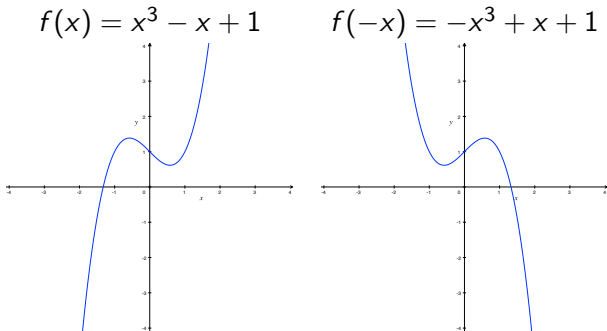
## Reflecting a graph

- The graph of  $g(x) = -f(x)$  is that of  $f(x)$  except that it is **reflected across the  $x$ -axis**



## Reflecting a graph

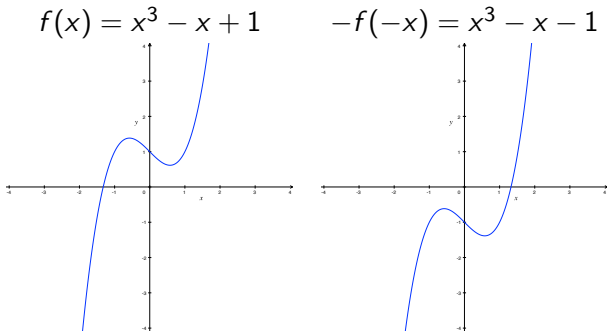
- ▶ The graph of  $g(x) = f(-x)$  is that of  $f(x)$  except that it is **reflected across the y-axis**



- ▶ A function that remains the same when reflected across the y-axis is called **even**

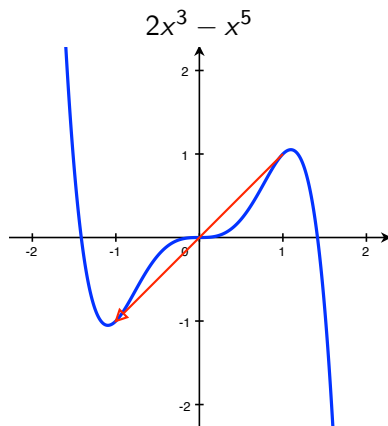
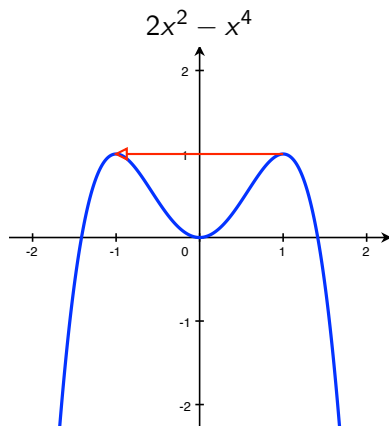
## Reflecting a graph

- The graph of  $g(x) = -f(-x)$  is that of  $f(x)$  except that it is **reflected across the origin**



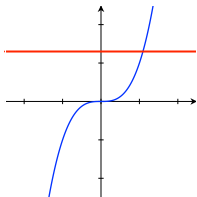
- A function that remains the same when reflected across the origin is called **odd**

# Even and Odd



# Inverse function

A function  $f$  is **one-to-one** if the equation  $f(x) = b$  never has more than one solution.



The **inverse** of  $f$  is the function  $f^{-1}$  such that

$$f(f^{-1}(x)) = x \quad \text{and} \quad f^{-1}(f(x)) = x$$

for every number  $x$

# Finding the inverse

## Example

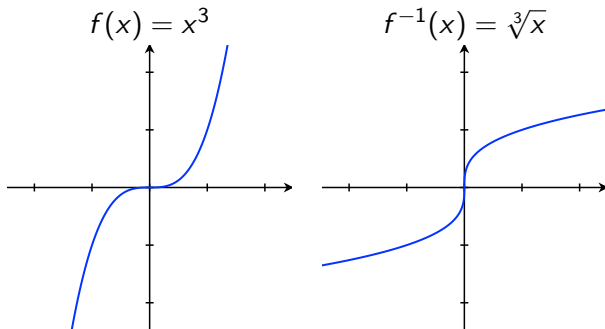
Find the inverse of  $f(x) = \frac{2x}{x-1}$

Set  $f(y) = x$  and solve for  $y$ ...

- ▶  $x = \frac{2y}{y-1}$
- ▶  $x(y-1) = 2y$
- ▶  $xy - x = 2y$
- ▶  $xy - 2y = x$
- ▶  $(x-2)y = x$
- ▶  $y = \frac{x}{x-2}$

## Graph of the inverse

The graph of the inverse  $f^{-1}$  is that of  $f$  but reflected across the diagonal  $x = y$





## Function composition

The **composition**  $f \circ g$  of two functions  $f$  and  $g$  is obtained by feeding the output of  $g$  as the input of  $f$ :

$$(f \circ g)(x) = f(g(x))$$

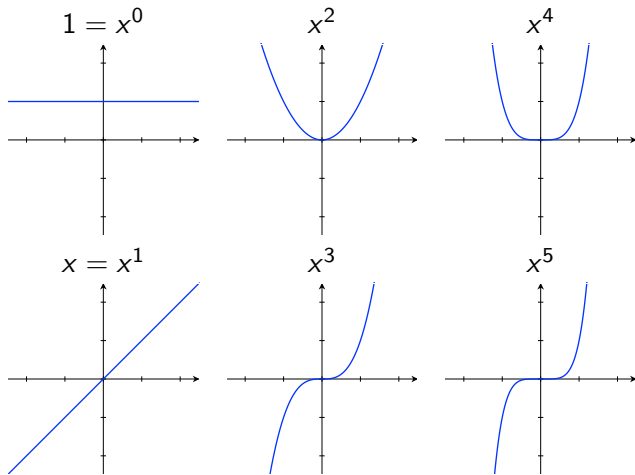
For example, if  $f(x) = \frac{x-2}{x+2}$  and  $g(x) = x^3$  then

$$(f \circ g)(x) = f(g(x)) = \frac{x^3 - 2}{x^3 + 2}$$

Note that this is different from

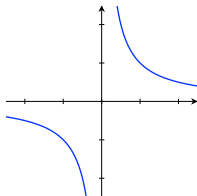
$$(g \circ f)(x) = g(f(x)) = \left( \frac{x-2}{x+2} \right)^3$$

# Power functions

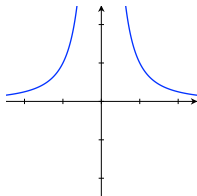


# Power functions

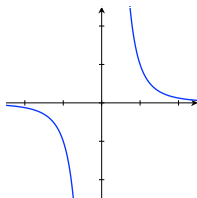
$$x^{-1} = \frac{1}{x}$$



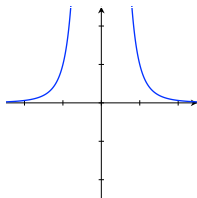
$$x^{-2} = \frac{1}{x^2}$$



$$x^{-3} = \frac{1}{x^3}$$

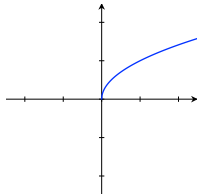


$$x^{-4} = \frac{1}{x^4}$$

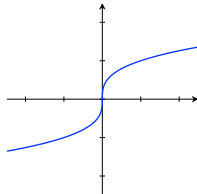


# Power functions

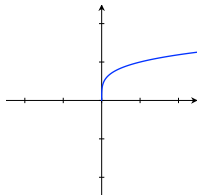
$$x^{1/2} = \sqrt{x}$$



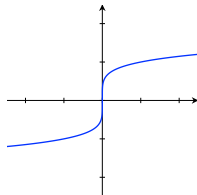
$$x^{1/3} = \sqrt[3]{x}$$



$$x^{1/4} = \sqrt[4]{x}$$

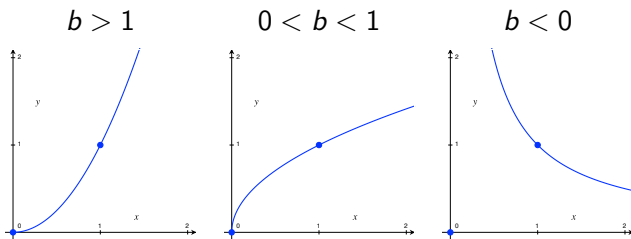


$$x^{1/5} = \sqrt[5]{x}$$



# Power functions

For general exponents  $b$ , we can only make sense of  $x^b$  when  $x > 0$



# Quickly sketching complex functions

## Example

Sketch the function  $f_0(x) = -\frac{1}{x-1} + \frac{1}{3}$

Decompose the function...

- ▶  $f_0(x)$  is  $f_1(x) = -\frac{1}{x-1}$  shifted up by  $\frac{1}{3}$
- ▶  $f_1(x)$  is  $f_2(x) = \frac{1}{x-1}$  reflected across the x-axis
- ▶  $f_2(x)$  is  $f_3(x) = \frac{1}{x}$  shifted right by 1

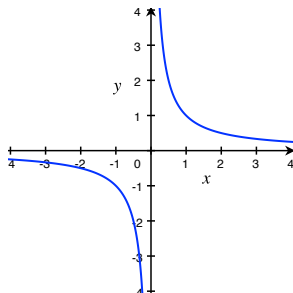
Then recompose the graph...

# Quickly sketching complex functions

## Example

Sketch the function  $f_0(x) = -\frac{1}{x-1} + \frac{1}{3}$

$$f_3(x) = \frac{1}{x}$$

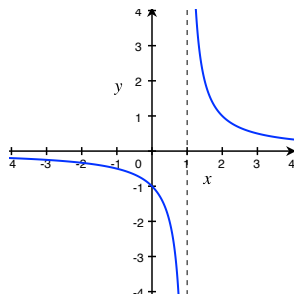


# Quickly sketching complex functions

## Example

Sketch the function  $f_0(x) = -\frac{1}{x-1} + \frac{1}{3}$

$$f_2(x) = \frac{1}{x-1}$$



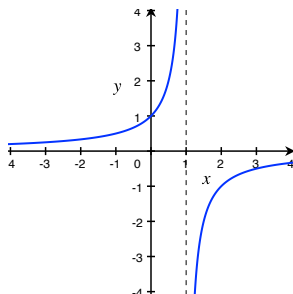


# Quickly sketching complex functions

## Example

Sketch the function  $f_0(x) = -\frac{1}{x-1} + \frac{1}{3}$

$$f_1(x) = -\frac{1}{x-1}$$

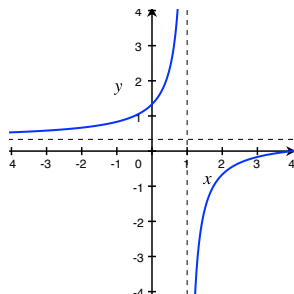


# Quickly sketching complex functions

## Example

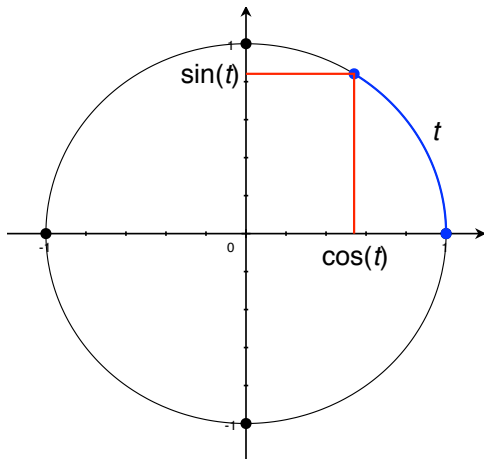
Sketch the function  $f_0(x) = -\frac{1}{x-1} + \frac{1}{3}$

$$f_0(x) = -\frac{1}{x-1} + \frac{1}{3}$$



# Radians

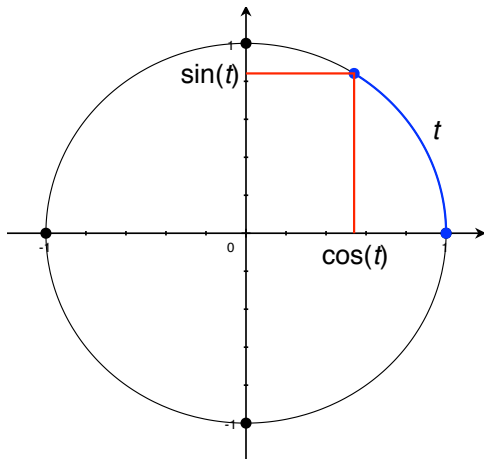
The angle with radian measure  $t$  is obtained by walking distance  $t$  along the unit circle starting at  $(1, 0)$ , counterclockwise if  $t > 0$  and clockwise if  $t < 0$



# Radians

The coordinates of the end point of the arc are:

$$x = \cos(t) \quad \text{and} \quad y = \sin(t)$$

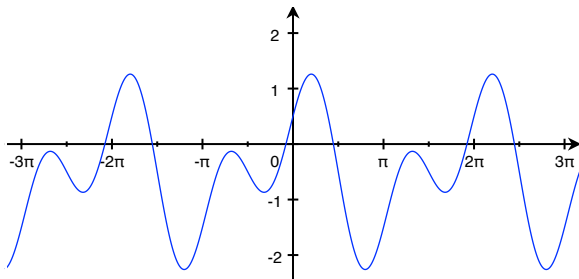


## Periodic functions

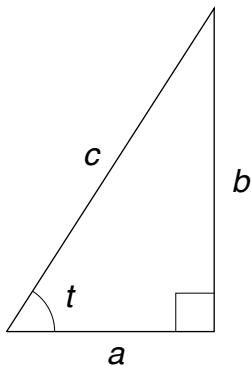
A function  $f$  has **period**  $p$  if it is unchanged when translated horizontally by  $p$ :

$$f(x) = f(x \pm p) = f(x \pm 2p) = f(x \pm 3p) = \dots$$

Both sin and cos have period  $2\pi$  since that is the total circumference of the unit circle



# Trigonometric functions



$$a^2 + b^2 = c^2$$

$$\cos(t) = \frac{a}{c}$$

$$\sin(t) = \frac{b}{c}$$

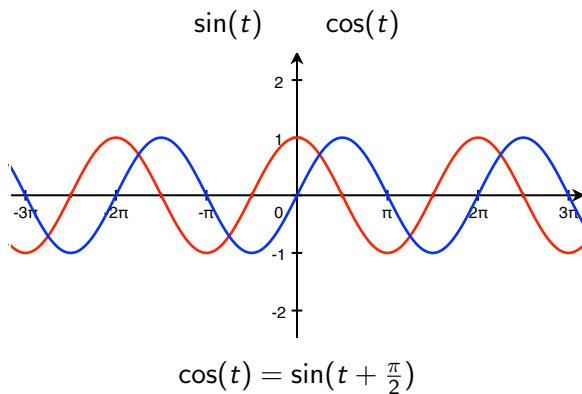
$$\tan(t) = \frac{b}{a} = \frac{\sin(t)}{\cos(t)}$$

$$\cot(t) = \frac{a}{b} = \frac{\cos(t)}{\sin(t)}$$

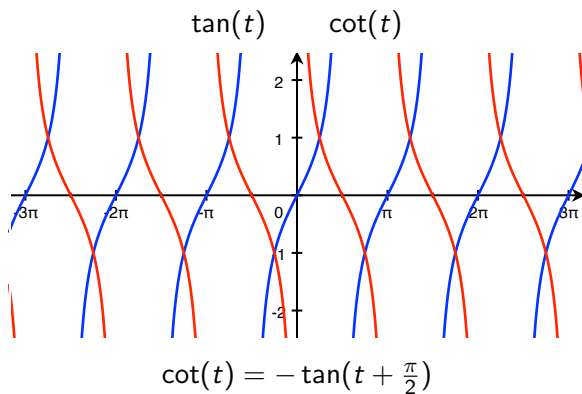
$$\sec(t) = \frac{c}{a} = \frac{1}{\cos(t)}$$

$$\csc(t) = \frac{c}{b} = \frac{1}{\sin(t)}$$

# Trigonometric functions

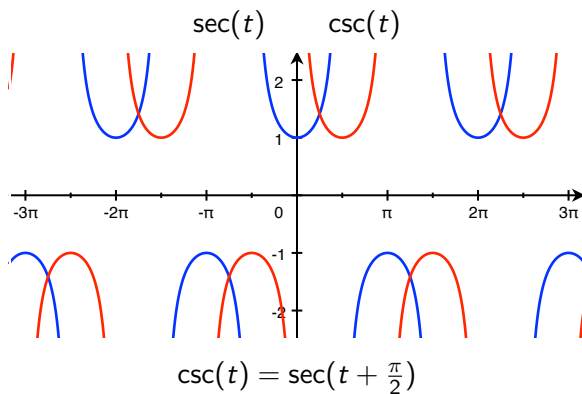


# Trigonometric functions

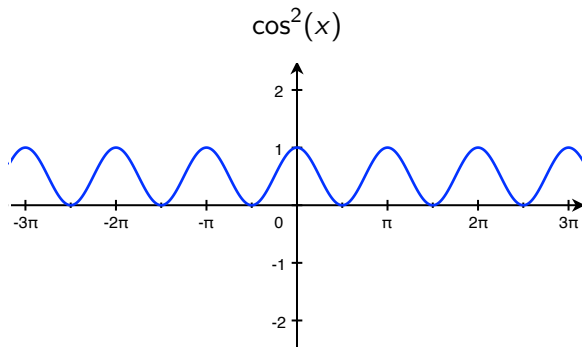




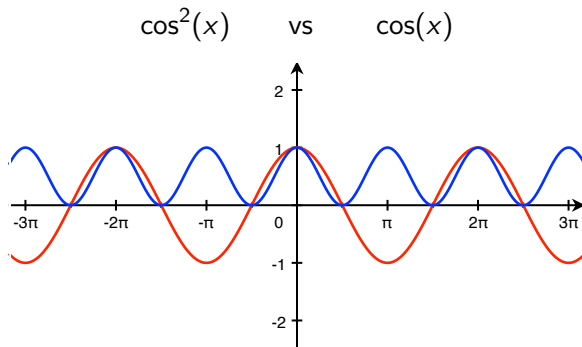
# Trigonometric functions



# Trigonometric identities

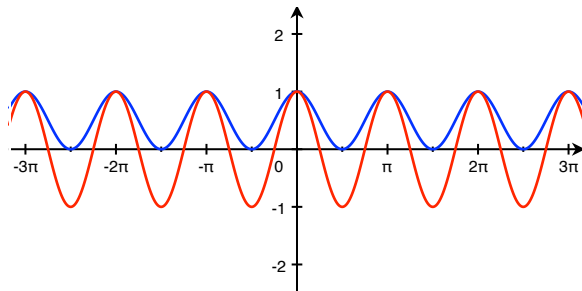


# Trigonometric identities



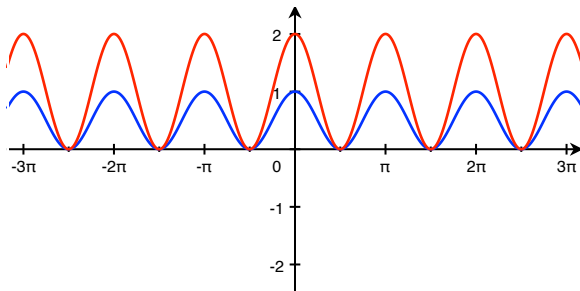
# Trigonometric identities

$\cos^2(x)$  vs  $\cos(2x)$



# Trigonometric identities

$$\cos^2(x) \quad \text{vs} \quad \cos(2x) + 1$$



# Trigonometric identities

$$\cos^2(x) = \frac{\cos(2x) + 1}{2}$$

