Consider SLP with p=1, and g(x) real:

(Schrödinger -type ODE)

Write out ODE mult by y(x):

Write out QDE milt. by y(x):

Subtract the two (should be a cancellation):

Integrate Salx everything k we by parts' to move a term to bedry:

Use BCs to kill the body tem:

What is the sign of $\int_{1}^{b} y y \, dx$? [Hint. (x+iy)(x-iy) = ...]
Conclude something about $\lambda - \overline{\lambda}$, hence reality of λ .

• What other BCs would this work for? Weamann?

Periodic y(b) = y(a)? y'(b) = y(a)?

Mixel y'(a) = xy(a)? $y'(b) = \beta y(b)$?

4/28/08 Banet. MATH 46 WORKSTHEET: Reality of eigenvalues · ~ SOLUTIONS ~ Consider SLP with p=1, and g(w real: $-y'' + g(x)y = \lambda y$ (Schrödinger -type ODE) We'll use Dividulet BCs y(a) = y(b) = 0 Write out ODE mult. by y(x): -99" + 299 = 299 - yy" + \(\bar{q}\by\) = \(\bar{\chi}\by\) Write out DE milt by y(x): ruenning, ODE for $\overline{y}(x)$: $-\overline{y'' + qy} = \lambda \overline{y} \implies -\overline{y}'' + \overline{q}\overline{y} = \overline{\lambda}\overline{y}$ $\overline{z} = q \text{ since } q \text{ real.}$ cancels. Subtract the two (should be a cancellation): $-\bar{y}y'' + y\bar{y}'' = (\lambda - \bar{\lambda})\bar{y}y$ Integrate $\int_a^b dx$ everything k we by parts' $\int_a^b \overline{y}'y' - y'\overline{y}' dx' = (\lambda - \overline{\lambda}) \int_a^b \overline{y}y' dx' + [-\overline{y}y' + y\overline{y}]_a^b$ Use BCs to kill the bdry term: since y(a) = 0, y(b)=0 all 4 tems killed. What is the sign of Syydx? [Hint $(x+iy)(x-iy) = x^2 + y^2$] >0 Positive (ut zeo) = $\int_a^b (Rey)^2 + (Imy)^2 dx >0$ Cannot be zero since conclude something about $\lambda - \overline{\lambda}$, hence reality of λ then y(x) = 0, with an eigenfunction $\sim (\lambda - \overline{\lambda})$ (positive number) => \lambda - \bar{\chi} = 0 ie \lambda = \bar{\chi}, \lambda red. · What other / BCs would this work for ? Neumann? y'(a) = y'(b) = 0 yes. Periodic y(b) = y(a) 9 y'(b) = y(a)Mixel { y'(a) = xy(a) ? [...] = [-yBy + yBy yes since [yy] = 0 and (yy] = 0 separately. Yes only if x, B real + yay - yay (med not be equal)