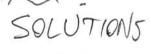


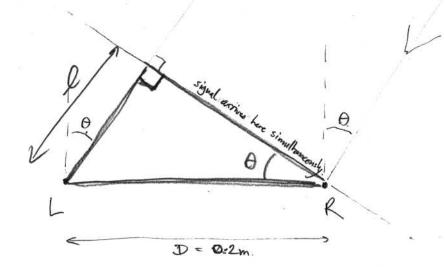
- a) Use trig to write a relation between O, D, and the path difference & (label it on your diorgram). [hint: triangle]
- b) If time delay is 3400 S, computer l:
- c) Use this I to solve for O:
- d) The above diagam shows only a 2D picture what other directions (in 3D) could the sound be coming from?
- e) How many ears would actually need to pinpoint direction in 3D? [Hint:]
- f) Back to 2D, if smallest angle to we can detect is 0.1 rad, what is smallest time delay?

 D) Are you more sensitive to directions ahead, or to the side?

Model for distant source of sound causing timing difference: Code view:







a) Use trig- to write a relation between O, D, and the path difference & (label it on your diorgram). [hint: triangle]

b) If time delay is $\frac{1}{3400}$ S, compute $l: l=ct=\frac{340}{3400}$

c) Use this I to solve for O:

$$\theta = \sin^{-1}\left(\frac{l}{D}\right) = \sin^{-1}\left(\frac{\cdot 1}{\cdot 2}\right) = 30^{\circ} \text{ or } \%$$

could the sound be coming from?

anywhere in 30° cone through LkR. d) The above diagram shows only a 2D picture - intrat other directions (in 3D)

e) How many ears would actually need to pinpoint direction in 3D? [Hint:] three ears (!) (3 point define a plane in 3d) 2 so l = 0.1 D = 2cm

f) Back to 2D, it smallest angle 0 we can detect is 0.1 rad, what is smallest time delay?

The your more sensitive to directions about or to the side? ahead since $\sin^2(\theta) = \cos\theta + \tan 5.9 \times 10^{-5} s \times 60 \, \text{M} s^2$!