

# 4.8: Volumes of Solids of Revolution

Mathematics 3  
Lecture 25  
Dartmouth College

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## Example 1

Before we begin, let's test our knowledge of integration. Consider the indefinite integral:

$$\int x\sqrt{x+1} dx$$

a.) Evaluate by using **integration by parts**:

$$\int u dv = uv - \int v, du$$

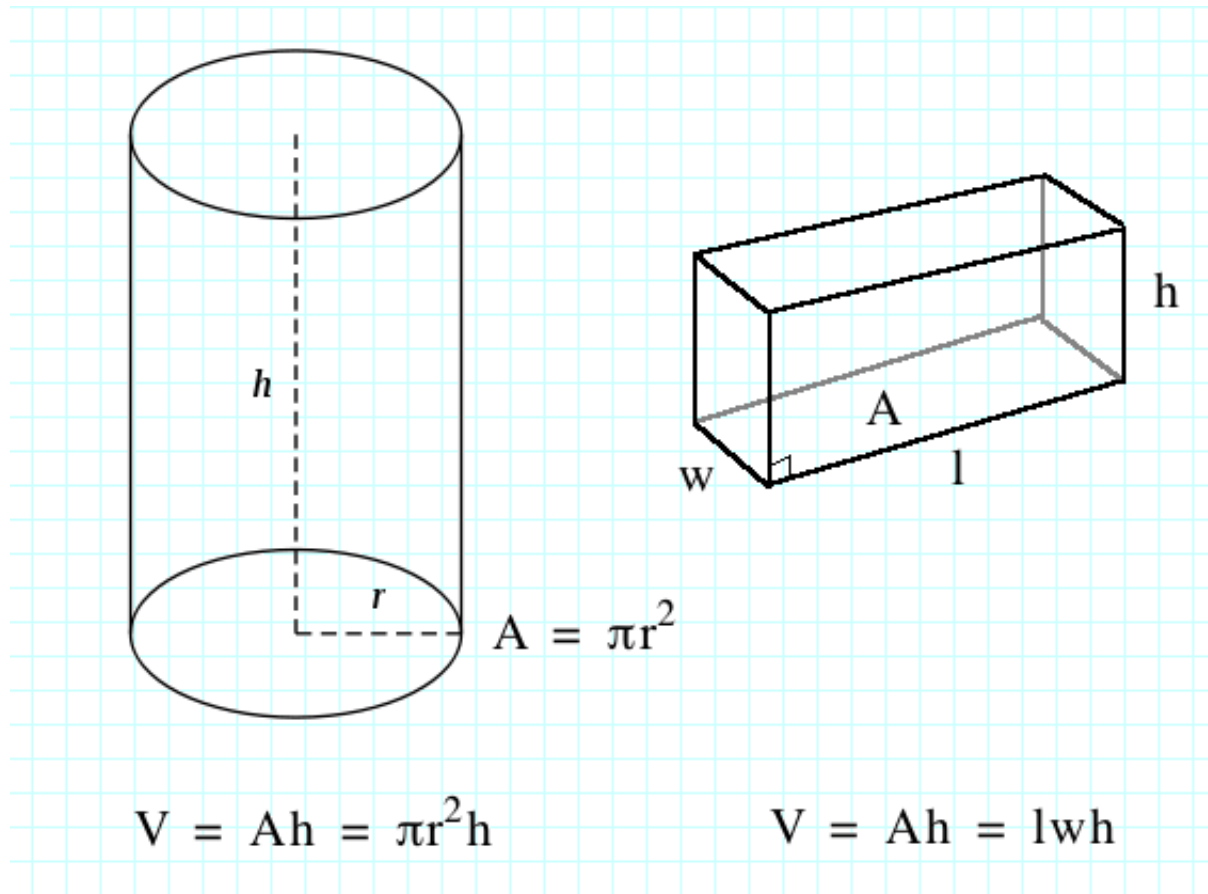
$$\begin{cases} u = f(x) & v = g(x) \\ du = f'(x) dx & dv = g'(x) dx \end{cases}$$

b.) Evaluate by using a **substitution**  $u = g(x)$ :

$$\int f'(g(x))g'(x) dx = \int f(u) du$$

# Volume of a Right Prism

Right Prism with base (cross-sectional) area  $A$  and height  $h$ :  $V = Ah$



# Cavalieri's Principle

Bonaventura Cavalieri (1598 - 1647) stated a principle for volumes of solids that anticipated the integral calculus:

Suppose two solids in three dimensions are included between two parallel planes. If every plane parallel to these two planes intersects both solids in **cross-sections of equal area**, then the two solids have the **same volumes**.



**NOTE:** *Cavalieri's principle* also holds for regions in 2D which have the **same cross-sectional lengths** and, thus, have the **same areas**.

## Volume by Slicing (Loafbread)

A loaf of bread is sliced into  $n$  thin slices (of equal width  $\Delta x$ ) which we approx as prisms:



$$\text{Volume } V = \sum_{i=1}^n V(x_i) \approx \sum_{i=1}^n A(x_i) \Delta x$$

## Volume by Slicing (Loafbread)

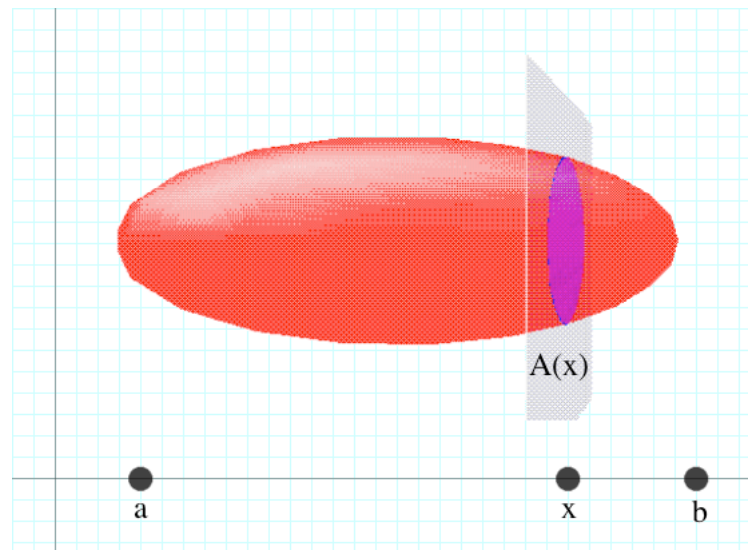
The actual volume should be the limit as  $n \rightarrow \infty$  ( $\Delta x \rightarrow 0$ ):



$$\text{Volume } V = \lim_{n \rightarrow \infty} \sum_{i=1}^n A(x_i) \Delta x = \int_a^b A(x) dx$$

## Volume by Slicing (General Solid)

Suppose that a **three-dimensional solid** lies along the  $x$ -axis covering the interval  $[a, b]$  and the **cross-sectional area** at  $x$  is a continuous function, call it  $A(x)$ . How do we define/compute it's **volume**  $V$ ?

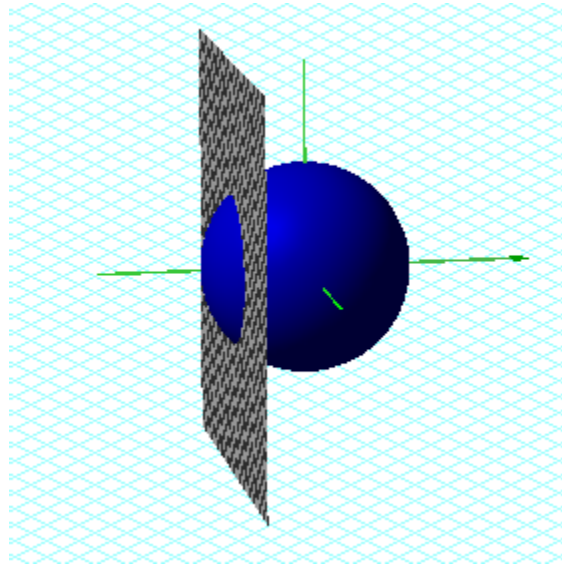


$$\text{Volume } V = \int_a^b A(x) dx$$

**NB:** This works in full generality for ANY Solid Object in 3D!

## Example 2

Compute the volume of a sphere of radius  $r = 2$  at the origin by the Volume by Slicing method.

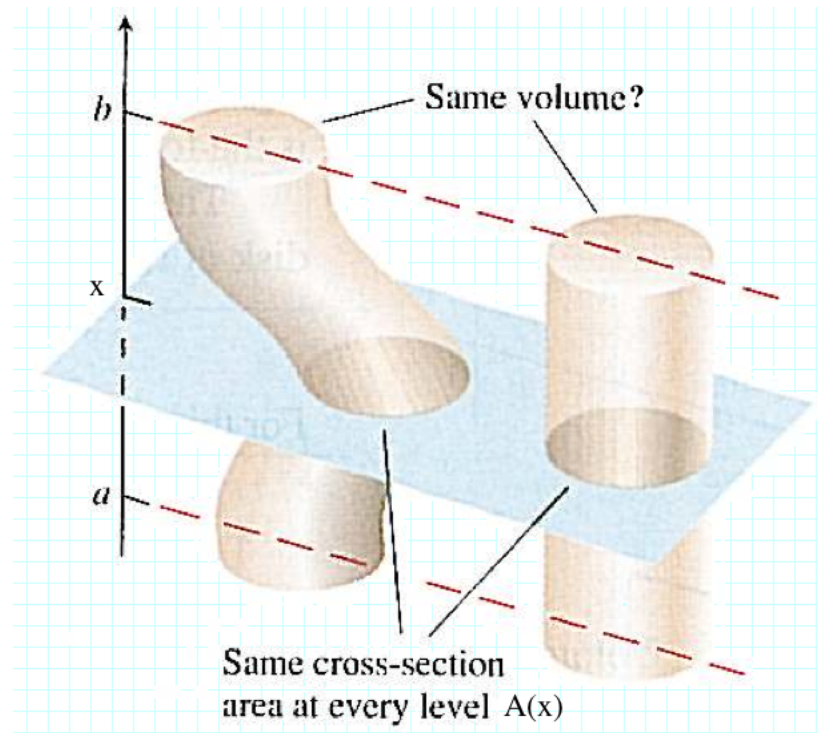


$$V = \int_{-2}^2 A(x) dx = \int_{-2}^2 \pi(4 - x^2) = \frac{32}{3}\pi = \frac{4}{3}\pi 2^3$$



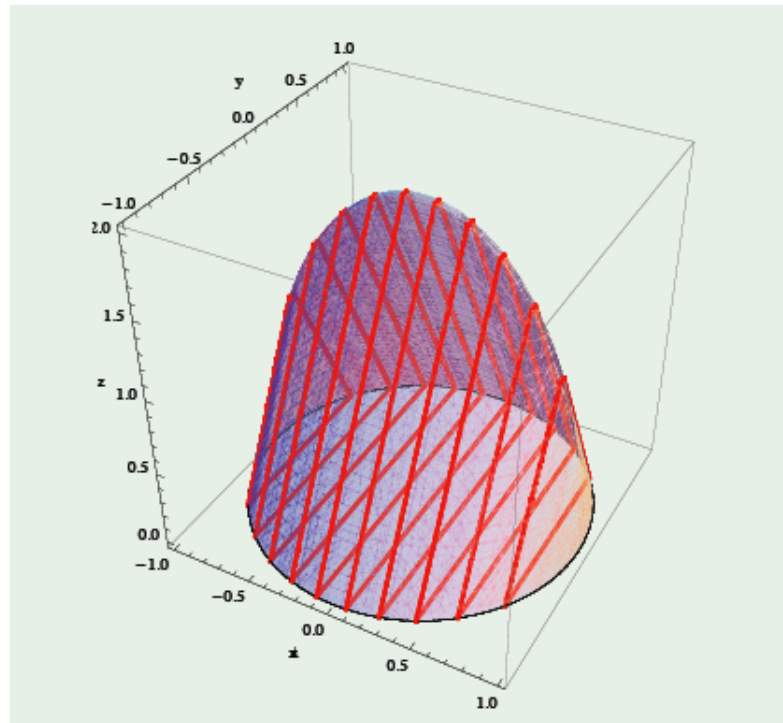
# Proof of Cavalieri's Principle

Suppose two solids  $S_1$  and  $S_2$  have the same height and cross-sectional areas:



$$\text{Volumes by slicing} \Rightarrow V_1 = \int_a^b A(x) dx = V_2 \quad \checkmark \quad \text{😊}$$

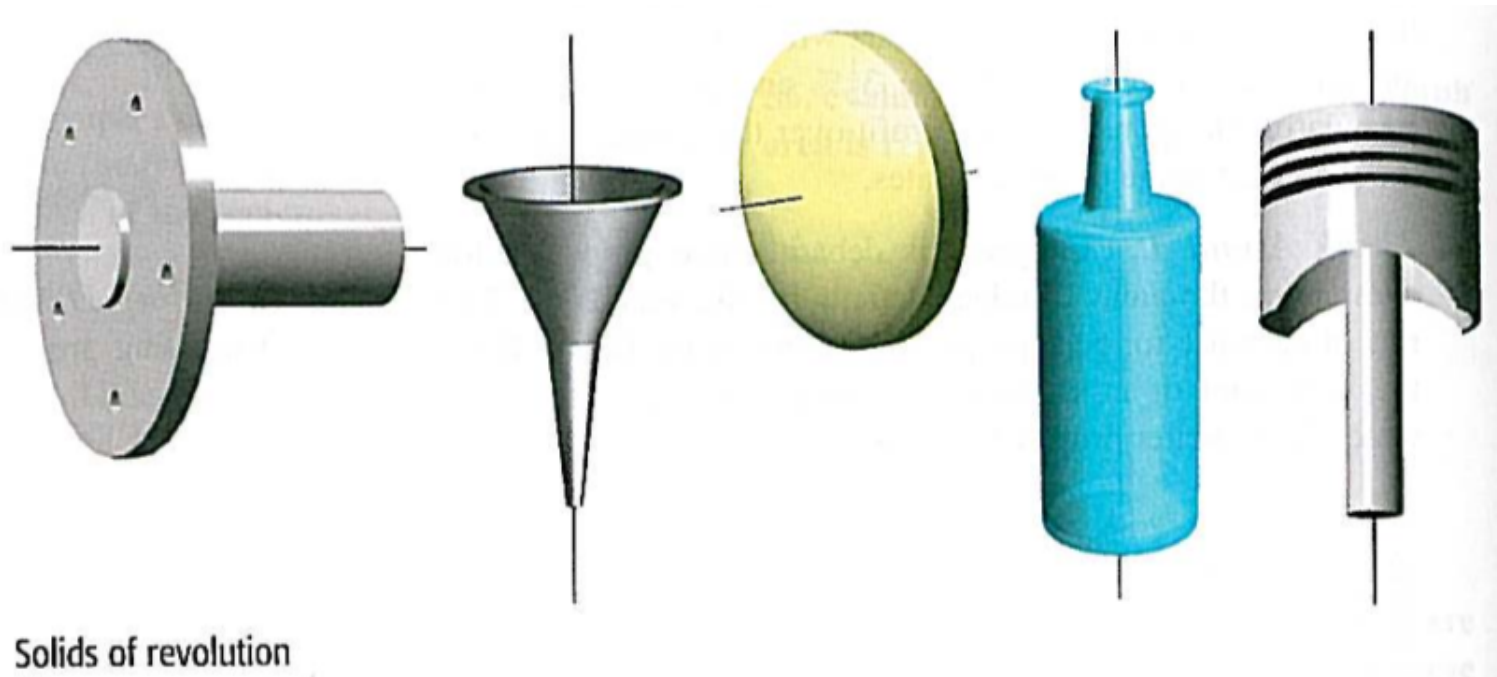
**Example 3** A solid object has as its base the circular region defined by the unit circle. Every cross section of the object perpendicular to the x-axis is a triangle whose base vertices are on the circle and whose height equals the length of the base. Find the volume of this object.



$$V = \int_{-1}^1 A(x) dx = \int_{-1}^1 2(1 - x^2) dx = \frac{8}{3}$$

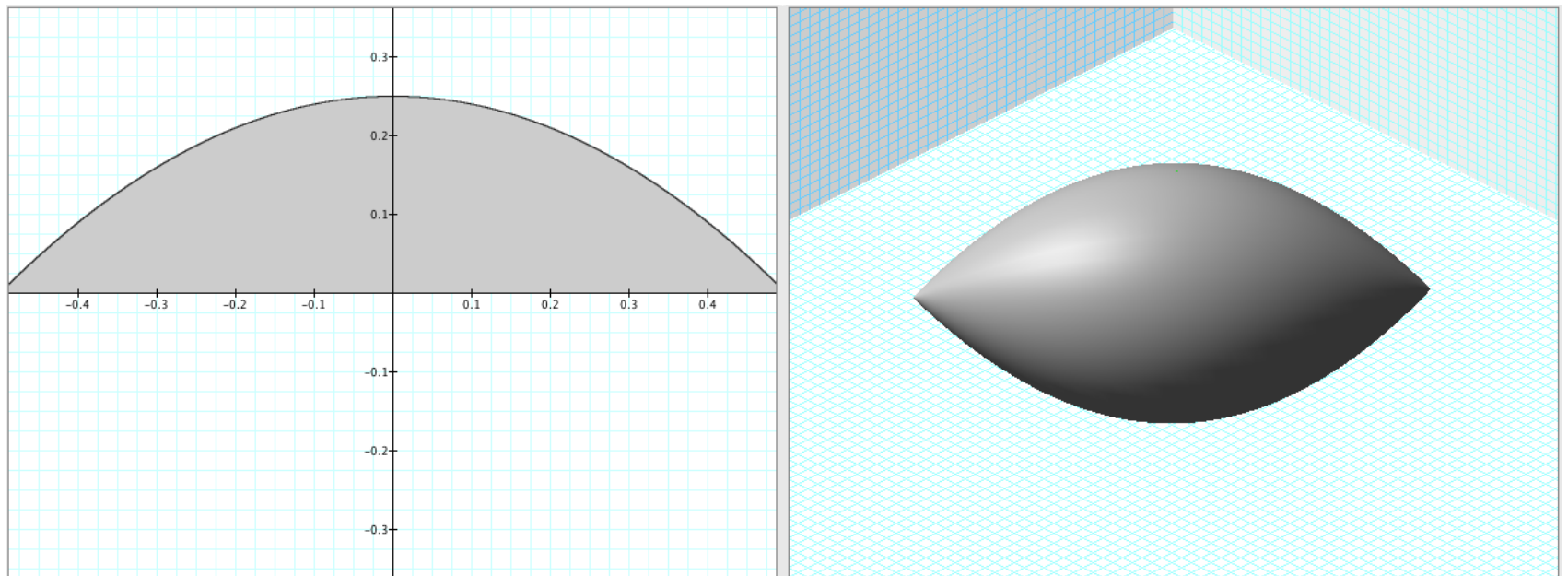
# Solids of Revolution

Solids of Revolution are commonly used in engineering and manufacturing, such as axles, funnels, pills, bottles, and pistons.



# Solids of Revolution

A **Solid of Revolution** is generated by taking a region in the plane, say the **area under the graph of a function**  $y = f(x)$  over  $[a, b]$ , and **rotating** it about an axis (e.g.,  $x$ -axis or another line) in three dimensions.

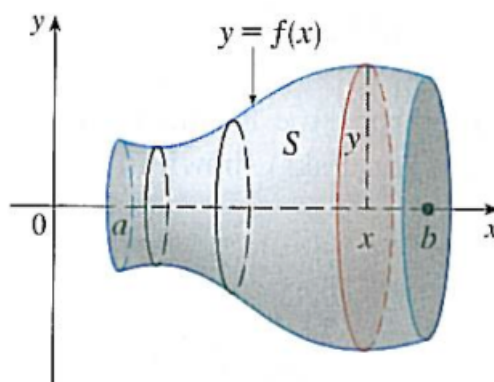


# Solids of Revolution

Every perpendicular cross-section at  $x$  is a **circle** of radius  $r = f(x)$ , so the area function  $A(x)$  is given by:

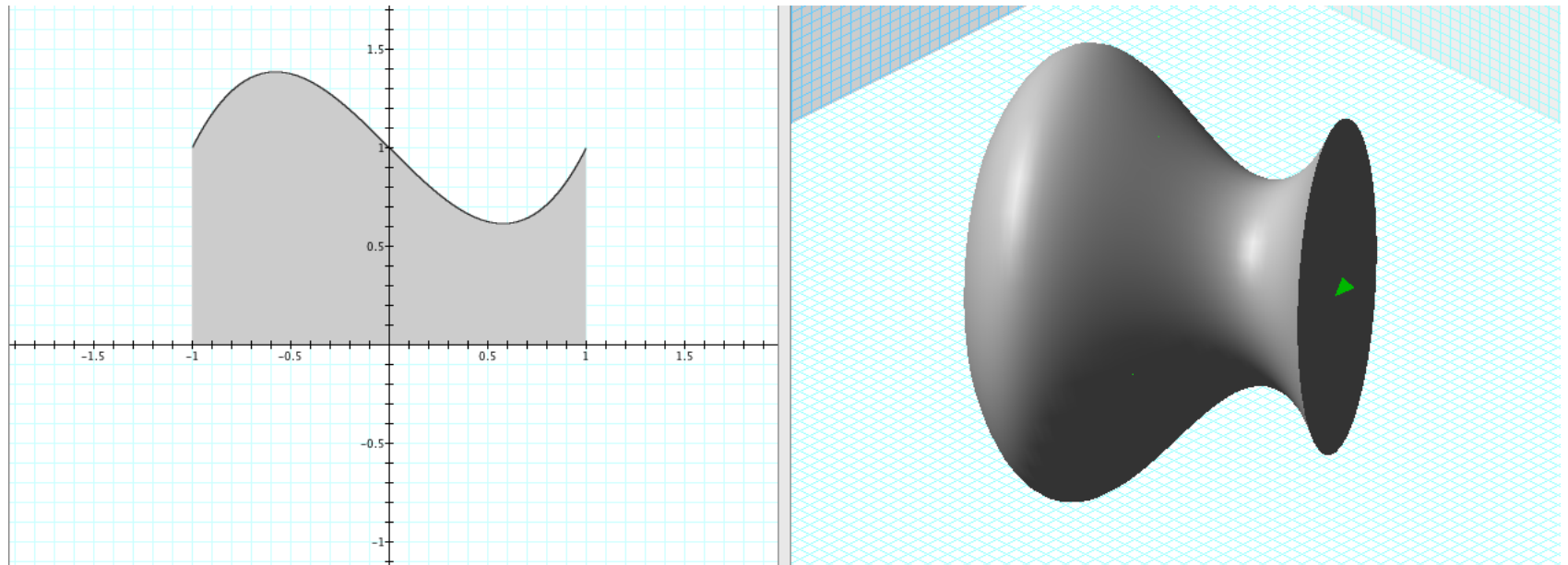
$$A(x) = \pi r^2 = \pi[f(x)]^2.$$

Thus, from Volumes by Slicing, the volume  $V$  is the definite integral:



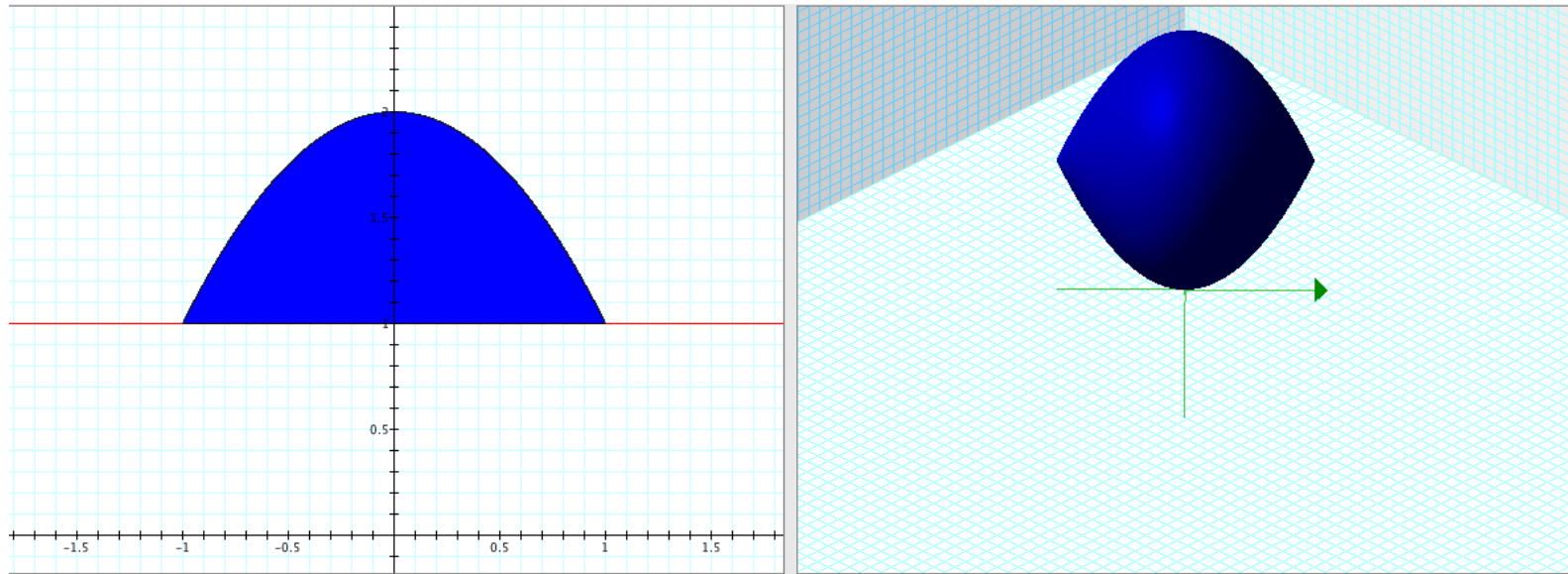
$$V = \int_a^b A(x) dx = \int_a^b \pi[f(x)]^2 dx$$

**Example 4:** Find the volume of the solid of revolution generated by revolving the region bounded by the  $x$ -axis, the curve  $y = x^3 - x + 1$  and the vertical lines  $x = -1$  and  $x = 1$  around the  $x$ -axis.



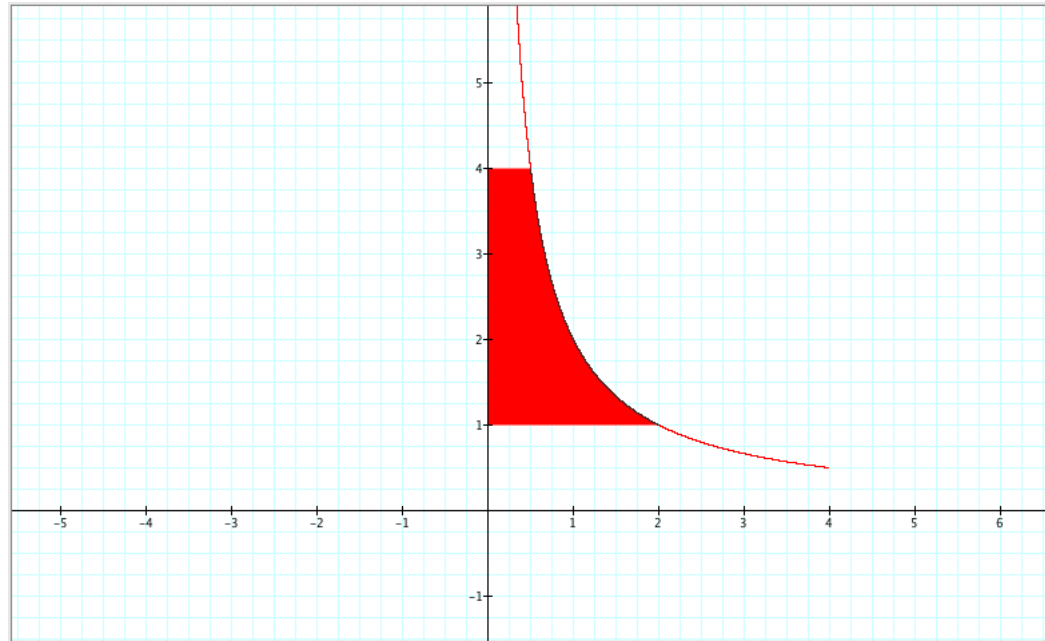
$$V = \int_{-1}^1 \pi(x^3 - x + 1)^2 dx = \frac{226\pi}{105}$$

**Example 5:** Find the volume of the solid of revolution generated by revolving the region bounded by  $f(x) = 2 - x^2$  and  $g(x) = 1$  about the line  $y = 1$ .



$$V = \int_{-1}^1 A(x) dx = \int_{-1}^1 \pi((2-x^2)-1)^2 dx = \int_{-1}^1 \pi(1-x^2)^2 dx = \frac{16\pi}{5}$$

**Example 6:** Find the volume of the solid of revolution generated by revolving the region between the  $y$ -axis and the curve  $xy = 2$ ,  $1 \leq y \leq 4$ , around the  $y$ -axis.



$$V = \int_1^4 A(y) dy = \int_1^4 \pi(r(y))^2 dy = \pi \int_1^4 \frac{4}{y^2} dy = 3\pi$$