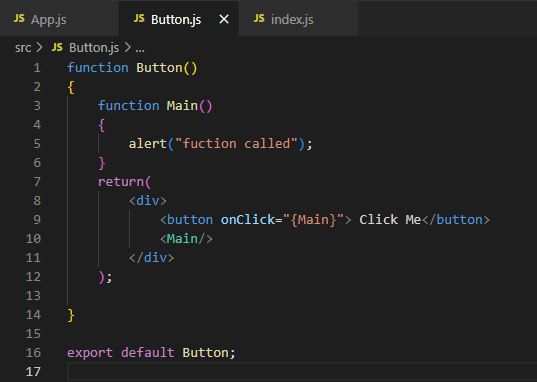
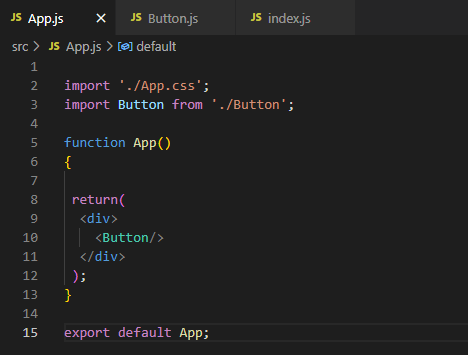
**Day 3 – (05/12/2022)**

1. **Program to implement a button (On Click event)**

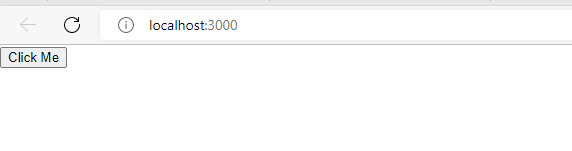
**Button.js**

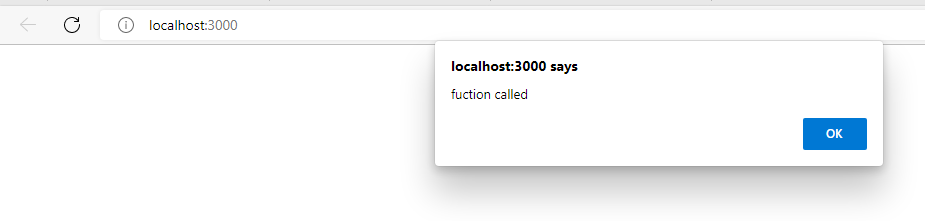
****

**App.js**

****

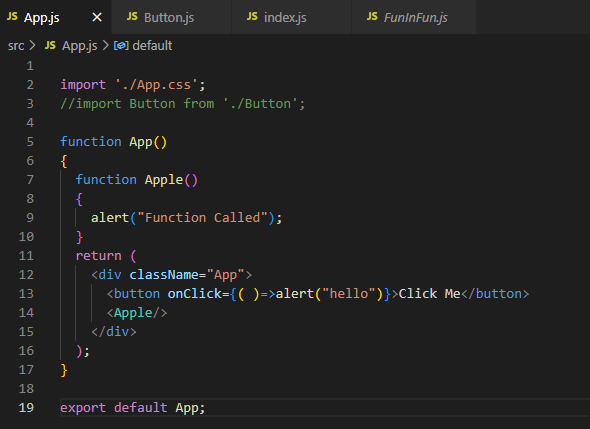
**Output :**

****

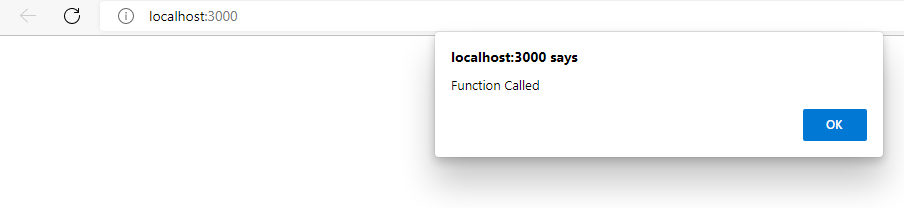
****

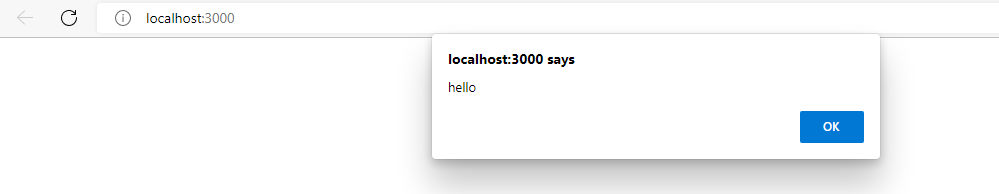
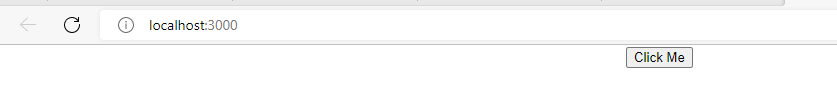
1. **Program to use the arrow function**

**App.js**



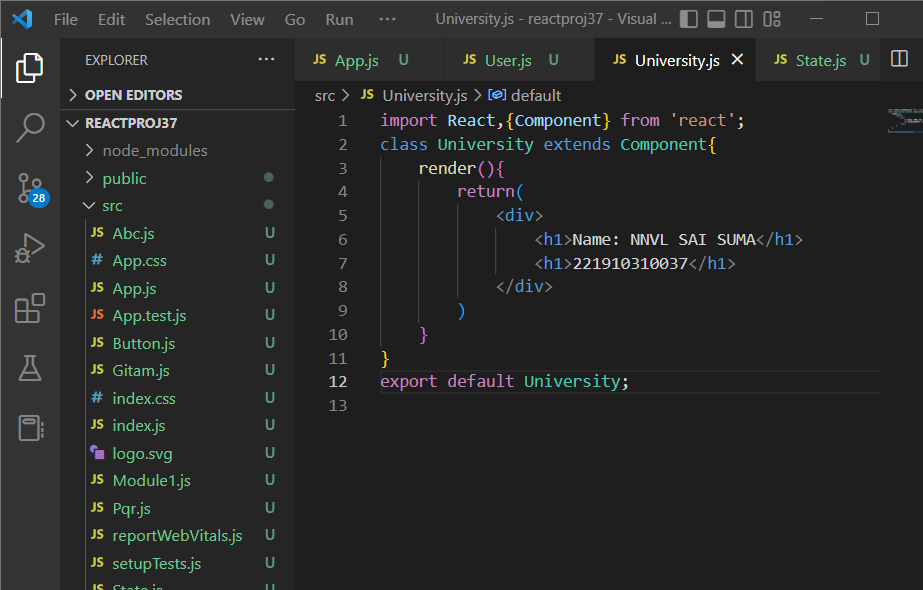
**Output :**

****

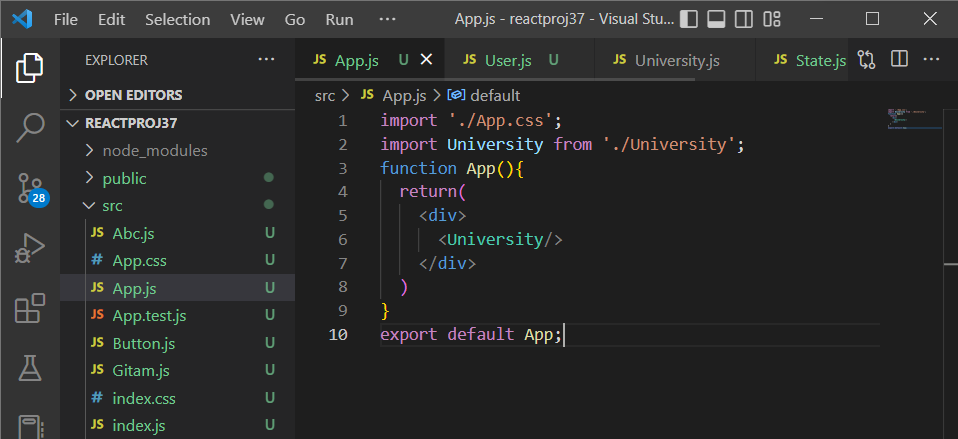
****

1. **Implementation of Class Component**

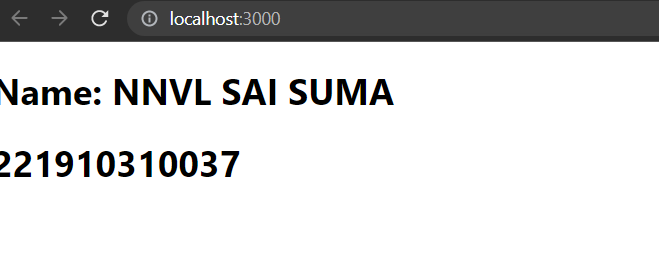
**University.js**

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**App.js**

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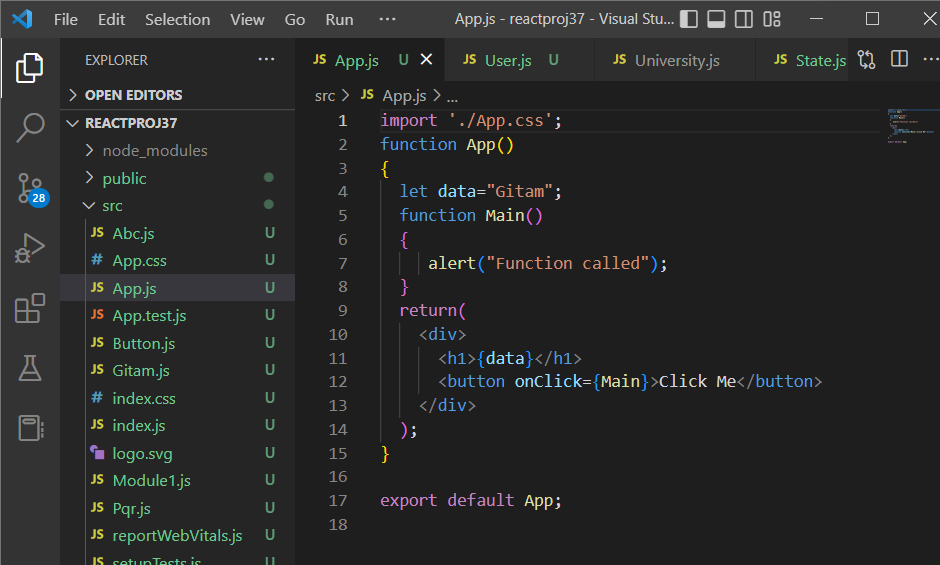
**Output:**

****

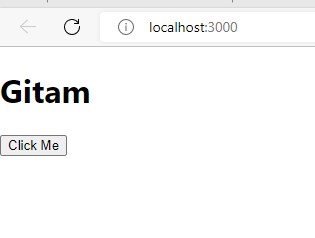
1. **Implementing the variables**

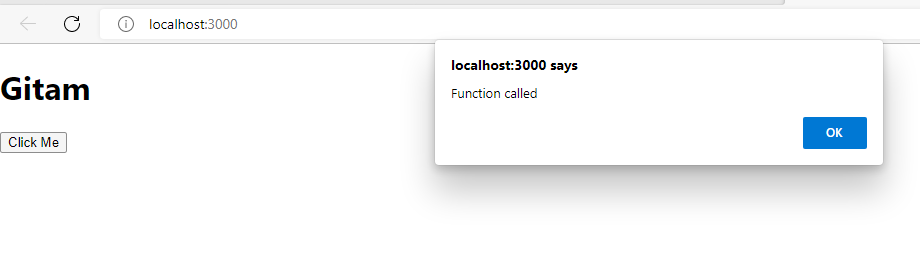
Use of the **let** keyword for declaring a variable

**App.js**

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**Output :**

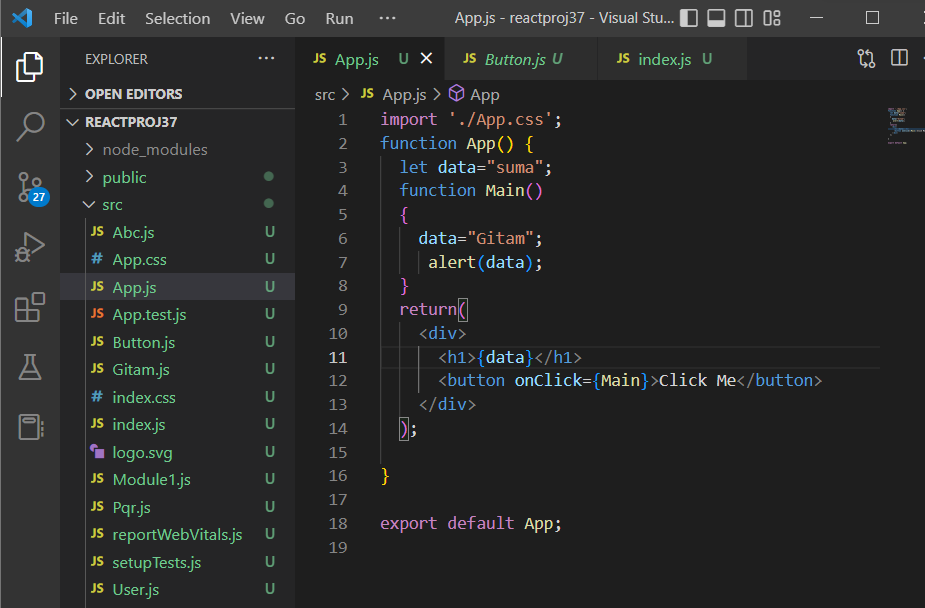
****

****

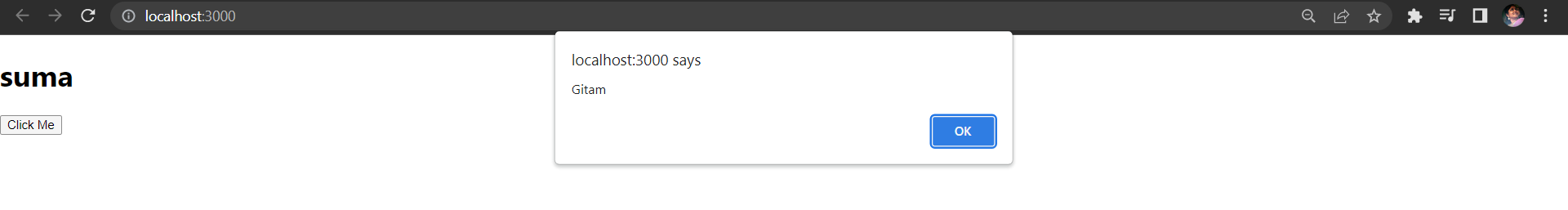
1. **Implementing the variables**

**The data will not be changed to the new value in the variables this is a drawback in the variables**

**App.js**

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**Output :**

****